SRI MANAKULA VINAYAGAR
ENGINEERING COLLEGE
(An Autonomous Institution)

Puducherry

B. TECH. INFORMATION TECHNOLOGY

ACADEMIC REGULATIONS 2020
(R-2020)

CURRICULUM & SYLLABI

B.Tech. Information Technology

COLLEGE VISION AND MISSION

Vision

To be globally recognized for excellence in quality education, innovation and research for the transformation of lives to serve the society

Mission

M1 :	**Quality Education**	:	To provide comprehensive academic system that amalgamates the cutting-edge technologies with best practices
M2 :	**Research and Innovation**	:	To foster value-based research and innovation in collaboration with industries and institutions globally for creating intellectuals with new avenues
M3:	**Employability and Entrepreneurship**	:	To inculcate the employability and entrepreneurial skills through value and skill-based training
M4 :	**Ethical Values**	:	To instill deep sense of human values by blending societal righteousness with academic professionalism for the growth of society

DEPARTMENT VISION AND MISSION

Vision

To be a pioneer in the field of Information Technology by achieving academic excellence, involving in research & development and promoting technical & professional expertise

Mission

M1: Expertise: To impart quality education and create excellent engineers with strong analytical, Programming and Problem solving Skills to meet the ever changing demands of IT industry

M2: Eminence: To kindle creative thinking, innovation and foster value-based research in the field of information technology

M3: Complaisant: To enrich the employability skills, inculcate entrepreneurial ideology and promote professional expertise

M4: Exemplar: To instil human values, ethical responsibilities and empowering graduates to be socially responsible and technically competent

B.Tech. Information Technology

PROGRAMME OUTCOMES (POs)

PO1: Engineering knowledge:

Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO2: Problem analysis:

Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO3: Design/development of solutions:

Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO4: Conduct investigations of complex problems:

Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data and synthesis of the information to provide valid conclusions.

PO5: Modern tool usage:

Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

PO6: The engineer and society:

Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

PO7: Environment and sustainability:

Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of and need for sustainable development.

PO8: Ethics:

Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

PO9: Individual and team work:

Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication:

Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO11: Project management and finance:

Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO12: Life-long learning:

Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

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PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

PEO1: Fortify

To prepare the students with fundamental knowledge in programming languages and in developing applications.

PEO2: Equip

To develop skill in understanding the complexity in networking, security, data mining, web technology and mobile communication so as to develop innovative applications and projects in these areas for the betterment of society, as well as to enable them to pursue higher education

PEO3: Endow

To enable the students as full-fledged professionals by providing opportunities to enhance their analytical, communication skills and problem solving skills along with organizing abilities

PEO4: Conventional

To familiarize the students with the ethical issues in engineering profession, issues related to the World-wide economy, nurturing of current job related skills and emerging technologies

PROGRAMME SPECIFIC OBJECTIVES (PSOs)

PSO1: Establishment of Mathematical and computer systems concepts

To use mathematical and system concepts to solve multidisciplinary problems using appropriate mathematical analysis, system and programming concepts on various computing environments.

PSO2: Establishment of applications and information concepts

To inculcate good breadth of knowledge to create applications and enhance informatics with cutting edge technologies

PSO3: Establishment of Business, Technological concepts

The ability to interpret and respond to business agility with relevant software tools and skills and provide newer ideas and innovations in information technology research

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STRUCTURE FOR UNDERGRADUATE ENGINEERING PROGRAMME

Sl.No	Course Category	Breakdown of Credits
1.	Humanities and Social Sciences (HS)	7
2.	Basic Sciences (BS)	16
3.	Engineering Sciences (ES)	31
4.	Professional core (PC)	71
5.	Professional Electives (PE)	18
6.	Open Electives (PE)	9
7.	Project work/ Internship	12
8.	Employability Enhancement Courses (EEC)*	-
9.	Mandatory Courses (MC)*	-
	Total	**164**

SCHEME OF CREDIT DISTRIBUTION - SUMMARY

Sl.No	Course Category	Credits per Semester								Total Credits
		I	II	III	IV	V	VI	VII	VIII	
1	Humanities and Social Sciences (HS)	-	-	1	1	-	3	1	1	7
2	Basic Sciences (BS)	3	3	4	3	3	-	-	-	16
3	Engineering Sciences (ES)	15	4	8	4	-	-	-	-	31
4	Professional Core (PC)	-	14	10	8	12	15	9	3	71
5	Professional Electives (PE)	-	-	-	3	3	3	3	6	18
6	Open Electives (OE)	-	-	-	3	3	-	3	-	9
7	Project Work (PW)	-	-	-	-	-	-	2	8	10
8	Internship (PW)	-	-	-	-	-	-	2	-	2
9	Employability Enhancement Courses (EEC)*	-	-	-	-	-	-	-	-	-
10	Mandatory courses (MC)*	-	-	-	-	-	-	-	-	-
	Total	**18**	**21**	**23**	**22**	**21**	**21**	**20**	**18**	**164**

EEC and MC are not included for CGPA calculation

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			SEMESTER – I									
Sl. No.	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
Theory										
1	U20BST101	Engineering Mathematics I : Calculus and Linear Algebra	BS	2	2	0	3	25	75	100
2	U20EST106	Introduction to Engineering : Distinction, Principles and Application	ES	3	0	0	3	25	75	100
3	U20EST107	Micro Electronics and Digital System Design	ES	2	2	0	3	25	75	100
4	U20EST109	Problem Solving Approach	ES	3	0	0	3	25	75	100
5	U20EST110	Programming in Python	ES	3	0	0	3	25	75	100
Practical										
6	U20ESP108	Micro Electronics and Digital System Design Laboratory	ES	0	0	2	1	50	50	100
7	U20ESP111	Programming in Python Laboratory	ES	0	0	2	1	50	50	100
8	U20ESP112	Engineering Graphics using AutoCAD	ES	0	0	2	1	50	50	100
Employability Enhancement Course										
9	U20ITC1XX	Certification Course-I **	EEC	0	0	4	-	100	-	100
Mandatory Course										
10	U20ITM101	Induction Program	MC	3 Weeks			-	-	-	-
							18	375	525	900

Professional Electives are to be selected from the list given in Annexure I
$ Open electives are to be selected from the list given in Annexure II
** Certification courses are to be selected from the list given in Annexure III
* Skill Development Courses (2 and 3) are to be selected from the list given in Annexure IV

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SEMESTER – II										
SI. No.	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
Theory										
1	U20BST215	Engineering Mathematics II : Multiple Integrals and Transforms	BS	2	2	0	3	25	75	100
2	U20EST201	Programming in C	ES	3	0	0	3	25	75	100
3	U20ITT201	Microprocessors and Microcontrollers	PC	3	0	0	3	25	75	100
4	U20ITT202	Front End Web Development	PC	3	0	0	3	25	75	100
5	U20ITT203	Computer Organization and Architecture	PC	3	0	0	3	25	75	100
6	U20ITT204	Information Systems : Theory and Applications	PC	3	0	0	3	25	75	100
Practical										
7	U20ESP202	Programming in C Laboratory	ES	0	0	2	1	50	50	100
8	U20ITP201	Microprocessors and Microcontrollers Laboratory	PC	0	0	2	1	50	50	100
9	U20ITP202	Front End Web Development Laboratory	PC	0	0	2	1	50	50	100
Employability Enhancement Course										
10	U20ITC2XX	Certification Course-II**	EEC	0	0	4	-	100	-	100
11	U20ITS201	Skill Development Course I: Demonstration of Workshop Practices	EEC	0	0	2	-	100	-	100
Mandatory Course										
12	U20ITM202	Environmental Science	MC	2	0	0	-	100	-	100
							21	600	600	1200

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SEMESTER – III										
Sl. No.	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
Theory										
1	U20BST322	Numerical Methods	BS	2	2	0	3	25	75	100
2	U20EST356	Data Structures	ES	3	0	0	3	25	75	100
3	U20EST359	Programming in C++	ES	3	0	0	3	25	75	100
4	U20ITT305	Computer Networks	PC	3	0	0	3	25	75	100
5	U20ITT306	Database Management Systems	PC	3	0	0	3	25	75	100
6	U20ITT307	Software Engineering and Project Management	PC	3	0	0	3	25	75	100
Practical										
7	U20HSP301	General Proficiency - I	HS	0	0	2	1	50	50	100
8	U20BSP323	Numerical Methods Laboratory	BS	0	0	2	1	50	50	100
9	U20ESP357	Data Structures Laboratory	ES	0	0	2	1	50	50	100
10	U20ESP360	Programming in C++ Laboratory	ES	0	0	2	1	50	50	100
11	U20ITP303	Database Management Systems Laboratory	PC	0	0	2	1	50	50	100
Employability Enhancement Course										
12	U20ITC3XX	Certification Course - III**	EEC	0	0	4	-	100	-	100
13	U20ITS302	Skill Development Course II*	EEC	0	0	2	-	100	-	100
Mandatory Course										
14	U20ITM303	Physical Education	MC	0	0	2	-	100	-	100
							23	700	700	1400

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		SEMESTER – IV									
Sl. No	Course Code	Course Title	Category	Periods			Credits	Max. Marks			
				L	T	P		CAM	ESM	Total	
Theory											
1	U20BST432	Discrete Mathematics and Graph Theory	BS	2	2	0	3	25	75	100	
2	U20EST467	Programming in Java	ES	3	0	0	3	25	75	100	
3	U20ITT408	Operating System	PC	3	0	0	3	25	75	100	
4	U20ITT409	Web Application Development	PC	3	0	0	3	25	75	100	
5	U20ITE4XX	Professional Elective I :#	PE	3	0	0	3	25	75	100	
6	U20XXO4XX	Open Elective I :$	OE	3	0	0	3	25	75	100	
Practical											
7	U20HSP402	General Proficiency - II	HS	0	0	2	1	50	50	100	
8	U20ESP468	Programming in Java Laboratory	ES	0	0	2	1	50	50	100	
9	U20ITP404	Operating System Laboratory	PC	0	0	2	1	50	50	100	
10	U20ITP405	Web Application Development Laboratory	PC	0	0	2	1	50	50	100	
Employability Enhancement Course											
11	U20ITC4XX	Certification Course - IV**	EEC	0	0	4	-	100	-	100	
12	U20ITS403	Skill Development Course III*	EEC	0	0	2	-	100	-	100	
Mandatory Course											
13	U20ITM404	NSS	MC	0	0	2	-	100	-	100	
							22	650	650	1300	

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SEMESTER – V										
Sl. No.	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
Theory										
1	U20BST546	Probability and Statistics	BS	2	2	0	3	25	75	100
2	**U20ITCM02**	Mobile Computing	PC	3	0	0	3	25	75	100
3	U20ITT511	Data Warehousing and Data Mining	PC	3	0	0	3	25	75	100
4	**U20ITCM01**	Network Security	PC	3	0	0	3	25	75	100
5	U20ITE5XX	Professional Elective II : #	PE	3	0	0	3	25	75	100
6	U20XXO5XX	Open Elective II: $	HS	3	0	0	3	25	75	100
Practical										
7	U20ITP506	Mobile Computing Laboratory	PC	0	0	2	1	50	50	100
8	U20ITP507	Data Warehousing and Data Mining Laboratory	PC	0	0	2	1	50	50	100
9	U20ITP508	Network Security Laboratory	PC	0	0	2	1	50	50	100
Employability Enhancement Course										
10	U20ITC5XX	Certification Course-V**	EEC	0	0	4	-	100	-	100
11	U20ITS504	Skill Development Course IV: Career and Professional Skill Development Program - I	EEC	0	0	2	-	100	-	100
12	U20ITS505	Skill Development Course V: Presentation Skills using ICT	EEC	0	0	2	-	100	-	100
Mandatory Course										
13	U20ITM505	Indian Constitution	MC	2	0	0	-	100	-	100
							21	700	600	1300

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SEMESTER – VI										
Sl. No	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
Theory										
1	U20ITT613	Artificial Intelligence	PC	3	0	0	3	25	75	100
2	U20ITT614	Data Science and Analytics	PC	3	0	0	3	25	75	100
3	U20ITT615	Design Thinking	PC	3	0	0	3	25	75	100
4	U20ITT616	Block Chain Technology	PC	3	0	0	3	25	75	100
5	U20ITE6XX	Professional Elective III : #	PE	3	0	0	3	25	75	100
6	U20XXO6XX	Open Elective III : $	OE	3	0	0	3	25	75	100
Practical										
7	U20ITP609	Artificial Intelligence Laboratory	PC	0	0	2	1	50	50	100
8	U20ITP610	Data Science Laboratory	PC	0	0	2	1	50	50	100
9	U20ITP611	Creative Innovative Project Laboratory	PC	0	0	2	1	50	50	100
Employability Enhancement Course										
10	U20ITC6XX	Certification Course - VI**	EEC	0	0	4	-	100	-	100
11	U20ITS606	Skill Development Course VI : Career and Professional Skill Development Program - II	EEC	0	0	2	-	100	-	100
12	U20ITS607	Skill Development Course VII: Technical Seminar	EEC	0	0	2	-	100	-	100
13	U20ITS608	Skill Development Course VIII: NPTEL/MOOC-I	EEC	0	0	0	-	100	-	100
Mandatory Course										
14	U20ITM606	Essence of Indian Traditional Knowledge	MC	2	0	0	-	100	-	100
							21	800	600	1400

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SI. No	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
SEMESTER – VII										
Theory										
1	**U20ITCM05**	Cloud Computing	PC	3	0	0	3	25	75	100
2	**U20ITCM03**	IoT and Edge Computing	PC	3	0	0	3	25	75	100
3	U20ITE7XX	Professional Elective IV : #	PE	3	0	0	3	25	75	100
4	U20XXO7XX	Open Elective IV : $	OE	3	0	0	3	25	75	100
Practical										
5	U20HSP703	Business Basics for Entrepreneur	HS	0	0	2	1	100	-	100
6	U20ITP712	Cloud Computing Laboratory	PC	0	0	2	1	50	50	100
7	U20ITP713	IoT and Edge Computing Laboratory	PC	0	0	2	1	50	50	100
8	U20ITP714	Comprehensive Viva Voce	PC	0	0	2	1	50	50	100
Project Work										
9	U20ITW701	Project Phase I	PW	0	0	4	2	50	50	100
10	U20ITW702	Internship / Inplant Training	PW	0	0	0	2	100	-	100
Mandatory Course										
11	U20ITM707	Professional Ethics	MC	2	0	0	-	100	-	100
							20	600	500	1100

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SI. No	Course Code	Course Title	Category	Periods			Credits	Max. Marks		
				L	T	P		CAM	ESM	Total
SEMESTER – VIII										
Theory										
1	**U20ITCM09**	Deep Learning	PC	3	0	0	3	25	75	100
2	U20ITE8XX	Professional Elective V: #	PE	3	0	0	3	25	75	100
3	U20ITE8XX	Professional Elective VI: #	PE	3	0	0	3	25	75	100
Practical										
4	U20HSP804	Entrepreneurship Management	HS	0	0	2	1	100	-	100
Project Work										
5	U20ITW803	Project Phase II	PW	0	0	16	8	40	60	100
Employability Enhancement Course										
6	U20ITS809	Skill Development Course IX: NPTEL/MOOC-II	EEC	0	0	0	-	100	-	100
							18	315	285	600

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ANNEXURE I

PROFESSIONAL ELECTIVE COURSES (18 CREDITS)

SI. No.	Course Code	Course Title
Professional Elective – I (Offered in Semester IV)		
1	U20ITE401	Storage Technologies
2	U20ITE402	Computer Vision
3	U20ITE403	Object Oriented Analysis and Design
4	U20ITE404	Agile Methodologies
5	U20ITE405	Information Coding Techniques
Professional Elective – II (Offered in Semester V)		
1	U20ITE506	Software Testing
2	U20ITE507	Data Visualization
3	U20ITE508	Brain Computer Interface and its Application
4	U20ITE509	Linux Internals
5	U20ITCM08	Automation Techniques & Tools - DevOps
Professional Elective – III (Offered in Semester VI)		
1	U20ITE611	Open Source Software
2	U20ITE612	E-Commerce
3	U20ITE613	Parallel and Distributed Systems
4	U20ITE614	Big Data
5	U20ITE615	Bio-inspired Computing
Professional Elective – IV (Offered in Semester VII)		
1	U20ITE716	Machine Learning
2	U20ITE719	Wireless Sensor Network
3	U20ITCM04	Robotics Process Automation
4	U20ITCM06	Green Computing
5	U20ITCM07	Social Network Analysis
Professional Elective – V (Offered in Semester VIII)		
1	U20ITE821	Human Computing Interface
2	U20ITE823	Information Management
3	U20ITE824	Mixed Reality
4	U20ITE825	Game Development
5	U20ITCM10	Business Intelligence
Professional Elective – VI (Offered in Semester VIII)		
1	U20ITE826	Cyber Security
2	U20ITE827	Computer Animation: Algorithms and Techniques
3	U20CSCM02	C# and .Net Programming
4	U20ITE829	High Performance Computing
5	U20ITE830	Streaming Analytics

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ANNEXURE-II
OPEN ELECTIVE COURSES

S. No	Course Code	Course Title	Offering Department	Permitted Departments
Open Elective – I (Offered in Semester IV)				
1	U20EEO401	Solar Photovoltaic Fundamental and applications	EEE	ECE, ICE, MECH, CIVIL, Mechatronics, CCE
2	U20EEO402	Electrical Safety	EEE	ECE, ICE, MECH, CIVIL, Mechatronics, CCE, BME, IT, CSE, FT
3	U20ECO401	Engineering Computation with MATLAB	ECE	EEE, ICE, MECH, CIVIL, CCE, BME, AI&DS, Mechatronics
4	U20ECO402	Consumer Electronics	ECE	EEE, ICE, CSE, MECH, IT, CIVIL, CCE, BME, Mechatronics, FT
5	U20CSO401	Web Development	CSE	EEE, ECE, ICE, MECH, CIVIL, BME, Mechatronics
6	U20CSO402	Analysis of Algorithms	CSE	EEE, ECE, ICE, MECH, CIVIL, BME, Mechatronics
7	U20ITO401	Database System: Design & Development	IT	EEE, ECE, ICE, CCE, BME
8	U20ITO402	R programming	IT	EEE, ECE, ICE, CCE, BME, MECH, Mechatronics
9	U20ICO401	Sensors and Transducers	ICE	ECE, CSE, IT, MECH, CIVIL, CCE, AI&DS, FT
10	U20ICO402	Industrial Safety Management	ICE	CSE, IT, MECH, CCE, AI&DS
11	U20MEO401	Rapid Prototyping	MECH	EEE, ECE, ICE, CIVIL, BME, FT
12	U20MEO402	Material Handling System	MECH	EEE, ICE, CIVIL, Mechatronics
13	U20MEO403	Industrial Engineering for Textile	MECH	FT
14	U20CEO401	Energy and Environment	CIVIL	EEE, ECE, MECH, BME, IT, Mechatronics, FT
15	U20CEO402	Building Science and Engineering	CIVIL	EEE, MECH, BME
16	U20BMO401	Medical Electronics	BME	EEE, ECE, CSE, IT, ICE, CCE, MECH, Mechatronics, AI&DS
17	U20BMO402	Telemedicine	BME	EEE, ECE, CSE, IT, ICE, CCE, AI&DS
18	U20CCO401	Basic DBMS	CCE	EEE, ECE, MECH, CIVIL, ICE, Mechatronics, BME
19	U20CCO402	Introduction to Communication Systems	CCE	EEE, CSE, IT, MECH, CIVIL, ICE, Mechatronics
20	U20ADO401	Knowledge Representation and Reasoning	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics
21	U20ADO402	Introduction to Data Science	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics

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Open Elective – II / Open Elective – III

1	U20HSO501/ U20HSO601	Product Development and Design	MBA	**Common to B. Tech** (Offered in Semester V for **EEE, ECE, ICE, CIVIL, BME, CCE, FT**) (Offered in Semester VI for **CSE, IT, MECH, Mechatronics, AI&DS**)
2	U20HSO502/ U20HSO602	Intellectual Property and Rights	MBA	
3	U20HSO503/ U20HSO603	Marketing Management and Research	MBA	
4	U20HSO504/ U20HSO604	Project Management for Engineers	MBA	
5	U20HSO505/ U20HSO605	Finance for Engineers	MBA	

Open Elective – II / Open Elective – III
(Offered in Semester V for **CSE, IT, MECH, Mechatronics, AI&DS**)
(Offered in Semester VI for **EEE, ECE, ICE, CIVIL, BME, CCE, FT**)

1	U20EEO503/ U20EEO603	Conventional and Non-Conventional Energy Sources	EEE	ECE, ICE, MECH, CIVIL, BME, Mechatronics, CCE, AI&DS, FT
2	U20EEO504/ U20EEO604	Industrial Drives and Control	EEE	ECE, ICE, MECH, Mechatronics, AI&DS
3	U20ECO503/ U20ECO603	Electronic Product Design and Packaging	ECE	EEE, CSE, IT, ICE, MECH, CCE, BME, Mechatronics
4	U20ECO504/ U20ECO604	Automotive Electronics	ECE	EEE, ECE, ICE, MECH
5	U20CSO503/ U20CSO603	Platform Technology	CSE	EEE, ECE, ICE, MECH, CIVIL, CCE, BME, AI&DS
6	U20CSO504/ U20CSO604	Graphics Designing	CSE	EEE, ECE, ICE, MECH, CIVIL, BME, FT
7	U20ITO503/ U20ITO603	Essentials of Data Science	IT	EEE, ECE, ICE, MECH, CIVIL, BME
8	U20ITO504/ U20ITO604	Mobile App Development	IT	EEE, ECE, ICE, MECH, CIVIL, BME, Mechatronics, AI&DS
9	U20ICCM01	Fuzzy logic and Neural Networks	ICE	EEE,ECE,CCE,CSE, IT, CIVIL, BME, AI&DS
10	U20ICO504/ U20ICO604	Measurement and Instrumentation	ICE	ECE, Mechatronics
11	U20MEO504/ U20MEO604	Heating, ventilation and air conditioning system (HVAC)	MECH	EEE, ECE, ICE, CIVIL
12	U20MEO505/ U20MEO605	Creativity Innovation and New Product Development	MECH	EEE, ECE, ICE, CIVIL, BME, Mechatronics
13	U20CEO503/ U20CEO603	Disaster Management	CIVIL	EEE, ECE, CSE, IT, ICE, MECH, BME, CCE, AI&DS, FT
14	U20CEO504/ U20CEO604	Air Pollution and Solid Waste Management	CIVIL	EEE, ECE, CSE, IT, ICE, MECH, BME, CCE, AI&DS, FT
15	U20BMO503/ U20BMO603	Biometric Systems	BME	EEE, ECE, CSE, IT, ICE, CCE, MECH, Mechatronics
16	U20BMO504/ U20BMO604	Medical Robotics	BME	EEE, ECE, CSE, IT, ICE, CCE, MECH, CIVIL , Mechatronics
17	U20CCO503/ U20CCO603	Network Essentials	CCE	EEE, MECH, CIVIL, ICE, Mechatronics, BME

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18	U20CCO504/ U20CCO604	Web Programming	CCE	EEE, ECE, MECH, CIVIL, ICE, Mechatronics, BME
19	U20ADO503/ U20ADO603	Principle of Artificial Intelligence and Machine Learning	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE
20	U20ADO504/ U20ADO604	Data science Application of Vision	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics
21	U20MCO501/ U20MCO601	Industrial Automation for Textile	Mechatronics	FT

Open Elective – IV (Offered in Semester VII)

1	U20EEO705	Hybrid and Electrical Vehicle	EEE	ECE, Mechatronics , MECH
2	U20EEO706	Electrical Energy Conservation and auditing	EEE	ECE, ICE, MECH, CIVIL, BME, Mechatronics, CCE, AI&DS
3	U20ECO705	IoT and its Applications	ECE	EEE, ICE, CSE, MECH, IT, CIVIL, CCE, FT
4	U20ECO706	Sensors for Industrial Applications	ECE	EEE, ICE, CSE, MECH, IT, CIVIL, CCE, BME, Mechatronics
5	U20CSO705	Artificial Intelligence	CSE	EEE, ICE, CIVIL, CCE, MECH, FT
6	U20CSO706	Cloud Technology and its Applications	CSE	EEE, ICE, MECH, CIVIL, CCE, BME, Mechatronics
7	**U20ITCM08**	Automation Techniques & Tools - DevOps	IT	EEE, ECE, ICE, CSE, MECH, CIVIL, CCE, BME, Mechatronics, AI&DS
8	U20ITO706	Augmented and Virtual Reality	IT	EEE, ICE, MECH, CIVIL, CCE, BME, AI&DS
9	U20ICO705	Industrial Automation	ICE	EEE, ECE, CSE, MECH, IT, CIVIL, CCE, BME, Mechatronics
10	U20ICO706	Virtual Instrumentation	ICE	EEE, ECE, MECH, Mechatronics
11	U20MEO706	Principles of Hydraulic and Pneumatic System	MECH	EEE, ECE, ICE, CIVIL
12	U20MEO707	Supply Chain Management	MECH	EEE, ECE, CIVIL, Mechatronics
13	U20CEO705	Energy Efficient Buildings	CIVIL	EEE, ECE, MECH
14	U20CEO706	Global Warming and Climate Change	CIVIL	EEE, ECE, CSE, IT, ICE, MECH, BME, CCE, AI&DS, FT
15	U20MCO702	Building Automation	Mechatronics	MECH, CIVIL
16	U20MCO703	Automation in Manufacturing Systems	Mechatronics	MECH, CIVIL
17	U20BMO705	Internet of Things for Healthcare	BME	EEE, ECE, ICE, CCE
18	U20BMO706	Telehealth Technology	BME	EEE, ECE, ICE, CCE
19	U20CCO705	Data Science using python	CCE	EEE, ECE, MECH, CIVIL, ICE, Mechatronics, BME

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20	U20CCO706	.s Development using Android	CCE	EEE, ECE, MECH, CIVIL, ICE, Mechatronics, BME
21	U20ADO705	Data Science Application of NLP	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics.
22	U20ADO706	Artificial Intelligence Applications	AI&DS	EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME
23	U20HSO706	Industrial Safety and Human Resource Management	MBA	FT
24	U20HSO707	Operation Research in Textile Industry	MBA	FT
25	U20HSO708	Global marketing and Sourcing Strategies	MBA	FT
26	U20HSO709	Fashion Advertising and sales promotions	MBA	FT
27	U20HSO710	Luxury Brand management	MBA	FT
28	U20HSO711	Fashion Retail Store Operations	MBA	FT

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ANNEXURE-III

EMPLOYABILITY ENHANCEMENT COURSES – (A) CERTIFICATION COURSES

Sl. No.	Course Code	Course Title
1	U20ITCX01	3ds Max
2	U20ITCX02	Advance Structural Analysis of Building using ETABS
3	U20ITCX03	Advanced Java Programming
4	U20ITCX04	Advanced Python Programming
5	U20ITCX05	Analog System Lab Kit
6	U20ITCX06	Android Medical App Development
7	U20ITCX07	Android Programming
8	U20ITCX08	ANSYS -Multiphysics
9	U20ITCX09	Artificial Intelligence
10	U20ITCX10	Artificial Intelligence and Edge Computing
11	U20ITCX11	Artificial Intelligence in Medicines
12	U20ITCX12	AutoCAD for Architecture
13	U20ITCX13	AutoCAD for Civil
14	U20ITCX14	AutoCAD for Electrical
15	U20ITCX15	AutoCAD for Mechanical
16	U20ITCX16	Azure DevOps
17	U20ITCX17	Basic Course on ePLAN
18	U20ITCX18	Basic Electro Pneumatics
19	U20ITCX19	Basic Hydraulics
20	U20ITCX20	Bio Signal and Image Processing Development System
21	U20ITCX21	Blockchain
22	U20ITCX22	Bridge Analysis
23	U20ITCX23	Building Analysis and Construction Management
24	U20ITCX24	Building Design and Analysis Using AECO Sim Building Designer
25	U20ITCX25	CATIA
26	U20ITCX26	CCNA (Routing and Switching)
27	U20ITCX27	CCNA (Wireless)
28	U20ITCX28	Cloud Computing
29	U20ITCX29	Computer Programming for Medical Equipments
30	U20ITCX30	Corel Draw
31	U20ITCX31	Creo (Modeling and Simulation)
32	U20ITCX32	Cyber Security
33	U20ITCX33	Data Science and Data Analytics
34	U20ITCX34	Data Science using Python
35	U20ITCX35	Data Science using R
36	U20ITCX36	Deep Learning
37	U20ITCX37	Design and Documentation using ePLAN Electric P8
38	U20ITCX38	Design of Biomedical Devices and Systems
39	U20ITCX39	Digital Marketing
40	U20ITCX40	Digital Signal Processing Development System
41	U20ITCX41	DigSILENT Power Factory

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42	U20ITCX42	Electro Hydraulic Automation with PLC
43	U20ITCX43	Embedded System using Arduino
44	U20ITCX44	Embedded System using C
45	U20ITCX45	Embedded System with IoT
46	U20ITCX46	ePLAN Data Portal
47	U20ITCX47	ePLAN Electric P8
48	U20ITCX48	ePLAN Fluid
49	U20ITCX49	ePLAN PPE
50	U20ITCX50	Fusion 360
51	U20ITCX51	Fuzzy Logic and Neural Networks
52	U20ITCX52	Google Analytics
53	U20ITCX53	Hydraulic Automation
54	U20ITCX54	Industrial Automation
55	U20ITCX55	Industry 4.0
56	U20ITCX56	Internet of Things
57	U20ITCX57	Introduction to C Programming
58	U20ITCX58	Introduction to C++ Programming
59	U20ITCX59	IoT using Python
60	U20ITCX60	Java Programming
61	U20ITCX61	Machine Learning
62	U20ITCX62	Machine Learning and Deep Learning
63	U20ITCX63	Machine Learning for Medical Diagnosis
64	U20ITCX64	Mechatronics
65	U20ITCX65	Medical Robotics
66	U20ITCX66	Microsoft Dynamics 365 ERP for HR , Marketing and Finance
67	U20ITCX67	Mobile Edge Computing
68	U20ITCX68	Modeling and Visualization using Micro station
69	U20ITCX69	MX Road
70	U20ITCX70	Photoshop
71	U20ITCX71	PLC
72	U20ITCX72	Pneumatics Automation
73	U20ITCX73	Project Management
74	U20ITCX74	Python Programming
75	U20ITCX75	Revit Architecture
76	U20ITCX76	Revit Inventor
77	U20ITCX77	Revit MEP
78	U20ITCX78	Robotics
79	U20ITCX79	Search Engine Optimization
80	U20ITCX80	Software Testing
81	U20ITCX81	Solar and Smart Energy System with IoT
82	U20ITCX82	Solid Works
83	U20ITCX83	Solid Works with Electrical Schematics
84	U20ITCX84	Speech Processing
85	U20ITCX85	STAAD PRO V8i
86	U20ITCX86	Structural Design and Analysis using Bentley
87	U20ITCX87	Total Station
88	U20ITCX88	Video and Image Processing Development System
89	U20ITCX89	VLSI Design
90	U20ITCX90	Web Programming - I
91	U20ITCX91	Web Programming - II

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ANNEXURE-IV

EMPLOYABILITY ENHANCEMENT COURSES-(B) SKILL DEVELOPMENT COURSES

Sl. No.	Course Code	Course Title
1.	U20ITS201	Skill Development Course I: Demonstration of Workshop Practices
2.	U20ITS302	Skill Development Course II:* 1) Hardware and Troubleshooting 2) Electronic Devices and Circuits 3) General Aptitude - I
3.	U20ITS403	Skill Development Course III:* 1) Graphic Design 2) Networking 3) General Aptitude - II
4.	U20ITS504	Skill Development Course 4: Foreign Language/ IELTS – I/ Career and Professional Skill Development Program - I
5.	U20ITS505	Skill Development Course 5: Presentation Skills Using ICT
6.	U20ITS606	Skill Development Course 6: Foreign Language/ IELTS – II/ Career and Professional Skill Development Program - II
7.	U20ITS607	Skill Development Course 7: Technical Seminar
8.	U20ITS608	Skill Development Course 8: NPTEL / MOOC - I
9.	U20ITS809	Skill Development Course 9: NPTEL / MOOC-II

Any one course to be selected from the list

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U20BST101	ENGINEERING MATHEMATICS I: CALCULUS AND LINEAR ALGEBRA (Common to all branches except CSBS)	L	T	P	C	Hrs
		2	2	0	3	60

Course Objectives

- To familiarize the concept of matrices.
- To introduce mathematical tools to solve first order differential equations.
- To learn linear differential equations of higher order with constant coefficients.
- To understand the concept of partial differentiation.
- To introduce the concepts of curl, divergence and integration of vectors in vector calculus.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the concept of Eigen values and Eigen vectors, Diagonalization of a matrix. **(K2)**
CO2 - Solve differential equations. **(K3)**
CO3 - Solve higher order differential equations. **(K3)**
CO4 - Solve different types of partial differential equation. **(K3)**
CO5 - Understand the use of vector calculus. **(K2)**

UNIT I MATRICES (12 Hrs)
Rank of a Matrix - Consistency of system of equations. Eigen values and Eigen vectors of a real matrix - Characteristic equation - Properties of Eigen values and Eigen vectors. Cayley - Hamilton Theorem -Diagonalization of matrices.

UNIT II DIFFERENTIAL EQUATIONS (12 Hrs)
Exact equations, First order linear equations, Bernoulli's equation, Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type.

UNIT III DIFFERENTIAL EQUATIONS (HIGHER ORDER) (12 Hrs)
Linear differential equations of higher order with constant coefficients, the operator D,
Euler's linear equation of higher order with variable coefficients, Solution by variation of parameter method.

UNIT IV PARTIAL DIFFERENTIAL EQUATIONS (12 Hrs)
Partial derivatives, Total derivatives, Differentiation of implicit functions, Maxima and Minima of two variables. Partial differential equations of higher order with constant coefficients.

UNIT V VECTOR CALCULUS (12 Hrs)
Gradient, divergence and curl - Directional derivative - Irrotational and Solenoidal vector fields - Gauss Divergence Theorem and Stokes Theorem.

Text books
1. Erwin Kreyszig, "Advanced Engineering Mathematics", Wiley, 10th Edition, 2019.
2. B.V.Ramana,"Higher Engineering Mathematics", Tata McGraw - Hill, New Delhi, 6th Edition, 2018.
3. N.P. Bali and Manish Goyal,"A Text Book of Engineering Mathematics", Lakshmi Publications, New Delhi, 9th Edition, 2018.

Reference books
1. C W. Evans, "Engineering Mathematics", A Programmed Approach, 3rd Edition, 2019.
2. Dr. A. Singaravelu, "Engineering Mathematics - I", Meenakshi publications, Tamil Nadu, 2019.
3. M.K. Venkataraman, "Engineering Mathematics, The National Publishing Company, Madras, 2016.
4. S. Narayanan and Manicavachagom T.K. Pillay," Differential Equations and Its Applications", Paperback, Viswanathan.S, Printers & Publishers Pvt Ltd , 2009.
5. Dr. G Balaji, "Engineering Mathematics - I", G. Balaji publishers, 2017.

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Web References

1. http://www.yorku.ca/yaoguo/math1025/slides/chapter/kuttler-linearalgebra-slides-systemsofquation-handout.pdf
2. http://www.math.cum.edu/~wn0g/2ch6a.pdf
3. https://nptel.ac.in/courses/122/104/122104017
4. https://nptel.ac.in/courses/111/106/111106051/
5. https://nptel.ac.in/courses/111/106/111108081/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	1	1	-	-	-	-	1	3	-	1
2	3	2	1	1	-	1	1	-	-	-	-	1	3	-	1
3	3	2	1	1	-	1	1	-	-	-	-	1	3	-	1
4	3	2	1	1	-	1	1	-	-	-	-	1	3	-	1
5	2	1	-	-	-	-	1	-	-	-	-	1	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20EST106	INTRODUCTION TO ENGINEERING: DISTINCTION, PRINCIPLES AND APPLICATION	L	T	P	C	Hrs
		3	0	0	3	45

(Common to CSE and IT)

Course Objectives

- To understand the basics of Engineering Disciplines and Design concepts
- To understand the various strategies used in solution design.
- To understand about the testing, product evaluation and report writing
- To know about the project management skills ethics in project development
- To understand about ethics in project development

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain technological & engineering development, change and impacts of engineering **(K2)**

CO2 - Infer problem, list criteria and constraints, brainstorm potential solutions and document the ideas. **(K2)**

CO3 - Exemplify possible solutions through drawings, testing and prepare project report **(K3)**

CO4 - Use project management skills and ethics in doing projects **(K3)**

CO5 - Employ ethics in engineering **(K3)**

UNIT I INTRODUCTION TO ENGINEERING   (9 Hrs)

Engineering: Engineering Defined - Careers in Engineering Fields - Engineering Disciplines

Engineering as a Profession: Functions of Engineers - Teamwork - Engineering Profession - Engineering Impacts- Future of Engineering

Engineering Design: Engineering Design - Engineering Design Process - Engineering Notebooks

UNIT II PROBLEMS AND BRAINSTORMING   (9 Hrs)

Defining Problems and Brainstorming: Defining the Problem - Brainstorming - Initial Outcomes Researching Designs: Sketches - Researching Ideas -Trade-offs - Selecting the Best Approach

UNIT III COMMUNICATION SOLUTONS   (9 Hrs)

Communicating Solutions: Engineering Drawings - Working Drawings - Drawing Classifications - Drawing Guidelines - and Industry Guidelines. Modeling - Testing and Final Outputs : Modeling - Testing - Predictive Analysis - Testing - Engineering Economics - Final Outputs - Design Improvement - final Project Report

UNIT IV PROJECT MANAGEMENT   (9 Hrs)

Project Management: Introduction to Agile Practices - Significance of team work - Importance of communication in engineering profession - project Management tools: Checklist - timeline - Gantt chart - Significance of Documentation

UNIT V ENGINEERING ETHICS   (9 Hrs)

Engineering Ethics: Introduction to ethics - Identifying engineering as a profession - code of conduct for engineers - Risk - safety and Accidents - Rights and Responsibilities of Engineers - Ethical Issues in Engineering Practice.

Text Books

1. Ryan A.Brown, Joshua W.Brown and Michael Berkihiser: "Engineering Fundamentals: Design, Principles, and Careers", Goodheart-Willcox Publisher, Second Edition, 2018.
2. Charles D.Fleddermann, "Engineering Ethics", Fourth Edition, Pearson,education New Mexico, 2014.
3. Saeed Moaveni ,"Engineering Fundamentals: An Introduction to Engineering", Cengage learning, Fourth Edition, 2011

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Reference Books

1. Mike W. Martin, Roland Schinzinger, "Ethics in Engineering", Tata McGraw Hill, New Delhi, 2005
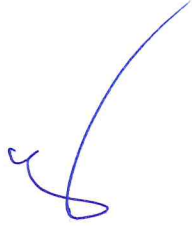
Web References

1. https://nptel.ac.in/courses/110106124/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	3	1	-
2	2	1	-	-	-	-	-	-	-	-	-	-	3	1	-
3	2	1	-	-	-	-	-	-	-	3	-	-	3	1	-
4	3	2	1	1	-	-	-	-	-	-	3	-	3	1	1
5	3	2	1	1	-	-	-	3	-	-	-	-	3	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20EST107	MICRO ELECTRONICS AND DIGITAL SYSTEM DESIGN (Common to CSE and IT)	L	T	P	C	Hrs
		2	2	0	3	60

Course Objectives

- To understand the theory of diodes and applications.
- To acquire an in-depth knowledge and apply the characteristics of transistors in realizing them as basic building blocks of logic gates.
- To Gain knowledge on Boolean algebra and various simplifications of Boolean functions.
- To acquire the ability to develop any combinational logic functions and design combinational circuit.
- To understand the behavior of sequential circuits.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain various diodes and interpret its applications. **(K2)**

CO2 - Demonstrate and Experiment the transistors and its types. **(K3)**

CO3 - Review the knowledge of Number systems and simplifications of Boolean functions. **(K2)**

CO4 - Understand and experiment the various combinational logic circuits. **(K2)**

CO5 - Understand and experiment the various sequential circuits. **(K2)**

UNIT I SEMICONDUCTOR DIODES AND SPECIAL PURPOSE DIODES   （12 Hrs)

Introduction to Semiconductor Materials - Doping-Intrinsic and Extrinsic Semiconductor -PN junction diode, structure, VI characteristics-diffusion and depletion capacitance-Rectifier, Half wave and Full wave rectifier - Zener Diode - Reverse Characteristic of a Zener Diode - Light Emitting Diode (LED) - Liquid Crystals Displays (LCD) - Photo Diodes.

UNIT II TRANSISTORS AND APPLICATIONS   （12 Hrs)

Introduction to BJT - Construction of BJT - BJT Circuit configurations : CB, CE,CC - Current Gain of a BJT in CB, CE, CC - Transistors as switch, amplifier and buffer - logic gates using transistors - Operational Amplifiers - Inverting and Non-Inverting Op-Amps- Voltage follower- Summing amplifier and Differential amplifiers.

UNIT III REVIEW OF NUMBER SYSTEMS   （12 Hrs)

Review of Number systems - Conversion of Number systems - Binary addition and subtractions - Binary representation: Signed magnitude representation and Compliment representations - Binary codes - Boolean Algebra - Boolean functions - canonical forms - Simplifications of Boolean function: Theorems and laws, K'Map and Quine McCluskey method.

UNIT IV COMBINATIONAL LOGIC DESIGN   （12 Hrs)

Introduction to combinational circuits - Design procedures of Combinational circuits - Adders - Subtractors - Binary parallel Adder - BCD Adder - Carry look ahead adder - Decoder - Encoder - Priority Encoder - Multiplexer - Design and Implementations of combinational circuits using Multiplexer - Demultiplexer - Parity Generator and checker.

UNIT V SEQUENTIAL LOGIC DESIGN   （12 Hrs)

Introduction to Sequential Circuits - Latches - Types of Latches : SR Latch and D Latch - Flip-Flop- Types of Flip-Flops : RS, JK,D,T Flip-Flops - Excitation table of Flip-Flops - Counters : Asynchronous Counters - Synchronous counters - Mod counters - Shift registers - Types of Shift registers : SISO,SIPO,PISO,PIPO and Universal Shift registers - Ripple counter and Johnson counter.

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Text Books

1. R.S.Sedha, Applied Electronics, S.Chand & Company Ltd., Third Revised Edition, 2008.
2. J. Millman, C. Halkias and Satyabrata, Electronic devices and Circuits, Third Edition, McGraw Hill, 2010
3. M. Morris Mano and Michael Ciletti, Digital Design, Sixth Edition, Pearson India Education Services, Pvt. Ltd., 2018

Reference Books

1. Robert L. Boylestad and Louis Nashelsky, "Electronic Devices and Circuit Theory", Pearson Education, Eleventh Edition, 2015.
2. Thomas L. Floyd, "Electronic Devices", Nineth edition, Pearson Education, 2012.
3. David A Bell, "Fundamentals of Electronic Devices and Circuits", Fifth edition Oxford Press, 2009.
4. Adel .S. Sedra, Kenneth C. Smith, Micro Electronic circuits, Sixth Edition, Oxford University Press, 2010.
5. Thomas L. Floyd, "Digital Fundamentals", Tenth Edition, Pearson Education, NewDelhi, 2009.

Web References

1. http://www.electronics-tutorials.ws
2. https://www.geeksforgeeks.org/digital-electronics-logic-design-tutorials/
3. https://nptel.ac.in/courses/117106114/
4. https://nptel.ac.in/courses/117106086/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-
2	3	2	1	1	-	-	-	-	-	-	-	-	1	1	-
3	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-
4	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-
5	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

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U20EST109	PROBLEM SOLVING APPROACH	L	T	P	C	Hrs
		3	0	0	3	45

(Common to CSE, IT, CCE)

Course Objectives
- To identify the key concepts of computational thinking and problem solving.
- To know the basics of algorithm and data organization.
- To understand the fundamental algorithms and factoring methods.
- To know the basic concepts of array and problem solving techniques.
- To familiarize the concepts of text processing, pattern searching and recursive algorithms.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Explain the basic concepts of computational thinking and problem solving. **(K2)**
CO2 - Explain basic concepts of algorithm and data organization. **(K2)**
CO3 - Illustrate algorithmic solution to problem solving. **(K3)**
CO4 - Explain the concepts of array, merging, sorting & searching. **(K2)**
CO5 - Implement recursive algorithm to solve problems. **(K3)**

UNIT I INTRODUCTION (9 Hrs)
Computational Thinking - Information and Data - Converting Information into Data - Data Capacity - Data Types and Encoding - Logic-Solving Problems - Limits of Computation - Pseudocode and Flow Chart.

UNIT II ALGORITHMIC THINKING & DATA ORGANIZATION (9 Hrs)
Algorithmic Thinking: Algorithms - Software and Programming Languages - Actions. Data Organization: Name list, Graph Hierarchies - Spread Sheets - Text processing - Patterns - Pseudocode and Flow Chart.

UNIT III FUNDAMENTAL ALGORITHMS & FACTORING METHODS (9 Hrs)
Fundamental Algorithms: Exchanging - Counting - Summing - Factorial Computation - Fibonacci sequence - Reversing the Digit-Base Conversion - Character to number conversion. Factoring Methods: Finding Square Root - Greatest Common Divisor - Prime Number - Prime Factor - Pseudo code and Flow Chart.

UNIT IV ARRAY, MERGING, SORTING AND SEARCHING (9 Hrs)
Array Techniques: Introduction - Array order reversal - Array Counting or Histogramming - Maximum and Minimum of a Set - Removal of Duplicate - Partitioning - Longest monotone. Sorting and searching: Sorting by Bubble, Selection, Insertion. Searching: Linear, Binary - Pseudocode and Flow Chart.

UNIT V TEXT PROCESSING, PATTERN SEARCHING & RECURSIVE ALGORITHM (9 Hrs)
Key word Searching - Text Line Adjustment - Linear Pattern Search - Sub Linear Pattern Search. Recursion: Towers of Hanoi - Sample Generation - Combination Generation - Permutation Generation - Pseudocode and Flow Chart.

Text Books
1. David Riley and Kenny Hunt, "Computational Thinking for Modern Problem Solver", Chapman & Hall / CRC Textbooks in Computing, 2014.
2. R. G.Dromey, "How to solve it by Computer", PHI, 2008.
3. Vickers Paul, "How to Think like a Programmer: Problem Solving for the Bewildered", Cengage Learning EMEA, 2008.

Reference Books
1. V. Anton Spraul, "Think Like a Programmer: An Introduction to Creative Problem Solving", Cengage Learning EMEA, 2012.
2. Harold Abelson & Gerald Jay Sussman, "Structure and Interpretation of Computer Programs", McGraw-Hill Book Company, 1997.
3. Don McAdam, Roger Winn," A Problem-Solving Approach", Prentice Hall Canada; 2nd Edition.

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4. Kathryn Rentz, Paula Lentz, "A Problem-solving Approach ", McGraw-Hill Education, 2018. ·
5. Sham Tickoo "A Problem-solving Approach", Delmar / Cengage Learning, 2009.

Web References

1. https://www.edx.org/learn/problem-solving
2. https://www.lynda.com/Business-Skills-tutorials/Problem-Solving-Techniques/553700-2.html
3. https://www.classcentral.com/course/problem-solving-skills-6687

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	1	-	-	-	1	-	-	1	3	2	3
2	2	1	-	-	1	-	-	-	-	-	-	1	3	2	3
3	2	1	-	-	1	-	-	-	-	-	-	1	3	2	3
4	2	1	-	-	1	-	-	-	-	-	-	1	3	2	3
5	3	2	1	1	1	-	-	-	-	-	-	1	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

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	L	T	P	C	Hrs
				30	
	3	0	0	3	45

U20EST110 **PROGRAMMING IN PYTHON**

(Common to CSE, IT, CCE, FT)

Course Objectives

- To acquire programming skill in core python.
- To learn the basic Syntax and Semantics of Python Programming.
- To learn how to design python program and applications.
- To acquire object oriented skills in python.
- To develop the skill of designing applications using modules and packages

Course Outcomes

After completion of the course, the students will be able to

CO1 - Define the structure and components of a python program. **(K1)**

CO2 - Illustrate the concepts of Python decision statements. **(K2)**

CO3 - Interpret the use of loops and functions to facilitate code reuse. **(K2)**

CO4 - Use list, tuple, Set and dictionary in python program. **(K3)**

CO5 - Read/ write data from/to files and structure a program using Exceptions and Modules. **(K3)**

UNIT I INTRODUCTION TO PYTHON PROGRAMMING LANGUAGE   (9 Hrs)

Introduction to Python Language - Strengths and Weaknesses - IDLE - Visual Source Code - Arithmetic Operators - Arithmetic Expressions - Dynamic Types - Naming Conventions - String Values - String Operations - String Slices - String Operators - Numeric Data Types - Conversions

UNIT II DECISION MAKING   (9 Hrs)

Control Flow: Introduction - Control Flow and Syntax - Indenting - Relational Operators - Relational Expressions - Logical - Operators - Logical Expressions - If Statement - If else - Elif - Nested if.

UNIT III LOOPING   (9 Hrs)

Loop: The while Loop - Break and continue - Nested while Loop - For Loop - Nested for Loop. Functions: parameters - Return values - Local and global scope - Function composition - Recursion and lambda functions.

UNIT IV LIST, TUPLE, SET, DICTIONARY, ARRAYS   (9 Hrs)

Lists: List operations - List slices - List methods - List loop - Mutability - Aliasing - Cloning lists - List parameters - Tuples: Tuple assignment - Tuple as return value - Advanced list processing - List comprehension - Sets - Dictionaries: Operations and methods - Arrays.

UNIT V FILES, EXCEPTIONS, MODULES, AND PACKAGES   (9 Hrs)

Built In Functions. Files and Exception: Text Files - Reading and writing files - Format operator - Command line arguments - Errors and exceptions - Handling exceptions - Modules - Standard modules - Packages - Bit Wise Operators.

Text Books

1. Martin C Brown, "Python The Complete Reference", McGraw-Hill Education - Europe, 4th Edition, 2018
2. Allen B. Downey, "Think Python: How to Think like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (http://greenteapress.com/wp/thinkpython/).
3. Reema Thareja, "Python Programming Using Problem Solving Approach", ISBN: 9780199480173, Publisher: Oxford University Press; First edition, 2017.

Reference Books

1. Robert Sedgewick, "Kevin Wayne, Robert Dondero - Introduction to Programming inPython: An Interdisciplinary Approach", Pearson India Education Services Pvt. 2016.
2. Timothy A. Budd, "Exploring Python", Mc-Graw Hill Education (India) Private Ltd., 2015.

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3. Ben Stephenson, "The Python Workbook A Brief Introduction with Exercises and Solutions", Springer International Publishing, Switzerland 2014.
4. John V Guttag, "Introduction to Computation and Programming Using Python", MIT Press, Revised and expanded Edition, 2013.
5. Charles Dierbach, "Introduction to Computer Science using Python: A Computational Problem-Solving Focus", Wiley India Edition, 2013.

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1. https://www.learnpython.org/
2. https://pythonprogramming.net/introduction-learn-python-3-tutorials/
3. https://www.codecademy.com/learn/learn-python
4. https://nptel.ac.in/courses/106/106/106106182/

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20ESP108	**MICRO ELECTRONICS AND DIGITAL SYSTEM DESIGN LABORATORY**	L	T	P	C	Hrs
		0	0	2	1	30

(Common to CSE and IT)

Course Objectives

- To provide the basic operation and applications of electronic devices.
- To design and implementations of the digital combinational circuits.
- To develop the circuit for amplifier.
- To design and implementations of the digital sequential circuits.
- To design and implement various kinds of registers.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Familiar about electronic components and able to apply in rectifier and amplifiers circuits. **(K3)**

CO2 - Analyze and construct the combinational logic circuits. **(K3)**

CO3 - Analyze and construct the sequential logic circuits. **(K3)**

CO4 - Illustrate the use of Flip-Flops. **(K3)**

CO5 - Experiment shift registers and counters. **(K3)**

List of Exercises

1. Verification of Kirchhoff's Laws and Network Theorems.(Hardware and simulation)
2. Characteristics of PN junction diode and Half and Full wave Rectifier.
3. Characteristics of Zener diode, design and implementation of Zener diode voltage regulator
4. Characteristics of BJT
5. Characteristics of FET
6. Frequency Response of RC Coupled Amplifiers
7. Simplification of Boolean expression using Karnaugh map and Quine McCluskey Methods
8. Design and Implementation of adder and subtractor using logic gates
9. Design and Implementation of code converters
10. Design and Implementation of 3 bit odd/even parity generator/checker
11. Design and Implementation of Multiplexer and De-multiplexer Circuits
12. Design and Implementation of Encoders and Decoders
13. Study of Flip-flops
14. Design and implementations of shift registers.
15. Design and Implementation of 4 bit counters.

Reference Books

1. Robert L. Boylestad and Louis Nashelsky, "Electronic Devices and Circuit Theory", Pearson Education Eleventh Edition, 2015.
2. M. Morris Mano, "Digital Design", Pearson Education, 6th Edition, 2017.
3. David A Bell, "Fundamentals of Electronic Devices and Circuits", Fifth edition Oxford Press, 2009
4. Thomas L. Floyd, "Digital Fundamentals", Tenth Edition, Pearson Education, New Delhi, 2009.
5. J. Millman, C. Halkias and Satyabrata, Electronic devices and Circuits, Third Edition, McGraw Hill, 2010

Web References

1. http://www.electronics-tutorials.ws
2. https://www.geeksforgeeks.org/digital-electronics-logic-design-tutorials/
3. https://nptel.ac.in/courses/117106114/
4. https://nptel.ac.in/courses/117106086/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
2	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
3	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
4	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
5	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

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		L	T	P	C	Hrs
U20ESP111	**PROGRAMMING IN PYTHON LABORATORY**	0	0	2	1	30

(Common to CSE, IT, CCE, FT)

Course Objectives

- To acquire programming skill in core python.
- To learn how to design python program and applications.
- To acquire object oriented skills in python.
- To design and implement modules and packages.
- To develop the skill of designing applications.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Examine Python syntax and semantics. **(K3)**

CO2 - Demonstrate proficiency in handling Strings and File Systems. **(K3)**

CO3 - Compile, run and manipulate Python Programs using core data structures. **(K3)**

CO4 - Interpret the concepts of Object-Oriented Programming as used in Python. **(K3)**

CO5 - Implement exemplary applications related to modules and packages in Python. **(K3)**

List of Exercises

1. Develop simple programs using python syntax and semantics.
2. Demonstrate python program using Arithmetic expressions.
3. Demonstrate python program using Strings.
4. Demonstrate python program using relational expressions.
5. Understand the decision making statement.
6. Illustrate Conditional statements with real time problems.
7. Write Python Functions to facilitate code reuse.
8. Basic python applications using List, Tuples, Sets.
9. Implementation of searching.
10. Implementation of sorting.
11. Implement python programs using Dictionaries
12. Illustrate file concepts with real time problems
13. Use Exception handling in python applications for error handling.
14. Implement simple applications using Modules
15. Implement simple applications using Packages
16. Develop Real time application like Number guessing, Dice rolling simulator, Mobile contacts, etc

Reference Books

1. Reema Thareja, "Python Programming Using Problem Solving Approach", Oxford University Press; First edition, 2017.
2. Robert Sedgewick, Kevin Wayne, Robert Dondero, "Introduction to Programming in Python: An Inter-disciplinary Approach", Pearson India Education Services Pvt., 2016.
3. Timothy A. Budd, "Exploring Python", Mc-Graw Hill Education (India) Private Ltd., 2015.
4. Ben Stephenson, "The Python Workbook A Brief Introduction with Exercises and Solutions", Springer International Publishing, 2014.
5. Paul Gries, Jennifer Campbell and Jason Montojo, "Practical Programming: An Introduction to Computer Science using Python 3", Pragmatic Programmers, LLC, Second edition, 2013.

Web References

1. https://nptel.ac.in/courses/106/106/106106182/
2. https://www.learnpython.org/
3. https://pythonprogramming.net/introduction-learn-python-3-tutorials/
4. https://www.codecademy.com/learn/learn-python

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CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ESP112	ENGINEERING GRAPHICS USING AUTOCAD	L	T	P	C	Hrs
	(Common to ECE, IT,CSE, ICE,BME,CSBS, Mechatronics, CCE)	0	0	2	1	30

Course Objectives

- To develop graphic skills for communication of concepts, ideas and design of engineering products
- To expose them to standardized technical drawings
- To extend the skill to use software for creating 2D and 3D models
- To draw a simple steel truss.
- To develop the isometric projection of simple objects.

Course Outcomes

After completion of the course, the student will be able to:

CO1 - Familiarize with the fundamentals and standards of engineering graphics. **(K1,K2)**

CO2 - Perform freehand sketching of basic geometrical constructions and multiple views of objects. **(K2,K3)**

CO3 - Visualize the project isometric and perspective sections of simple solids and to be familiar on software packages for drafting and modelling. **(K3)**

CO4 - Connect side view associate on front view.**(K4)**

CO5 - Correlate sectional views of prism, pyramid, cylinder and cone. **(K4)**

List of Experiments

1. Study of capabilities of software for Drafting and Modeling - Coordinate systems (absolute, relative, polar, etc.) - Creation of simple figures like polygon and general multi-line figures.
2. Drawing of a Title Block with necessary text and projection symbol.
3. Drawing of curves like parabola, spiral, involute using Bspline or cubic spline.
4. Drawing of front view and top view of simple solids like prism, pyramid, cylinder, cone, etc., and Dimensioning.
5. Drawing front view, top view and side view of objects from the given pictorial views (eg. V block, Base of a mixie, Simple stool, Objects with hole and curves).
6. Drawing of a plan of residential building (Two bed rooms, kitchen, hall, etc.)
7. Drawing of a simple steel truss.
8. Drawing sectional views of prism, pyramid, cylinder, cone, etc,
9. Drawing isometric projection of simple objects.
10. Creation of 3D models of simple objects and obtaining 2D multi-view drawings from 3Dmodel.
    Note: Plotting of drawings must be made for each exercise and attached to the records written by Students.

Reference Books

1. James D. Bethune, Engineering Graphics with AutoCAD A Spectrum book 1st Edition, Macromedia Press, Pearson, 2020.
2. NS Parthasarathy and Vela Murali, Engineering Drawing, Oxford university press, 2015.
3. M.B Shah, Engineering Graphics, ITL Education Solutions Limited, Pearson **Education** Publication, 2011.
4. Bhatt N.D and Panchal V.M, Engineering Drawing: Plane and Solid Geometry, Charotar Publishing House, 2017.
5. Jeyapoovan T, Engineering Drawing and Graphics Using AutoCAD, Vikas Publishing House Pvt Ltd., 7th Edition, New Delhi, 2016.
6. C M Agrawal, Basant Agrawal, Engineering Graphics, McGraw Hill, 2012.
7. Dhananjay A. Jolhe, Engineering Drawing: With An Introduction To CAD McGraw Hill, 2016.
8. James Leach, AutoCAD 2017 Instructor, SDC Publications, 2016.

Web References

1. http://vlabs.iitb.ac.in/vlabs-dev/labs/mit_bootcamp/egraphics_lab/labs/index.php
2. http://www.nptelvideos.in/2012/12/computer-aided-design.html
3. https://mech.iitm.ac.in/meiitm/course/cad-in-manufacturing/

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4. https://autocadtutorials.com
5. https://dwgmodels.com

CO/PO/PSO Mapping

COs	Program Outcomes												Program Specific outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	1	-	-	3	-	-	-	3	-	-	2	1	1	-
2	3	1	-	-	3	-	-	-	3	-	-	3	1	1	-
3	3	1	-	-	3	-	-	-	3	-	-	2	1	1	-
4	3	1	-	-	3	-	-	-	3	-	-	2	1	1	-
5	3	1	-	-	3	-	-	-	3	-	-	3	1	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

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SEMESTER II

| U20BST215 | **ENGINEERING MATHEMATICS - II**
(MULTIPLE INTEGRALS ANDTRANSFORMS)
(Common to all branches except CSBS) | L
2 | T
2 | P
0 | C
3 | Hrs
60 |

Course Objectives

- To develop logical thinking and analytic skills in evaluating multiple integrals.
- To equip themselves familiar with Laplace, transform and solve the differential equations using Laplace transform techniques.
- To enable the students to expand functions into Fourier series using change of intervals.
- To gain good knowledge in application of Fourier transform.
- To inculcate the computational knowledge in Z-transforms.

Course Outcomes

After completion of the course, the students will be able to
CO1 - Understand the concept of double and triple integrals. **(K2)**
CO2 - Apply Laplace transform and inverse Laplace transform of simple functions. **(K3)**
CO3 - Convert a periodic function into series form. **(K3)**
CO4 - Compute Fourier transforms of various functions. **(K3)**
CO5 - Solve difference equations using Z - transforms. **(K3)**

UNIT I MULTIPLE INTEGRALS   (12 Hrs)

Multiple Integrals, change of order of integration and change of variables in double integrals (Cartesian to polar). Applications: Areas by double integration and volumes by triple integration (Cartesian and polar).

UNIT II LAPLACE TRANSFORMS AND INVERSE LAPLACE TRANSFORMS   (12 Hrs)

Definition, Transforms of elementary functions, properties. Transform of derivatives and integrals. Multiplication by t and division by t. Transform of unit step function, transform of periodic functions. Initial and final value theorems, Methods for determining inverse Laplace Transforms, Convolution theorem, Application to differential equations and integral equations. Evaluation of integrals by Laplace transforms.

UNIT III FOURIER SERIES   (12 Hrs)

Dirichlet's conditions - General Fourier series – Expansion of periodic function into Fourier series - Fourier series for odd and even functions - Half-range Fourier cosine and sine series - Change of interval - Related problems.

UNIT IV FOURIER TRANSFORMS   (12 Hrs)

Fourier Integral theorem Fourier transform and its inverse, properties. Fourier sine and cosine transforms their properties, Convolution and Parseval's identity.

UNIT V Z - TRANSFORMS   (12 Hrs)

Difference equations, basic definition, z - transform - definition, Standard z - transforms, Damping rule, Shifting rule, Initial value and final value theorems and problems, Inverse z - transform. Applications of z - transforms to solve difference equations.

Text Books

1. Ravish R Singh and Mukul Bhatt, "Engineering Mathematics", Tata McGraw Hill, 1st Edition, New Delhi, 2016.
2. P. Sivaramakrishna Das and C. Vijayakumari, "Engineering Mathematics", Pearsons, New Delhi, 2017.
3. M.D.Petale, "A text book on Z- Transforms (Engineering Mathematics)", Bames and Noble, New Edition, 2020.

Reference Books

1. H.K. Dass, "Advanced Engineering Mathematics", S. Chand & Co. New Delhi, 2019.
2. N.P. Bali and Dr. Manish Goyal, "Engineering Mathematics", Lakshmi Publications Pvt. Ltd.,New Delhi, 9th Edition, 2015.
3. Erwin Kreyszig, "Advanced Engineering Mathematics", John Wiley & Sons, New Delhi, 10th Edition 2019.
4. C. B. Gupta, Shree Ram Singh, M. Kumar, "Engineering Mathematics for semester I & II", Tata McGraw Hill, New Delhi, 2016.
5. B.V. Ramana, "Higher Engineering Mathematics", Tata McGraw Hill, New Delhi 2018.

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Web References
1. https://nptel.ac.in/courses/111105121/
2. https://nptel.ac.in/courses/111105035/
3. https://nptel.ac.in/courses/111107119/
4. https://swayam.gov.in/nd1_noc20_ma17/preview
5. https://nptel.ac.in/courses/111/103/111103021/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	1	1	-	1
2	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1
3	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1
4	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1
5	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20EST201	PROGRAMMING IN C	L	T	P	C	Hrs
	(Common to CSE, ECE, EEE, IT, ICE, MECH, CIVIL, BME, MECHTRONICS, CCE)	3	0	0	3	45

Course Objectives
- To understand the Fundamentals of Computers and introduction to C language.
- To study about the programs using Control structures.
- To understand the programs using looping and arrays.
- To understand the concepts of Functions and Pointers.
- To study about Structure, Union and File Management Operations in C.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Comprehend the basic constructs of C programming. **(K2)**
CO2 - Illustrate the concepts of sequential, selection and repetition control structures in C program. **(K2)**
CO3 - Implement simple programs using looping structure and arrays. **(K3)**
CO4 - Demonstrate programs using Functions and Pointers. **(K3)**
CO5 - Build programs using Structure, Union and understand the concept of File management Operations. **(K3)**

UNIT I INTRODUCTION TO C   (9 Hrs)

C programming: Overview of C - Visual Studio code-Constants - Compiling a C Program - Variables and Data Types - Technical Difference between Keywords and Identifiers - Types of C Qualifiers and format specifies - Operators and Expressions - Operators Precedence - Type conversion - Input-Output Statements.

UNIT II DECISION MAKING   (9 Hrs)
Decision Making and Branching - Relational operators - Logical operators - If - If else - If else If - Nested if. Switch-case.

UNIT III LOOPING AND ARRAYS   (9 Hrs)

Looping: while - do while - for - break - continue - nested loop Arrays: One Dimensional Arrays-Two-Dimensional Arrays - Multi-Dimensional Array-Dynamic arrays-Character Arrays and String-Sorting - Searching.

UNIT IV FUNCTIONS, POINTERS   (9 Hrs)
Functions: Introduction - Definition - Declaration - Categories of Functions - Nesting of Functions, Recursive functions - Passing Arrays to Functions - Strings - String library function. Pointers: Introduction - Declaring Pointer Variables - Initialization of Pointer Variables - Accessing the address of a variable - Accessing a variable thorough Pointer - Chain of Pointers - Pointer Expressions - Pointers and arrays - Pointers and functions - Call by Reference - Pointers and character strings - Array of Pointers - Pointers and Structures.

UNIT V STRUCTURES AND UNIONS, FILE MANAGEMENT   (9 Hrs)
User defined data types: Introduction - Structure: definition - declaration - Arrays of Structures - Nested structures - Passing structures to functions - Union - Enumeration and Typedef. Introduction to File Handling in C, Input and Output operations on a file - Error Handling - Random access to files - command line arguments. Introduction to preprocessor - Macro substitution directives - File inclusion directives - conditional compilation directives - Miscellaneous directives.

Text Books
1. Balagurusamy. E, "Programming in ANSI C", Tata McGraw Hill, 8th Edition, 2019.
2. Herbert Schildt," C: The Complete Reference", McGraw Hill, Fourth Edition, 2014.
3. Yashvant Kanetkar, "Let us C", BPB Publications, 16th Edition, 2017.

Reference Books
1. Ashok N Kamthane, "Computer Programming", Pearson education, Second Impression, 2012.
2. Vikas Verma, "A Workbook on C ", Cengage Learning, Second Edition, 2012.
3. Dr. P. Rizwan Ahmed, "Office Automation", Margham Publications, 2016.
4. P.Visu, R.Srinivasan and S.Koteeswaran, "Fundamentals of Computing and Programming", Fourth Edition, Sri Krishna Publications, 2012.
5. Pradip Dev, Manas Ghoush, "Programming in C", Second Edition, Oxford University Press, 2011.

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2. https://www.geeksforgeeks.org/c-language-set-1-introduction/
3. https://www.tutorialspoint.com/cprogramming
4. https://www.assignment2do.wordpress.com/.../solution-programming-in-ansi-c
5. https://nptel.ac.in/courses/106/104/106104128/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	3	-	-	-	-	-	-	-	3	-	3
2	2	1	-	-	3	-	-	-	-	-	-	-	3	-	3
3	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3
4	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3
5	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT201	MICROPROCESSORS AND MICROCONTROLLERS	L	T	P	C	Hrs
		3	0	0	3	45

(Common to CSE and IT)

Course Objectives
- To understand and learn the architecture and assembly language program of 8085.
- To understand and learn the architecture and assembly language program of 8086.
- To explore the interfacing the peripherals and other chips to 8086
- To learn and understand the Intel 8051 microcontroller architecture.
- To acquire the knowledge of Raspberry Pi and Arduino Processors.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Explain the basic architecture of 8085 microprocessors **(K2)**
CO2 - Articulate the knowledge of the architecture and instruction sets of 8086 **(K2)**
CO3 - Summarize the interfacing of various peripherals to various 8086. **(K2)**
CO4 - Illustrate the architecture of the 8051 microcontrollers **(K2)**
CO5 - Exemplify the use of Raspberry and Arduino processors. **(K2)**

UNIT I INTEL 8085 MICROPROCESSORS (9 Hrs)
Introduction - Need for Microprocessor - Evolution - 8085 Architecture - Pin diagram - Timing Diagram - Addressing Modes - Instruction Formats - Instruction Set.

UNIT II I INTEL 8086 MICROPROCESSORS (9 Hrs)
Introduction to 8086 Microprocessor - 8086 Architecture - Pin diagram -I/O & Memory Interfacing - Addressing Modes - Instruction Format - Instruction Set - Interrupts - Assembler Directives - Assembly Language Programming.

UNIT III PERIPHERALS & INTERFACING TO 8086 (9 Hrs)
Parallel Communication Interface (8255) - Serial Communication interface (8251) - D/A and A/D Interface - Programmable Timer Controller (8254) - Keyboard/display controller (8279) - Programmable Interrupt Controller (8259) - DMA controller (8237).

UNIT IV INTEL 8051 MICROCONTROLLER AND INTERFACING (9 Hrs)
Introduction - Architecture - Memory Organization - Special Function Registers - Pins and Signals - Timing and control - Port Operation - Memory and I/O Interfacing - Interrupts - Instruction Set and Programming. Interfacing-LCD & Keyboard Interfacing- RTC and EEPROM interface using I2C protocol - Stepper Motor, Traffic Light Controller.

UNIT V INTRODUCTION TO RASPBERRY PI and ARDUINO (9 Hrs)
Raspberry Pi Hardware - Raspberry Pi Software - Programming on Raspberry Pi - Interfacing to Raspberry Pi Inputs/ Outputs - Interfacing to Raspberry Pi Buses - Interacting to Physical Environment.- Arduino Board - Sketches - Mathematical Operators - Serial Communications - Interfacing with sensors.

Text Books
1. Ramesh S. Gaonkar, "Microprocessor Architecture, Programming and Applications with 8085", Penram International Publications, Sixth Edition, 2013.
2. Yu-Cheng Liu, Glenn A.Gibson, —Microcomputer Systems: The 8086 / 8088 Family Architecture, Programming and Design, Second Edition, Prentice Hall of India, 2015.
3. Mohamed Ali Mazidi, Janice Gillispie Mazidi, Rolin McKinlay, —The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Second Edition, Pearson education, 2011.

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Reference Books

1. Krishna Kant, "Microprocessors and Microcontrollers - Architectures, Programming and System Design 8085, 8086, 8051, 8096", PHI, 2014.
2. Doughlas V.Hall, —Microprocessors and Interfacing, Programming and Hardware, TMH 2012.
3. Programming with Raspberry Pi: Getting Started with Python 2E, 2016.
4. Exploring Arduino: Tools and Techniques for Engineering Wizardry by Jeremy Blum, Wiley 2019.
5. Exploring Raspberry Pi: Interfacing to the Real World with Embedded Linux by Derek Molloy, 1st Edition, Wiley 2016.

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1. https://www.classcentral.com/course/swayam
2. https://freevideolectures.com/course/3018/microprocessors
3. https://www.arduino.cc/
4. https://swayam.gov.in/nd1_noc20_ee42/microprocessors-and-microcontrollers/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	3	2	-
2	2	1	-	-	-	-	-	-	-	-	-	-	3	2	-
3	2	1	-	-	3	-	-	-	-	-	-	-	3	2	-
4	2	1	-	-	3	-	-	-	-	-	-	-	3	2	-
5	2	1	-	-	3	-	-	-	-	-	-	-	3	2	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITT202	FRONT END WEB DEVELOPMENT (Common to CSE and IT)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To demonstrate competency in the use of common HTML code.
- To understand how CSS will affect web page creation.
- To know about how grid work and how to use them in mobile and responsive design in bootstrap
- To understand the role of JavaScript in web page creation
- To develop basic programming skills using jQuery.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Articulate HTML tags and elements. **(K2)**

CO2 - Demonstrate and display website elements. **(K3)**

CO3 - Build responsive websites to fit into large and small screens. **(K3)**

CO4 - Implement client side programming using JavaScript. **(K3)**

CO5 - Use jQuery concepts on website creation. **(K3)**

UNIT I HTML 5 (9 Hrs)
HTML Introduction: Visual Studio Code - Basic - Elements - Attributes - Headings - Paragraphs - Styles - Formatting - Comments - Colors - CSS - Links - Images - Tables - Lists - Block & Inline - Classes - Id - Iframes - JavaScript - File Paths - Head - Computer code. HTML Forms: Form Elements - Input Types - Input Attributes - Input Form Attributes. HTML Graphics: Canvas - SVG - Video - Audio.

UNIT II CSS 3 (9 Hrs)
Introduction CSS3: Syntax - Selectors - Inline / Internal / External, Comments - Colors - Backgrounds - Borders - Margins - Padding - Height/Width - Box Model - Outline - Text - Fonts - Icons - Links - Lists - Tables - Display - Float - Inline-block - Align - Opacity - Navigation Bar - Dropdowns - Image Gallery - Forms. CSS Advanced: Rounded Corners - Backgrounds - Colors - Gradients - Shadows - Text Effects - Transitions - Animations - Style Images - Buttons - Flexbox. Grid: Container - Grid Item.

UNIT III BOOTSTRAP 4 (9 Hrs)
Bootstrap 4: - Get Started - Containers - Grid Basic - Typography - Colors - Tables - Images - Jumbotron - Alerts - Buttons - Button Groups - Badges - Progress Bars - Spinners - Pagination - List Groups - Cards - Dropdowns - Collapse - Navs - Navbar - Forms - Inputs - Input Groups - Custom Forms - Carousel - Modal - Tooltip - Popover - Toast - Scrollspy - Flex - Icons - Media Objects - Filters

UNIT IV JAVASCRIPT (9 Hrs)
JavaScript Program: Introduction - Output - Statements - Syntax - Comments - Variables - Operators - Arithmetic - Data Types - Functions - Objects - Events - Strings - String Methods - Numbers - Number Methods - Arrays - Array Methods - Array Sort - Dates - Math - Booleans - Comparisons - Conditions - Loop For - Loop While - Break - JSON - Popup Alert. JavaScript Objects: Object Definitions - Object Properties - Object Methods - Object Display. JavaScript DOM: Intro - Methods - Document - Elements - HTML - CSS - Animations - Events - Event Listener - Navigation - Nodes - Collections - Node Lists.

UNIT V JQUERY (9 Hrs)
jQuery Introduction: Syntax - Selectors - Events. jQuery Effects: Hide/Show - Fade - Slide - Animate - stop() - Callback - Chaining. jQuery HTML: Get/Set - Add - Remove - CSS Classes - Dimensions. jQuery Traversing: Ancestors - Descendants - Siblings - Filtering. jQuery AJAX: Load - Get/Post - Filters

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Text Books

1. Jon Dukett - Fundamentals of Web Development 1/e Paperback,1st Edition,2015.
2. Randy Connolly - JavaScript and JQuery: Interactive Front-End Web Development Paperback,2014.
3. Deital & Deital, "Internet and World Wide Web-How to Program", Pearson Education Fifth Edition, 2012.

Reference Books

1. Lyza Danger Gardner,"Java Script on Things: Hacking Hardware for Web Developers",Dreamtech Press,1st edition, 2018.
2. Laura Lemay,Rafe Colburn,"Mastering HTML, CSS & Javascript Web",BPB Publications,First edition,2016.
3. Bassett, Lindsay, "Introduction to JavaScript object notation: a to-the-point guide to JSON", O'Reilly Media, Inc., 2015.
4. Robert W. Sebasta, "Programming the World Wide Web", Pearson Education, 8th Edition, 2015.
5. Simon Collison ,"Beginning CSS Web Development",Apress,2nd edition,2006.

Web References

1. https://www.w3schools.com/html/default.asp
2. https://www.w3schools.com/css/default.asp
3. https://www.w3schools.com/bootstrap4/default.asp
4. https://www.w3schools.com/js/default.asp
5. https://www.w3schools.com/jquery/default.asp

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	-	1	1
2	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
3	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
4	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
5	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITT203	COMPUTER ORGANIZATION AND ARCHITECTURE	L	T	P	C	Hrs
		3	0	0	3	45

(Common to CSE and IT)

Course Objectives
- To understand the basic structure and operation of a digital computer
- To learn the fundamentals of organizational and architectural aspects of control unit
- To acquire knowledge about processor and memory design of a digital computer
- To have a broad understanding of various system interfaces and Input output devices
- To obtain knowledge on recent processors.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Identify and explain the basic structure of a computer and instruction sets with addressing modes and discuss the design of ALU. **(K1)**

CO2 - Identify the mechanism in Hardwired control and micro programmed control unit along with concepts of pipelining and applications. **(K1)**

CO3 - Illustrate the memory mapping procedure to enhance the performance of the system. **(K2)**

CO4 - Discuss the standard I/O interfaces and peripheral devices. **(K2)**

CO5 - Outline the advanced concepts of multi-core processors and modern Processors. **(K2)**

UNIT I BASIC COMPUTER ORGANIZATION AND DESIGN   (9 Hrs)
Block Diagram of Computer-Instruction Codes - Computer Registers - Instruction Cycle - Memory reference Instructions - Input - Output and Interrupt Design of Basic Computer - ALU design.

UNIT II BASIC PROCESSING UNIT   (9 Hrs)
Fundamental concepts-Execution of a complete instruction-Multiple bus organization-Hardwired control-Microprogrammed control-Pipelining: Basic concepts-Data hazards-Instruction hazards-Influence on Instruction sets-Data path and control consideration- Super Scalar Processors, VLIW, Parallel and Vector Processors.

UNIT III MEMORY ORGANIZATION   (9 Hrs)
Memory hierarchy - main memory - Memory chip Organisation- auxiliary memory -Associate memory - Virtual memory- Cache memory - Cache algorithms, Cache Hierarchy, Cache coherence protocols, Performance, Interleaving, On chip vs Off chip Memories/Caches.

UNIT IV INPUT-OUTPUT ORGANIZATION   (9 Hrs)
Input-output interface - asynchronous data transfer - modes of transfer - priority interrupt - DMA -Buses-Interface circuits-Standard I/O Interfaces (PCI, SCSI, USB)

UNIT V ADVANCED PROCESSOR ARCHITECTURE   (9 Hrs)
Parallel processing and its challenges- Instruction level parallelism -Flynn's classification - Hardware multithreading: SISD, MIMD, SIMD, SPMD and Vector multithreading- Multicore processors: Shared memory multiprocessor and cluster multiprocessor.

Text Books
1. Carl Hamacher, Zvonko G. Vranesic, Safwat G. Zaky, Computer Organization, 5th edition, McGraw-Hill, 2014
2. David A. Patterson and John L. Henessey, "Computer Organisation and Design", Fifth edition, Morgan Kauffman / Elseveir, 2014.
3. Morris Mano, "Computer System Architecture ", Prentice Hall of India, Third Edition, 2008.

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Reference Books

1. Morris Mano, "Computer System Architecture ", Prentice Hall of India, Third Edition, 2008.
2. John P.Hayes, Computer Architecture and Organisation, McGraw Hill, 2012.
3. William Stallings, Computer Organization and Architecture, 7th edition, Prentice-Hall of India Pvt. Ltd., 2016.
4. Vincent P. Heuring, Harry F. Jordan, "Computer System Architecture", Second Edition, Pearson Education, 2005.
5. Govindarajalu, "Computer Architecture and Organization, Design Principles and Applications", First edition, Tata McGraw Hill, New Delhi, 2005.

Web References

1. http://www.inetdaemon.com/tutorials/computers/hardware/cpu/
2. https://inst.eecs.berkeley.edu/~cs152/sp18/
3. http://users.ece.cmu.edu/~jhoe/doku/doku.php?id=18-447_introduction_to_computer_architecture

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	-	-	-	-	-	-	-	-	1	1	-
2	1	-	-	-	-	-	-	-	-	-	-	-	1	1	-
3	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-
4	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-
5	2	1	-	-	-	-	-	-	-	-	-	-	1	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT204	INFORMATION SYSTEMS: THEORY AND APPLICATIONS	L 3	T 0	P 0	C 3	Hrs 45

Course Objectives

- To introduce the fundamentals of Information Systems.
- To gain knowledge about various business operation using Information System.
- To understand about how to use the information.
- To study the various applications of Information Systems.
- To acquaint the need for managing social media and ethical issues.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the basic concepts of Information Systems. **(K1)**

CO2 - Understand the various business operations. **(K2)**

CO3 - Explore the ways of using the information. **(K3)**

CO4 - Comprehend the applications of Information System. **(K2)**

CO5 - Identify social media and ethical issues. **(K1)**

UNIT I FUNDAMENTALS OF INFORMATION SYSTEMS   (9 Hrs)

Information Systems in Business - Fundamentals of Information Systems - Solving Business Problems with Information Systems- IT Infrastructure - Infrastructure Components

UNIT II INFORMATION SYSTEMS FOR BUSINESS OPERATIONS   (9 Hrs)

Business Information Systems - Transaction Processing Systems - Management Information Systems and Decision Support Systems- Artificial Intelligence Technologies in Business - Information System for Strategic Applications and Issues In Information Technology.

UNIT III USING INFORMATION   (9 Hrs)

Developing Information Systems- Information-Based Business Processes- Enterprise Information Systems- Information for Electronic Business- Information and Knowledge for Business Decision Making

UNIT IV APPLICATIONS FOR THE DIGITAL AGE   (9 Hrs)

Enterprise Systems- Supply Chain Management Systems- Customer Relationship Management Systems - Enterprise Applications: New Opportunities and Challenges. E-commerce and the Internet-E-commerce: Business and Technology-The Mobile Digital Platform and Mobile E-commerce-Building an E-commerce Presence

UNIT V MANAGING SOCIAL MEDIA AND ETHICAL ISSUES   (9 Hrs)

Introduction, Social Dynamics of the Internet, Services of the Internet- Blogs-Social Networks, Technology of the Internet- Twitter-Rating-Tagging/folksonomies, Social issues-Media impact-Collaboration-Emergence of order, Social Networks in the Enterprise. Ethical Issue: Key issues- Privacy-Workplace Monitoring- Power over users

Text Books

1. James O Brien, "Management Information Systems - Managing Information Technology in the E-business enterprise", Tata McGraw Hill, 2010
2. Laaudon & Laudon, " Management Information Systems", PHI, ISBN 81-203-1282-1.1998
3. Kenneth_C.Laudon,Jane_P_.Laudon, "Management Information System", 13th Edition, Pearson, 2014.

Reference Books

1. S. Sadogopan, " Management Information systems",PHI 1998, ISBN 81-203-1180- 9
2. G.R. Murdick , "Information systems for modern management", PHI, 3rd Edition, 2005.

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Web References

1. https://dinus.ac.id/repository/docs/ajar/Kenneth_C.Laudon,Jane_P_.Laudon_Management_Information_System_13th_Edition_.pdf.
2. http://www.upu.int/uploads/tx_sbdownloader/boostingECommerceAHowToGuideForPostalOperatorsEn.pdf
3. https://core.ac.uk/download/pdf/76988567.pdf

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	1	-	-	-	-	1	-	1	1	-	1	-	-	1	-
CO2	2	1	-	-	-	2	1	2	3	1	2	1	1	2	-
CO3	3	2	1	1	1	3	2	3	1	2	3	2	2	3	1
CO4	2	1	-	-	-	2	1	2	3	1	2	1	1	2	-
CO5	1	-	-	-	-	1	-	1	2	-	1	-	-	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ESP202	**PROGRAMMING IN C LABORATORY**	0	0	2	1	30

(Common to CSE, ECE, EEE, IT, ICE, MECH,
CIVIL,BME,MECHTRONICS, CCE)

Course Objectives

- To practice the fundamental programming methodologies in the C programming language.
- To apply logical skills for problem solving using control structures and arrays.
- To design, implement, test and debug programs that use different data types, variables, strings, arrays, pointers and structures.
- To design modular programming and provide recursive solution to problems.
- To understand the miscellaneous aspects of C and comprehension of file operations.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Implement logical formulations to solve simple problems leading to specific applications. **(K3)**
CO2 - Execute C programs for simple applications making use of basic constructs, arrays and strings. **(K3)**
CO3 - Experiment C programs involving functions, recursion, pointers, and structures. **(K3)**
CO4 - Demonstrate applications using sequential and random access file processing. **(K3)**
CO5 - Build solutions for online coding challenges. **(K3)**

List of Exercises

1. Simple programming exercises to familiarize the basic C language constructs.
2. Develop programs using identifiers and operators.
3. Develop programs using decision-making and looping constructs.
4. Develop programs using functions as mathematical functions.
5. Develop programs with user defined functions - includes parameter passing.
6. Develop program for one dimensional and two dimensional arrays.
7. Develop program for sorting and searching elements.
8. Develop program to illustrate pointers.
9. Develop program with arrays and pointers.
10. Develop program for dynamic memory allocation.
11. Develop programs for file operations.

Reference Books

1. Zed A Shaw, "Learn C the Hard Way: Practical Exercises on the Computational Subjects You Keep Avoiding (Like C)", Addison Wesley, 2016.
2. Anita Goel and Ajay Mittal, "Computer Fundamentals and programming in C", Pearson Education, First edition, 2011.
3. Maureen Sprankle,Jim Hubbard," Problem Solving and Programming Concepts," Pearson, 9th Edition, 2011.
4. Yashwanth Kanethkar, "Let us C", BPB Publications, 13th Edition, 2008.
5. B.W.Kernighan and D.M. Ritchie, "The C Programming Language", Pearson Education, 2nd Edition, 2006.

Web References

1. https://alison.com/course/introduction-to-c-programming
2. https://www.geeksforgeeks.org/c-programming-language/
3. http://cad-lab.github.io/cadlab_data/files/1993_prog_in_c.pdf
4. https://www.tenouk.com/clabworksheet/clabworksheet.html
5. https://fresh2refresh.com/c-programming/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	3	-	-	-	-	-	-	-	3	-	3
2	2	1	-	-	3	-	-	-	-	-	-	-	3	-	3
3	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3
4	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3
5	3	2	1	1	3	-	-	-	-	-	-	-	3	-	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP201	MICROPROCESSORS AND MICROCONTROLLERS LABORATORY (Common to CSE and IT)	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To write assembly language programs using 8085 trainer kit.
- To be familiar with MASM-8086.
- To write basic assembly language programs using 8051 trainer kit.
- To develop simple application using Raspberry pi.
- To build simple systems with Arduino.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Demonstrate simple programs and design interfacing circuits with 8085. **(K3)**
CO2 - Implement assembly language program using MASM. **(K3)**
CO3 - Execute programs in 8051 microcontroller. **(K3)**
CO4 - Build simple applications using Raspberry pi **(K3)**
CO5 - Employ Arduino in simple applications **(K3)**

List of Exercises

1. Simple programming exercises on 8085.
2. Simple programming exercises on 8086.
3. Code conversions.
4. String Manipulation - Search, find and replace, copy operations, sorting and searching.
5. Interfacing with 8086 - Programmable peripherals interface (8255) and Programmable Interval Timer (8253).
6. Interfacing with 8086 - Serial communication Interface (8251).
7. 16 bit Arithmetic operations using 8051.
8. Interfacing stepper motor with 8086/8051.
9. Interfacing ADC and DAC with 8086/8051.
10. Interfacing traffic light controller with 8086/8051.
11. Implementation and design of IoT Cloud - Getting Started using Arduino
12. Implementation and design of Temperature Monitoring With DHT22 &Arduino
13. Implementation and design of PIR Motion Sensor with Raspberry Pi
14. Implementation and design of Raspberry Pi DS18B20 Temperature sensor
15. Implementation and design of Light Control Using Arduino, Raspberry Pi

Reference Books

1. Ramesh S.Gaonkar, Microprocessor Architecture, Programming and Applications with the 8085, Penram International publishing private limited, 2013
2. A.K. Ray, K.M. Bhurchandi, Advanced Microprocessor and Peripherals, Second edition, Tata McGraw-hill, 2010.
3. Derek Molloy, "Exploring Raspberry Pi: Interfacing to the Real World with Embedded Linux", 1st Edition, Wiley 2016.
4. Michael Margolis, Arduino Cookbook, Recipes to Begin, Expand, and Enhance Your Projects, 3rd Edition, O'Reilly Media, 2020.
5. Krishna Kant, "Microprocessors and Microcontrollers - Architectures, Programming and System Design 8085, 8086, 8051, 8096", PHI, 2014.

Web References

1. https://www.geeksforgeeks.org/microprocessor-tutorials/
2. https://nptel.ac.in/courses/108/103/108103157/
3. https://www.arduino.cc/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP202	**FRONT END WEB DEVELOPMENT LABORATORY**	L	T	P	C	Hrs
		0	0	2	1	30

(Common to CSE and IT)

Course Objectives
- To demonstrate competency in the use of common HTML code.
- To understand how CSS will affect web page creation.
- To know how grid work and how to use them in mobile and responsive design in bootstrap
- To understand the role of JavaScript in web page creation
- To develop basic programming skills using jQuery.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Construct websites with HTML tags and elements. **(K3)**

CO2 - Demonstrate and display website elements. **(K3)**

CO3 - Build Responsive website to fit into large and small screens. **(K3)**

CO4 - Implement client side programming using JavaScript **(K3)**

CO5 - Use jQuery concepts on website creation. **(K3)**

List of Exercises
1. HTML: Tags, Links, Images,
2. HTML: tables, list
3. HTML: Forms
4. HTML: Video, Audio
5. Create your address and basic details using HTML
6. CSS: selectors,Inline / Internal / External
7. CSS: Colour
8. CSS: Margin and Padding
9. CSS: Box Model,Fonts
10. CSS: Tables
11. CSS: Display - Float - Inline-block
12. CSS: Align- Opacity
13. CSS: Navigation Bar - Dropdowns - Image Gallery - Forms
14. CSS: Transitions - Animations
15. CSS: Flexbox - Grid
16. Create your resume using HTML & CSS
17. Bootstrap: Containers - Grid Basic - Jumbotron
18. Bootstrap: Buttons - Cards - Navbar
19. Bootstrap: Forms - Inputs - Input Groups
20. Bootstrap: Carousel - Modal - Filters.
21. Create a business page of your parents using Bootstrap page
22. JavaScript: Output - Statements - Variables - Operators - Arithmetic - Functions
23. JavaScript: Objects - Events - Strings - String Methods - Numbers - Number Methods - Arrays - Array Methods.
24. JavaScript: Dates - Math - Booleans - Comparisons - Conditions - Loop For - Loop While - Break - JSON.
25. JavaScript: Object Definitions - Object Properties - Object Methods - Object Display.
26. JavaScript DOM: Methods - Document - Elements - HTML - CSS - Animations - Events - Event Listener
27. Find total, result and class of your marks using JavaScript
28. jQuery: Selectors - Events.
29. jQuery: Effects: Hide/Show - Fade - Slide.
30. jQuery: HTML: Get/Set - Add - Remove

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Reference Books

1. Robert W. Sebasta, "Programming the World Wide Web", Pearson Education, 8th Edition, 2015.
2. Bassett, Lindsay, "Introduction to JavaScript object notation: a to-the-point guide to JSON", O'Reilly Media, Inc., 2015.
3. Laura Lemay,Rafe Colburn,"Mastering HTML, CSS & Javascript Web",BPB Publications,First edition,2016.
4. Simon Collison ,"Beginning CSS Web Development",Apress,2nd edition,2006.
5. Lyza Danger Gardner,"Java Script on Things: Hacking Hardware for Web Developers",Dreamtech Press,1st edition, 2018.

Web References

1. https://www.w3schools.com/html/default.asp
2. https://www.w3schools.com/css/default.asp
3. https://www.w3schools.com/bootstrap4/default.asp
4. https://www.w3schools.com/js/default.asp
5. https://www.w3schools.com/jquery/default.asp

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	-	1	1
2	3	2	1	1	3	-	-	-	-	-	-	-	-	1	1
3	3	2	1	1	3	-	-	-	-	-	-	-	-	1	1
4	3	2	1	1	3	-	-	-	-	-	-	-	-	1	1
5	3	2	1	1	3	-	-	-	-	-	-	-	-	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

SEMESTER III

		L	T	P	C	Hrs
U20BST322	**NUMERICAL METHODS** (Common to CSE, IT, BME)	2	2	0	3	60

Course Objectives

- To know the solution of algebraic and transcendental equations.
- To learn the techniques of solving simultaneous equations.
- To introduce the numerical techniques of differentiation and integration.
- To solve ordinary differential equations by using numerical methods.
- To know the solution of partial differential equations by using numerical methods.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Use of Numerical techniques to solve algebraic and transcendental equations. **(K2)**

CO2 - Find the solution of simultaneous equations. **(K2)**

CO3 - Apply the knowledge of differentiation and integration by using numerical methods. **(K3)**

CO4 - Solve the ordinary differential equations by using various methods. **(K3)**

CO5 - Solve the partial differential equations by numerical methods. **(K3)**

UNIT I SOLUTION OF ALGEBRAICAND TRANSCENDENTAL EQUATIONS AND EIGEN VALUE PROBLEMS   (12Hrs)

Bisection method - Method of false position - Newton Raphson method - Eigen value and Eigen vector by power method.

UNIT II LINEAR SIMULTANEOUS EQUATIONS   (12 Hrs)

Solution of linear simultaneous equations and matrix inversion - Gauss elimination method - Gauss Jordan method - Iterative methods of Gauss Jacobi and Gauss Seidel.

UNIT III INTERPOLATION   (12 Hrs)

Interpolation: Finite Differences - Relation between operators - Interpolation by Newton's forward and backward difference formula for equal intervals - Newton's divided difference method and Lagrange's method for unequal intervals - Differentiation based on finite differences - Integrations by Trapezoidal and Simpson's rules.

UNIT IV SOLUTION OF ORDINARY DIFFERENTIAL EQUATIONS   (12 Hrs)

Single step methods - Taylor series method - Picard's method - Euler and Improved Euler methods - Runge Kutta method of fourth order only.

UNIT V SOLUTION OF PARTIAL DIFFERENTIAL EQUATIONS   (12 Hrs)

Solution of Laplace and Poisson equations - Leibmann's iterative method - Diffusion equation: Bender-Schmitt method and Crank-Nicholson implicit difference method - Wave equation: Explicit difference method

Text Books

1. B.S. Grewal, "Numerical Methods in Engineering and Science", Mercury learning and Information, Kindle Edition, 2018.
2. Rajesh Kumar Gupta, "Numerical Methods, Fundamentals and its applications", Cambridge University Press, 2019.
3. M.K. Jain, R.K. Jain, S.R.K. Iyengar, "Numerical Methods for Scientific and Engineering computation", Published by New Age International Pvt. Ltd., 7th Edition, 2019.

Reference Books

1. C. Xavier, "C Language And Numerical Methods", New Age International, 2007.
2. P. Siva Ramakrishna Das, "Numerical Analysis", Kindle Edition, 2016.
3. Timo Heister, Leo G. Rebholz, Fei Xue, "Numerical Analysisan Introduction", Publisher De Gruyter, 2019.
4. K. Sankara Rao, "Numerical Methods for Scientists and Engineers", PHI Learning Pvt.Ltd, New Delhi, 3rd Edition, 2018.
5. Steven C. Chapra, Raymond P. Canale, "Numerical Methods for Engineers" McGraw - Hill Higher Education, 2010.

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Web References

1. http://nptel.ac.in/courses/111107063
2. http://nptel.ac.in/courses/122102009
3. http://nptel.ac.in/courses/111/107/111107105
4. http://www.math.iitb.ac.in/~baskar/book.pdf
5. https://www.math.ust.hk/~machas/numerical-methods.pdf

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	1	-	-	-	-	-	1	3	-	1
2	2	1	-	-	-	1	-	-	-	-	-	1	3	-	1
3	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1
4	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
5	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20EST356　　　　　　**DATA STRUCTURES**

L	T	P	C	Hrs
3	0	0	3	45

(Common to ECE, EEE, IT, ICE, MECH, CIVIL, BME, MECHTRONICS,CCE)

Course Objectives

- To impart the basic concepts of data structures and its terminologies.
- To understand concepts about stack and queue operations.
- To understand basic concepts about linked list and its various operations.
- To understand concepts about Tree and its applications.
- To understand basic concepts about Sorting, Hashing and Graph.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Compute time and space complexity for given problems **(K3)**

CO2 - Demonstrate stack, queue and its operation. **(K3)**

CO3 - Illustrate the various operations of linked list. **(K3)**

CO4 - Use the concepts of tree for various applications. **(K3)**

CO5 - Outline the various sorting, hashing and graph techniques. **(K3)**

UNIT I BASIC TERMINOLOGIES OF DATA STRUCTURES　　　　　　(9 Hrs)

Introduction: Basic Terminologies - Elementary Data Organizations. Data Structure Operations: Insertion - Deletion - Traversal. Analysis of an Algorithm. Asymptotic Notations. Time-Space trade off. Array and its operations. Searching: Linear Search and Binary Search Techniques - Complexity analysis.

UNIT II STACK AND QUEUE OPERATIONS　　　　　　(9 Hrs)

Stacks and Queues: ADT Stack and its operations. Applications of Stacks: Expression Conversion and evaluation. ADT Queue and its operations. Types of Queue: Simple Queue - Circular Queue - Priority Queue - Deque.

UNIT III LINKED LIST OPERATIONS　　　　　　(9 Hrs)

Linked Lists: Singly linked list: Representation in memory. Algorithms of several operations: Traversing - Searching - Insertion - Deletion. Linked representation of Stack and Queue. Doubly linked list: operations. Circular Linked Lists: operations.

UNIT IV TREES　　　　　　(9 Hrs)

Trees: Basic Tree Terminologies. Different types of Trees: Binary Tree - Threaded Binary Tree - Binary Search Tree - Binary Tree Traversals - AVL Tree. Introduction to B-Tree and B+ Tree.

UNIT V SORTING, HASHING AND GRAPHS　　　　　　(9 Hrs)

Sorting: Bubble Sort - Selection Sort - Insertion Sort - Heap Sort - Shell Sort and Radix Sort. Performance and Comparison among the sorting methods. Hashing: Hash Table - Hash Function and its characteristics. Graph: Basic Terminologies and Representations - Graph traversal algorithms.

Text Books

1. Ellis Horowitz, Sartaj Sahni,"Fundamentals of Data Structures", Computer Science Press, Second Edition, 2018.
2. Thomas H. Coreman, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein, "Introduction to Algorithms", PHI, Third Edition, 2010.
3. Alfred V. Aho, Jeffrey D. Ullman, John E. Hopcroft, "Data Structures and Algorithms", 4th Edition, 2009.

Reference Books

1. Balagurusamy, "Data Structures", Tata McGraw-Hill Education, 2019.
2. D.Samanta, "Classic Data Structures, Prentice-Hall of India, Second Edition, 2012.
3. Robert Kruse, C.L. Tondo and Bruce Leung, "Data Structures and Program Design in c", Prentice-Hall of India, Second Edition, 2007.
4. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", Pearson Education, Second Edition, 2006.
5. Mark Allen Weiss, "Algorithms, Data Structures and Problem Solving with C++", Addison-Wesley Publishing Company, Illustrated Edition, 1995.

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Web References

1. https://www.geeksforgeeks.org/data-structures/
2. https://www.javatpoint.com/data-structure-tutorial/
3. https://www.studytonight.com/data-structures/
4. https://www.tutorialspoint.com/data_structures_algorithms/
5. https://www.w3schools.in/data-structures-tutorial/intro/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
2	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
3	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
4	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20EST359	PROGRAMMING IN C++	L	T	P	C	Hrs
		3	0	0	3	45

(Common to IT,CSE,CCE)

Course Objectives

- To introduce the concepts of Basic Object Oriented concepts and Programming Basics.
- To understand in depth about the Classes and Objects.
- To study the Operator overloading and Inheritance concepts.
- To acquaint the Files and Exception Handling concepts.
- Explain Templates and STL.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Describe the programming elements of C++. **(K1)**

CO2 - Explain the concepts Object oriented approach for finding Solutions **(K2)**

CO3 - Solve various real-world problems using inheritance concept **(K3)**

CO4 - Manipulate programs using concepts of files and streams in C++. **(K3)**

CO5 - Exemplify simple applications using templates. **(K3)**

UNIT I INTRODUCTION TO C++ (9 Hrs)

Basic components of a C++ - Program and program structure - Compiling and Executing C++ Program - Data types - Expression and control statements Iteration statements in C++ - Introduction to Arrays - Multidimensional Arrays - Strings and String related Library Functions - Functions - Passing Data to Functions - Scope and Visibility of variables in Functions.

UNIT II PRINCIPLES OF OBJECT ORIENTED PROGRAMMING AND CONSTRUCTORS (9 Hrs)

Basic Concepts of Object-Oriented Programming: Benefits of OOP - Object Oriented Languages - Applications of OOP. Classes and Objects: Data members - Member functions - THIS Pointer - Friends - Friend Functions - Friend Classes - Friend Scope - and Static Functions - Constructors and Destructors -Static variables and Functions in class - Operator Overloading in C++ - Overloading Unary Operators - Overloading binary operators.

UNIT III INHERITANCE (9 Hrs)

Inheritance in C++ - Types of Inheritance - Pointers - Objects and Pointers - Multiple Inheritance. Virtual Functions - Polymorphism - Abstract classes. Real time examples in OOPS.

UNIT IV FILES AND STREAMS (9 Hrs)

Exception Handling: Exception - Basics - Exception Handling Mechanism - Throwing Mechanism - Catching Mechanism - Rethrowing Exception. Standard input and output operations: C++ iostream hierarchy - Standard Input/output Stream Library - Organization Elements of the iostream Library - Programming using Streams - Basic Stream Concepts. File input and output: Reading a File - Managing I/O Streams - Opening a File - Different Methods - Checking for Failure with File Commands - Checking the I/O Status Flags - Dealing with Binary Files - Useful Functions.

UNIT V TEMPLATES AND STL (9 Hrs)

Class templates: Implementing a class template - Implementing class template member functions - Using a class template - Function templates - Implementing function templates - Using template functions - Template instantiation - Class template specialization - Template class partial specialization - Template function specialization - Template parameters - Static members and variables - Templates and friends - Templates and multiple - File projects. Standard Template library: Containers - Iterators and application of container classes.

Text Books

1. Yashavant Kanetkar , " Let Us C++ ",BPB Publications, 2020.
2. E. Balagurusamy, "Object Oriented Programming with C++", McGraw Hill, 7th Edition, 2018.
3. Herbert Schildt, "C++ - The Complete Reference", McGraw Hill Education, 4th edition, 2017.

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Reference Books

1. Bjarne Stroustrup, "A Tour of C++ ", Addison-Wesley Professional; 2nd Edition,2018.
2. Scott Meyers "Effective Modern C++", Shroff/O'Reilly; First Edition,2014.
3. Stanley Lippman, Josée Lajoie , Barbara Moo , "C++ Primer", 5th Edition, 2012.
4. Bjarne Stroustrup, "The Design and Evolution of C++", Addison-Wesley , 2005.
5. Alexanderscu "Modern C++ Design" Pearson; 1st Edition, 2004.

Web References

1. https://www.tutorialspoint.com/cplusplus/index.htm
2. http://www.cplusplus.com/doc/tutorial/
3. https://www.w3schools.com/cpp/
4. https://www.javatpoint.com/cpp-tutorial
5. https://www.geeksforgeeks.org/cpp-tutorial/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	3	-	-	-	-	-	-	-	3	2	1
2	2	1	-	-	3	-	-	-	-	-	-	-	3	2	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITT305	COMPUTER NETWORKS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand the protocol layering and physical level communication.
- To analyze the basic functionality of data link layer
- To learn the functions of network layer and the various routing protocols.
- To familiarize the functions and protocols of the Transport layer.
- To understand the concepts of application layer protocols.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Discuss the knowledge on principles of computer networks and physical layer signal transmission along with impairments and performance analysis **(K2)**

CO2 - Explain the concepts and functionality of data link layer **(K2)**

CO3 - Exemplify the functions and different routing algorithms of network layer. **(K2)**

CO4 - Illustrate the various functionalities of the protocols in transport layer **(K2)**

CO5 - Outline the working of various application layer protocols. **(K2)**

UNIT I INTRODUCTION (9 Hrs)

Introduction: Uses of Computer Networks - Network Hardware - Network Software - Reference Models - **Physical Layer:** The Theoretical Basis of Data Communication - Guided Transmission Media - Wireless Transmission - Communication Satellites - MTS

UNIT II DATA LINK LAYER (9 Hrs)

Data Link Layer: Design Issues - Framing - Error Detection & Correction - Elementary Data Link Protocols - Sliding Window Protocols-**Mac Sub Layer:** The Channel Allocation problem - Multiple Access Protocols - Ethernet -Wireless LAN's-Bluetooth - Data Link layer switching

UNIT III NETWORK LAYER (9 Hrs)

Network Layer Design Issues - Routing Algorithms - Congestion Control Algorithms - Quality of Service - Internetworking -The Network Layer in the Internet

UNIT IV TRANSPORT LAYER (9 Hrs)

The Transport Service - Elements of Transport protocols - A Simple Transport Protocol -The Internet Transport Protocol: UDP-The Internet Transport Protocol: TCP

UNIT V APPLICATION LAYER (9 Hrs)

The Domain Name System - Electronic Mail - The World Wide Web - Multimedia

Text Books

1. A.S. Tanenbaum, ComputerNetworks, 5thedition, Pearson Education/PHI, New Delhi, India, 2011.
2. Behrouz A .Forouzan, Data communication and Networking, 5thEdition, Mc Graw-Hill, India, 2014.
3. Kurose, Ross, Computer Networking: A top down approach, Pearson Education, India, 2010.

Reference Books

1. Davie Bruce S. and Peterson Larry L., "Computer Networks - A System Approach", 5th Edition, Morgan Kaufmann, 2012, Elsevier Inc.
2. Godbole, Achyut S and Kahate Atul., "Data Communication and Networks", 2nd Edition, Tata McGraw Hill Publishing Company, New Delhi, 2011.

Web References

1. https://www.edx.org/learn/problem-solving
2. https://www.tutorialspoint.com/data_communication_computer_network/
3. https://www.geeksforgeeks.org/last-minute-notes-computer-network/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	2	-	-
2	2	1	-	-	-	-	-	-	-	-	-	-	2	-	-
3	2	1	-	-	1	-	-	-	-	-	-	-	2	-	-
4	2	1	-	-	1	-	-	-	-	-	-	-	2	-	-
5	2	1	-	-	1	-	-	-	-	-	-	-	2	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITT306	DATABASE MANAGEMENT SYSTEMS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand the various data models, conceptualize E-R diagram and depict using relational model
- To gain knowledge about database languages and frame query using Relational Algebra and SQL
- To understand and design an efficient database schema using the various normal forms
- To impart knowledge on data storage and transaction processing, concurrency control techniques and recovery procedures
- To explore knowledge on tools and practice case studies

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the concepts of Database Management System and develop Entity Relationship model and Relational Models for a given application **(K2)**

CO2 - Manipulate and build database queries using Structured Query Language and relational algebra **(K3)**

CO3 - Use data normalization principles to develop a normalized database for a given application. **(K3)**

CO4 - Illustrate various transactions and recovery techniques **(K2)**

CO5 - Apply tools like NoSQL, MongoDB, Cassandra on real time applications **(K3)**

UNIT I INTRODUCTION (9 Hrs)

Database Systems- Data Models - Database System Architecture - Entity-Relationship Model - ER Diagram-Extended ER Model -ER into Relational Model - Relational Model: Structure of Relational Databases, Database Schema, Keys, Tables

UNIT II DATABASE LANGUAGES (9 Hrs)

Relational Algebra - Extended-Relational Algebra Operations -SQL: Introduction - DDL - DML -Integrity Constraints-Set Operations-Joins - Nested Queries -View- Trigger - Stored Procedures

UNIT III RELATIONAL-DATABASE DESIGN AND DATA STORAGE (9 Hrs)

Introduction to Schema Refinement - Decomposition - Lossless Decomposition - Functional Dependencies - Normal Forms - 1NF, 2NF, 3NF, BCNF, 4NF. RAID - File Organization - Indexing, Ordered Index, Index files, Hashing - Static and dynamic hashing.

UNIT IV TRANSACTIONS (9 Hrs)

Transaction concepts and states- Concurrent Execution-Serializability-Concurrency Control: Lock based Protocol - Timestamp based Protocol - **Recovery System**: - Log-Based Recovery - Shadow Paging

UNIT V CASE STUDY (9 Hrs)

NoSQL - Document Database: MongoDB - Multi-dimensional: Cassandra

Text Books

1. Silberschatz, Korth, Sudarshan, Database System Concepts, 7thEdition - McGraw-Hill Higher Education, International Edition, 2019.
2. Ramez Elmasri, and Shamkant B. Navathe, Fundamentals of Database Systems (7th edition), ,Publisher: Pearson,2016.
3. Raghu Ramakrishnan, —Database Management Systems, Fourth Edition, McGraw-Hill College Publications, 2015.

Reference Books

1. Raghu Ramakrishnan, "Database Management Systems", Fourth Edition, McGraw-Hill College Publications, 2015.
2. Date C J, Kannan A and Swamynathan S, "An Introduction to Database Systems", 8th Edition, Pearson Education, New Delhi, 2006.
3. Alan Beaulieu, "Mastering SQL Fundamentals", Second Edition, O'Reilly,2009

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4. Kristina Chodorow; Shannon Bradshaw, "MongoDB: The Definitive Guide", 3rd Edition, O'Reilly Media, Inc., 2018.
5. Pramod J. Sadalage (Author), Martin Fowler, "NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence", 1stEdition, Kindle Edition

Web References

1. http://www.database.com/
2. http://cassandra.apache.org/
3. https://www.mongodb.com/

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	3	3	2
2	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2
3	3	2	1	1	-	-	-	-	-	-	-	-	3	3	2
4	2	1	-	-	-	-	-	-	-	-	-	-	3	3	2
5	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITT307	SOFTWARE ENGINEERING AND PROJECT MANAGEMENT	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand the software process and process models applied for software engineering
- To understand fundamental concepts of requirements engineering and Analysis Modeling.
- To understand the design process and styles suitable for different software constraints
- To understand the testing strategies applied to validate and verify the software.
- To understand the project management techniques for successfully controlling the project development.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Identify the suitable process model for software project development. **(K1)**

CO2 - Describe the requirements engineering process and specification. **(K1)**

CO3 - Apply systematic procedures for complete software design. **(K3)**

CO4 - Demonstrate the various testing level and strategies applied in validating the software. **(K3)**

CO5 - Summarize the project management activities for successful management of the software. **(K2)**

UNIT I SOFTWARE PROCESS (9 Hrs)

Introduction to Software Engineering - Software Process - Software Process Models: Waterfall Model - Incremental model - Evolutionary model - Agile process model: Extreme Programming - Scrum.

UNIT II REQUIREMENTS ANALYSIS AND SPECIFICATION (9 Hrs)

Functional and non-functional requirements -The software requirements document - Requirements specification - Requirements engineering processes - Requirements elicitation and analysis - Requirements validation - Requirements management

UNIT III SOFTWARE DESIGN (9 Hrs)

Design process - Design Concepts-Design Model: Architectural Design : Software Architecture- Architectural styles, DFD Model, Architectural Mapping using Data Flow- Component level Design: Component - Design Guidelines-Cohesion and Coupling-User Interface Design: Golden Rules- Interface analysis and Design.
Case Study: Use design tools to develop the design models for any real time application.

UNIT IV TESTING (9 Hrs)

Software testing fundamentals-Testing Process-Software testing Strategy: Unit Testing - Integration Testing - Validation Testing - System Testing. White box testing- basis path testing and control structure testing-black box testing- Regression Testing - Debugging- Testing Tools.

UNIT V PROJECT MANAGEMENT (9 Hrs)

Project Management spectrum- Process and project metrics. Project Planning: Project Estimation - LOC and FP Based Estimation - COCOMO Model - Project Scheduling and Tracking - Work Breakdown Structure - Activity Network - CPM - PERT - Gantt chart and Earned Value Analysis. Team Management - Software Quality Management - Software Configuration Management - Risk Management and Process Improvement Management.

Text Books

1. Roger Pressman, Bruce Maxim, "Software Engineering - A Practitioner"s Approach", Nineth Edition, Mc Graw Hill International Edition, 2019.
2. Ian Sommerville, "Software Engineering", Tenth Edition, Pearson Education Asia, 2016.
3. Rajib Mall, "Fundamentals of Software Engineering", Fifth Edition, PHI Learning Private Limited, 2018.

Reference Books

1. Pankaj Jalote, "Software Engineering, A Precise Approach", Wiley India, 2010.
2. Watts S. Humphrey., "Managing the Software Process", Pearson Education, 2008.

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Web References

1. http://www.nptelvideos.in/2012/11/software-engineering.html
2. https://www.projectengineer.net/the-earned-value-formulas/
3. https://www.smartdraw.com/downloads/
4. https://www.visual-paradigm.com/support/documents/vpuserguide.jsp

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	-	-	-	-	-	-	-	-	2	2	2
2	1	-	-	-	-	-	-	-	3	-	-	-	2	2	2
3	3	2	1	1	3	-	-	3	3	-	-	-	2	2	2
4	3	2	1	1	3	-	-	-	3	-	-	-	2	2	2
5	2	1	-	-	-	-	-	3	3	3	3	-	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

		L	T	P	C	Hrs
U20HSP301	**GENERAL PROFICIENCY - I**	0	0	2	1	30

Course Objectives
- To enrich strong vocabulary and decoding skills through comprehension analysis
- To advance communication and leadership skills pragmatically
- To pronounce English sounds in isolation and in connected speech
- To expand effective written communication skills to meet organizational goals
- To extend knowledge on verbal aptitude and prepare for interviews

Course Outcomes
After completion of the course, the students will be able to
CO1 - Interpret meaning and apply reading strategies in technical and non-technical context **(K2)**
CO2 - Develop interpersonal communication skills professionally **(K3)**
CO3 - Infer the distinct speech sounds and overcome native language influence **(K2)**
CO4 - Demonstrate various forms of formal writing **(K2)**
CO5 - Apply the techniques of verbal aptitude in competitive exams **(K3)**

UNIT I - COMPREHENSION ANALYSIS (6 Hrs)
Listening: Listening Comprehension (IELTS based) - **Speaking**: Break the iceberg - **Reading:** Reading technical passage (IELTS based) - **Writing:** Writing Task: 1 (IELTS: Graph/ Process /Chart Description) **Vocabulary:** Synonyms (IELTS)

UNIT II - PERSONALITY DEVELOPMENT (6 Hrs)
Listening: Interview Videos- **Speaking:** Extempore& Presentation (Soft Skills) - **Reading:** British & American Vocabulary, Read and review (Books, Magazines) - **Writing:** SWOT Analysis **Vocabulary:** Idioms (IELTS)

UNIT III -INFERENTIAL LEARNING (6 Hrs)
Listening: Listening Speech sounds to overcome Mother Tongue Influence, Anecdotes- **Speaking**: Interpersonal Interaction & Situational attribution-**Reading:** Distinguish between facts & opinions - **Writing:** Writing Conversation to different context **Vocabulary:** Phrasal Verbs (IELTS)

UNIT IV - INTERPRETATION AND FUNCTIONAL WRITING (6 Hrs)
Listening: Group Discussion videos - **Speaking:** Group Discussion Practice - **Reading:** Interpretation of data - Graph, table, chart, diagram (IELTS based) -**Writing**: Writing Task: 2 (IELTS) **Vocabulary:** Collocations (IELTS)

UNIT V- APTITUDE (6 Hrs)
Language Enhancement: Articles, Preposition, Tenses
Verbal Ability Enhancement: Blood Relation, Completing Statements- Cloze test, Spotting Errors -Sentence Improvement, One Word Substitution, Word Analogy, Word Groups(**GATE**)

Reference Books
1. Jeff Butterfield, "Soft Skills for Everyone", Cengage Learning, New Delhi, 2012.
2. Mn,Taylor, and Grant Taylor. "English Conversation Practice". Tata McGraw-Hill Education, 1975.
3. Bailey, Stephen. "Academic writing: A practical guide for students". Psychology Press, 2003.
4. Aggarwal, R. S. "A Modern Approach to Verbal & Non Verbal Reasoning". S. Chand, 2010.
5. Wren, Percival Christopher, and Wren Martin. "High School English Grammar and Composition". S Chand, 2005.

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1. https://www.ielts-exam.net/grammar/
2. https://ieltsfocus.com/2017/08/02/collocations-ielts/
3. https://www.fresherslive.com/online-test/blood-relations-questions-and-answers
4. https://www.toppr.com/guides/english-language/reading-comprehension/cloze-test/
5. https://www.examsbook.com/word-analogy-test-questions-with-answers

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
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1	1	-	-	-	-	-	-	-	-	3	-	1	-	1	-
2	1	-	-	-	-	-	-	1	-	3	-	1	-	1	-
3	1	-	-	-	-	-	-	-	-	3	-	1	-	-	-
4	1	-	-	-	-	-	-	-	-	3	-	1	-	-	-
5	1	-	-	-	-	-	-	-	-	3	-	1	-	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

		L	T	P	C	Hrs
U20BSP323	**NUMERICAL METHODS LABORATORY** (Common to CSE and IT)	0	0	2	1	30

Course Objectives

- To learn the techniques of non - linear equation using c program.
- To understand the numerical solution of a matrix by power - method using c program.
- To know the techniques of solving simultaneous equations using c program.
- To introduce the numerical techniques of integration using c programming.
- To study about the numerical solution of parabolic equation.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Find out the root of the Algebraic and Transcendental equations using C Programming. **(K3)**
CO2 - Know the concept of matrix by power method using C programming. **(K3)**
CO3 - Solve the system of simultaneous equations using C programming. **(K3)**
CO4 - Implement numerical techniques of integration using C programming. **(K3)**
CO5 - Find the numerical solution of parabolic equation using C programming **(K3)**

List of experiments:

1. Roots of non - linear equation using bisection method.
2. Roots of non - linear equation using Newton's method.
3. Find the largest Eigen value of a matrix by power - method.
4. Solve the system of linear equations using Gauss - Elimination method.
5. Solve the system of linear equations using Gauss - Jordan method.
6. Solve the system of linear equations using Gauss - Seidal iteration method.
7. Find the area by using trapezoidal rule.
8. Find the area by using Simpson's 1/3 rule.
9. Find the area by using Simpson's 3/8 rule.
10. Find the numerical solution of heat equation.

Reference Books

1. B.S. Grewal, "Numerical Methods in Engineering and Science", Mercury learning and Information,Kindle Edition, 2018.
2. Rajesh Kumar Gupta, "Numerical Methods, Fundamentals and its applications", Cambridge University Press, 2019.
3. M.K. Jain, R.K. Jain, S.R.K. Iyengar, "Numerical Methods for Scientific and Engineering computation", Published by New Age International Pvt. Ltd., (Seventh Edition) 2019.
4. K. Sankara Rao, "Numerical Methods for Scientists and Engineers", PHI Learning Pvt.Ltd, New Delhi, 3rd Edition,2018.
5. Steven C. Chapra, Raymond P. Canale, "Numerical Methods for Engineers" McGraw - Hill Higher Education, 2010.

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2. http://nptel.ac.in/courses/122102009
3. http://nptel.ac.in/courses/111/107/111107105
4. http://www.math.iitb.ac.in/~baskar/book.pdf
5. https://www.math.ust.hk/~machas/numerical-methods.pdf

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	1	-	-	-	-	-	1	3	-	1
2	2	1	-	-	-	1	-	-	-	-	-	1	3	-	1
3	3	2	1	1	-	1	-	-	-	-	-	1	3	-	1
4	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
5	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ESP357	DATA STRUCTURES LABORATORY	L	T	P	C	Hrs
	(Common to ECE, EEE, IT, ICE, MECH, CIVIL, BME, MECHTRONICS, CCE)	0	0	2	1	30

Course Objectives

- To understand the basic concepts of Data Structures.
- To learn about the concepts of Searching Techniques.
- To explore about the concepts of Sorting Techniques.
- To know about the linear Data Structures.
- To study about non-linear Data Structures.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Analyze the algorithm's / program's efficiency in terms of time and space complexity. **(K3)**
CO2 - Solve the given problem by identifying the appropriate Data Structure. **(K3)**
CO3 - Solve the problems of searching and sorting techniques. **(K3)**
CO4 - Solve problems in linear Data Structures. **(K4)**
CO5 - Solve problems in non-linear Data Structures. **(K4)**

List of Exercises

1. Write a C program to implement recursive and non-recursive i) Linear search ii) Binary Search.
2. Write a C program to implement i) Bubble sort ii) Selection sort iii) Insertion sort iv) Shell sort v) Heap sort.
3. Write a C program to implement the following using an array. a) Stack ADT b) Queue ADT
4. Write a C program to implement list ADT to perform following operations a) Insert an element into a list.
   a) Delete an element from list c) Search for a key element in list d) count number of nodes in list.
5. Write a C program to implement the following using a singly linked list. a) Stack ADT b) Queue ADT.
6. Write a C program to implement dequeue (double ended queue) ADT using a doubly linked list and an array.
7. Write a C program to perform the following operations:
   a) Insert an element into a binary search tree.
   b) Delete an element from a binary search tree.
   c) Search for a key element in a binary search tree.
8. Write a C program that use recursive functions to traverse the given binary tree in
   a) Preorder b) Inorder and c) Postorder.
9. Write a C program to perform the AVL tree operations.
10. Write a C program to implement Graph Traversal Techniques.

Reference Books

1. Yashavant Kanetkar, "Data Structures through C", BPB Publications, 3rd Edition, 2019.
2. Gav.pai, "Data Structures and Algorithms", McGraw-Hill India, 1st Edition, 2013.
3. Manjunath Aradhya M and Srinivas Subramiam, "C Programming and Data Structures", Cengage India 1st Edition, 2017.
4. Reema Thareja, "Data structures using C", Oxford University, 2nd Edition, 2014.
5. Tenebaum Aaron M, "Data Structures using C', Pearson Publisher, 1st Edition, 2019.

Web References

1. https://www.tutorialspoint.com/data_structures_algorithms/
2. https://www.w3schools.in/data-structures-tutorial/intro/
3. https://nptel.ac.in/courses/106103069/
4. https://swayam.gov.in/nd1_noc20_cs70/preview
5. https://nptel.ac.in/courses/106103069/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
2	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
3	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
4	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	-	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ESP360	**PROGRAMMING IN C++ LABORATORY**	0	0	2	1	30

(Common to IT, CSE, CCE)

Course Objectives

- To introduce the concepts of Basic Object Oriented concepts and Programming Basics.
- To gain insight into the Functions and Array usages using C++.
- To understand in depth about the Classes and Objects.
- To study the Operator overloading and Inheritance concepts.
- To acquaint the Files and Exception Handling concepts.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Implement the Object Oriented concepts in simple applications. **(K3)**

CO2 - Employ the Functions and Arrays in simple programs. **(K3)**

CO3 - Demonstrate simple programs with Classes and Objects. **(K3)**

CO4 - Illustrate Operator overloading and Inheritance concepts. **(K3)**

CO5 - Experiment Files and Exception Handling concepts. **(K3)**

List of Exercises

1. Control Structures and Looping Structures.
2. Array Usages.
3. Class Declarations, Definition, and Accessing Class Members.
4. Constructor, parameterized constructor and copy constructors.
5. Friend Function and Friend Class.
6. Function Overloading and Constructor Overloading.
7. Operator Overloading.
8. Access Members of a Class Using Pointer to Object Members.
9. Single Inheritance and Multiple Inheritances.
10. Multilevel inheritance, Hierarchical Inheritance and Hybrid Inheritance.
11. Virtual Classes and Abstract Classes.
12. Exception Handling.
13. IOStream, IStream, Ostream classes and their usages.
14. FileStream Operations.
15. Template Based Program to Sort the Given List of Elements.
16. Real World Examples

Reference Books

1. Yashavant Kanetkar, "Let Us C++ ", BPB Publications, 2020.
2. E. Balagurusamy, "Object Oriented Programming with C++", McGraw Hill, 7th Edition, 2018.
3. Herbert Schildt, "C++ - The Complete Reference", McGraw Hill Education, 4th Edition, 2017.
4. Stanley B. Lippman, Stanley Lippman, Barbara Moo, "C++ Primer", Addison-Wesley Professional, 5th edition 2012.
5. Herbert Schildt, "C++ - From the Ground Up", McGraw Hill Education, 2nd edition, 2010.

Web References

1. http://www.cplusplus.com/doc/tutorial/
2. https://www.tutorialspoint.com/cplusplus/index.htm
3. https://www.w3schools.com/cpp/
4. https://www.javatpoint.com/cpp-tutorial
5. https://www.geeksforgeeks.org/cpp-tutorial/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	3	-	-	-	-	-	-	-	3	2	1
2	2	1	-	-	3	-	-	-	-	-	-	-	3	2	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP303	DATABASE MANAGEMENT SYSTEMS LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To understand data definitions and data manipulation commands
- To understand data selection and data projection commands
- To learn the use of nested and join queries
- To understand functions, procedures and procedural extensions of databases
- To understand design and implementation of typical database applications.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Implement relational database systems using SQL statements. **(K3)**

CO2 - Use typical data definitions and manipulation commands in various applications. **(K3)**

CO3 - Demonstrate applications using Nested and Join Queries. **(K3)**

CO4 - Execute various advance SQL queries related to Transaction Processing. **(K3)**

CO5 - Build commercial relational database systems using trigger and cursor concept. **(K3)**

List of Experiments

Structured Query Language:

1. Data Definition Language
2. Data Manipulation Language
3. Data Selection and Projection statements
4. Aggregate Functions
5. Joins
6. Built in Functions
7. Nested Queries
8. Set Operations
9. View
10. Transaction Control Language
11. Data Control Language

PL/SQL:

12. Simple Pl/SQL Programs
13. Trigger
14. Cursor : Implicit Cursor and Explicit Cursor

Reference Books

1. Oracle developer handbook
2. SQL/PL/SQL for Oracle by P.S. Deshpande IIT Madras,Dream tech Press
3. Alan Beaulieu, Mastering SQL Fundamentals, Second Edition, O"Reilly,2009
4. Silberschatz, Korth, Sudarshan, Database System Concepts, 7thEdition - McGraw-Hill Higher Education, International Edition, 2019

Web References

1. www.oracle-developer.net
2. www.oracle.com/DBA

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2
2	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2
3	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2
4	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2
5	3	2	1	1	3	-	-	-	-	-	-	-	3	3	2

Correlation Level: 1-Low, 2-Medium, 3- High

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SEMESTER IV

B.Tech. Information Technology

U20BST432	DISCRETE MATHEMATICS AND GRAPH THEORY (Common to CSE and IT)	L	T	P	C	Hrs
		2	2	0	3	60

Course Objectives
- To learn the concept of symbolic logic and truth tables.
- To apply the rules of Inference and predicate calculus.
- Analyze the asymptotic performance of Lattices.
- To understand the fundamental concepts of Graph theory.
- Synthesize efficient algorithms in Graph theory and trees.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Construct mathematical arguments using logical connectives and truth tables. **(K3)**
CO2 - Apply propositional and predicate logic and quantifiers. **(K3)**
CO3 - Solve the problems using counting techniques in Lattices. **(K3)**
CO4 - Familiarize the different types of Graphs. **(K3)**
CO5 - Understand various types of trees and methods for algorithms. **(K2)**

UNIT I MATHEMATICAL LOGIC AND STATEMENT CALCULUS   (12 Hrs)
Introduction - Connectives - Statement formulae - Truth table - Tautologies - Equivalence of Statement formulae - NAND and NOR Connectives - Implications - Principal conjunctive and disjunctive normal forms.

UNIT II PREDICATE CALCULUS   (12 Hrs)
Inference calculus - Derivation process - Conditional proof - Indirect method of proof - Automatic theorem proving - Predicate calculus.

UNIT III LATTICES   (12 Hrs)
Boolean algebra - Lattices - Sub lattices - Complemented and Distributive lattices. Partially Ordered Relations - Lattices as Posets - Hasse Diagram - Properties of Lattices.

UNIT IV GRAPH THEORY   (12 Hrs)
Graphs - Applications of graphs - Degree - Pendant and isolated vertices - Isomorphism - Sub graphs - Walks - Paths and Circuits - Connected graphs - Euler graphs - Hamilton paths and circuits - Complete graph.

UNIT V TREES   (12 Hrs)
Trees - Properties of Trees - Pendant vertices in a Tree - Kruskal algorithm.

Text Books
1. P.Tremblay and R.Manohar, "Discrete Mathematical structures with applications to computer science", 13th reprint, Tata McGraw - Hill publishers, 2002.
2. Narsinghdeo, "Graph Theory with Applications to Engineering and Computer Science", Dover Publications New York , 1st Edition, 2016.
3. Kenneth H. Rosen, "Discrete Mathematics and its Applications", Tata McGraw - Hill Publishing Company, Pvt. Ltd., New Delhi, 5th Edition, 2003.

Reference Books
1. C.L. Liu, "Elements of Discrete Mathematics", Tata McGraw - Hill Education Pvt. Ltd., 3rd Edition, 2008.
2. F. Harary, "Graph theory", Narosa publishing house, New Delhi, 1988.
3. Douglas B. West, "Introduction to Graph theory", Pearson Education, 2nd Edition, 2002.
4. Oscar Levin,   "Discrete Mathematics An Open Introduction", 3rd Edition, 4th Printing: 2019 ISBN: 978-1792901690
5. Edgar C Coodare and Michael M Parmenter, "Discrete Mathematics with Graph Theory", Pearson Education; 3rd Edition, 2015.

Web References
1. https://www.researchgate.net/publication/1922282_Discrete_Mathematics_for_Computer_Science_Some_ Notes
2. https://nptel.ac.in/courses/111/107/111107058/

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3. https://nptel.ac.in/courses/106/106/106106183/
4. https://www.pdfdrive.com/discrete-mathematics-for-computer-science-e17017833.html
5. https://www.cs.yale.edu/homes/aspnes/classes/202/notes.pdf

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
2	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
3	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
4	3	2	1	1	-	-	-	-	-	-	-	1	3	-	1
5	2	1	-	-	-	-	-	-	-	-	-	1	3	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

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	L	**T**	**P**	**C**	**Hrs**
	3	0	0	3	45

U20EST467   **PROGRAMMING IN JAVA**

(Common to CSE, ECE, EEE, IT, ICE, MECH, CIVIL, BME, MECHTRONICS, CCE)

Course Objectives
- To gain and explore the knowledge of java programming
- To know the principles of inheritances, packages, interfaces
- To get familiarized to generic programming, multithreading concepts.
- To gain and explore the advanced concepts in Java.
- To explore database connectivity

Course Outcomes
After completion of the course, the students will be able to

CO1 - Write a maintainable java program for a given algorithm and implement the same. **(K2)**
CO2 - Demonstrate the use of inheritance, interface and package in relevant applications. **(K3)**
CO3 - Create java applications using exception handling, thread and generic programming. **(K3)**
CO4 - Build java distributed applications using Collections and IO streams. **(K3)**
CO5 - Exemplify simple graphical user interfaces using GUI components and database programs. **(K3)**

UNIT I INTRODUCTION TO JAVA PROGRAMMING   (9 Hrs)
The History and Evolution of Java - Byte code - Java buzzwords - Data types - Variables - Arrays - operators - Control statements - Type conversion and casting. Concepts of classes and objects: Basic Concepts of OOPs - constructors - static keyword - Final with data - Access control - This key word - Garbage collection - Nested classes and inner classes - String class

UNIT II INHERITANCE, PACKAGES AND INTERFACES   (9 Hrs)
Inheritance: Basic concepts - Forms of inheritance - Super key word - method overriding - Abstract classes - Dynamic method dispatch - The Object class. Packages: Defining - Creating and Accessing - importing packages. Interfaces: Defining - Implementing - Applying - Variables and extending interfaces

UNIT III EXCEPTION HANDLING, MULTITHREADING   (9 Hrs)
Concepts of Exception handling - Types of exceptions - Creating own exception - Concepts of Multithreading - creating multiple threads - Synchronization - Inter thread communication. Enumeration: Autoboxing - Generics.

UNIT IV COLLECTIONS, I/O STREAMS   (9 Hrs)
Collections: List - Vector - Stack - Queue - Dequeue - Set - Sorted Set. Input / Output Basics - Streams - Byte streams and Character streams - Reading and Writing Console - Reading and Writing Files.

UNIT V EVENT DRIVEN PROGRAMMING AND JDBC   (9 Hrs)
Events - Delegation event model - Event handling - Adapter classes. AWT: Concepts of components - Font class - Color class and Graphics. Introduction to Swing: Layout management - Swing Components. Java Database Connectivity. Develop real time applications.

Text Books
1. Herbert Schildt, "Java: The Complete Reference", TMH Publishing Company Ltd, 11th Edition, 2018.
2. Sagayaraj, Denis, Karthik, Gajalakshmi, "JAVA Programming for core and advanced learners", Universities Press Private Limited, 2018.
3. Herbert Schildt, "The Complete Reference JAVA 2", TMH, Seventh Edition, 2006.

Reference Books
1. H.M.Dietel and P.J.Dietel, "Java How to Program", 11th Edition, Pearson Education/PHI, 2017.
2. Nageshvar rao, "Core Java and Integrated Approach", 1st Edition, Dreamtech, 2016.
3. Cay S. Horstmann, Gary cornell, "Core Java Volume -I Fundamentals", Prentice Hall, 9th Edition, 2013.
4. P.J. Dietel and H.M Dietel, "Java for Programmers", Pearson Education, 9th Edition, 2011.
5. Cay.S.Horstmann and Gary Cornell, "Core Java 2", Pearson Education, 8th Edition, 2008.

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Web References

1. http://www.ibm.com/developerworks/java/
2. http://docs.oracle.com/javase/tutorial/rmi/.
3. IBM's tutorials on Swings, AWT controls and JDBC.
4. https://www.edureka.co/blog
5. https://www.geeksforgeeks.org

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	3	2	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT408   **OPERATING SYSTEM**   **L T P C   Hrs**
                                                              3 0 0 3   45

Course Objectives
- To grasp a fundamental understanding of operating systems and processes
- To learn the concepts of CPU scheduling and deadlock
- To understand synchronization and memory management concepts in OS
- Understand the concepts of file systems and secondary storage structure
- To learn the features of commercial operating systems

Course Outcomes
After completion of the course, the students will be able to
CO1 - Define the concepts of operating systems operations, processes and threads. **(K1)**
CO2 - Apply the concepts of CPU scheduling and deadlock techniques **(K3)**
CO3 - Simulate the principles of memory management **(K2)**
CO4 - Identify appropriate file system and disk organizations for a variety of computing scenario **(K2)**
CO5 - Examine the features of various open source operating systems **(K3)**

UNIT I INTRODUCTION AND PROCESS MANAGEMENT   (9 Hrs)
Operating System Structure - Operating System Operations - Process Management - Memory Management - Storage Management - Protection and Security - System Structures: Operating System Services - User and Operating System Interface - System Calls - Types of System Calls - System Programs. Process Scheduling - Operations on Processes - Inter-process Communication. Case Study: Kernel data structures for various open source operating systems.

UNIT II CPU SCHEDULING AND DEADLOCK   (9 Hrs)
Overview of threads - Multicore programming-Multithreading Models - Threading Issues Basic Concepts of process scheduling - Scheduling Criteria - Scheduling Algorithms - Multiple Processor Scheduling, Dead Lock: Characterization, Prevention Detection, Avoidance and Recovery. Case Study: Linux Scheduling.

UNIT III CONCURRENT PROCESSES AND MEMORY MANAGEMENT   (9 Hrs)
Synchronization - The Critical-Section Problem - Peterson's Solution, Synchronization Hardware - Semaphores - Classic problems of Synchronization - Monitors Swapping - Contiguous Memory Allocation - Paging - Structure of the Page Table Segmentation, Demand Paging - Copy on Write - Page Replacement - Allocation of Frames - Thrashing

UNIT IV FILE SYSTEMS AND SECONDARY STORAGE STRUCTURE   (9 Hrs)
File Concept - Access Methods - Directory Structure - File Sharing - Protection, File System Structure - File System Implementation - Directory Implementation - Allocation Methods - Free-space Management. Disk Structure - Disk Scheduling - Disk Management - Swap-Space Management. Case Study: Linux File system

UNIT V CASE STUDY   (9 Hrs)
Linux System- Basic Concepts; System Administration-Requirements for Linux System Administrator, Setting up a LINUX Multifunction Server, Domain Name System, Setting Up Local Network Services; Virtualization-Basic Concepts, Setting Up Xen, VMware on Linux Host and Adding Guest OS.

Text Books
1. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, "Operating System Concepts", John Wiley & Sons (Asia) Pvt. Ltd, Ninth Edition, 2017.
2. Gary Nutt, "Operating Systems- A Modern Perspective", Pearson Education Pvt. Ltd, Second Edition, 2013.
3. Andrew S. Tanenbaum, "Modern Operating Systems", 3rd edition Prentice Hall of India Pvt. Ltd, 2015.

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Reference Books

1. William Stallings, "Operating System", Prentice Hall of India, 6th Edition, 2009.
2. Harvey M. Deitel, "Operating Systems", Pearson Education Pvt. Ltd, Third Edition, 2013.
3. William Stallings, "Operating System", Pearson Education, Sixth edition, 2015
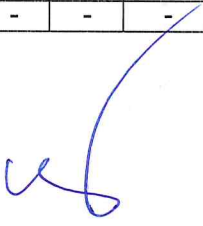
Web References

1. https://nptel.ac.in/courses/106108101/
2. http://www.tcyonline.com/tests/operating-system-concepts
3. http://www.galvin.info/history-of-operating-system-concepts-textbook
4. http://www.ittestpapers.com/operating-system-concepts

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	-	-	-	-	-	-	-	-	-	-	2	1	-	1
2	3	2	1	-	-	-	-	-	-	-	-	1	1	-	2
3	2	1	-	2	2	-	-	-	-	-	-	2	1	1	2
4	2	1	-	2	2	-	-	-	-	-	-	2	1	-	2
5	3	2	1	2	2	-	-	-	-	-	-	2	1	-	2

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ITT409	**WEB APPLICATION DEVELOPMENT**	3	0	0	3	45

Course Objective
- To understand the Core concepts of PHP.
- To understand and program with the object oriented concepts in PHP.
- To learn about Framework and Cake PHP.
- To define a models for database.
- To understand about WordPress and CMS concepts.

Course Outcome
After completion of the course, the students will be able to:
CO1 - Explain and program with core concepts of PHP. **(K2)**
CO2 - Explain the oops concepts in PHP **(K2)**
CO3 - Design and build database. **(K3)**
CO4 - Design a micro project. **(K3)**
CO5 - Understand JSON, XML, AJAX. **(K2)**

UNIT I CORE PHP (9 Hrs)
PHP Foundation: Installation - Syntax - Variables - Echo / Print - Data Types - Strings - Numbers - Math - Constants - Operators: Arithmetic - Comparison - Logical - String - Arrays - If...Else...Elseif - Switch - Loops - Functions - Arrays - Superglobals - RegEx.

UNIT II FORMS (9 Hrs)
PHP Form: Form Handling - GET/POST - Using Bootstarp - Form Validation - Form Required - Form Submission. Data: Date and Time - File Upload - Cookies - Sessions - Include - Exceptions. OOPS: Classes/Objects - Constructor - Destructor - Access Modifiers - Inheritance.

UNIT III DATABASE (9 Hrs)
Database: Connect - Create DB - Create Table - Insert Data - Get Last ID - Insert Multiple - Prepared - Select Data - Where - Order By - Delete Data - Update Data - Limit Data.

UNIT IV MICRO PROJECT - CASE STUDY (9 Hrs)
Design and build a Login form. Design and build an event registration form. Micro Project: Case Study - DB Design, Page Navigation Design, Web front end.

UNIT V JSON, XML, AJAX (9 Hrs)
JSON - XML: XML File - XML Read - XML Write. AJAX: AJAX Database - AJAX XML - AJAX Search - AJAX Poll.

Text books
1. Leon Atkinson," Core PHP Programming: Using PHP to Build Dynamic Web Sites", Paperback, 2000.
2. Keith Wald, Jason Lengstorf," Pro PHP and jQuery", Paperback, 2016.
3. Steven Suehring, Janet Valade, "PHP, MySQL, JavaScript & HTML5 All-in-One", John Wiley & Sons, Inc, 2013.

Reference Books
1. Richard Blum,"PHP, MySQL & JavaScript All-in-One", John Wiley & Sons,2018.

Web References
1. https://www.tutorialspoint.com/php/php_introduction.html
2. https://www.w3schools.com/php/php_intro.asp
3. https://www.guru99.com/cakephp-tutorial.html
4. https://www.ithands.com/blog/cms-or-php-framework-which-technology-is-better-for-my-business

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	1	-	-	1	-	-	-	-	-	2	3	-	-	3
CO2	2	1	-	-	1	-	-	-	-	-	3	3	-	-	3
CO3	3	2	1	-	1	-	-	-	-	-	3	3	-	-	3
CO4	3	2	1	-	1	-	-	-	-	-	3	3	-	-	3
CO5	2	1	-	-	2	-	-	-	-	-	3	3	-	-	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20HSP402	GENERAL PROFICIENCY-II	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To examine various standardized test in English language
- To recognize the key features of various technical writing
- To integrate LSRW skills to endorse multifarious skill set in practical situation
- To understand the factors that influence the usage of grammar
- To understand the basic concepts of logical reasoning skills

Course Outcomes

After completion of the course, the students will be able to

CO1 - Infer ideas to attend international standardized test by broadening receptive and productive skills **(K2)**

CO2 - Interpret the types of writing in different state of affairs **(K2)**

CO3 - Develop language skills professionally to groom the overall personality through sensitizing various etiquettes in real time situation **(K3)**

CO4 - Identify the rules of grammar in academic discourse settings **(K3)**

CO5 - Extend the skills to compete in various competitive exams like GATE, GRE, CAT, UPSC, etc. **(K2)**

UNIT I -CAREER SKILLS   (6 Hrs)

Listening: Listening at specific contexts **Speaking:** Mock interview (Personal & Telephonic)-**Reading**: Read and Review -Newspaper, Advertisement, Company Handbooks, and Guidelines (IELTS based) **Writing:** Essay Writing (TOEFL) **Vocabulary:** Words at specified context (IELTS)

UNIT II - CORPORATE SKILLS   (6 Hrs)

Listening: Listening and replicating **Speaking**: Team Presentation (Work Place Etiquettes) **Reading:** Short texts (signs, emoticons, messages) **Writing:** E-mail writing- Hard skills -Resume' Writing, Job Application Letter, Formal Letter **Vocabulary:** Glossary (IELTS)

UNIT III - FUNCTIONAL SKILLS   (6 Hrs)

Listening: Listening TED Talks - **Speaking:** Brainstorming &Individual Presentation, Persuasive Communication -- **Reading:** Text Completion (GRE Based) **Writing:** Expansion of Compound Words **Vocabulary:** Expansion of vocabulary (IELTS)

UNIT IV - TRANSFERABLE SKILLS   (6 Hrs)

Listening: Listening Documentaries and making notes -**Speaking:** Conversation practice at formal & informal context **Reading:** Read and transform- report, memo, notice and advertisement, **Writing:** Euphemism, Redundancy, and Intensifiers **Vocabulary:** Refinement of vocabulary (IELTS)

UNIT V -APTITUDE   (6 Hrs)

Transformational Grammar: Phrases & Clauses, Concord, Conditional Clauses, Voice, Modals

Verbal Ability Enhancement: Letter Series, Coding &Decoding, Sentence Completion (GATE), Critical Reasoning & Verbal Deduction (GATE), Syllogism

Reference Books

1. Lougheed, Lin. "Barron's Writing for the TOEFL IBT: With Audio CD". Barron's Educational series, 2008.
2. Tulgan, Bruce. "Bridging the soft skills gap: How to teach the missing basics to today's young talent". John Wiley & Sons, 2015.
3. Sherfield, Robert M. "Cornerstone: Developing Soft Skills". Pearson Education India, 2009.
4. Cullen, Pauline, Amanda French, and Vanessa Jakeman. "The official Cambridge guide to IELTS for academic & general training".Cambridge, 2014.
5. Ramesh, Gopalaswamy. "The ace of soft skills: attitude, communication and etiquette for success". Pearson Education India, 2010.

Web References

1. https://www.englishclub.com/grammar/nouns-compound.htm
2. https://lofoya.com/Verbal-Test-Questions-and-Answers/Sentence-Completion/l3p1
3. https://www.grammarwiz.com/phrases-and-clauses-quiz.html
4. https://www.clarkandmiller.com/25-english-euphemisms-for-delicate-situations/
5. http://www.englishvocabularyexercises.com/general-vocabulary/

B.Tech. Information Technology

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	-	-	-	1	-	3	-	1	-	1	-
2	1	-	-	-	-	-	-	1	-	3	-	1	-	-	-
3	1	-	-	-	-	-	-	-	-	3	-	1	-	1	-
4	1	-	-	-	-	-	-	1	-	3	-	1	-	-	1
5	1	-	-	-	-	-	-	-	-	3	-	1	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ESP468	PROGRAMMING IN JAVA LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

(Common to CSE, ECE, EEE, IT, ICE, MECH,
CIVIL, BME, MECHTRONICS, CCE)

Course Objectives
- To acquire programming skill in core java.
- To learn how to design java program and applications.
- To acquire object oriented skills in java.
- To develop the skill of designing applications.
- To explore database connectivity.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Apply and practice logical formulations to solve simple problems leading to specific applications. **(K3)**
CO2 - Demonstrate the use of inheritance, interface and package in relevant applications. **(K3)**
CO3 - Create java applications using exception handling multithread. **(K3)**
CO4 - Build java distributed applications using Collections and IO streams. **(K3)**
CO5 - Develop simple database programs. **(K3)**

List of Exercises
1. Develop simple programs using java technologies and testing tools.
2. Develop a java program that implements class and object.
3. Write a java program to demonstrate inheritance.
4. Develop a simple real life application program to illustrate the use of Multi Threads.
5. Implement simple applications using Collections.
6. Develop a simple application and use JDBC to connect to a back-end database.
7. Create a student application with Add, Edit, Delete, Show functions using JDBC.
8. Create a Bill Application to store sales details using JDBC.
9. Create java applications using Exception Handling for error handling.
10. Develop a java program that implements the Packages.

Reference Books
1. E. Balaguruswamy, "Programming with Java", TMH Publ, 2nd Edition, 2005.
2. JAVA How to programming by DIETEL & DIETEL.
3. Herbert Schil dt, "The Complete Reference JAVA 2", TMH, Seventh Edition, 2006.
4. Cay.S.Horstmann and Gary Cornell, "Core Java 2", Vol 2, Advanced Features, Pearson Education, Seventh Edition, 2010.
5. Sagayaraj, Denis, Karthik, Gajalakshmi, "JAVA Programming for core and advanced learners", Universities Press Private Limited, 2018.

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1. http://www.ibm.com/developerworks/java/
2. http://docs.oracle.com/javase/tutorial/rmi/.
3. IBM's tutorials on Swings, AWT controls and JDBC.
4. https://www.edureka.co/blog.
5. https://www.geeksforgeeks.org.

CO-POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP404   **OPERATING SYSTEM LABORATORY**

L	T	P	C	Hrs
0	0	2	1	30

Course Objectives

- To learn about the installation of different OS Platforms
- To learn the shell programming concepts
- To implement different Operating system scheduling algorithm
- To understand how system processes work and how to manage them
- To simulate deadlock, file allocation and organization techniques.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Experiment with UNIX commands and shell programming used to execute OS operations. **(K3)**

CO2 - Choose the best Scheduling and deadlock mechanism s for given problem instance. **(K3)**

CO3 - Identify the performance of various page replacement algorithms. **(K3)**

CO4 - Use and apply the file allocation and organization strategies. **(K3)**

CO5 - Demonstrate the resource allocation for given problem instance scenario. **(K3)**

List of Experiments

1. Installing of operating system and resource allocation.
2. Shell Programming: Creating a script, making a script executable, shell syntax (variables, conditions, control structures, functions, commands).
3. Simulate the following CPU scheduling algorithms.
4. Simulate Bankers Algorithm for Dead Lock Avoidance.
5. Simulate Bankers Algorithm for Dead Lock Prevention.
6. Simulate all file allocation strategies.
7. Process synchronization using semaphores.
8. Simulate all File Organization Techniques.
9. Simulate all page replacement algorithms.
10. Study of Linux OS, Microsoft, Mobile OS.

Reference Books

1. Abraham Silberschatz Peter B. Galvin and Greg Gagne, "Operating System Concepts", Wiley 8th Edition.
2. Garry. J. Nutt, "Operating Systems: A Modern Perspective", Addison-Wesley
3. Andrew S. Tanenbaum and Herbert Bros, "Modern Operating Systems (4th Edition)", Pearson
4. Russ Cox, FransKaashoek, Robert Morris , "xv6: a simple, Unix-like teaching operating system",

Web References

1. https://www.geeksforgeeks.org/operating-systems/
2. http://www.inf.ed.ac.uk/teaching/courses/os/prac/
3. http://www.scribd.com/doc/7137624/OS-Practical-File/
4. http://www.cl.cam.ac.uk/freshers/raspberrypi/tutorials/os/introduction.html/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP405	WEB APPLICATION DEVELOPMENT LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objective

- To understand the basic concepts of PHP
- To understand string concepts in PHP.
- To learn about arrays in PHP.
- To learn about file handling concepts in PHP
- To understand the concepts of form.

Course Outcome

After completion of the course, the students will be able to:

CO1 - Execute program with basic concepts of PHP. **(K3)**
CO2 - Design a Web forms and work with form. **(K3)**
CO3 - Use POST/GET, Session methods in website creation **(K3)**
CO4 - Implement web and browser cookies to store the data. **(K3)**
CO5 - Demonstrate applications with PHP and Database connectivity. **(K3)**

List of Exercises

1. Write a program in PHP to handle numbers, strings.
2. Write a program in using if else, else if statements, loops.
3. Write a simple program in PHP to manipulate array values.
4. Write a function in PHP to generate random password.
5. Write a program in PHP for processing a simple form (use controls like checkbox, radio buttons and options).
6. Write a program in PHP to upload file using form control.
7. Write a program in PHP for a simple POST and GET functions.
8. Write a program in PHP for setting and retrieving a Session.
9. Write a program in PHP for setting and retrieving a Cookie.
10. Design a login form using cookies, bootstrap, PHP, Database.
11. Design an event registration form using bootstrap, PHP, Database.
12. Design a student form with add, update, delete, display all and search option using student database.
13. Micro Project.

Reference Books

1. Leon Atkinson, "Core PHP Programming: Using PHP to Build Dynamic Web Sites", Paperback, 2000.
2. Keith Wald, Jason Lengstorf, "Pro PHP and jQuery", Paperback, 2016.
3. Steven Suehring, Janet Valade, "PHP, MySQL, JavaScript & HTML5 All-in-One", John Wiley & Sons, Inc, 2013.

Web References

1. https://www.w3schools.com/php/DEFAULT.asp
2. https://www.tutorialspoint.com/php/index.html
3. https://www.phptpoint.com/php-tutorial/
4. https://www.javatpoint.com/php-tutorial

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
2	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
3	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
4	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1
5	3	2	1	1	3	-	-	-	-	-	-	-	3	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

SEMESTER V

U20BST546	PROBABILITY AND STATISTICS (Common to CSE, IT)	L	T	P	C	Hrs
		2	2	0	3	60

Course Objectives
- To acquire skills in handling situation including more than one random variable.
- To familiarize the student about the continuous random variables and their applications.
- To study the basic concepts of Statistics.
- To learn the concept of testing of hypothesis using statistical analysis.
- To learn the concept of Small sampling.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Apply the concept of probability in random variables. **(K3)**
CO2 - Apply the basic rules of continuous random variables. **(K3)**
CO3 - Understand the basic concepts of Statistics. **(K2)**
CO4 - Derive the inference for various problems using testing of hypothesis in large samples **(K3)**
CO5 - Solve the problems related to testing of hypothesis in small samples **(K3)**

UNIT I DISCRETE RANDOM VARIABLES (12 Hrs)
Random Variables and their event spaces - The probability mass function - Distribution functions - Binomial - Geometric - Negative Binomial and Poisson.

UNIT II CONTINUOUS RANDOM VARIABLES (12 Hrs)
Some important distributions - Exponential distribution - Gamma - Weibull - Gaussian distributions. Application of distribution - Reliability - Failure density and Hazard function.

UNIT III STATISTICS (12 Hrs)
Measures of central tendency - Arithmetic Mean, Median and Mode - Measures of dispersion and Standard deviation - Skewness and Measures of Skewness - Pearson's coefficient of skewness - Moments - Correlation - Rank correlation and regression.

UNIT IV LARGE SAMPLES (12 Hrs)
Curve fitting by the method of least squares - fitting of straight lines - second degree parabolas and more general curves - Test of significance: Large samples test for single proportions, differences of proportions, single mean, difference of means and standard deviations.

UNIT V SMALL SAMPLES (12 Hrs)
Test for single mean - Difference of means and correlations of coefficients - Test for ratio of variances - Chi-square test for goodness of fit and independence of attributes.

Text Books
1. B.S.Grewal, "Higher Engineering Mathematics", KHANNA PUBLISHERS - Paperback - 3rd Edition - 2017.
2. T. Veerarajan, "Probability, Statistics and Random Processes", Tata McGraw-Hill Education, 2008.
3. Dr. A. Singaravelu, "Probability and Statistics", Meenakshi Agency, Paperback - 1 2019.

Reference Books
1. Ravish R. Singh, Mukul Bhatt "Engineering Mathematics", McGraw-Hill, 1st Edition, 2017.
2. William Mendenhall, Robert J. Beaver, Barbara M. Beaver: "Introduction to Probability & Statistics", Cengage Learning; 15th Edition 2019.
3. Richard .A. Johnson, Irwin Miller and John E. Freund," Probability and Statistics for Engineers", Pearson Education, Asia, 9th Edition, 2018.
4. Vijay K. Rohatgi and A.K. Md. Ehsanes Saleh, "An Introduction to Probability and Statistics", Wiley - 2008.
5. E. Rukmangadachari, "Probability and Statistics", Pearson Education India - 2012.

Web References
1. http:// www.stat110.net
2. http://www.nptel.ac.in/courses/111105035 (R.V)
3. http:// www.probabilitycourse.com.
4. www.edx.org/Probability
5. http://www2.aueb.gr/users/demos/pro-stat.pdf

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
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3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITCM02	MOBILE COMPUTING (Common to IT and CSE)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To understand the basic concepts of mobile computing
- To be familiar with the network protocol stack
- To learn the basics of mobile telecommunication system
- To be exposed to Ad-Hoc networks
- To gain knowledge about different mobile platforms and application development

Course Outcomes
After completion of the course, the students will be able to
CO1 - Explain the basics of mobile telecommunication system **(K2)**
CO2 - Articulate the required functionality at each layer for given application **(K2)**
CO3 - Identify solution for all functionality at each layer. **(K1)**
CO4 - Use Simulator tools and design Ad hoc networks **(K3)**
CO5 - Develop a mobile application **(K6)**

UNIT I INTRODUCTION (9 Hrs)
Mobile Computing - Mobile Computing Vs Wireless Networking - Mobile Computing Applications - Characteristics of Mobile computing - Structure of Mobile Computing Application. MAC Protocols - Wireless MAC Issues - Fixed Assignment Schemes - Random Assignment Schemes - Reservation Based Schemes.

UNIT II MOBILE INTERNET PROTOCOL AND TRANSPORT LAYER (9 Hrs)
Overview of Mobile IP - Features of Mobile IP - Key Mechanism in Mobile IP - route Optimization. Mobile TCP- WAP - Architecture - WDP - WTLS - WTP -WSP - WAE - WTA Architecture - WML

UNIT III MOBILE TELECOMMUNICATION SYSTEM (9 Hrs)
Global System for Mobile Communication (GSM) - Services & Architecture- Protocol-Connection Establishment - General Packet Radio Service (GPRS) - Universal Mobile Telecommunication System (UMTS) - Handover - Security.

UNIT IV MOBILE AD-HOC NETWORKS (9 Hrs)
Ad-Hoc Basic Concepts - Characteristics - Applications - Design Issues - Routing Popular Routing Protocols - Vehicular Ad Hoc networks (VANET) - MANET Vs VANET - Security.

UNIT V MOBILE PLATFORMS AND APPLICATIONS (9 Hrs)
Mobile Device Operating Systems - Special Constrains & Requirements - Commercial Mobile Operating Systems - Software Development Kit: iOS, Android, BlackBerry, Windows Phone - M- Commerce - Structure - Pros & Cons - Mobile Payment System - Security Issues.

Text Books
1. Prasant Kumar Pattnaik, Rajib Mall, "Fundamentals of Mobile Computing", PHI Learning Pvt. Ltd, New Delhi - 2012.
2. Jochen H. Schller, "Mobile Communications", Second Edition, Pearson Education, New Delhi, 2007
3. C.K.Toh, "AdHoc Mobile Wireless Networks", First Edition, Pearson Education, 2002.

Reference Books
1. Dharma Prakash Agarval, Qing and An Zeng, "Introduction to Wireless and Mobile systems", Thomson Asia Pvt Ltd, 2005.
2. William.C.Y.Lee,"Mobile Cellular Telecommunications-Analog and Digital Systems", Second Edition,TataMcGraw Hill Edition ,2006.
3. UweHansmann, LotharMerk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, 2003.

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Web References

1. Developers : http://developer.android.com/index.html
2. Apple Developer : https://developer.apple.com/
3. Windows Phone DevCenter: http://developer.windowsphone.com
4. BlackBerry Developer   : http://developer.blackberry.com/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT511	DATA WAREHOUSING AND DATA MINING	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- Be familiar with the concepts of data warehouse and data mining.
- Be acquainted with the tools and techniques used for Knowledge Discovery in Databases.
- To understand data pre-processing and data visualization techniques.
- To study algorithms for finding hidden and interesting patterns in data.
- To understand and apply various classification and clustering techniques using tools.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Describe a data warehouse **(K2)**
CO2 - Apply pre-processing techniques **(K3)**
CO3 - Interpret correlation based frequent patterns in large data sets **(K2)**
CO4 - Compare and contrast the various classifiers **(K2)**
CO5 - Apply data mining techniques and methods to large data sets **(K3)**

UNIT I INTRODUCTION TO DATA WAREHOUSING   (9 Hrs)

Data Warehouse: Data warehouse -basic concepts- Modeling - Design and usage- Implementation -Data generalization by Attribute-oriented induction approach - Data cube computation methods.

UNIT II DATA MINING   (9 Hrs)

Data Mining: Introduction- Kinds of Data and Patterns-Major issues in data mining- Data Objects and attribute types - Statistical description of data - Measuring data similarity and dissimilarity. Data preprocessing: Overview-Data cleaning-Data integration -Data reduction-Data transformation and discretization.

UNIT III ASSOCIATION RULE MINING   (9 Hrs)

Association Rule Mining: Basic concepts- Frequent item set mining methods: Apriori algorithm- A pattern growth approach for mining frequent item sets—Pattern evaluation methods- Mining multilevel, multi-dimensional space constraint based frequent pattern mining

UNIT IV CLASSIFICATION   (9 Hrs)

Classification: Basic concepts- Decision Tree Induction - Bayes Classification Methods - Rule Based Classification-Model evaluation and selection techniques to improve classification accuracy -Support Vector Machines Classification using frequent patterns- Other Classification Methods.

UNIT V CLUSTERING   (9 Hrs)

Clustering: Cluster analysis- Partitioning methods- Hierarchical methods- Density based methods - Grid based methods - Model-Based Clustering Methods - Clustering High Dimensional Data- Constraint based Cluster Analysis - Introduction to outlier analysis -Data Mining Applications.

Text Books
1. Jiawei Han and Micheline Kamber, —Data Mining Concepts and Techniquesǁ, 3rd Edition, Elsevier, 2012.
2. Alex Berson and Stephen J.Smith, "Data Warehousing, Data Mining and OLAP", Tata McGraw - Hill Edition, Thirteenth Reprint 2008.
3. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, "Introduction to Data Mining", Person Education, 2007.

Reference Books
1. Gupta G.K., —Introduction to Data Mining with Case Studiesǁ, Eastern Economy Edition, Prentice Hall of India, 2006.
2. Charu C. Aggarwal, Data Mining: The Textbookǁ, Kindle Edition, Springer, 2015.
3. Margret H. Dunham, Data Mining: Introductory and Advanced Topicsǁ, 17th Edition, Pearson, 2013.

Web References
1. www.cs.waikato.ac.nz/ml/weka

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

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	NETWORK SECURITY	L	T	P	C	Hrs
U20ITCM01	**(Common to CSE and IT)**	3	0	0	3	45

Course Objectives

- To provide students with contemporary knowledge in Cryptography and Security and various threats and attacks in a network
- To introduce fundamental concepts of symmetric and asymmetric cipher model.
- To know the concepts of Key management techniques and Cryptographic Hash algorithms
- To understand the various authentication schemes and system control mechanisms
- To understand necessary approaches and techniques to build protection mechanisms in order to secure computer networks.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Classify cryptographic techniques using a mathematical approach by examining nature of attack. **(K2)**

CO2 - Apply the different cryptographic operations using public and private key cryptography **(K3)**

CO3 - Summarize solutions for effective key management distribution and maintain message integrity **(K2)**

CO4 - Identify and use appropriate algorithms for assuring System security and authentication. **(K3)**

CO5 - Outline the security requirements and solutions for wireless networks and distributed systems. **(K2)**

UNIT I INTRODUCTION   (9 Hrs)

Security Attack - Non-cryptographic Protocol Vulnerabilities - Software Vulnerabilities - The need for security - Security services - Security Mechanisms- Classical encryption: Classical Techniques

UNIT II SYMMETRIC AND ASYMMETRIC CIPHER   (9 Hrs)

Symmetric Ciphers: Symmetric and asymmetric cryptography- Key size and Key Range- DES - Triple DES -AES - Blowfish - RC5- Pseudorandom Number Generators - Asymmetric Ciphers: RSA Algorithms - Security of RSA - Knapsack Algorithm - Differential and Linear Cryptanalysis-Number Theory

UNIT III KEY MANAGEMENT AND DATA INTEGRITY ALGORITHMS   (9 Hrs)

Diffie Hellman key exchange -Elgamal Cryptographic System - Elliptic Curve Arithmetic - Elliptic Curve Cryptography - Cryptographic Hash Functions: Secure Hash Algorithm (SHA-1) -Message authentication codes: HMAC.

UNIT IV AUTHENTICATION   (9 Hrs)

Digital Signatures -Elgamal Digital Signature Scheme - NIST Digital Signature Algorithm - Elliptic Curve Digital Signature Algorithm - RSA-PSS Digital Signature - Biometric Authentication - Kerberos - X.509 Authentication Service - Public Key Infrastructure.

UNIT V NETWORK AND WIRELESS SECURITY'S   (9 Hrs)

Email Security: Pretty good privacy - S/MIME-IP Security - Web Security: SSL/ Transport Layer Security - Secure electronic transaction (SET) -System Security- Firewalls design principles. Intrusion detection System - Virtual Private Networks - Wireless security: IEEE 802.11 overview and its security - WEP - WPA.

Case Studies: Snort and Stenographic tools - Bit coin and Crypto currency system.

Text Books

1. William Stallings, "Cryptography & Network Security- Principles and Practices",Pearson Publishers, Seventh Edition, 2017.
2. AtulKahate, "Cryptography and Network Security",McGraw Hill, 3rd Edition, 2011.

Reference Books

1. Charles P. Pfleeger, Shari Lawrence Pfleeger , "Security in computing", Prentice Hall of India,Fifth Edition,2015.
2. Charlie Kaufman, Radia Perlman, and Mike Speciner, "Network Security: PRIVATE Communication in a PUBLIC World", Prentice Hall, ISBN 0-13-046019-2
3. Wenbo Mao, "Modern Cryptography: Theory and Practice",Prentice Hall PTR, First Edition,2003.
4. William Stallings, "Network Security Essentials: Applications and Standards",Prentice Hall, Fourth Edition 2007.
5. Douglas R. Stinson, "Cryptography: Theory and Practice",CRC press, Third Edition,2006.

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Web References

1. https://www.coursera.org/learn/crypto
2. https://www.mitel.com/articles/web-communication-cryptography-and-network-security
3. http://williamstallings.com/Cryptography/Crypto7e-Student/
4. http://www.maths.usyd.edu.au/u/afish/Math2068/index_lectures.html

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP506	MOBILE COMPUTING LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To understand the components and structure of mobile application development.
- To understand how to work with various mobile application development frameworks.
- To learn the basic and important design concepts of development of mobile applications.
- To understand the capabilities and limitations of mobile devices.
- To develop a new Mobile Application.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Develop mobile applications using GUI and Layouts. **(K3)**
CO2 - Develop mobile applications using Event Listener. **(K3)**
CO3 - Develop mobile applications using Databases. **(K3)**
CO4 - Develop mobile applications using RSS Feed, SMS, Multithreading and GPS. **(K3)**
CO5 - Analyze and discover own mobile app for simple needs. **(K4)**

LIST OF EXPERIMENTS

1. Develop an application that uses GUI components, Font and Colors
2. Develop an application that uses Layout Managers.
3. Develop an application that uses event listeners.
4. Write an application that draws basic graphical primitives on the screen
5. Develop an application that makes use of databases.
6. Develop an application that makes use of Notification Manager
7. Implement an application that uses Multi-threading
8. Develop a native application that uses GPS location information
9. Implement an application that writes data to the SD card.
10. Implement an application that creates an alert upon receiving a message
11. Write a mobile application that makes use of RSS feed
12. Develop a mobile application to send an email.
13. Develop a Mobile application for simple needs (Mini Project).

Reference Books

1. Build Your Own Security Lab, Michael Gregg, Wiley India, 2012

Web References

1. http://www.edutechlearners.com/mobile-computing-lab-manual/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	3	2	2	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP507	DATA WAREHOUSING AND DATA MINING LABORATORY	L 0	T 0	P 2	C 1	Hrs 30

Course Objectives

- To perform data mining tasks using a data mining toolkit (such as open source WEKA).
- To understand the data sets and data pre-processing.
- To demonstrate the working of algorithms for data mining tasks such association rule mining, classification, clustering and regression.
- To work with data mining techniques with varied input values for different parameters.
- To obtain Practical Experience Working with all real data sets.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the various kinds of tools. **(K1)**

CO2 - Demonstrate the classification, clustering and etc. in large data sets. **(K3)**

CO3 - Apply mining algorithms as a component to the exiting tools. **(K3)**

CO4 - Apply mining techniques for realistic data. **(K3)**

CO5 - Explore hands-on experience working with all real data sets. **(K3)**

LIST OF EXPERIMENTS

1. Explore various commands given in PL/SQL in Oracle 8.0
2. Execute multi-dimensional data model using SQL queries.
3. Implement various OLAP operations such as slice, dice, roll up, drill up, pivot etc.
4. Implementation of Text Mining on the data warehouse
5. Explore the correlation-ship analysis between the data set
6. Evaluate attribute relevance analysis on a weather data warehouse
7. Evaluate Information Gain of an attribute in the student database
8. Experiment to predict the class using the Bayesian classification
9. Find out a weight & bias updating using the Back Propagation Neural Network
10. To perform various data mining algorithms on the give data base using WEKA

Reference Books

1. Ramesh Sharda, Dursun Delen, David King Business Intelligence, 2/E; Efraim Publisher Turban,pearson Education, 2011.
2. Berry, Gordon S. Linoff, "Data Mining Techniques: For Marketing, Sales, and Customer Relationship Management", John Wiley & Sons Inc publishers, 3 rd Edition, 2011.
3. Jiawei Han, Micheline Kamber, "Data Mining: Concepts and Techniques" 3rd edition, Morgan Kaufmann, 2012.

Web References

1. www.cs.waikato.ac.nz/ml/weka

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP508	NETWORK SECURITY LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives
- To learn different cipher techniques
- To implement the algorithms DES, RSA,SHA-3
- To implement the authentication algorithms.
- To develop a digital signature scheme using Digital signature standard.
- To use network security tools and vulnerability assessment tools

Course Outcomes
After completion of the course, the students will be able to

CO1 - Develop code for classical Encryption Techniques to solve the information security problems. **(K3)**

CO2 - Build cryptosystems by applying symmetric and public key encryption algorithms. **(K3)**

CO3 - Construct code for key exchange and message authentication algorithms. **(K3)**

CO4 - Develop a digital signature scheme using Digital signature standard. **(K3)**

CO5 - Demonstrate the network security system using open source tools, Snort, Net Stumbler KF Sensor. **(K3)**

LIST OF EXPERIMENTS
- Implement the following substitution & transposition techniques:
  a. Caesar Cipher
  b. Playfair Cipher
  c. Hill Cipher
  d. Vigenere Cipher
  e. Rail fence-row & Column Transformation
- Apply DES algorithm for practical applications.
- Implement RSA Algorithm for public key cryptography
- Implement the Diffie-Hellman Key Exchange algorithm for a given problem.
- Design a method to simulate the HTML injections and cross-site scripting (XSS) to exploit the attackers.
- Implementation of RSA based signature system using Digital signature standard
- Calculate the message digest of a text using the SHA-3 algorithm
- Learn to install Virtual Box or any other equivalent software on the host OS
- Demonstrate how to provide secure data storage, secure data transmission and f,or creating digital signatures (GnuPG).
- Setup a honey pot and monitor the honeypot on network (KF Sensor)
- Perform wireless audit on an access point or a router and decrypt WEP and WPA.(Net Stumbler)
- Demonstrate intrusion detection system (IDS) using Snort Tool

Text Books
1. Michael Gregg,Build Your Own Security Lab: A field guide for network Testing, Wiley,India edition, ISBN: 9788126516919.

Reference ooks
1. Arthur Cobnklin, 'Principles of Computer Security CompTIA Security+ and Beyond', Greg White 5th Edition,2018,McGraw-Hill Education

Web References
1. https://www.coursera.org/learn/crypto
2. https://www.mitel.com/articles/web-communication-cryptography-and-network-security
3. http://williamstallings.com/Cryptography/Crypto7e-Student/
4. http://www.maths.usyd.edu.au/u/afish/Math2068/index_lectures.html

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
CO5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

SEMESTER VI

U20ITT613	ARTIFICIAL INTELLIGENCE	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To Study the Concepts of Artificial Intelligence.
- To learn the methods of solving problems using Artificial Intelligence.
- To introduce the concepts of Expert Systems and machine Learning.
- To identify problems that is amenable to solve by AI methods.
- To identify appropriate AI methods to solve a given problem.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Recognize appropriate search algorithms for any AI problem **(K2)**

CO2 - Describe a problem propositional and predicate logic **(K2)**

CO3 - Apply the APT agent strategy to solve a given problem **(K3)**

CO4 - Use various Planning and Learning strategies to solve a problem **(K3)**

CO5 - Construct applications for NLP that uses Artificial Intelligence **(K3)**

UNIT I INTRODUCTION (9 Hrs)

Introduction: Introduction to Artificial Intelligence-History of AI- AI Techniques - Data Acquisition and Learning Aspects in AI - Typical Intelligent Agents - General Search algorithm - BFS- A* Search- AO* Search- Memory Bounded Heuristic Search.

UNIT II KNOWLEDGE AND REASONING - I (9 Hrs)

Knowledge Representation: Knowledge Representation-Knowledge based Agents - Propositional Logic-Predicate Logic-Unification and Lifting - Forward Chaining-Backward Chaining - Representing Knowledge using Rules-Semantic Networks - Frame Systems

UNIT III KNOWLEDGE AND REASONING - II (9 Hrs)

Reasoning Under Uncertainty: Inference - Probabilistic inference - Types of Reasoning- Expectation Maximization - Bayesian networks - Hidden Markov models - Reasoning Systems for Categories - Reasoning with Default Information.

UNIT IV PLANNING (9 Hrs)

Planning and Learning: Planning Problem - Simple Planning agent - Planning as a State space Search - Knowledge based Planning - Blocks world - Execution Monitoring and Re-planning-Continuous Planning-Multi-agent Planning-Job shop Scheduling Problem - Overview of different forms of learning- Learning Decision Trees, Neural Networks.

UNIT V APPLICATIONS (9 Hrs)

Applications and Game Playing: Prolog Programming - Natural Language Processing - Speech Recognition - Robot - Hardware - Perception - Game Playing - Optimal Decisions in Games - Alpha - Beta Pruning - Stochastic Games - Case study in AI Applications

Text Books

1. S. Russell and P. Norvig, "Artificial Intelligence: A Modern Approach", Prentice Hall, Third Edition, 2009.
2. Deepak Khemani "Artificial Intelligence", Tata McGraw Hill Education 2013.
3. Patrick Henry Winston, "Artificial Intelligence", 3rd edition Pearson Education, Inc., 2001.

Reference Books

1. Bratko, Prolog, "Programming for Artificial Intelligence", Fourth edition, Addison-Wesley Educational Publishers Inc., 2011.
2. David L. Poole and Alan K. Mackworth, "Artificial Intelligence: Foundations of Computational Agents", Cambridge University Press, 2010.
3. Rajendraakerkar, "Introduction to Artificial Intelligence", prentice hall of India, 2005.

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Web References

1. https://www.ailab.com.au/resources/online-resources/https://www.allaboutcircuits.com/video-tutorials/transistors/
2. https://aaai.org/Resources/resources.php https://nptel.ac.in/courses/117/106/117106091/
3. https://nptel.ac.in/courses/106/105/106105077/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT614	DATA SCIENCE AND ANALYTICS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To gain knowledge about the concepts involved in data analytics.
- To discover insights in data using R programming.
- To summarize the operations involved in Hadoop Map Reduce.
- To make use of algorithms related to regression and classification.
- To examine data using time series analysis and text analysis

Course Outcomes

After completion of the course, the students will be able to

CO1 - Experiment with data analytics using R language. **(K3)**
CO2 - Demonstrate clustering algorithms and association rules. **(K2)**
CO3 - Use algorithms related to regression and classification. **(K3)**
CO4 - Examine data using time series analysis and text analysis. **(K2)**
CO5 - Utilize Hadoop platform to solve map reduce problems. **(K3)**

UNIT I DATA ANALYTICS USING R   (9 Hrs)

Big Data Overview- Big Data Vs Data Science -Examples of Big Data Analytics-Data Analytics Lifecycle overview-Phases in the lifecycle-GINA Case Study-Introduction to R programming-Exploratory Data Analysis-Statistical Methods for Evaluation.

UNIT II REGRESSION AND CLASSIFICATION   (9 Hrs)

Scope of Regression Techniques-Linear Regression-Logistic Regression-Additional Regression models-Scope of Classification Techniques-Decision Trees-Naïve Bayes-Diagnostics of Classifiers-Additional Classification Methods-Applications: Prediction of crop yield

UNIT III CLUSTERING AND ASSOCIATION RULES   (9 Hrs)

Overview of clustering-Scope of Clustering Techniques- K Means clustering- Additional Algorithms- Clustering in practise: Fake news identification-Overview of Association rules-Apriori Algorithm-Evaluation of Candidate Rules-Applications of Association Rules-An Example: Transactions in a grocery store-Validation and Testing-Diagnosis

UNIT IV TIME SERIES ANALYSIS AND TEXT ANALYSIS   (9 Hrs)

Overview of Time Series Analysis-ARIMA Model-Additional Methods-Text Analysis Steps-A Text Analysis Example-Collecting Raw Text-Representing Texts-TFIDF-Categorizing documents by topics-Determining Sentiments-Gaining Insights.

UNIT V HADOOP MAP REDUCE AND DATA ANALYTICS   (9 Hrs)

Installing and Understanding Hadoop-HDFS and Map Reduce Architecture-Hadoop Map Reduce Example-Hadoop Map Reduce in R-Data Analytics Problems: Exploring web pages categorization - Computing the frequency of stock market change-Real Time Recommender model using Apache Spark.

Text Books

1. David Dietrich, Barry Heller and Beibei Yang, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", EMC Education Services, Reprint 2015, Wiley, ISBN: 9788126556533.
2. VigneshPrajapathi, "Big Data Analytics with R and Hadoop", Packt Publishing, 2013, Birmingham, Mumbai.

Reference Books

1. Roger D. Peng, "R Programming for Data Science", LeanPub, 2015.
2. Bart Baesens , "Analytics in a Big Data World: The Essential Guide to Data Science and its Applications", Wiley Publishers, 2014.
3. Bill Franks, "Taming the Big Data Tidal Wave: Finding opportunities in Huge DataStreams with Advanced Analytics", John Wiley & sons, 2012.

Web References

1. www.ibm.com/Data Analytics/
2. https://www.ijser.org/researchpaper/Importance-of-Clustering-in-Data-Mining.pdf

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3. https://datafloq.com/read/7-innovative-uses-of-clustering-algorithms/6224
4. https://publications.waset.org/10011058/improving-fake-news-detection-using-k-means-and-support-vector-machine-approaches
5. https://statisticsbyjim.com/regression/when-use-regression-analysis/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	3	1	2	-	-	-	-	-	-	2	2	2	3
2	2	1	2	-	2	-	-	-	-	-	-	1	2	2	3
3	2	2	3	1	2	-	-	-	-	-	-	2	2	2	3
4	2	1	2	-	2	-	-	-	-	-	-	1	2	2	3
5	2	1	3	1	2	-	-	-	-	-	-	2	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT615	DESIGN THINKING	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To make use of practical design thinking methods in every stage of problem with the help of method templates.
- To apply design thinking to a problem in order to generate innovative and user-centric solutions.
- To empathize with end user and initiate a new working culture based on user-centric approach.
- To prototype and run usability tests for unbiased examination of the product in order to identify problem areas.
- To come up with exposure to design thinking for designing innovative products.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the fundamentals of Design Thinking and innovation. **(K2)**
CO2 - Empathize and analyze model action plan. **(K2)**
CO3 - Describe the principles of innovation and idea generation for product design. **(K2)**
CO4 - Apply design thinking techniques for given tasks. **(K3)**
CO5 - Apply the design thinking techniques for solving problems in various sectors. **(K3)**

UNIT I INTRODUCTION TO DESIGN (9 Hrs)

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design - Introduction to design thinking - history of Design Thinking - New materials in Industry.

UNIT II DESIGN THINKING (9 Hrs)

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brain storming, product development.

UNIT III INNOVATION AND PRODUCT DESIGN (9 Hrs)

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity. Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications.

UNIT IV DESIGN THINKING FOR STRATEGIC INNOVATION (9 Hrs)

An exercise in design thinking - implementing design thinking for better process. Implement design thinking process in various Industries. Design thinking for Startups.

UNIT V DESIGN THINKING IN VARIOUS SECTORS (9 Hrs)

Case studies in Information Technology, Finance, Education, Management and Retail sector. Analyze and Prototyping, Usability testing, Organizing and interpreting results.

Text Books

1. Change by design, Tim Brown, Harper Bollins (2009)
2. Design thinking in the Class Room by David Lee, Ulysses press.
3. Product Design and Manufacturing by A.K. Chitale and R.C. Gupta, Prentice Hall

Reference Books

1. Design the Future , by Shrrutin N Shetty , Norton Press
2. Universal principles of design- William lidwell, kritina holden, Jill butter.
3. The era of open innovation - chesbrough.H

Web References

1. https://drive.google.com/file/d/1cplqb1eOWnoNMhFWNP8TyYLF2qHdGY_K/view
2. https://nptel.ac.in/courses/110/106/110106124/#

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITT616	BLOCK CHAIN TECHNOLOGY	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To understand the concepts of block chain.
- To learn about Bit coin, Cryptocurrency.
- To explore the concepts of Ethereum.
- To learn about Hyperledger Fabric model and its architecture.
- To integrate ideas from block chain technology into projects.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the basic concepts of Block Chain Technologies. **(K1)**
CO2 - Explain the functional /operational aspects of Cryptocurrency Ecosystem. **(K2)**
CO3 - Develop application using Ethereum. **(K5)**
CO4 - Compute models for Block Chain Technology. **(K3)**
CO5 - Illustrate Blockchain with IoT and track the emerging trends in Blockchain. **(K3)**

UNIT I INTRODUCTION TO BLOCK CHAIN (9 Hrs)
Block Chain - History of Block Chain - Types of Block Chain - Consensus - CAP Theorem and Block Chain - Decentralization using Block Chain - Block Chain and full ecosystem decentralization - Platforms for decentralization.

UNIT II INTRODUCTION TO CRYPTOCURRENCY (9 Hrs)
Bitcoin - Digital keys and addresses - Transactions - Mining - Bitcoin Network and Payments - Wallets - Bitcoin Payments Alternative coins - Theoretical Foundations - Bitcoin limitations - Name coin - Lite coin - Prime coin - Zcash - Smart contracts - Ricardian contracts.

UNIT III ETHEREUM (9 Hrs)
Introduction - Ethereum network - Components of the Ethereum ecosystem - Programming Languages - Ethereum Development Environment - Development Tools and Frameworks. **Illustrative:** Setup the Ethereum development environment.

UNIT IV WEB3 AND HYPERLEDGER (9 Hrs)
Introduction to Web3 - Contract Deployment - Development Frameworks - Hyperledger as a protocol - Reference Architecture - Hyperledger Fabric - Sawtooth Lake - Corda. **Illustrative:** Creating and deploying a business network on Hyperledger Composer Playground, Implementation of business network in Blockchain using Hyperledger Fabric.

UNIT V BLOCK CHAIN APPLICATIONS (9 Hrs)
IoT with Block Chain - Block Chain based voting system - Border Control - Medical Record Management System - Alternative Blockchains - Kadena - Ripple - Rootstock - Quorum - Scalability - Privacy - Other Challenges.

Text Books
1. Imran Bashir, "Mastering Blockchain: Distributed Ledger Technology, Decentralization and Smart Contracts Explained", Second Edition, Packt Publishing, 2018.
2. A. Narayanan, J. Bonneau, E. Felten, A. Miller, S. Goldfeder, "Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction", Princeton University Press, 2016.

Reference Books
1. Mastering Bitcoin: Unlocking Digital Cryptocurrencies by Andreas M. Antonopoulos.
2. Mastering Ethereum: Building Smart Contracts and DApps by Andreas M. Antonopoulos, 1st Edition.
3. Building Blockchain Projects by Narayan Prusty, 2017.

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Web References

1. https://developer.ibm.com/technologies/blockchain/
2. https://www.edx.org/course/introduction-to-hyperledger-blockchain-technologie/
3. https://nptel.ac.in/courses/106104220/blockchain technology and applications/
4. https://blockgeeks.com/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
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3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITP609	ARTIFICIAL INTELLIGENCE LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives
- To study the concepts of Artificial Intelligence
- To learn the methods of solving problems using Artificial Intelligence.
- To introduce the concepts of Expert Systems and machine learning.
- To identify problems that is amenable to solve by AI methods.
- To identify appropriate AI methods to solve a given problem.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Identify appropriate idealizations for converting real world problems into AI search problems. **(K2)**

CO2 - Analyse and formalize the given search problem. **(K2)**

CO3 - Explain proofs in first order and propositional logic. **(K2)**

CO4- Choose and implement appropriate learning algorithms for supervised learning problem. **(K3)**

CO5 - Describe the basic construction of Turing machine and its recursive languages and functions. **(K2)**

LIST OF EXPERIMENTS
1. Study of PROLOG. Write the following programs using PROLOG
2. Write a program to solve 8 queens problem
3. Solve any problem using depth first search.
4. Write a program to solve the Monkey Banana problem
5. Write a program to solve water jug problem using LISP
6. Solve any problem using best first search.
7. Solve 8-puzzle problem using best first search
8. Solve Robot (traversal) problem using means End Analysis
9. Solve traveling salesman problem.
10. WAP in turbo prolog for medical diagnosis and show the advantage & disadvantage of green and red cuts
11. Implementation of A* Search Algorithm
12. Implementation of AO* Search Algorithm
13. Implementation of Wumpus World Problem
14. Implementation of Decision Tree Learning

Text Books
1. S. Russell and P. Norvig, "Artificial Intelligence: A Modern Approach", Prentice Hall, Third Edition, 2009.
2. Deepak Khemani "Artificial Intelligence", Tata McGraw Hill Education 2013.

Reference Books
1. Bratko, —Prolog: "Programming for Artificial Intelligence", Fourth edition, Addison-Wesley Educational Publishers Inc., 2011.
2. David L. Poole and Alan K. Mackworth, - "Artificial Intelligence: Foundations of Computational Agents", Cambridge University Press, 2010.
3. RajendraAkerkar, "Introduction to Artificial Intelligence", Prentice hall of India, 2005.
4. Patrick Henry Winston, "Artificial Intelligence", 3rd edition Pearson Education, Inc., 2001.

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1. https://www.ailab.com.au/resources/online-resources/
2. https://aaai.org/Resources/resources.php
3. https://nptel.ac.in/courses/106/105/106105077/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP610	DATA SCIENCE LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To introduce the basic concepts of Machine Learning and Python / R.
- To apply supervised learning techniques.
- To implement unsupervised learning algorithms.
- To visualize the graphical models of machine learning algorithms.
- To implement advancement learning techniques.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Elaborate program in Python / R for various Learning algorithms. **(K2)**
CO2 - Design and implement various machine learning algorithms in a range of real-world applications. **(K3)**
CO3 - Evaluate and interpret the results of Algorithms **(K5)**
CO4 - Explore graphical models of machine learning algorithms **(K4)**
CO5 - Summarize the various learning techniques. **(K2)**

LIST OF EXPERIMENTS

1. Study and usage of python and R language.
2. Explore the packages required for machine learning including numpy, scikit-learn, and matplotlib and pgmpy.
3. Implement FIND-S algorithm, for finding the most specific hypothesis.
4. Implement Regression to predict the house price from training data. The input variables will be locality, size of a house, etc.
5. Implement SVM for any Dataset.
6. Implement the Decision Tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.
7. Implement EM algorithm to cluster a set of data stored in a file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering.
8. Implement the Naive Bayesian classifier for a sample training data set.
9. Implement Naive Bayes classifier for credit card analysis.
10. Implement HMM for an application.
11. Implement bagging and boosting techniques
12. Implement reinforcement learning and develop a game of your own.
    Data Sets: https://www.kaggle.com and http://archive.ics.uci.edu/ml/datasets.html

Reference Books

1. EthemAlpaydin, —Introduction to Machine Learning 3E (Adaptive Computation and Machine Learning Series), Third Edition, MIT Press, 2014
2. Jason Bell, —Machine learning - Hands on for Developers and Technical Professionals, First Edition, Wiley, 2014.
3. Stephen Marsland, —Machine Learning - An Algorithmic Perspectivell, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series, 2014.
4. Tom M Mitchell, —Machine Learningll, First Edition, McGraw Hill Education, 2013.

Web References

1. https://towardsdatascience.com/machine-learning/home/
2. https://www.geeksforgeeks.org /machine-learning/

COs/POs/PSOs Mapping

COs		Program Outcomes (POs)											Program Specific Outcomes (PSOs)		
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1		2	1	1	-	3	-	1	-	1	1	2	1	2	2	3
2		3	2	2	1	3	-	1	-	1	1	2	1	2	2	3
3		2	2	2	1	3	-	1	-	1	1	2	1	2	2	3
4		2	2	2	1	3	-	1	-	1	1	2	1	2	2	3
5		2	1	1	-	3	-	1	-	1	1	2	1	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP611	CREATIVE INNOVATIVE PROJECT LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives
- To understand the software engineering concepts practically with CASE Tools
- To learn the modelling concepts for an application
- To practice object oriented analysis and design concepts
- To understand mapping of design to code
- To demonstrate the testing concepts

Course Outcomes
After completion of the course, the students will be able to

CO1 - Select appropriate software engineering models and techniques with relevance to application. **(K2)**

CO2 - Apply UML diagrams to an application/ project **(K3)**

CO3 - Identify project management techniques for a project **(K2)**

CO4 - Use design patterns to implementation constructs **(K3)**

CO5 - Generate and develop test cases for a project **(K5)**

LIST OF EXPERIMENTS
1. Study of case tools such as rational rose or equivalent tools like Argo UML, Visual suite, SDE for Eclipse / IBM Websphere etc.
2. Problem Identification and defining Problem statement
3. Requirements Implementation of requirements engineering activities such as elicitation, validation, management and prepare SRS document
4. OO Analysis - Identify scenarios and Identify Use Cases and develop the Use Case model
5. Using the identified scenarios find the interaction between objects and represent them using UML Sequence diagrams. Draw relevant state charts and activity diagrams.
6. Study and usage of software project management tools such cost estimates and scheduling
7. Identify appropriate software architecture style and design modeling and prepare Design document
8. Documentation of the complete modeling practice using software engineering paradigms
9. Data modeling using automated tools.
10. Applying design patterns during implementation
11. Exposure towards test plan generators, test case generators, test coverage and software metrics.

Application Domain: Agriculture - Education - Health care - Digital Marketing - online shopping - Banking and finance - Smart cities - Travel.

Preferred SOFTWARE TOOLS: 30 user Licensed Rational Suite

Open Source Alternatives: ArgoUML

Web References
1. www.uml.org
2. www.holub.com/goodies/uml

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	2	2	3	3	3	3	3	3	3	3	3	3	3
2	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	3	2	2	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

SEMESTER VII

U20ITCM05	CLOUD COMPUTING	L	T	P	C	Hrs
	(Common to IT and AI&DS)	3	0	0	3	45

Course Objectives
- To familiarize the basics of cloud computing
- To understand the importance of cloud computing mechanisms
- To understand virtualization concepts and Xen Hypervisor architecture
- To develop knowledge about different cloud platforms
- To understand the advancements in cloud.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Articulate the main concepts, key technologies, strengths and limitations of cloud computing. **(K2)**
CO2 - Identify the architecture, infrastructure and security mechanism of cloud computing. **(K2)**
CO3 - Summarize the core issues of virtualization and implement the levels of virtualization. **(K2)**
CO4 - Choose the appropriate cloud platforms for applications to be developed. **(K2)**
CO5 - Illustrate the Working of Energy efficiency and third party cloud services. **(K2)**

UNIT I CLOUD COMPUTING BASICS (9 Hrs)
Cloud Computing Overview, Applications - Intranets and the Cloud - Hybrid Clouds - Cloud Delivery Models: IaaS - PaaS -SaaS - Open Source Private Cloud Software: Eucalyptus - Open Nebula - Open Stack.

UNIT II CLOUD COMPUTING MECHANISM (9 Hrs)
Cloud Infrastructure Mechanism: Cloud Storage - Cloud Usage Monitor - Resource Replication - Specialized Cloud Mechanism: Load Balancer - SLA Monitor - Pay-per-use Monitor - Audit Monitor - Failover System - Hypervisor - Resource Cluster - Multi Device Broker - State Management Database. Cloud Security Mechanism: Hashing - Digital Signature and Identity and Access Management.

UNIT III VIRTUALIZATION (9 Hrs)
Virtualization - Characteristics of Virtualized Environments - Taxonomy of Virtualization Techniques - Life cycle of VM -Virtualization and Cloud Computing - Pros and Cons of Virtualization - Implementation Levels of Virtualization - Tools and Mechanisms: Xen -VMWare - Microsoft Hyper-V.

UNIT IV CLOUD PLATFORMS IN INDUSTRY (9 Hrs)
Amazon Web Services - Compute, Storage and Communicate services - Google App Engine - Architecture and Application life cycle - Microsoft Azure - SQL Azure, Azure Platform Appliance.

UNIT V ADVANCEMENTS IN CLOUD (9 Hrs)
Energy efficiency in clouds - Market-based management of clouds - Federated clouds/Inter-Cloud - Third-party cloud services

Text Books
1. Raj Kumar Buyya, Christian Vecchiola, S.ThamaraiSelvi, "Mastering Cloud Computing", McGraw Hill Education; First edition July 2017.
2. Thomas Erl, ZaighamMahood, Ricardo Puttini,"Cloud Computing, Concept, Technology and Architecture", Prentice Hall, 2013.
3. RajkumarBuyya, James Broberg, Andrzej M. Goscinski, "Cloud Computing: Principles and Paradigms", Wiley, 2011.

Reference Books
1. Barrie Sosinsky, "Cloud Computing Bible", Wiley-India, 2010.
2. Nikos Antonopoulos, Lee Gillam, "Cloud Computing: Principles, Systems and Applications", Springer, 2012.
3. Ronald L. Krutz, Russell Dean Vines, "Cloud Security: A Comprehensive Guide to Secure Cloud Computing", Wiley-India, 2010.

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4. Matthew Portney, "Virtualization Essentials", John Wiley and Sons, 2012
5. Anthony T. Velte, Robert Elsenpeter,"Cloud Computing: A Practical Approach", Mc Graw Hill, 2009

Web References

1. https://www.ibm.com/cloud/computing.

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	1	-	2	-	-	-	-	-	-	-	2	2	3
2	2	1	1	-	2	-	-	-	-	-	-	-	2	2	3
3	2	2	1	-	2	1	1	-	-	-	-	-	2	2	3
4	2	2	1	-	2	1	1	-	-	-	-	-	2	2	3
5	2	1	1	-	2	-	-	-	-	-	-	-	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITCM03	IOT AND EDGE COMPUTING (Common to CSE and IT)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- Introduce the basic of IoT and various domains that utilize IoT
- Understand the concepts of management of IOT systems that leads to platform design
- Identify various physical devices, endpoints and servers used in IOT
- Infer the role of Data Analytics & security in IT
- Explore various tools and develop IoT design for certain Applications.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Explain the basic concepts of IOT and distinguish between IOT & M2M. **(K2)**
CO2 - Explore IoT system Management leading to platform design. **(K2)**
CO3 - Recognize IoT Devices and connect them to cloud servers. **(K2)**
CO4 - Illustrate the use of Data analytics and need for security in IoT. **(K3)**
CO5 - Identify the IoT tools and explore to create a real time example **(K2)**

UNIT I INTRODUCTION (9 Hrs)
Introduction :Definition and Characteristics of IoT - Physical Design of IoT - Things in IoT - Logical Design of IoT - IoT Communication Models - IoT Communication APIs - IoT Enabling Technologies. IoT Levels and deployment template. Domain specific IoTs - IoT and M2M - Introduction to M2M - Difference between IoT and M2M - SDN and NFV for IoT

UNIT II SYSTEM MANAGEMENT AND PLATFORM DESIGN (9 Hrs)
Need for IoT Systems Management- SNMP- Network Operator Requirements NETCONF - YANG- IoT System Management with NETCONF-YANG.
IoT Platforms Design Methodology - Case study on Weather Monitoring.

UNIT III DEVICES END POINTS AND SERVERS (9 Hrs)
IoT Physical Devices and Endpoints: Basic building blocks - Exemplary Device: Raspberry Pi andArduino - interfaces - Programming with python- Python Packages for IOT- other devices: pcDuino -BeagleBone Black -Cubieboard. IoT physical servers and cloud offerings.

UNIT IV DATA ANALYTICS AND SECURITY OF IOT (9 Hrs)
Data and Analytics for IoT: An Introduction to Data Analytics for IoT- Big Data Analytics Tools and Technology Edge Streaming Analytics-Network Analytics
Securing IoT- A Brief History of IOT Security - Common Challenges in OT Security - Security Practices and Systems Variation-Formal Risk Analysis Structures: OCTAVE and FAIR- Phased Application of Security in an Operational Environment.

UNIT V TOOLS FOR IOT AND CASE STUDIES (9 Hrs)
Tools- CHEF- CHEF Case Study,PUPPET. **Casestudies Illustrating IOT design:** Home Automation Environment - Agriculture - Productivity Application IoT in Industry: Smart and Connected Cities-Transportation-Public Safety.

Text Books
1. ArshdeepBahga, Vijay Madisetti, "Internet of Things, A Hands -on Approach", 1st Edition 2015, University Press, ISBN: 978-81-7371- 954-7
2. Oliver Hersent, David Boswarthick, Omar Elloumy, "The Internet of Things",1st Edition, 2017,ISBN: 978-81-265-5686-1

Reference Books
1. Dieter Uckelmann, Mark Harrison, Florian Michahelles, —"Architecting the Internet of Things", Springer, 2011.
2. Donald Norris, —"The Internet of Things: Do-It-Yourself at Home Projects for Arduino, Raspberry Pi and BeagleBone Black", Mc.Graw Hill, 2015.
3. CunoPfister, —"Getting Started with the Internet of Things", O'Reilly Media, Inc.,2011

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4. Olivier Hersent, David Boswarthick, Omar Elloumi, —"The Internet of Things,Key applications and Protocols", Wiley, 2012

5. Dieter Uckelmann et.al, —"Architecting the Internet of Things", Springer, 2011.

Web References

1. https:\\www.abouttheInternetofThings.com

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
2	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
3	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
4	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2
5	2	1	-	-	2	2	3	2	2	2	2	2	2	3	2

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20HSP703	BUSINESS BASICS FOR ENTREPRENEUR	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To develop a clear understanding on Business Plans and their significance.
- To be familiar with various forms of business appropriate for an individual entrepreneur
- To understand various ways of judging a successful opportunity for an entrepreneur
- To know the ways to formulate a successful Operation Plan
- To be aware of things to know to prepare effective financial and marketing plans

Course Outcomes

After completion of the course, the students will be able to

CO1 - Impact comprehensive knowledge of an entrepreneurial ecosystem. **(K6)**
CO2 - Understand the need and significance of Business Plan in the success of an Enterprise. **(K2)**
CO3 - Understand the ways to judge the economic and business viability of proposed venture. **(K2)**

UNIT I: THE ENTREPRENEURIAL PERSPECTIVE   (10 Hrs)

Entrepreneurship and Family Business Management, Entrepreneurship theory and practice, The Nature and Importance of Entrepreneurs, The Entrepreneurial and Intrapreneurial Mind, The Individual Entrepreneur, International Entrepreneurship Opportunities

UNIT II: CREATING AND STARTING THE VENTURE   (10 Hrs)

Creativity and the Business Idea, Legal Issues for the Entrepreneur, the Business Plan, the Marketing Plan, the Financial Plan, the Organizational Plan

UNIT III: FINANCING THE VENTURE   (10 Hrs)

Raising Finance, scaling up the venture, NDA'S and term sheet, Sources of the Capital, Informal Risk Capital and Venture Capital

Report Submission:

- Grooming Entrepreneurial Mind-set
- Interaction with Business Leaders/Bankers/Venture Capitalists
- Finding and evaluating an idea
- Develop a business plan
- Financing for a company start-up
- Setting up a company-legal entity
- Entrepreneurial development and employment creation
- Effects of creativity and innovation on the entrepreneurial performance of family business

Reference Books

1. Friend, G., & Zehle, S. (2004). *Guide to business planning*. Profile Books Limited.
2. Lasher, W. (2010). *The Perfect Business Plan Made Simple: The best guide to writing a plan that will secure financial backing for your bus iness*. Broadway Books.
3. Alexander Osterwalder and Yves Pigneur - Business Model Generation.
4. Arthur R. DeThomas - Writing a Convincing Business Plan.
5. Ben Horowitz - The Hard Thing About Hard Things.
6. Guy Kawasaki - The Art of Start 2.0
7. Hal Shelton - The Secrets to Writing a Successful Business Plan.

Web References

1. https://www.waveapps.com/blog/entrepreneurship/importance-of-a-business-plan
2. https://www.entrepreneur.com/article/200516
3. https://smallbusinessbc.ca/article/how-to-use-viability-to-test-if-you-should-invest-in-your-business/
4. https://www.infoentrepreneurs.org/en/guides/strategic-planning/
5. http://www.marketingmo.com/strategic-planning/marketing-plans-budgets/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	2	1	2	2	1	2	1	1	1	1	1	-	-	-
2	1	1	2	2	1	1	3	2	2	2	1	1	-	-	-
3	1	2	1	1	1	2	2	2	2	1	1	1	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP712	CLOUD COMPUTING LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To develop and install Virtual Machine.
- To develop cloud based web applications.
- To familiarize the basics of Cloud Platforms and services.
- To learn the design and development process involved in creating a cloud based application.
- To learn and use parallel programming using Hadoop.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Configure various virtualization tools such as Virtual Box, VMware workstation. **(K5)**

CO2 - Design and deploy a web application in a PaaS environment. **(K6)**

CO3 - Simulate a cloud environment to implement new schedulers. **(K6)**

CO4 - Install and use a generic cloud environment that can be used as a private cloud. **(K6)**

CO5 - Manipulate large data sets in a parallel environment. **(K2)**

LIST OF EXPERIMENTS

1. Install Virtual box/VMware Workstation with windows OS on top of windows8 and Higher.
2. Creating a Warehouse Application in SalesForce.com.
3. Install Google App Engine. Create hello world app and a simple web applications using python/java.
4. Simulate a cloud scenario using CloudSim and run a scheduling algorithm in CloudSim.
    i. Space Shared - Batch Process scheduling.
    ii. Time Shared - Round-Robin scheduling.
5. Implementation of Para-Virtualization using VM Ware's Workstation/ Oracle's Virtual Box and Guest O.S.
6. Transfer the files from one virtual machine to another virtual machine.
7. Find a procedure to launch virtual machine using trystack/Amazon Web Service (Online Open stack/AWS Demo Version).
8. Installation and Configuration of Hadoop.
9. Create an application (Ex: Word Count) using Hadoop Map/Reduce.
10. Case study on Paas(Facebook) and AWS.

Reference Books

1. Tim Cerfing, Jeff Buller, Chuck Enstall, Richard Ruiz, "Mastering Microsoft Virtualization", Wiley publications, 2010.

Web References

1. https://aws.amazon.com/getting-started/hands-on/launch-windows-vm/
2. https://cloud.google.com/appengine/docs/standard/nodejs/building-app/creating-project
3. https://www.cloudsimtutorials.online/cloudsim-simulation-toolkit-an-introduction

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	2	1	2	-	-	-	-	-	-	-	2	2	3
2	3	3	2	1	2	-	-	-	-	-	-	-	2	2	3
3	3	3	2	1	2	-	-	-	-	-	-	-	2	2	3
4	3	3	2	1	2	-	-	-	-	-	-	-	2	2	3
5	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITP713	IOT AND EDGE COMPUTING LABORATORY	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To provide an Introduction about basic command of Rasberry pi working in Linux terminal.
- To demonstrate about interfacing various sensors with raspberry pi.
- To explore Rasberry Pi and IoT Tool Kits.
- To explore Arduino tool kit.
- Enable the students to do a mini project.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain basic commands of Rasberry pi. **(K2)**
CO2 - Understand the basics commands of Rasberry pi. **(K2)**
CO3 - Apply basic connectivity of sensors with Rasberry pi. **(K3)**
CO4 - Use basic connectivity of sensors with Arduino. **(K3)**
CO5 - Develop a mini project in IoT. **(K6)**

LIST OF EXPERIMENTS

1. Start Raspberry Pi and try various Linix commands in command terminal window: ls, cd, touch, mv, rm, man, mkdir, rmdir, tar, gzip, cat, more, less, ps, sudo, cron, chown, chgrp, ping etc.
2. Run some python programs on Pi like: Read your name and print Hello message with name Read two numbers and print their sum, difference, product and division.Word and character count of a given string Area of a given shape (rectangle, triangle and circle) reading shape and appropriate values from standard input Print a name 'n' times, where name and n are read from standard input, using for and while loops. Handle Divided by Zero Exception. Print current time for 10 times with an interval of 10 seconds.Read a file line by line and print the word count of each line.
3. Light an LED through Python program.Get input from two switches and switch on corresponding LEDs. Flash the LED at a given on time and off time cycle, where the two times are taken from a file and also Flash an LED based on cron output (acts as an alarm)
4. Switch on a relay at a given time using cron, where the relay's contact terminals are connected to a load.
5. Access images through a Pi web cam and verify whether any animal is entering a farm or similar region.
6. Control a light source using web page.
7. Use sensors to measure the vital signs of human and store it in a database.
8. Use appropriate sensors to find out the climate of a particular region
9. Implement an intruder system that sends an alert to the given email.
10. Get the status of a bulb at a remote place (on the LAN) through web.
11. Get an alarm from a remote area (through LAN) if smoke is detected.
12. Implement a fall alarm for an elder person and inform to his caretaker through mobile.

Any one mini project with team of two: (sample given below)

- Smart irrigation system
- Traffic control system
- Healthcare application
- Smart Home system

Reference Books

1. CunoPfister, —"Getting Started with the Internet of Things", O'Reilly Media, Inc.2011.
2. Donald Norris, —"The Internet of Things: Do-It-Yourself at Home Projects for Arduino, Raspberry Pi and BeagleBone Black", Mc.Graw Hill, 2015.

Web References

1. https:\\www.electronicsforu.com/iot-project-ideas.

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
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3	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
4	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3
5	3	2	1	1	3	3	3	3	3	3	3	3	3	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

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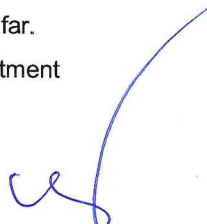
U20ITP714	COMPREHENSIVE VIVA VOCE	L	T	P	C	Hrs
		0	0	2	1	30

The students will be tested for their understanding of subjects of study in the curriculum from 1st semester to 7th semester. A comprehensive examination, preferably with objective type questions, will be conducted and evaluated the performance of the students for 50 marks. A comprehensive viva voce examination will be conducted for 50 marks with one internal examiner and one external examiner.

Upon completion of the course, the students will be in a position to

- To grasp all the subjects they have learnt related to IT so far.
- face the placement tests conducted for the campus recruitment

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ITW701	**PROJECT PHASE-I**	0	0	4	2	30

Course Objectives
- To make literature survey.
- To identify problem definition.
- To build a project design.
- To carry out project implementation.
- To perform project testing and documentation.

Course Outcomes
After completion of the course, the students will be able to

CO1 - State the problem definition clearly.

CO2 - Prepare SRS for projects.

CO3 - Prepare SDS for projects.

CO4 - Develop presentation skills.

CO5 - Develop project management skills.

EXCERCISES
The project group is required to do the following
- literature survey,
- Problem formulation
- Forming a methodology of arriving at the solution of the problem.
- Documentation of each step

Reference Books
- Papers published in reputed journals, conferences related to the project

B.Tech. Information Technology

U20ITW702	INTERNSHIP/INPLANT TRAINING	L	T	P	C	Hrs
		0	0	0	2	30

In the course of study, during 6th semester holidays, each student is expected to undertake a minimum of 4 Industrial visits (leading hardware manufacturing / software development companies) and 2 week training or undertake a minimum of one month of industry internship (in a reputed concern). Based on the industrial internships / training/visits, the student has to submit a report at the end of seventh semester highlighting the exposure he/she gained. The report will be evaluated by the departmental committee for 100 marks. More weightage will be given for Internship. The proofs for having undergone visits / training are to be enclosed along with report as enclosures.

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SEMESTER VIII

U20ITCM09	DEEP LEARNING	L	T	P	C	Hrs
	(Common to IT, CSE and CCE)	3	0	0	3	45

Course Objectives

- To understand Neural Network basics and Types
- To understand Convolutional Neural Networks and its architecture
- To understand and implement Recurrent Neural Network
- To understand the Boltzmann Machine Spin Glass Model and Deep Belief Networks
- To learn various Applications of Deep Learning

Course Outcomes

After completion of the course, the students will be able to

CO1 - Discuss the basics of Neural Network and its types **(K2)**
CO2 - Describe Convolutional Neural Networks and its architecture **(K2)**
CO3 - Implement Recurrent Neural Network I **(K3)**
CO4 - Describe the Spin Glass Model and Deep Belief Networks **(K2)**
CO5 - Apply Deep Learning Techniques **(K3)**

UNIT I INTRODUCTION TO NEURAL NETWORK(NN)

Introduction to NN - Neural Networks and types - Gradient descent - Training Neural Networks - Sentiment Analysis - Deep Learning With Pytorch

UNIT II CONVOLUTIONAL NEURAL NETWORK(CNN)

Convolutional Neural Network - CNNs Architectures - Weight Initialization - Autoencoders - Transfer Learning in PyTorch - Deep Learning for Cancer Detection

UNIT III RECURRENT NEURAL NETWORK(RNN)

Recurrent Neural Network - Long Short-Term Memory Network - Implementation of RNN & LSTM - Hyperparameters - Embeddings & Word2vec - Sentiment Prediction RNN

UNIT IV BOLTZMANN MACHINES

Introduction to Boltzmann Machine - Energy-Based Models - Restricted Boltzmann Machine - Contrastive Divergence - Deep Belief Networks - Deep Boltzmann Machine

UNIT V DEEP LEARNING APPLICATIONS

Image Processing - Natural Language Processing - Speech Recognition - Video Analytics

Text Books

1. Aston Zhang, Zack C. Lipton, Mu Li, Alex J. Smola, "Dive into Deep Learning", Amazon Science,2022
2. Ian J. Goodfellow, Yoshua Bengio, Aaron Courville, "Deep Learning", MIT Press, 2017
3. Francois Chollet, "Deep Learning with Python", Manning Publications, 2018

Reference Books

1. Ragav Venkatesan, Baoxin Li, "Convolutional Neural Networks in Visual Computing", CRC Press, 2018
2. Navin Kumar Manaswi, "Deep Learning with Applications Using Python", Apress, 2018
3. Joshua F. Wiley, "R Deep Learning Essentials", Packt Publications, 2016

Website References

1. https://link.springer.com/book/10.1007/978-3-319-73004-2
2. http://deeplearning.net/reading-list/

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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	-	-	3	-	-	-	-	-	-	2	2	2	3
2	3	3	1	1	2	-	-	-	-	-	-	2	2	2	3
3	2	2	2	2	2	-	-	-	-	-	-	2	2	2	3
4	2	2	1	1	-	-	-	-	-	-	-	2	2	2	3
5	3	2	3	3	2	-	-	-	-	-	-	2	2	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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U20HSP804	ENTREPRENEURSHIP MANAGEMENT	L	T	P	C	Hrs
		0	0	2	1	30

Course Objectives

- To develop an ability to identify the critical challenges hindering growth of entrepreneurs
- To understand the significance of Finance Skills, Branding, and Sales Skills for an Entrepreneur
- To be aware of various Government Schemes and Subsidies available for Entrepreneurs

Course Outcomes

After completion of the course, the students will be able to

CO1: Develop and demonstrate the business models. **(K2)**

CO2: Practice cash management, brand building and enhancing turnover. **(K6)**

CO3: Understand various schemes and subsidies that are offered by various Government agencies for the benefit of entrepreneurs in general, and women entrepreneurs in particular. **(K2)**

UNIT I: ENTRPRENEURIAL SKILLS 1 **(10 Hrs)**

Introduction to Business Model Generation , Developing Lean Business Model for the Business Idea, Developing Prototype and Evaluating assumptions in Business Model using prototype cheaply, Presentation of Business Model, Business Fair

UNIT II: ENTREPRENEURIAL SKILLS 2 **(10 Hrs)**

Financial Skills - Cash Management - Problems of Poor Cash Management - Learning to be Frugal. Branding - Building a 'niche' follower for your product/service - Developing and Establishing a Brand, Sales skills - KPI of Success of Entrepreneurship - Ensuring Growth in Turnover

UNIT III: ENTREPRENEURIAL OPPORTUNITIES **(10 Hrs)**

Awareness of Government Schemes and Subsidies for various Entrepreneurial Categories - Special Schemes for Women Entrepreneurs - Understanding the Procedure and Documentation Process for availing the Government Schemes - Venture Capital - Crowdfunding - Angel Investors.

Report Submission:

1. How can I get first 100 customers to pay for my products/services?
2. Information technology as a resource
3. Marketing skill and promotion for entrepreneurs
4. Assessment of factors affecting performance of women entrepreneurs
5. Entrepreneurship as a tool for sustainable employment
6. Examination of problem facing small scale business
7. Survival strategies in small business
8. The role of insurance in minimizing business risk

Reference Books

1. Storey, D. J., & Greene, F. J. (2010). *Small business and entrepreneurship.* Financial Times/Prentice Hall.
2. Scarborough, N. M. (2011). *Essentials of entrepreneurship and small business management.* publishing as Prentice Hall, One Lake Street, Upper Saddle River, New Jersey 07458..
3. Brian Tracy - The Psychology of Selling.
4. Dale Carnegie - How to Win Friends & Influence People.
5. Robert Kiyosaki and Sharon Lechter - Rich Dad, Poor Dad.
6. Reid Hoffman - The Startup of You: Adapt to the Future, Invest in Yourself, and Transform Your Career.
7. Michael E. Gerber - The E-Myth Revisited.
8. Chris Guillebeau - The Art of Non-Conformity.
9. Eric Ries - The Lean Startup.
10. Kevin D. Johnson - The Entrepreneur Mind.

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Web References

1. https://www.helpguide.org/articles/stress/stress-management.htm
2. https://bscdesigner.com/8-entrepreneurial-kpis.htm
3. https://www.inc.com/ilya-pozin/5-problems-most-entrepreneurs-face.html
4. https://www.inc.com/jessica-stillman/how-to-network-with-super-successful-people.html
5. https://www.entrepreneur.com/article/251603
6. https://seraf-investor.com/compass/article/understanding-crowdfunding

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	3	1	2	2	1	3	1	1	1	1	2	-	-	-
2	1	1	2	2	1	1	3	2	2	2	1	2	-	-	-
3	1	2	1	1	1	2	3	2	2	1	1	2	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITW803	PROJECT PHASE-II	L	T	P	C	Hrs
		0	0	16	8	60

Course Objectives
- To make literature survey.
- To identify problem definition.
- To build a project design.
- To carry out project implementation.
- To perform project testing and documentation.

Course Outcomes
After completion of the course, the students will be able to
CO1 - State the problem definition clearly.
CO2 - Prepare SRS for projects.
CO3 - Prepare SDS for projects.
CO4 - Develop presentation skills.
CO5 - Develop project management skills.

EXCERCISES
The project group is required to do the following
- literature survey,
- Problem formulation
- Forming a methodology of arriving at the solution of the problem.
- Documentation of each step

Reference Books
- Papers published in reputed journals, conferences related to the project

COs/POs/PSOs Mapping

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2	3	3	3	2	2	2	2	2	3	3	3	1	2	1	1
3	3	2	2	1	-	2	-	-	3	3	3	1	3	3	3
4	2	3	3	1	-	-	2	2	3	3	1	1	3	2	3
5	2	3	3	1	-	-	2	2	3	3	1	1	3	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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LIST OF PROFESSIONAL ELECTIVES

U20ITE401	STORAGE TECHNOLOGIES	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand about Backup, Business Continuity, and Disaster Recovery principles
- To understand basics of storage technologies
- To understand Storage devices principles including structure, host I/O processing, & front end connectivity.
- To understand Storage classes (SAN, NAS. CAS), interconnection protocols, and management principles
- To understand about Networked storage capabilities (Snaps, mirroring, virtualization)

Course Outcomes

After completion of the course, the students will be able to

CO1 - Describe the storage technology evolution, Data Centre requirements, and life cycle management **(K1)**

CO2 - Comprehend the evolution of storage architectures, Search, retrieve and synthesize information from a variety of systems and sources including storage subsystems, RAID and storage provisioning **(K3)**

CO3 - Evaluate and compare the various storage networking technologies in terms of quality, functionality, cost effective and also the data archival solution-CAS **(K4)**

CO4 - Integrate and articulate business continuity solutions including, backup technologies, and local and remote replication solutions **(K3)**

CO5 - Develop a security test plan for information security and storage security and Detect parameters of managing and monitoring storage infrastructures **(K3)**

UNIT I INTRODUCTION TO STORAGE TECHNOLOGY (9 Hrs)

Data proliferation and the varying value of data with time and usage - Sources of data and states of data creation - Data center requirements and evolution to accommodate storage needs. Overview of basic storage management skills and activities- The five pillars of technology- Overview of storage infrastructure components-Evolution of storage - Information Lifecycle Management concept.

UNIT II STORAGE SYSTEMS ARCHITECTURE (9 Hrs)

Intelligent disk subsystems overview, Contrast of integrated vs. modular arrays, Component architecture of intelligent disk subsystems, Disk physical structure- components, properties, performance, and specifications, Logical partitioning of disks, RAID & parity algorithms, Front end connectivity and queuing properties, Front end to host storage provisioning, mapping, and operation, Interaction of file systems with storage, Storage system connectivity protocols..

UNIT III NETWORKED STORAGE (9 Hrs)

DAS, SAN, NAS, & CAS evolution, Direct Attached Storage (DAS) environments - elements, connectivity, & management, Storage Area Networks (SAN) - elements & connectivity, Fibre Channel principles, standards, & network management principles, SAN management principles, Network Attached Storage (NAS) - elements, connectivity options, connectivity protocols (NFS, CIFS, ftp), & management principles, Content Addressable Storage (CAS) - elements, connectivity options, standards, and management principles, Hybrid Storage solutions

UNIT IV INTRODUCTION TO INFORMATION AVAILABILITY (9 Hrs)

Business Continuity and Disaster Recovery Basics, Local business continuity techniques, Remote business continuity techniques, Disaster Recovery principles & techniques , Industry management standards (SNMP, SMI-S, CIM), Standard framework applications, Key management metrics (thresholds, availability, capacity, security, performance), Metric analysis methodologies & trend analysis , Problem reporting, prioritization, and handling techniques

UNIT V STORAGE SECURITY (9 Hrs)

Importance of Information security, elements and attributes of security, Developing a storage security model (Restricting Access Path, Vulnerability Management, Understanding Vulnerabilities), Securing Data Storage (Storage Security domains, Risk assessment Methodology, Security elements, threats against applications, Controlling user access to data, threats again backup , recovery and archive).

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Text Books

1. "Information Storage and Management", Wiley Publication, ISBN: 978-81-265-2147-0
2. "Building Storage Networks", Marc Farley Osborne, Tata McGraw Hill

Reference Books

1. "Storage Networks: The Complete Reference", Robert Spalding, Tata McGraw Hill

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	-	-	-	-	-	-	-	-	-	1	-	-	3
2	2	1	-	-	1	-	-	-	-	-	-	3	-	2	-
3	2	2	-	-	2	-	-	-	-	-	-	3	-	2	-
4	3	2	1	1	-	-	-	-	-	-	-	3	-	3	1
5	3	2	1	1	-	-	-	-	-	-	-	3	-	3	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITE402	COMPUTER VISION	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- Computer Vision focuses on development of algorithms and techniques to analyse and interpret the visible world around us.
- To understand the fundamental concepts related to multi-dimensional signal processing.
- To understand the fundamental concepts related to feature extraction.
- To understand the fundamental concepts related to pattern analysis.
- To understand the basics of Neural Networks and Convolutional Neural Networks.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Recognize and describe both the theoretical and practical aspects of computing with images **(K2)**
CO2 - Describe the foundation of image formation and filtering **(K2)**
CO3 - Become familiar with the major technical approaches involved in multiple views and motion **(K2)**
CO4 - Get an exposure on pattern analysis concepts **(K3)**
CO5 - Build computer vision applications using the mentioned techniques and algorithms **(K3)**

UNIT I IMAGE FORMATION AND FILTERING (9 Hrs)
Introduction to computer vision - Light, Color and Image Filtering - Convolution and Filtering - Image Enhancement, Restoration, Histogram Processing.

UNIT II FEATURE DETECTION AND MATCHING (9 Hrs)
Interest points and corners - Local image features - Model fitting, Hough Transform - RANSAC and transformations.

UNIT III MULTIPLE VIEWS AND MOTION (9 Hrs)
Stereo intro and Camera Calibration - Stereo Correspondence and Optical Flow - Background Subtraction and Modeling - Optical Flow, KLT – Spatio - Temporal Analysis - Dynamic Stereo - Motion parameter estimation.

UNIT IV PATTERN ANALYSIS (9 Hrs)
Clustering - K-Means, K-Medoids, Mixture of Gaussians - Classification - Discriminant Function, Supervised, Un-supervised, Semi-supervised – Classifiers - Bayes, KNN, ANN models - Dimensionality Reduction - PCA, LDA.

UNIT V DEEP LEARNING (9 Hrs)
Neural networks Basics and Convolutional Networks - Object Detectors Emerge in Deep Scene CNNs and Deeper Deep Architectures - Structured Output from Deep Networks - Unsupervised Learning and Colorization

Text Books
1. Richard Szeliski, Computer Vision: Algorithms and Applications, Springer-Verlag London Limited 2011.
2. Computer Vision: A Modern Approach, D. A. Forsyth, J. Ponce, Pearson Education, 2003.

Reference Books
1. Richard Hartley and Andrew Zisserman, Multiple View Geometry in Computer Vision, Second Edition, Cambridge University Press, March 2004.
2. K. Fukunaga; Introduction to Statistical Pattern Recognition, Second Edition, Academic Press, Morgan Kaufmann, 1990.
3. R.C. Gonzalez and R.E. Woods, Digital Image Processing, Addison- Wesley, 1992.https://www.microstrategy.com/us/resources/introductory-guides/data-visualization-what-it-is-and-why-we-use-it

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COs/POs/PSOs Mapping

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	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	–	–	–	–	–	–	–	–	–	–	–	1	–	–
2	2	–	–	–	–	–	–	–	–	–	–	–	2	–	–
3	2	–	2	–	–	–	–	–	–	–	–	–	2	–	2
4	2	2	2	–	–	–	–	–	–	–	–	2	2	–	2
5	2	–	–	–	2	–	–	–	–	–	–	2	2	–	–

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITE403	OBJECT ORIENTED ANALYSIS AND DESIGN	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand the fundamentals of object modelling and activities in the different phases of the object-oriented development life cycle
- To understand the use of UML (Unified Modelling Language) for object oriented analysis
- To understand the use of UML (Unified Modelling Language) for object oriented Design.
- To gain knowledge on system development through domain and application analysis
- To provide an overview on system design concepts

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the object oriented concepts and application of Unified Process **(K2)**
CO2 - Select an appropriate various UML analysis and design diagrams **(K2)**
CO3 - Understand the various concepts and types of the design pattern **(K2)**
CO4 - Apply the use case modelling and domain modelling to various domains **(K3)**
CO5 - Implement code from design and to compare and contrast various testing techniques **(K3)**

UNIT I INTRODUCTION (9 Hrs)

Object oriented system development - object basics– Unified Process –OO Methodology, Unified Modelling Language (UML), and Introduction to modelling a Design technique

UNIT II OBJECT ORIENTED ANALYSIS (9 Hrs)

OO analysis - Use case diagram – UML Interaction diagram –Sequence diagram – Collaboration diagram – State machine diagram –Activity diagram – Introduction to state and interaction modelling

UNIT III OBJECT ORIENTED DESIGN (9 Hrs)

OO Design Process - UML Class diagrams – Component diagram – Object diagram – Deployment diagrams – Package diagram– Association – Aggregation and Composition User interface design – View layer classes – Access layer classes – Micro level processes – Design axioms

UNIT IV SYSTEM DESIGN1 – CONCEPTION, ANALYSIS AND MODELLING (9 Hrs)

System Conception: Devising a system concept; Domain Analysis and Application Analysis.
System Design -1: Overview of system design; Estimating performance; Making a reuse plan; Breaking a system in to sub-systems; Identifying concurrency; Allocation of sub-systems; Management of data storage; Handling global resources; Choosing a software control strategy.

UNIT V SYSTEM DESIGN 2 –DESIGN, IMPLEMENTATION AND DESIGN PATTERNS (9 Hrs)

Handling boundary conditions; Setting the trade-off priorities; Common architectural styles or Patterns.; Class design and optimizing design Overview of implementation; Fine-tuning classes; Testing; Patterns and Architecture Design patterns: Pattern categories- Creational, structural and behavioural; Relationships between patterns; Pattern description. Illustration Using ATM Case Study.

Text Books

1. Ali Brahmi, Object Oriented Systems Development, Tata McGraw-Hill Education Pvt. Ltd., 2008. First edition.
2. Michael Blaha, James Rumbaugh: Object-Oriented Modeling and Design with UML, 2 nd Edition, Pearson Education, 2005.
3. Frank Buschmann, Regine Meunier, Hans Rohnert, Peter Sommerlad, Michael Stal: Pattern-Oriented Software Architecture, A System of Patterns, Volume 1, John Wiley and Sons, 2007.

Reference Books

1. Grady Booch et al: Object-Oriented Analysis and Design with Applications, 3 rd Edition, Pearson Education, 2007.
2. Brahma Dathan, Sarnath Ramnath: Object-Oriented Analysis, Design, and Implementation, Universities Press, 2009.

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3. Craig Larman, Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative Development, Third Edition, 2004, O'reily Publications.

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	3	3		-	-	-	-	-	-	1	1	2	2	3
2	3	2	2	2	2	-	-	-	2	-	-	3	1	2	-
3	2	2	1	2	-	-	-	-	-	-	-	3	2	2	-
4	3	1	2	2	1	-	-	-	3	-	-	3	-	3	1
5	3	2	1	1	-	-	-	-	2	-	-	3	2	3	1
Correlation Level: 1-Low, 2-Medium, 3- High															

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	L	T	P	C	Hrs
U20ITE404 **AGILE METHODOLOGIES**	3	0	0	3	45

Course Objectives

- To understand agile software development practices and how small teams can apply them to create high-quality software.
- To provide a good understanding of software design and a set of software technologies and APIs.
- To do a detailed examination and demonstration of agile development and testing techniques.
- To understand the benefits and pitfalls of working in an agile team.
- To understand agile development and testing.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand agile software development environments in building software **(K2)**

CO2 - Organize and work in agile teams with time management   **(K2)**

CO3 - Understand agile approach to quality assurance **(K2)**

CO4 - Realize the importance of roles in agile teams and the Ethics in agile teams **(K2)**

CO5 - Understand the agile process in software development **(K2)**

UNIT I INTRODUCTION   (9 Hrs)

Introduction to Agile software development - Overview and objectives - Three perspectives on software engineering- Agile manifesto- Application- Data - Agile software development learning environments. Teamwork - Overview and Objectives - Role in Agile Teams - Implementation of the Role Scheme - Dilemmas in teamwork- Teamwork in learning environments..

UNIT II TIME MANAGEMENT   (9 Hrs)

Customers and Users - Overview - The customer - The user- Customers and users in learning environments - Time - Overview and objectives- Time-related problems in software projects Tightness of software development methods- Sustainable pace- Time management of Agile projects- Time in learning environments..

UNIT III AGILE SOFTWARE MEASURES   (9 Hrs)

Overview and objectives- Need of measures – Questions in measures -Measures in learning environments - Quality- Overview and objectives- The Agile approach to quality assurance- Test Driven Development-Measured TDD

UNIT IV AGILE METHODOLOGY   (9 Hrs)

Theories for Agile Management – Agile Software Development – Traditional Model vs. Agile Model - Classification of Agile Methods – Agile Manifesto and Principles – Agile Project Management – Agile Team Interactions – Ethics in Agile Teams - Agility in Design, Testing – Agile Documentations – Agile Drivers, Capabilities and Values

UNIT -V AGILE PROCESSES   (9 Hrs)

Lean Production - SCRUM, Crystal, Feature Driven Development- Adaptive Software Development - Extreme Programming: Method Overview – Lifecycle – Work Products, Roles and Practices.

Text Books

1. Orit Hazzan and Yael Dubinsky, "Agile Software Engineering", Springer-Verlag London Ltd., 2009.
2. David J. Anderson and Eli Schragenheim, "Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results", Prentice Hall, 2012.
3. Hazza and Dubinsky, "Agile Software Engineering, Series: Undergraduate Topics in Computer Science", Springer, 2009.

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Reference Books

1. Thomas Stober, UweHansmann, "Agile Software Development: Best Practices for Large Software Development Projects", Springer-Verlag London Ltd., 2010.
2. Kevin C. Desouza, "Agile Information Systems: Conceptualization, Construction, and Management", Butterworth-Heinemann, 2007.
3. Mike Cohn, "Succeeding with Agile : Software Development Using Scrum", Pearson Education, 2010
4. Craig Larman, "Agile and Iterative Development: A Manager's Guide", Addison-Wesley, 2004.

Web References

1. http://www.scrumalliance.org/
2. https://www.coursera.org/specializations/agile-development
3. https://www.udemy.com/course/scrum-methodology/
4. http://www.atlassian.com/jira-software/agile
5. http://agilemanifesto.org/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	-	-	-	-	-	-	2	-	1	2	-	2	-
2	2	2	-	1	-	-	-	-	3	3	3	2	-	2	-
3	2	2	-	-	-	-	-	-	-	-	-	2	-	2	-
4	2	2	-	-	-	1	1	3	3	-	-	2	-	2	-
5	2	2	1	1	-	-	-	-	-	-	1	2	-	2	1
Correlation Level: 1-Low, 2-Medium, 3- High															

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		L	T	P	C	Hrs
U20ITE405	INFORMATION CODING TECHNIQUES	3	0	0	3	45

Course Objectives

- To introduce information theory and channel capacity.
- To understand encoding and decoding of digital data streams and voice.
- To learn the various image and video compression techniques.
- To have a complete understanding of error–control coding.
- To introduce the concept of cryptography.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the notions of information and channel capacity (**K1**)
CO2 - Evaluate the compression and decompression techniques (**K2**)
CO3 - Analyze the various concepts of Multimedia communication (**K3**)
CO4 - Analyze error correction and detection using linear block codes (**K3**)
CO5 - Understand the basic concepts of cryptography (**K1**)

UNIT I INFORMATION THEORY FUNDAMENTALS (9 Hrs)

Introduction to Information Theory – Uncertainty and Information – Entropy – Mutual Information – Source Coding Theorem – Kraft Inequality – Huffman Coding – Shannon Fano coding – Discrete Memoryless Channels - Channel Capacity and Coding. Illustrative Program: Huffman coding.

UNIT II DATA AND VOICE CODING (9 Hrs)

Introduction - Run length encoding- Arithmetic coding – Lempel Ziv algorithm – Pulse Code Modulation – Differential Pulse Code Modulation - Delta Modulation – Adaptive Delta Modulation – Coding speech at low bit rates - Vocoders – Linear Predictive Coding – Code Excited LPC – Perceptual Coding – Dolby AC-3.

UNIT III IMAGE AND VIDEO CODING (9 Hrs)

Introduction – Image Compression – GIF – TIFF – Digitized Documents – JPEG Standards – Video Compression Principles – Motion Compensation and Estimation – H.261 – MPEG Standards.

UNIT IV ERROR CONTROL CODING (9 Hrs)

Introduction – Single parity codes – Repetition codes – Linear Block Codes – Hamming Code– Cyclic codes – Syndrome calculation – CRC – BCH - Convolutional codes – Principle of Turbo Coding.

UNIT V CRYPTOGRAPHY (9 Hrs)

Introduction – Encryption techniques – Symmetric cryptography – Data Encryption Standard – Asymmetric Cryptography – RSA Algorithm – Pretty Good Privacy – DH Protocol - Introduction to Physical Layer Security: Information - Theoretic Secrecy, Secret Communication Over Noisy Channels, Secret - Key Generation from Noisy Channels, Cooperative jamming. Illustrative Program: RSA algorithm.

Text Books

1. Information Theory, Coding and Cryptography by Ranjan Bose, 3rd Edition, 2016.
2. Digital Communication Systems by Simon Haykin, Wiley India, 2013.
3. Physical Layer Security in Wireless Communications by Xiangyun Zhou, Lingyang Song, Yan Zhang, 1st Edition.

Reference Books

1. A Saha, N Manna and S Mandal, Information Theory, Coding and Cryptography, Pearson.
2. S Gravano, Error Control Codes, Oxford University Press
3. J S Chitode, Information Theory and Coding, Technical Publications, Pune, 2009.
4. William Stallings, Cryptography and Network Security, 6th Edition, Pearson Education, March 2013. Lynn Langit, Foundations of SQL Server 2005 Business Intelligence, Apress, 2007

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Web References

1. https://nptel.ac.in/courses/117101053/Information Theory and Coding/
2. https://www.elprocus.com/modulation-with-its-block-diagram/
3. https://www.geeksforgeeks.org/modulation techniques/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
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2	3	3	2	2	1	-	-	-	-	-	-	1	3	2	1
3	3	3	2	2	1	-	-	-	-	-	-	1	3	2	1
4	3	3	2	2	1	-	-	-	-	-	-	1	3	2	1
5	3	3	2	2	1	-	-	-	-	-	-	1	3	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITE506

		L	T	P	C	Hrs
	SOFTWARE TESTING	3	0	0	3	45

Course Objectives

- To study the fundamentals and principles of software testing
- To learn few techniques of testing
- To software quality of the software products
- To analyse Risk management Strategies
- To apply appropriate tools to assess ongoing project performance

Course Outcomes

After completion of the course, the students will be able to

CO1 - Illustrate Manual Test cases for Software Project **(K2)**

CO2 - Summarize the integration testing which aims to uncover interaction and compatibility problems as early as possible **(K2)**

CO3 - Apply modern software testing processes in relation to software development and project management **(K3)**

CO4 - To analyze Risk management Strategies **(K3)**

CO5 - To apply appropriate tools to assess ongoing project performance **(K3)**

UNIT I INTRODUCTION TO SOFTWARE TESTING   (9 Hrs)

Testing as an Engineering Activity – Role of Process in Software Quality – Testing as a Process – Basic Definitions – Software Testing Principles – The Tester's Role in a Software Development Organization – Origins of Defects – Defect Classes – The Defect Repository and Test Design – Defect Examples – Developer/Tester Support for Developing a Defect Repository

UNIT II TEST CASE DESIGN STRATEGIES   (9 Hrs)

Using Black Box Approach to Test Case Design – Boundary Value Analysis – Equivalence Class Partitioning – State based testing – Cause-effect graphing – Compatibility testing – user documentation testing – domain testing – White Box Approach to Test design – code functional testing – Coverage and Control Flow Graphs – Covering Code Logic – Paths – code complexity testing - Evaluating Test Adequacy Criteria.

UNIT III LEVELS OF TESTING   (9 Hrs)

The need for Levels of Testing – Unit Test – Running the Unit tests and Recording results – Integration tests – Integration Testing- Scenario testing – Defect bash elimination System Testing – Acceptance testing – Performance testing – Regression Testing – Internationalization testing – Ad-hoc testing – Alpha, Beta Tests – Testing OO systems – Usability and Accessibility testing – Configuration testing – Compatibility testing – Testing the documentation – Website testing.

UNIT IV TEST MANAGEMENT   (9 Hrs)

People and organizational issues in testing – Organization structures for testing teams – testing services – Test Planning – Test Plan Components – Locating Test Items – test management – test process – Reporting Test Results – Introducing the test specialist – Skills needed by a test specialist – Building a Testing Group- The Structure of Testing Group- .The Technical Training Program - Defect Management – Defect Severity.

UNIT V TESTING TOOLS, SOFTWARE TEST AUTOMATION   (9 Hrs)

Selenium, J-Meter, Software test automation – skills needed for automation – scope of automation – design and architecture for automation – requirements for a test tool – challenges in automation – Test metrics and measurements – project, progress and productivity metrics.

Text Books

1. Srinivasan Desikan and Gopalaswamy Ramesh, —Software Testing – Principles and Practices, Pearson Education, 2006.
2. Ron Patton, —Software Testing, Second Edition, Sams Publishing, Pearson Education, 2007. AU Library.com

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3. Aditya P. Mathur, —Foundations of Software Testing _ Fundamental Algorithms and Techniques, Dorling Kindersley (India) Pvt. Ltd., Pearson Education, 2008.

Reference Books

1. Ilene Burnstein, —Practical Software Testingll, Springer International Edition, 2003.
2. Edward Kit Software Testing in the Real World – Improving the Process, Pearson Education, 1995.
3. Boris Beizer, Software Testing Techniques – 2nd Edition, Van Nostrand Reinhold, New York, 1990.

Web References

1. http://seleniumhq.org
2. http://jmeter.apache.org/
3. http://appium.io/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	-	-	-	-	-	-	-	-	-	-	-	-	2	3
2	3	2	-	-	-	-	-	-	2	-	-	2	-	2	3
3	3	-	-	-	-	-	-	-	-	-	-	2	-	2	2
4	2	-	1	1	-	-	-	-	-	-	3	-	-	2	3
5	2	-	1	-	3	-	-	-	-	-	-	2	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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U20ITE507	DATA VISUALIZATION	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To develop skills to both design and critique visualization
- To understand why visualization is an important part of data analysis
- To understand the components involved in visualization design
- To understand the type of data impacts the type of visualization
- To understand when to use a particular data visualization, and why

Course Outcomes

After completion of the course, the students will be able to

CO1 - Identify the key process of data visualization **(K1)**

CO2 - Analyze and compare various data visualization methods and apply in appropriate domain **(K4)**

CO3 - Apply the Concepts of map for various applications **(K3)**

CO4 - Categorizing the different data visualization techniques for solving analytics problems **(K4)**

CO5 - Build an appropriate graph for a particular problem by analysing it **(K3)**

UNIT I DATA PREPARATION   (9 Hrs)

Importing Data - Text files -Excel spreadsheets -Statistical packages - Databases - Cleaning Data : Selecting variables - Selecting observations - Creating/Recoding variables - Summarizing data - Using pipes - Reshaping data - Missing data - Introduction to ggplot2 -ggplot- geoms - grouping scales - facets -labels- themes - Placing the data and mapping options-Graphs as objects

UNIT II UNIVARIATE GRAPHS   (9 Hrs)

Categorical : Bar Chart -Pie Chart - Tree Map Quantitative - Histogram - Kernel Density plot - Dot Chart - Bivariate Graphs - Categorical vs. Categorical : Stacked bar chart - Grouped bar chart - Segmented bar chart - Improving the color and labeling - Other plots - Quantitative vs. Quantitative :Scatterplot - Line plot- Categorical vs. Quantitative: Bar chart - Grouped kernel density plots - Box plots -Violin plots -Ridgeline plots - Mean/SEM plots - Strip plots - Beeswarm Plots -Cleveland Dot Charts

UNIT III MAPS   (9 Hrs)

Dot density maps-Choropleth maps:Data by country-Data by US stateData by US county -Time-dependent graphs: Time series- Dummbbell charts - Slope graphs - Area Charts - Statistical Models : Correlation plots - Linear Regression - Logistic regression - Survival plots - Mosaic plots

UNIT IV 3-D SCATTERPLOT   (9 Hrs)

Biplots - Bubble charts - Flow diagrams -Sankey diagramsAlluvial diagrams - Heatmaps - Radar charts - Scatterplot matrix - Waterfall charts- Word clouds -Customizing Graphs - Axes: Quantitative axes - Categorical axes - Date axes- Colors: Specifying colors manually-Color palettes: Points & Lines: Points - Lines - Fonts - Legends: Legend location Legend title - Labels- Annotations: Adding text - Adding lines - Highlighting a single group - Themes- Altering theme elements - Pre-packaged themes

UNIT V SAVING GRAPHS   (9 Hrs)

File formats -External editing - Interactive Graphs - leaflet - plotly -rbokeh - rCharts - highcharter- Best Practices: Labeling - Signal to noise ratio - Color choice- y-Axis scaling - Attribution

Text Books

1. Rob Kabacoff, Data Visualization with R, Bookdown, 2018. Chapters: 1-13

Reference Books

1. Kirthi Raman - Mastering Python Data Visualization -Packt Publishing - 2015 Helen Wright, "Introduction to Scientific Visualization", Springer, 2007. Richard S Gallagher, "Computer Visualization: Graphics Techniques for Engineering and Scientific Analysis", CRC Press, CRC Press LLC, 1994.

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Web References

1. https://www.tableau.com/tft/activation
2. https://www.microstrategy.com/us/resources/introductory-guides/data-visualization-what-it-is-and-why-we-use-it
3. https://www.coursera.org/learn/datavisualization

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	1	-	-	-	-	-	-	-	-	-	-	3	-	-
2	3	2	2	1	3	-	-	-	-	-	-	-	-	3	-
3	3	2	2	2	-	3	3	-	-	-	-	-	3	3	3
4	2	1	-	-	-	-	-	-	-	-	-	-	3	-	-
5	3	2	2	2	3	3	-	-	-	-	-	-	3	3	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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U20ITE508	BRAIN COMPUTER INTERFACE AND ITS APPLICATIONS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Understand the basic concepts of brain computer interface
- Study the various signal acquisition methods
- Learn about the signal processing methods used in BCI
- Understand the various machine learning methods of BCI.
- Learn the various applications of BCI

Course Outcomes

After completion of the course, the students will be able to

CO1 - Comprehend and appreciate the significance and role of brain computer interface in the present contemporary World **(K2)**

CO2 - Study the various signal acquisition methods and Infer functions appropriately to the human and to the machine. Learn about the signal processing methods used in BCI **(K2)**

CO3 - Select appropriate feature extraction methods and Understand the various machine learning methods of BCI **(K2)**

CO4 - Understand and Use machine learning algorithms for translation **(K3)**

CO5 - Apply the various signal acquisition methods for communication between human and machines to develop the various applications of BCI **(K3)**

UNIT - I INTRODUCTION TO BCI (9 Hrs)

Introduction - Brain structure and function, Brain Computer Interface Types - Synchronous and Asynchronous -Invasive BCI -Partially Invasive BCI - Non Invasive BCI, Structure of BCI System, BCI Monitoring Hardware, EEG, ECoG, MEG, fMRI.

UNIT – II BRAIN ACTIVATION (9 Hrs)

Brain activation patterns - Spikes, Oscillatory potential and ERD, Slow cortical potentials, Movement related potentials-Mu rhythms, motor imagery, Stimulus related potentials - Visual Evoked Potentials – P300 and Auditory Evoked Potentials, Potentials related to cognitive tasks.

UNIT - III FEATURE EXTRACTION METHODS (9 Hrs)

Data Processing – Spike sorting, Frequency domain analysis, Wavelet analysis, Time domain analysis, Spatial filtering -Principal Component Analysis (PCA), Independent Component Analysis (ICA), Artefacts reduction, Feature Extraction - Phase synchronization and coherence.

UNIT - IV MACHINE LEARNING METHODS FOR BCI (9 Hrs)

Classification techniques –Binary classification, Ensemble classification, Multiclass Classification, Evaluation of classification performance, Regression - Linear, Polynomial, RBF's, Perceptron's, Multilayer neural networks, Support vector machine, Graph theoretical functional connectivity analysis

UNIT - V APPLICATIONS OF BCI (9 Hrs)

Case Studies - Invasive BCIs: decoding and tracking arm (hand) position, controlling prosthetic devices such as orthotic hands, Cursor and robotic control using multi electrode array implant, Cortical control of muscles via functional electrical stimulation. Noninvasive BCIs: P300 Mind Speller, Visual cognitive BCI, Emotion detection. Ethics of Brain Computer Interfacing.

Text Books

1. Rajesh.P.N.Rao, Brain-Computer Interfacing: An Introduction‖, Cambridge University Press, First edition, 2013.
2. Jonathan Wolpaw, Elizabeth Winter Wolpaw, —Brain Computer Interfaces: Principles and practice‖, Oxford University Press, USA, Edition 1, January 2012.
3. Bernhard Graimann, Brendan Allison, GertPfurtscheller, "Brain-Computer Interfaces: Revolutionizing Human-Computer Interaction", Springer, 2010

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Reference Books

1. Ella Hassianien, A &Azar.A.T (Editors), —Brain-Computer Interfaces Current Trends and Applications‖, Springer, 2015.
2. Ali Bashashati, MehrdadFatourechi, Rabab K Ward, Gary E Birch,‖ A survey of signal Processing algorithms in brain–computer interfaces based on electrical brain signals‖ Journal of Neural Engineering, Vol.4, 2007, PP.32-57
3. Arnon Kohen, —Biomedical Signal Processing‖, Vol I and II, CRC Press Inc, Boca Rato, Florida.
4. Bishop C.M., —Neural networks for Pattern Recognition‖, Oxford, Clarendon Press, 1995. 6. Andrew Webb, —Statistical Pattern Recognition‖, Wiley International, Second Edition, 2002.

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
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2	2	1	-	1	-	-	-	-	-	-	-	1	3	2	3
3	2	1	-	1	2	-	-	-	-	-	-	1	3	2	3
4	3	2	1	-	-	-	-	-	-	-	-	3	3	2	3
5	3	-	2	-	3	-	-	2	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

	L	T	P	C	Hrs
U20ITE509 **LINUX INTERNALS**	3	0	0	3	45

Course Objectives

- To learn about Linux kernel system
- To gain knowledge about buffers and system calls
- To acquire knowledge about process management and scheduling mechanisms
- To learn the basic concepts in Linux Security

Course Outcomes

After completion of the course, the students will be able to

CO1 - Summarize the basic concepts of Linux kernel system **(K2)**
CO2 - Able to understand the buffer cache mechanism in Linux kernel **(K2)**
CO3 - Apply Interpretation of the various system calls associated with the file system **(K2)**
CO4 - Understand and summarize the process management and process scheduling **(K2)**
CO5 - Able to understand the basic concepts in Linux Security **(K2)**

UNIT I INTRODUCTION TO LINUX KERNEL   (9 Hrs)

History of Unix - Introduction to Linux - Overview of Operating Systems and Kernels - Linux versus Classic Unix Kernels - Linux Kernel Versions - Obtaining the Kernel Source - Building the Kernel -GNU C - Synchronization and Concurrency - Importance of Portability.

UNIT II KERNEL BUFFER CACHE   (9 Hrs)

Cache and its Types - Buffer Headers - Structure of Buffer Pool - Buffer Retrieval Scenarios - Reading and Writing Disk Blocks – Advantages and Disadvantages of Buffer Cache - Case study: Multi-Router Traffic Grapher.

UNIT III SYSTEM CALLS FOR THE FILE SYSTEM   (9 Hrs)

Structure of a Regular File – Directories - Open - Read - Write – LSeek - File and Record Locking – Close - File Creation - Creation of Special Files - Change Directory – Root – Owner - STAT and FSTAT – Pipes – Dup - Mounting and Unmounting File Systems – Link – Unlink - File System Abstraction - File System Maintenance.

UNIT IV PROCESS MANAGEMENT AND SCHEDULING   (9 Hrs)

Process Management: The Process - Process Descriptor and the Task Structure - Process Creation - The Linux Implementation of Threads - Process Termination - **Process Scheduling:** Multi-Tasking -Process Scheduling Policy - The Linux Scheduling Algorithm -Process Selection – Preemption and Context Switching - Real Time Scheduling Policies.

UNIT V INTRODUCTION TO LINUX SECURITY   (9 Hrs)

Running Linux in a Virtual Environment: The Threat Landscape - Introduction to VirtualBox and Cygwin - **Securing User Accounts:** Danger as Root User - Setting Sudo Users - Tips and Tricks for using Sudo - Enforcing Strong Passwords - Preventing Brute Force Attacks - Locking User Accounts.

Text Books

1. Maurice J.Bach, "The Design of the UNIX Operating System", AT and T Bell laboratory, 2015
2. Robert Love, "Linux Kernel Development", Addison Wesley, 2010.
3. Donald A. Tevault, "Mastering Linux Security and Hardening", Packt Publishers, 2018.

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Reference Books

1. UreshVahalia, "UNIX Internals: The New Frontiers", Pearson Education 2010.
2. Elien Sevier, Stephen Figgins, Robert Love, Arnold Robbins, "Linux in a Nutshell: A Desktop Quick Reference", O'Reilly, 2009
3. Daniel P. Bovet, Marco Sesati,"Understanding the Linux Kernel", O'Reilly, 3rd Edition, 2004.

Web References

1. http://www.linux-tutorial.info/modules.php?name=MContent&pageid=317
2. https://www.usenix.org/legacy/event/lisa07/tech/full_papers/plonka/plonka_html/
3. http://www.ee.surrey.ac.uk/Teaching/Unix/
4. http://www.cs.sfu.ca/~ggbaker/reference/unix
5. http://www.tutorialspoint.com/unix/unix-useful-commands.html

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	-	2	-
2	2	1	-	-	-	-	-	-	-	-	-	-	-	2	-
3	2	1	-	-	-	-	-	-	-	-	-	-	-	2	-
4	2	1	-	-	-	-	-	-	-	-	-	-	-	2	-
5	2	1	-	-	-	-	-	-	-	-	-	-	-	2	-
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

U20ITCM08	**AUTOMATION TECHNIQUES & TOOLS - DEVOPS**	L	T	P	C	Hrs
	(EEE, ECE, ICE, IT, CSE, MECH, CIVIL, CCE, BME, Mechatronics, AI&DS, CSBS)	3	0	0	3	45

Course Objectives

- The Background and mind set of Devops
- To enable students appreciate the agile led development environment.
- To give the students a perspective to grasp the need for Minimum viable product led development using Sprints.
- To enable students acquire fundamental knowledge of CI/CD and CAMS.
- To enable learners realize various aspects of DevOps Ecosystem.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain traditional software development methodologies like waterfall. (K2)
CO2 - Apply the Agile Methodology and comparing various other software development models with agile. (K3)
CO3 - Explain implementing Continuous Integration and Continuous Delivery. (K2)
CO4 - Create quick MVP prototypes for modules and functionalities. (K3)
CO5 - Explain CAMS for DevOps (Culture, Automation, Measurement and Sharing). (K2)

UNIT I TRADITIONAL SOFTWARE DEVELOPMENT (9 Hrs)

The Advent of Software Engineering - Software Process, Perspective and Specialized Process Models – Software Project Management: Estimation - Developers vs IT Operations conflict.

UNIT II RISE OF AGILE METHODOLOGIES (9 Hrs)

Agile movement in 2000 - Agile Vs Waterfall Method - Iterative Agile Software Development - Individual and team interactions over processes and tools - Working software over comprehensive documentation - Customer collaboration over contract negotiation - Responding to change over following a plan

UNIT III INTRODUCTION DEVOPS (9 Hrs)

Introduction to DevOps - Version control - Automated testing - Continuous integration - Continuous delivery - Deployment pipeline - Infrastructure management – Databases

UNIT IV PURPOSE OF DEVOPS (9 Hrs)

Minimum Viable Product- Application Deployment- Continuous Integration- Continuous Delivery

UNIT V CAMS (CULTURE, AUTOMATION, MEASUREMENT AND SHARING) (9 Hrs)

CAMS – Culture, CAMS – Automation, CAMS – Measurement, CAMS – Sharing, Test-Driven Development, Configuration Management-Infrastructure Automation- Root Cause Analysis- Blamelessness- Organizational Learning

Text Books

1. GrigGheorghiu, Alfredo Deza, Kennedy Behrman, Noah Gift, "Python for DevOps", 2019.
2. Len Bass, Ingo Weber, Liming Zhu, "DevOps - A Software Architect's Perspective", Pearson Education, 2015.

Reference Books

1. Deepak Gaikwad, Viral Thakkar, DevOps Tools: from practioner's point of view, Wiley, 1st Edition, 2019.
2. Gene Kim, Jez Humble, Patrick Debois, and Willis," The DevOps Handbook", IT Revolution Press, 2016.
3. JoakimVerona, "Practical DevOps", O'Reilly, 2016.

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Web References

1. https://azure.microsoft.com/en-in/overview/devops-tutorial/
2. https://www.javatpoint.com/devops

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2-	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
2	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITE611	OPEN SOURCE SOFTWARE	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- Familiarity with Open Source Technologies
- Study some FOSS Projects to under the principles, methodologies of FOSS.
- Understand the policies, licensing procedures and ethics of FOSS
- Learn some important FOSS tools and techniques
  Learn different Open source tools

Course Outcomes
After completion of the course, the students will be able to

CO1 - Understand the basic concepts of open source, working of open source **(K2)**

CO2 - Recognize the applications, benefits and features of Open Source Technologies **(K2)**

CO3 - Develop and demonstrate the Open source Project **(K3)**

CO4 - Apply the Open Source Ethics **(K3)**

CO5 - Analyses the various Open source software **(K4)**

UNIT I INTRODUCTION TO OPEN SOURCE (9 Hrs)
Open Source - need and principles of OSS - Open Source Standards - Requirements for Software - OSS success - Free Software - Examples - Licensing - Free Vs. Proprietary Software - Public Domain software - History of free software - Proprietary Vs Open Source Licensing Model - use of Open Source Software.

UNIT II FAULT TOLERANT DESIGN (9 Hrs)
Principles and Open Source Methodology- History – Open source Initiatives - Open Standards Principles - Methodologies - Philosophy - Software freedom - Open Source Software Development - Licenses – Copyright vs. Copy left - Patents - zero marginal cost - income-generation Opportunities - Internationalization.

UNIT III OPEN SOURCE PROJECT (9 Hrs)
Open Source Project: Starting and Maintaining an Open Source Project - Open Source Hardware - Open Source Design - Open Source Teaching (OST) - Open Source Media -License - How to create your own Licenses - Important FOSS Licenses (Apache - BSD - PL - LGPL) - copyrights and copy lefts - Patent.

UNIT IV OPEN SOURCE ETHICS (9 Hrs)
Open Source Vs. Closed Source - Open Source Government - Ethics of Open Source - Social and Financial Impact of Open Source Technology -Shared Software - Shared Source - Open Source as a Business Strategy.

UNIT V CASE STUDIES (9 Hrs)
Apache - BSD - Linux - Mozilla Firefox - Wikipedia - Git - GNU CC - LibreOffice

Text Books
1. Kailash Vadera, Bhavyesh Gandhi "Open Source Technology", University Science Press, 1st Edition, 2009.
2. Fadi P. Deek and James A. M. McHugh, "Open Source Technology and Policy", Cambridge University Press, 2008.

Reference Books
1. Wale Soyinka, "Linux Administration- A beginner's Guide", Tata McGraw Hills, 2015.
2. Andrew M. St. Laurent, "Understanding Open Source and Free Software Licensing", O'Reilly Media, 2004.
3. Dan Woods, Gautam Guliani, "Open Source for the Enterprise", O'Reilly Media.
4. Bernard Golden, "Succeeding with Open Source", Addison-Wesley Professional.

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5. Clay Shirky and Michael Cusumano, "Perspectives on Free and Open Source Software", MIT press.

Web References

1. https://www.coursera.org/learn/open-source-software-development-methods#syllabus
2. Philosophy of GNU URL: http://www.gnu.org/philosophy/.
3. Linux Administration URL: http://www.tldp.org/LDP/lame/LAME/linux-admin-made-easy/.
4. Libre office: http://www.libreoffice.org/.

COs/POs/PSOs Mapping

Course Objectives

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	-	-	-	2	-	-	-	-	-	-	-	3	2	3
2	2	2	-	-	2	-	-	-	-	-	-	-	3	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
4	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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	L	T	P	C	Hrs
U20ITE612 **E-COMMERCE**	3	0	0	3	45

- To understand the fundamentals of E-Commerce.
- To acquire knowledge on various business applications.
- To study the infrastructure of E-commerce.
- To explore about payments and security in E-Commerce.
- To learn the legal and privacy issues in E-commerce.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the fundamentals of E-Commerce **(K2)**
CO2 - Acquire knowledge on various business applications **(K3)**
CO3 - Study the infrastructure of E-Commerce **(K2)**
CO4 - Explore about payments and security in E-Commerce **(K2)**
CO5 - Learn the legal and privacy issues in E-Commerce **(K2)**

UNIT I FUNDAMENTAL OF E-COMMERCE   (9 Hrs)
Driving forces – benefits and limitations of e-commerce. Basics of Data mining, data warehousing and network infrastructure requirements. Overview of IP, TCP, HTML, OLAP and Cryptography.

UNIT II BUSINESS APPLICATIONS IN E-COMMERCE   (9 Hrs)
Retailing in E-commerce – market research on internet customers – e- commerce for service sector – Advertising in e-commerce – B2B ecommerce.

UNIT III E-COMMERCE INFRASTRUCTURE   (9 Hrs)
Intranet, Internet & Extranet – Structure, Architecture, Applications & Business Models.

UNIT IV E-COMMERCE PAYMENTS AND SECURITY   (9 Hrs)
E-Payments and Protocols-Security schemes against internet fraud. Principles of e-fund transfer, credit and debit card usage, E-check and unified payment systems.

UNIT V LEGAL AND PRIVACY ISSUES IN E-COMMERCE   (9 Hrs)
Legal, Ethics and Privacy issues – Protection needs and methodology - Consumer protection, Cyber laws, contracts and warranties. Taxation and Encryption Policies.

Text Books
1. Efraim Turban et al., 'Electronic Commerce – A managerial perspective', Pearson Education Asia, 2002.
2. Kalakota et al, 'Frontiers of Electronic Commerce', Addison Wesley, 2001.

Reference Books
1. Sandeep Krishnamurthy, 'E-Commerce Management – Text and Cases', Thomson Learning, 2003.
2. Greenstein Firsman, 'Electronic Commerce', Tata McGraw Hill, 1999.
3. Nabil Adam et al, 'Electronic Commerce – Technical, Business and Legal Issues'. Prentice Hall. 1998.

Web References
1. www.ncertbooks.guru/
2. http://www.vssut.ac.in/lecture_notes/lecture1428551057.pdf
3. https://irp-cdn.multiscreensite.com/1c74f035/files/uploaded/introduction-to-e-commerce.pdf

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COs/POs/PSOs Mapping

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1	3	2	-	-	-	-	-	-	-	-	-	1	2	2	2
2	3	2	2	1	-	-	-	-	-	-	-	-	2	1	2
3	2	1	-	-	-	-	-	-	-	-	-	-	2	-	3
4	2	2	-	2	-	-	-	-	-	-	-	-	-	2	3
5	2	1	-	-	-	-	-	-	-	-	-	-	-	-	2
Correlation Level: 1-Low, 2-Medi0um, 3- High															

B.Tech. Information Technology

U20ITE613	PARALLEL AND DISTRIBUTED SYSTEMS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Understand the fundamental principles and engineering trade-offs involved in designing modern parallel computers.
- Develop programming skills to effectively implement parallel architecture
- Design the future system and analyse the GPU with respect to different application
- To understand the foundations and characteristics of distributed systems.
- To understand the concepts of Inter process communication and distributed objects in distributed systems

Course Outcomes

After completion of the course, the students will be able to

CO1 - Comprehend parallel architecture and its importance in solving engineering problems **(K2)**
CO2 - Analyze the type of cache design with respect to its access time **(K2)**
CO3 - Demonstrate the future system and analyze the GPU with respect to different application **(K2)**
CO4 - Elucidate the foundations and issues of distributed systems **(K2)**
CO5 - Analyze the concepts of Inter process communication and distributed objects in distributed systems (K2)

UNIT I INTRODUCTION TO PARALLEL COMPUTER (9 Hrs)

The need for parallelism, Forms of parallelism (SISD, SIMD, MISD, MIMD), Moore's Law and Multicores, Fundamentals of Parallel Computers, Communication architecture, Message passing architecture.

UNIT II CACHE DESIGN (9 Hrs)

Shared vs. Private Caches, Centralized vs. Distributed Shared Caches, Snooping-based cache coherence protocol, directory-based cache coherence protocol, Uniform Cache Access, Non-Uniform Cache Access.

UNIT III GRAPHICS PROCESSING UNIT (9 Hrs)

Architecture of a modern GPU, Evolution of Graphics Pipelines, GPGPUs, Scalable GPUs, Architectural characteristics of Future Systems, Implication of Technology and Architecture for users, Vector addition, Applications of GPU.

UNIT IV INTRODUCTION TO DISTRIBUTED SYSTEMS (9 Hrs)

Characterization of Distributed Systems and System Models: Introduction-Examples of distributed systems-Resource sharing and the Web- Challenges-Architectural models- Fundamental models

UNIT V INTER-PROCESS COMMUNICATION AND DISTRIBUTED OBJECTS (9 Hrs)

System Model -Inter process Communication: Introduction- The API for the Internet protocols- External data representation and marshalling- Client -Server communication- Group communication. Distributed File Systems- Distributed Objects and Remote Invocation: Communication between distributed objects-Remote procedure call- RMI.

Text Books

1. D. E. Culler, J. P. Singh, and A. Gupta, Parallel Computer Architecture, MorganKaufmann, 2004
2. Rajeev Balasubramonian, Norman P. Jouppi, and Naveen Muralimanohar, Multi-Core Cache Hierarchies, Morgan & Claypool Publishers, 2011
3. Peter and Pach Eco, An Introduction to Parallel Programming, Elsevier, 2011

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Reference Books

1. James R. Larus and Ravi Rajwar, Transactional Memory, Morgan & Claypool Publishers, 2007
2. David B. Kirk, Wen-mei W. Hwu, Programming Massively Parallel Processors: A Hands-on Approach, 2010
3. Barbara Chapman, F. Desprez, Gerhard R. Joubert, Alain Lichnewsky, Frans Peters Parallel Computing: From Multicores and GPU's to Petascale, 2010
4. Andrew S. Tanenbaum "Distributed Systems: Principles and Paradigms",Pearson Education , 2nd Edition 2007.
5. Liu M.L,"Distributed Computing, Principles and Applications", Pearson Education, First Edition ,2004.

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1. https://www.coursera.org/learn/parprog1
2. https://www.pinterest.com/pin/557953841332890190/
3. https://nptel.ac.in/courses/106/106/106106168/
4. http://www.webopedia.com/TERM/D/distributed_computing.html
5. http:// www.distributed.net/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	1	-	-	-	-	-	-	-	-	-	3	2	3
2	2	1	1	-	-	-	-	-	-	-	-	-	3	2	3
3	2	1	1	-	-	-	-	-	-	-	-	-	3	2	3
4	2	1	-	-	-	-	-	-	-	-	-	1	3	2	3
5	2	1	2	2	-	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITE614	BIG DATA	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To learn tips and tricks for Big Data use cases and solutions.
- To learn about reliable, scalable, distributed systems with Apache Hadoop.
- To explore the concepts of Hadoop Architecture.
- To apply Hadoop ecosystem components.
- To understand the concepts of Hive, HBase and HIVEQL.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the fundamental concepts of Big Data and Big Data Analytics with its characteristics and application **(K2)**

CO2 - Identify about the Hadoop Framework and the Map Reduce procedure **(K2)**

CO3 - Illustrate the operational aspects of Hadoop Distributed File System and examine the process of Map Reduce paradigm **(K3)**

CO4 - Demonstrate the different versions of Map Reduce model to process the big data along with Hadoop tools **(K3)**

CO5 - Apply tools like HIVE, HIVEQL and HBase on real time applications and build applications using Zookeeper **(K4)**

UNIT I INTRODUCTION TO BIG DATA   (9 Hrs)

Introduction – distributed file system – Big Data and its importance, Four Vs, Drivers for Big data, big data analytics, big data applications. Algorithms using map reduce, Matrix-Vector Multiplication by Map Reduce.

UNIT II INTRODUCTION HADOOP   (9 Hrs)

Big Data – Apache Hadoop & Hadoop EcoSystem – Moving Data in and out of Hadoop – Understanding inputs and outputs of MapReduce - Data Serialization.

UNIT III HADOOP ARCHITECTURE   (9 Hrs)

Hadoop Architecture, Hadoop Storage: HDFS, Common Hadoop Shell commands , Anatomy of File Write and Read., NameNode, Secondary NameNode, and DataNode, Hadoop MapReduce paradigm, Map and Reduce tasks, Job, Task trackers - Cluster Setup – SSH & Hadoop Configuration – HDFS Administering –Monitoring & Maintenance.

UNIT IV HADOOP ECOSYSTEM AND YARN   (9 Hrs)

Hadoop ecosystem components - Schedulers - Fair and Capacity, Hadoop 2.0 New FeaturesNameNode High Availability, HDFS Federation, MRv2, YARN, Running MRv1 in YARN.

UNIT V HIVE AND HIVEQL, HBASE   (9 Hrs)

Hive Architecture and Installation, Comparison with Traditional Database, HiveQL - Querying Data - Sorting And Aggregating, Map Reduce Scripts, Joins & Subqueries, HBase conceptsAdvanced Usage, Schema Design, Advance Indexing - PIG, Zookeeper - how it helps in monitoring a cluster, HBase uses Zookeeper and how to Build Applications with Zookeeper.

Text Books

1. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, "Professional Hadoop Solutions", Wiley, ISBN: 9788126551071, 2015.
2. Chris Eaton, Dirk deroos et al., "Understanding Big data", McGraw Hill, 2012.
3. Vignesh Prajapati,"Big Data Analytics with R and Haoop", Packet Publishing 2013.

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Reference Books

1. Tom White, "HADOOP: The definitive Guide", O Reilly 2012.
2. Tom Plunkett, Brian Macdonald et al, "Oracle Big Data Handbook", Oracle Press, 2014.
3. Jy Liebowitz, "Big Data and Business analytics", CRC press, 2013.

Web References

1. http://www.bigdatauniversity.com/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	2	-	-	-	-	-	-	-	-	-	2	3
2	2	1	-	2	-	-	-	-	-	-	-	-	-	2	3
3	2	1	-	2	-	-	-	-	-	-	-	-	-	2	3
4	2	1	-	2	-	-	-	-	-	-	-	-	-	2	3
5	2	1	-	2	-	-	-	-	-	-	-	-	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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	L	T	P	C	Hrs
U20ITE615 **BIO-INSPIRED COMPUTING**	3	0	0	3	45

Course Objectives

- To learn bio-inspired theorem and algorithms
- To understand random walk and simulated annealing
- To learn genetic algorithm and differential evolution
- To learn swarm optimization and ant colony for feature selection
- To understand bio-inspired application in image processing

Course Outcomes

After completion of the course, the students will be able to

CO1 - Implement and apply bio – inspired algorithms **(K2)**
CO2 - Explain random walk and simulated annealing **(K2)**
CO3 - Use and apply genetic algorithms **(K3)**
CO4 - Outline swarm intelligence and ant colony for feature selection **(K2)**
CO5 - Apply bio-inspired techniques in image processing **(K3)**

UNIT I INTRODUCTION (9 Hrs)

Introduction to algorithm - Newton's method - optimization algorithm-Search for Optimality - No-Free-Lunch Theorems - Nature-Inspired Meta heuristics -Analysis of Algorithms -Nature Inspires Algorithms -Parameter tuning and parameter control.

UNIT II RANDOM WALK AND ANEALING (9 Hrs)

Random variables - Isotropic random walks - Levy distribution and flights - Markov chains - step sizes and search efficiency - Modality and intermittent search strategy - importance of randomization- Eagle strategy-Annealing and Boltzmann Distribution - parameters -SA algorithm - Stochastic Tunneling.

UNIT III GENETIC ALOGORITHMS AND DIFFERENTIAL EVOLUTION (9 Hrs)

Tailing, cohesive end, use of linkers, blunt end methods; Labeling and detection techniques PCR and its application, DNA Synthesis and Sequencing, site directed Mutagenesis, protein engineering

UNIT IV SWARM OPTIMIZATION AND FIREFLY ALGORITHM (9 Hrs)

Swarm intelligence - PSO algorithm - accelerated PSO - implementation - convergence analysis - binary PSO - The Firefly algorithm - algorithm analysis - implementation – varients-Ant colony optimization toward feature selection.

UNIT -V APPLICATION IN IMAGE PROCESSING (9 Hrs)

Bio-Inspired Computation and its Applications in Image Processing: An Overview - FineTuning Enhanced Probabilistic Neural Networks Using Meta-heuristic-driven Optimization - Fine-Tuning Deep Belief Networks using Cuckoo Search

Text Books

1. Xin-She Yang, "Nature Ispired Optimization Algorithm,Elsevier First Edition ,2014
2. Xin-She Yang , Jaao Paulo papa, "Bio-Inspired Computing and Applications in Image processing",Elsevier,2016

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Reference Books

1. Yang ,Cui, Xlao, Gandomi, Karamanoglu ,"Swarm Intelligence and Bio-Inspired Computing", Elsevier First Edition ,2013
2. Eiben,A.E.,Smith,James E, "Introduction to Evolutionary Computing", Springer, 2015.
3. Helio J.C. Barbosa, "Ant Colony Optimization - Techniques and Applications", Intech, 2013

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2. https://www.uio.no/studier/emner/matnat/ifi/INF3490/index.html
3. https://swayam.gov.in/nd1_noc20_cs17/preview
4. https://nptel.ac.in/noc/courses/noc19/SEM1/noc19-cs23/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
2	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
3	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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		L	T	P	C	Hrs
U20ITE716	**MACHINE LEARNING**	3	0	0	3	45

Course Objectives
- To understand the basic concepts of machine learning and probability theory.
- To understand supervised learning techniques.
- To understand unsupervised learning techniques.
- To understand the theoretical and practical aspects of probabilistic graphical models.
- To learn advanced machine learning aspects.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Elucidate the basic concepts of machine learning and probability theory **(K2)**

CO2 - Use supervised learning techniques for different types of applications **(K3)**

CO3 - Design and implement unsupervised learning algorithms **(K3)**

CO4 - Apply appropriate graph models for any real time application **(K3)**

CO5 - Explain advanced learning techniques **(K2)**

UNIT I INTRODUCTION (9 Hrs)
Machine Learning – Types of Machine Learning – Basic Concepts of Machine Learning - Machine Learning Process – Weight Space - Testing Machine Learning Algorithms - Turning Data into Probabilities – The Bias-Variance Trade off – Concept Learning and General-to-Specific Ordering.

UNIT II SUPERVISED LEARNING (9 Hrs)
Linear Discriminants – Perceptron – Linear Separability – Linear Regression - Multi Layer Perceptron – Going Forward – Going Backward - Support Vector Machine Algorithm - Decision Tree Learning – Random Forest Model.

UNIT III UNSUPERVISED LEARNING (9 Hrs)
K-means Algorithm –Hierarchical clustering - EM algorithm – Dimensionality Reduction Techniques - Vector Quantization – Self Organising Feature Map.

UNIT IV GRAPHICAL MODELS (9 Hrs)
Bayesian Networks – Conditional Independence - Markov Random Fields – Naive Bayes Classifier - Hidden Markov Model – Tracking Methods.

UNIT V ADVANCED LEARNING (9 Hrs)
Reinforcement Learning – The Learning Task – Q Learning – Temporal Difference Learning – Generalization – Relationship to Dynamic Programming - Ensemble Learning – Boosting – Bagging – Deep Learning. Case studies on Machine learning.

Text Books
1. Stephen Marsland,"Machine Learning – An Algorithmic Perspective", Second Edition,2015
2. Chapman ,"Machine Learning and Pattern Recognition Series", 2014
3. Tom M Mitchell, "Machine Learning", McGraw Hill Education, First Edition, 2013

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Reference Books

1. Ethem Alpaydin,"Introduction to Machine Learning 3E (Adaptive Computation and Machine Learning Series), MIT Press, Third Edition, 2014.
2. Miroslav Kubat, " An Introduction to Machine Learning", Springer Publications, 2nd Edition, 2017.
3. Peter Flach, "Machine Learning: The Art and Science of Algorithms that Make Sense of Data", Cambridge University Press, First Edition, 2012.
4. Jason Bell,"Machine learning – Hands on for Developers and Technical Professionals", Wiley, First Edition, 2014.

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2. https://www.coursera.org/learn/machine-learning
3. https://machinelearningmastery.com/
4. https://towardsdatascience.com/machine-learning/home/
5. https://www.analyticsvidhya.com/blog/2017/09/common-machine-learning-algorithms/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
2	3	2	1	1	2	-	-	-	-	-	-	-	2	2	3
3	3	2	1	1	2	-	-	-	-	-	-	-	2	2	3
4	3	2	1	1	2	-	-	-	-	-	-	-	2	2	3
5	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

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	L	T	P	C	Hrs
U20ITE719 **WIRELESS SENSOR NETWORK**	3	0	0	3	45

Course Objectives

- To learn wireless Sensor Network fundamentals and have an in-depth knowledge on network architectures
- To have an exposure to know the concepts of networking concepts and protocols
- To understand the different routing protocols
- To understand the sensor network programming platform and tools in Sensor networks
- To have an exposure to mote security issues and different applications of sensor networks

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the basics of wireless sensor networks and its architecture **(K2)**

CO2 - Apply the knowledge to identify appropriate physical and MAC layer protocols **(K3)**

CO3 - Apply knowledge to identify the suitable routing algorithm based on the network and user requirement **(K3)**

CO4 - Explore OS and tools used in Wireless Sensor Networks and build basic modules. **(K2)**

CO5 - Understand the security issues possible in sensor networks and aware of different applications **(K2)**

UNIT I INTRODUCTION AND ARCHITECTURES   (9 Hrs)

Components, Motivation, Classification, Characteristics, Challenges, Comparison between wireless sensor networks and wireless mesh networks, Limitations, Design challenges. ARCHITECTURES: The Sensing Subsystem, prototypes -Single-Node Architecture – Network Architecture

UNIT II WSN NETWORKING CONCEPTS AND PROTOCOLS   (9 Hrs)

MAC Protocols, Low Duty Cycle Protocols and Wakeup Concepts – S-MAC, The Mediation Device Protocol, Contention based protocols – Schedule based protocols – LEACH, IEEE 802.15.4 MAC protocol, Routing Protocols-Energy Efficient Routing, Challenges and Issues in Transport layer protocol.

UNIT III ROUTING PROTOCOLS   (9 Hrs)

Issues in Designing a Routing Protocol for Ad Hoc Wireless Networks, Classification , Table –Driven Routing Protocols, On – Demand Routing Protocols, Hybrid Routing Protocols, Efficient Flooding Mechanisms, Hierarchical Routing Protocols, Power – Aware Routing Protocols, Proactive Routing.

UNIT IV SENSOR NETWORK PLATFORMS AND TOOLS   (9 Hrs)

Sensor Node Hardware – Berkeley Motes, Programming Challenges, Node-level software platforms – TinyOS, nesC, Node-level Simulators – NS2 and its extension to sensor networks, COOJA, TOSSIM, Programming beyond individual nodes – State centric programming.

UNIT -V SECURITY IN WSNs   (9 Hrs)

Network Security Requirements, Issues and Challenges, Network Security Attacks, Key Management, Layer wise attacks, possible solutions for jamming, tampering, black hole attack, flooding attack. Key Distribution and Management, Secure Routing – SPINS

Text Books

1. Holger Karl & Andreas Willig, "Protocols And Architectures for Wireless Sensor Networks", John Wiley, 2005.
2. Jagannathan Sarangapani ,"Wireless Ad- hoc and Sensor Networks: Protocols, Performance and Control " , CRC Press, 1st edition, 2007.
3. C. Siva Ram Murthy and B.S.Manoj ,"Ad Hoc Wireless Networks: Architectures and Protocols", PHI,2004.

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Reference Books

1. KazemSohraby, Daniel Minoli, &TaiebZnati, "Wireless Sensor Networks- Technology, Protocols, and Applications", John Wiley, 2007.
2. Feng Zhao & Leonidas J. Guibas, "Wireless Sensor Networks- An Information Processing Approach", Elsevier, 2007.

Web References

1. https://nptel.ac.in/courses/106/105/106105160/
2. https://www.elprocus.com/architecture-of-wireless-sensor-network-and-applications/
3. https://www.intechopen.com/books/wireless-sensor-networks-technology-and-protocols/overview-of-wireless-sensor-network

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
2	3	2	2	1	2	-	-	-	-	-	-	-	3	2	3
3	3	2	2	1	2	-	-	-	-	-	-	-	3	2	3
4	3	2	-	1	2	-	-	-	-	-	-	-	3	2	3
5	2	2	-	-	2	-	-	-	-	-	-	-	3	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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U20ITCM04	ROBOTICS PROCESS AUTOMATION (Common to IT, CSE and CSBS)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To understand the role of the Artificial Intelligence in Automation
- To learn the evolution and future of Robotic Process Automation
- To Learn Web, Windows, Email, Excel, PDF, Database, API and Image Automation using UI path
- To learn Blue Prism process and operations for operating system of Digital Workforce.
- To learn Automation Anywhere and automate any business process with intelligent, scalable software robots

Course Outcomes

After completion of the course, the students will be able to

CO1 - Apply basic principles of AI in solutions that require problem solving, knowledge and automation **(K3)**

CO2 - Identify processes suitable for RPA and recognize how RPA is transforming businesses **(K2)**

CO3 - Design automation strategy using orchestrator, queues, and bots **(K3)**

CO4 - Elucidate cost-effective through automation and with improved accuracy by creating a virtual Workforce **(K3)**

CO5 - Explore process team's consistency, automate workflows, create IQ bots and manage them effectively **(K2)**

UNIT I AI AND AUTOMATION   (9Hrs)

AI Foundations- AI Data, AI Capabilities framework- Associated Technologies of AI - AI Prototyping- Industrialising AI - Cognitive Automation tools- Natural language processing- AI Resources -Future of AI.

UNIT II INTRODUCTION TO RPA   (9Hrs)

RPA Foundations- History of RPA-Difference between RPA and AI- Benefits of RPA-Components of RPA- RPA Architecture- RPA Skills- Process Methodologies in RPA- Planning for RPA-RPA Platforms- Types of Bots-Deployment platforms- Future of RPA.

UNIT III UI PATH   (9Hrs)

Introduction to UI Path: UI Path Studio-UI Path Robot-UI path Orchestrator-Task Recorder- Sequence, Flowchart, and Control Flow- Sequencing the workflow- Data Manipulation- Application with Plug-ins and Extensions Terminal Plug-in- Handling User Events and Assistant Bots- Deploying and Maintaining the Bot.

UNIT IV BLUE PRISM   (9Hrs)

Introduction-Process Studio- Pages, Actions, Decisions, Choices and collections-Implementing business objects-Spying Elements-Working with excel –Sending and receiving email, Control room and work queues-Exception Handling

UNIT -V AUTOMATION ANYWHERE   (9Hrs)

Introduction of Automation Anywhere-Tasks-Tasks Editors-Integration and collaboration with Automation Anywhere- working with web pages and JSON Data- Citrix Automation- E-mail Automation- PDF integration-Web Recorder-Creating IQ bots -Deploying and Maintaining the Bot.

Text Books

1. Tom Taulli ,"Artificial Intelligence Basics: A Non-Technical Introduction ",First Edition,Apress,2019
2. Alok Mani Tripathi ,"Learning Robotic Process Automation Create Software robots and automate business processes with the leading RPA tool – UiPath", First Edition, Packt Publishing ,2018
3. Lim Mei Ying ,"Robotic Process Automation with Blue Prism Quick Start Guide ",First Edition ,Packt Publishing ,2018

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4. Tom Taulli ,"The Robotic Process Automation Handbook: A Guide to Implementing RPA Systems", First Edition,Apress,2020

Reference Books
1. Palgrave Macmillan," The Executive Guide to Artificial Intelligence: How to identify and impement application for AI in your organization", Springer press ,2018
2. Jonathan Sireci ,"The Practitioner's Guide to RPA: A Practical Guide for Deploying Robotics Process Automation,Kindle Edition,2020

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5. https://www.blueprism.com/
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COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	2	1	2	-	-	-	-	-	-	-	3	3	3
2	3	2	-	-	2	-	-	-	-	-	-	-	2	2	3
3	3	3	1	1	2	-	-	-	-	-	-	-	2	3	3
4	2	2	-	-	2	-	-	-	-	-	-	-	2	2	3
5	2	2	-	-	2	-	-	-	-	-	-	-	2	3	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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		L	T	P	C	Hrs
U20ITCM06	**GREEN COMPUTING** **(Common to IT and CCE)**	3	0	0	3	45

Course Objectives

- To learn the fundamentals of Green Computing.
- To analyze the Green computing Grid Framework.
- To explore various Green Assets and Modelling.
- To understand the issues related with Green compliance.
- To study and develop various case studies

Course Outcomes

After completion of the course, the students will be able to

CO1 - Acquire knowledge to adopt green computing practices in the environment. **(K2)**

CO2 - Explore the skill in energy saving practices in their use of hardware. **(K2)**

CO3 - Evaluate technology tools that can reduce paper waste and carbon footprint by the stakeholders. **(K2)**

CO4 - Understand the ways to minimize equipment disposal requirements. **(K2)**

CO5 - Illustrate the security issues possible in sensor networks and aware of different applications **(K2)**

UNIT I FUNDAMENTALS OF GREEN COMPUTING   (9 Hrs)

Green IT Fundamentals: Business, IT, and the Environment – Green computing: carbonfoot print, scoop on power – Green IT Strategies: Drivers, Dimensions, and Goals –Environmentally Responsible Business: Policies, Practices, and Metrics

UNIT II GREEN ASSETS AND MODELING   (9 Hrs)

Green Assets: Buildings, Data Centers, Networks and Devices – Green Business Process Management: Modeling, Optimization, and Collaboration – Green Enterprise Architecture – Environmental Intelligence – Green Supply Chains – Green Information Systems: Design and Development Models..

UNIT III GRID FRAMEWORK   (9 Hrs)

Virtualization of IT systems – Role of electric utilities, Telecommuting, teleconferencing and teleporting – Materials recycling – Best ways for Green PC – Green Data center – Green Grid framework.

UNIT IV GREEN COMPLIANCE   (9 Hrs)

Socio-cultural aspects of Green IT – Green Enterprise Transformation Roadmap – Green Compliance: Protocols, Standards, and Audits – Emergent Carbon Issues: Technologies and Future.

UNIT V APPLICATIONS OF GREEN IT   (9 Hrs)

The Environmentally Responsible Business Strategies (ERBS) – Case Study: Scenarios for Trial Runs – Applying Green IT Strategies and Applications to a Home, Hospital, Packaging Industry and Telecom Sector

Text Books

1. Bhuvan Unhelkar, "Green IT Strategies and Applications- Using Environmental Intelligence", CRC Press, June 2014.
2. Woody Leonhard, Katherine Murray,"GreenHomecomputingfordummies",August2012

Reference Books

1. AlinGales,MichaelSchaefer,MikeEbbers,"GreenDataCenter:stepsforthe Journey", Shroff,IBM rebook,2011.
2. JohnLamb,"The Greening of IT", Pearson Education,2009.
3. Jason Harris, "Green Computing and Green IT- Best Practices on regulation & Industry", Lulu.com,2008.
4. Carlspeshocky,"Empowering Green Initiatives with IT",JohnWiley&Sons,2010.

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2. https://www.athabascau.ca/syllabi/comp/comp635.php

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	1	1	1	-	-	-	-	-	2	3
2	2	1	-	-	-	1	1	1	-	-	-	-	-	2	3
3	2	1	-	-	-	1	1	1	-	-	-	-	-	2	3
4	2	1	-	-	-	1	1	1	-	-	-	-	-	2	3
5	2	1	-	-	-	1	1	1	-	-	-	-	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

	L	T	P	C	Hrs
U20ITCM07 **SOCIAL NETWORK ANALYSIS** (Common to IT, CCE and AI&DS)	3	0	0	3	45

Course Objectives

- To understand the concept of social network analysis and related applications.
- To learn network models and link analysis.
- To analyze and evaluate communities.
- To understand human behaviour in social web and related communities.
- To learn application of social networks.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Discuss the concepts of social network analysis and related applications **(K2)**

CO2 - Discuss the various Network Growth Models **(K2)**

CO3 - Explain the concept of communities in web social networks **(K2)**

CO4 - Explain human behaviour in social web and related communities **(K2)**

CO5 - Create Learning Methods and Applications **(K3)**

UNIT I INTRODUCTION TO NETWORKS AND SOCIETY (9 Hrs)

Social Network Analysis - Applications of Social Network Analysis - Preliminaries - Levels of Social Network Analysis - Historical Development - Graph Visualisation Tools - Network Measures - Network Basics - Node Centrality - Assortativity - Transitivity and Reciprocity - Similarity - Degeneracy.

UNIT II NETWORK GROWTH MODELS AND LINK ANALYSIS (9 Hrs)

Properties of Real - World Networks - Random Network Model - Ring Lattice Network Model Watts -Strogatz Model - Preferential Attachment Model - Price's Model - Local-world Network Growth Model - Network Model with Accelerating Growth - Aging in Preferential Attachment - Applications of Link Analysis - Signed Networks - Strong and Weak Ties - Link Analysis Algorithms

UNIT III EXTRACTION, MINING COMMUNITIES IN WEB SOCIAL NETWORKS (9Hrs)

Extracting evolution of Web Community from a Series of Web Archive - Detecting communities in social networks - Definition of community - Evaluating communities - Methods for community detection and mining - Applications of community mining algorithms - Tools for detecting communities social network infrastructures and communities - Decentralized online social networks

UNIT IV PREDICTING HUMAN BEHAVIOUR AND PRIVACY ISSUES (9 Hrs)

Understanding and predicting human behaviour for social communities - User data management - Inference and Distribution - Enabling new human experiences - Reality mining - Context - Awareness - Privacy in online social networks - Trust in online environment - Trust models based on subjective logic - Trust network analysis - Trust transitivity analysis - Combining trust and reputation - Trust derivation based on trust comparisons - Attack spectrum and countermeasures

UNIT V LEARNING METHODS AND APPLICATIONS OF SOCIAL NETWORKS (9 Hrs)

Machine Learning Pipelines - Intuition behind Representation Learning - Benefits of Representation Learning - Criterion for Graph Representation Learning - Graph Representation Learning Pipeline - Representation Learning Methods. Applications and Case Studies - Malicious Activities on OSNs - Sock puppets in OSNs

Text Books

1. Tanmoy Chakraborty "Social Network Analysis" Wiley Edition: 2021
2. S.Wasserman, K.Faust: Social Network Analysis: Methods and Applications, Cambridge Univ Press, 1994 3. Scott, J. (2007).
3. Social network analysis: A handbook (2nd Ed.). Newbury Park, CA: Sage. 4. Knoke (2008). Social Network Analysis, (2nd Ed). Sage.

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4. Peter Mika, "Social Networks and the Semantic Web", Springer, First Edition, 2007.
5. Borko Furht, "Handbook of Social Network Technologies and Applications", Springer, 1st Edition, 2010.

Reference Books
1. Guandong Xu, Yanchun Zhang and Lin Li, "Web Mining and Social Networking -Techniques and applications", Springer, First Edition, 2011.
2. Dion Goh and Schubert Foo - Social information Retrieval Systems: Emerging Technologies and Applications for Searching the Web Effectively", IGI Global Snippet, 2008.
3. Max Chevalier, Christine Julien and Chantal Soulé-Dupuy, Collaborative and Social Information Retrieval and Access: Techniques for Improved user Modelling", IGI Global Snippet, 2009.
4. John G. Breslin, Alexander Passant and Stefan Decker, "The Social Semantic Web",Springer, 2009.

Web References
1. https://nptel.ac.in/courses/106/106/106106169/
2. https://www.coursera.org/learn/social-media-data-analytics
3. https://www.tutorialspoint.com/social_media_marketing/social_media_analysis.htm https://blockgeeks.com/
4. https://www.talkwalker.com/blog/social-media-analytics-guide

CO-PO-PSO Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
2	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
5	3	2	1	1	2	-	-	-	-	-	-	-	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

	L	T	P	C	Hrs
U20ITE821 **HUMAN COMPUTING INTERFACE**	3	0	0	3	45

Course Objectives

- To understand the concept of the Human computer Interaction.
- To learn the design techniques and fundamentals of Human Computer Interaction
- To know the various types of existing interfaces and evaluation techniques
- To understand the appropriate use of computers and other technology in instructional Programming.
- To understand the applications of HCI in emerging trends

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the requirements and specifications for the interaction design **(K2)**

CO2 - Design an efficient and user-friendly human computer interface **(K3)**

CO3 - Analyze and implement Communication & Collaborative Models **(K4)**

CO4 - Illustrate Assistive Technology **(K3)**

CO5 - Analyze Ubiquitous computing applications **(K4)**

UNIT I INTRODUCTION (9Hrs)

Historical evolution of the field - Concept of usability - definition and elaboration, HCI and software engineering, GUI design and aesthetics, Prototyping techniques - Psychology & design of interactive systems; Computer - Text entry devices Positioning, Pointing & drawing - Display devices for Virtual reality, 3D- Interaction styles - WIMP Interfaces - context; paradigms for Interaction.

UNIT II SOFTWARE PROCESS & DESIGN RULES (9Hrs)

Interaction design basics – user focus – scenarios – navigation – screen design & layout ;HCI in software process – life cycle – Usability Engineering – Interactive design & Prototyping - Design rules - Principles for usability - standards - guidelines - golden rules - HCI patterns.

.UNIT III COMMUNICATION &COLLABORATIVE MODELS (9Hrs)

Goal & task hierarchies - Linguistic models - Physical & device models - architectures; communication & collaboration models - Face - to - face communication - conversation - text based - group working; Task analysis - difference between other techniques - task decomposition - Knowledge based analysis - ER based techniques - uses.

UNIT IV OVERVIEW AND FRAMEWORK (9Hrs)

Overview of Assistive Technology, Framework for Assistive technologies - Assistive Technology for People with Disabilities - General purpose Assistive technologies - Human Assistive technology - Assistive Technologies in the context of classroom and work.

UNIT -V UBIQUITOUS COMPUTING & WWW (9Hrs)

Ubiquitous computing application research - virtual & augmented reality - Information & data visualization - Web Technology & issues - Static Web content - Dynamic Web content.

Text Books

1. Preece, J., Sharp, H., Rogers, Y. "Interaction Design: Beyond Human-Computer Interaction", Fourth Edition, John Wiley, 2015.
2. Yvonne Rogers, Helen Sharp, Jenny Preece, "Interaction Design: beyond human-computer interaction", John-Wiley and Sons Inc., 2011.
3. Alan Dix, Janet Finlay, Gregory D.Abowd, Russell Beale, "Human Computer Interaction", Pearson Education, Third Edition, 2004.
4. Cook and Hussey, "Assistive Technologies, Principles and Practice", Mosby, Second Edition 2008.

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Reference Books

1. Cooper, Reimann, Cronin, & Noessel, "About Face: The Essentials of Interaction Design", Fourth Edition, 2014.
2. Frank Bentley, Edward Barrett,"Building Mobile Experiences ", MIP Press, Cambridge, 2012.
3. Jonathan Lazar Jinjuan, Heidi Feng, Harry Hochheiser, "Research Methods in Human-Computer Interaction", Wiley, 2010.

Web References

1. https://nptel.ac.in/courses/106/106/106106177/
2. https://www.udacity.com/course/human-computer-interaction--ud400
3. https://www.coursera.org/courses?query=human%20computer%20interaction

CO-PO-PSO Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
2	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
5	2	1	-	-	2	-	-	-	-	-	-	-	2	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

	L	T	P	C	Hrs
U20ITE823 **INFORMATION MANAGEMENT**	3	0	0	3	45

Course Objectives

- To provide a brief knowledge Database Modelling, Management and Development.
- To demonstrate about security threats and privacy.
- To provide understanding about data governance.
- To provide detailed knowledge of Information Architecture.
- To make them understand about information life cycle management.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the core relational database topics including logical and physical design and modelling (**K2**)

CO2 - Design and implement a complex information system that meets regulatory requirements for data security and privacy (**K2**)

CO3 - Define and manage an organizations key master data entities for information governance (**K2**)

CO4 - Understand the Information architecture and Framework (**K2**)

CO5 - Explore recent advances in NOSQL, Big Data and related tools (**K2**)

UNIT I DATABASE MODELLING, MANAGEMENT AND DEVELOPMENT (9 Hrs)

Database Design and Modelling - Business Rules and Relationship - Java Database Connectivity (JDBC) - Database Connection Manager - Stored Procedures. Trends in Big Data Systems including NoSQL - Hadoop HDFS – Map Reduce - Hive and Enhancements.

UNIT II DATA SECURITY AND PRIVACY (9 Hrs)

Program Security - Malicious Code and Controls against Threats - OS Level Protection - Security – Firewalls - Network Security Intrusion Detection Systems. Data Privacy Principles - Data Privacy Laws and Compliance.

UNIT III INFORMATION GOVERNANCE (9 Hrs)

Master Data Management (MDM) – Overview - Need for MDM – Privacy - Regulatory Requirements and Compliance. Data Governance – Synchronization and Data Quality Management.

UNIT IV INFORMATION ARCHITECTURE (9 Hrs)

Principles of Information Architecture and Framework - Organizing Information - Navigation Systems and Labelling Systems - Conceptual Design - Granularity of Content.

UNIT V INFORMATION LIFECYCLE MANAGEMENT (9 Hrs)

Data Retention Policies - Confidential and Sensitive Data Handling - Lifecycle Management Costs. Archive Data using Hadoop - Testing and Delivering Big Data Applications for Performance and Functionality - Challenges with Data Administration.

Text Books

1. Alex Berson, Larry Dubov, "Master Data Management and Data Governance", Tata McGraw Hill, 2nd Edition, 2011.
2. Charles P. Pfleeger, Shari Lawrence Pfleeger, "Security in Computing", Prentice Hall, 4th Edition, 2006.
3. Peter Morville, Louis Rosenfeld, "Information Architecture for the World Wide Web", O'Reilly Media, 1998.

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Reference Books

1. Jeffrey A. Hoffer, HeikkiTopi, V Ramesh, "Modern Database Management", Pearson, 10th Edition, 2012.
2. Jeffrey Carr, "Inside Cyber Warfare: Mapping the Cyber Underworld", O'Reilly Media, 2nd Edition, 2011.

Web References

1. http://nosql-database.org/
2. http://ibm.com/big-data

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	2	-	-	-	-	-	-	-	-	-	-	2	3
2	2	1	2	-	-	-	-	-	-	-	-	-	-	-	2
3	2	1	-	-	-	-	-	-	-	-	-	-	-	2	3
4	3	2	-	-	-	-	-	-	-	-	-	-	-	2	3
5	3	3	-	-	2	-	-	-	-	-	-	-	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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	L	T	P	C	Hrs
U20ITE824 **MIXED REALITY**	3	0	0	3	45

Course Objectives
- To learn basics of VR and AR systems
- To know about basic Augment reality functions
- To know about basic Virtual reality functions
- To know about Virtual reality environment and steps to work on it
- To learn various application on AR and VR

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the concepts of Virtual Reality and 3D Computer Graphics **(K2)**
CO2 - Summarize the various VR Modelling Process **(K2)**
CO3 - Understand the content creation considerations for VR **(K2)**
CO4 - Explore the work augmented reality environment **(K2)**
CO5 - Identify real time applications of Virtual reality environment **(K4)**

UNIT I VIRTUAL REALITY AND 3D COMPUTER GRAPHICS   (9 Hrs)
Introduction - Benefits of virtual reality - The Virtual world space – Positioning the virtual observer – Stereo perspective projection – 3D clipping – Color Theory – Simple 3D modeling – Illumination models – Reflection models – Shading algorithms

UNIT II VR MODELLING PROCESS   (9 Hrs)
Geometric modeling – kinematics modeling- physical modeling – behaviour modeling – model Management.

UNIT III CONTENT CREATION CONSIDERATIONS FOR VR   (9 Hrs)
Methodology and terminology - user performance studies - VR health and safety issues – Usability of virtual reality system - cyber sickness -side effects of exposures to virtual reality environment

UNIT IV AUGMENTED REALITY (AR)   (9 Hrs)
Introduction – Benefits of AR – Key players of AR technology - Understanding Augmented reality - Working with AR and System structure

UNIT -V APPLICATIONS ON VR   (9 Hrs)
Medical applications- robotics applications- Advanced Real time Tracking-other applications- games, movies, simulations

Text Books
1. Kelly S. Hale, Kay M. Stanney," Handbook of Virtual Environments: Design,   Implementation, and Applications", Human Factors and Ergonomics, Second Edition , 2014.
2. C. Burdea and Philippe Coiffet, "Virtual Reality Technology", Gregory, John Wiley and Sons, Inc., Second Edition, 2008.
3. Jason Jerald, "The VR Book: Human-Centred Design for Virtual Reality". Association for Computing Machinery and Morgan and Claypool, New York, 2015.

Reference Books
1. Dieter Schmalstieg and Tobias Hollerer ,"Augmented Reality: Principles and Practice (Usability) " , Pearson Education (US), Addison-Wesley Educational Publishers Inc, New Jersey, United States, 2016.
2. Steve Aukstakalnis , "Practical Augmented Reality: A Guide to the Technologies, Applications, and Human Factors for AR and VR (Usability)", Addison-Wesley Professional; 1 edition, 2016.

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3. Tony Parisi , "Learning Virtual Reality: Developing Immersive Experiences and Applications for Desktop, Web, and Mobile", OReilly Media, 1st edition, 2015.
4. Tony Parisi ,"Programming 3D Applications with HTML5 and WebGL: 3D Animation and Visualization for Web Pages", OReilly Media, 1st edition, 2014.

Web References

1. https://www.coursera.org/courses?query=augmented%20reality
2. https://nptel.ac.in/courses/106/106/106106138/
3. http://www.vrmedia.it/en/xvr.html
4. http://www.hitl.washington.edu/artoolkit/

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	2	-	2	3
2	2	1	1	-	2	-	-	-	-	-	-	2	-	2	3
3	2	-	-	-	-	-	-	-	-	-	-	2	-	2	3
4	2	1	1	-	2	-	-	-	-	-	-	2	-	2	3
5	2	1	1	-	2	-	-	-	-	2	-	2	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

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	L	T	P	C	Hrs
U20ITE825 **GAME DEVELOPMENT**	3	0	0	3	45

Course Objectives

- To understand the concepts of Game design and development.
- To learn the processes, mechanics and issues in Game Design.
- To be exposed to the Core architectures of Game Programming.
- To know about Game programming platforms, frame works and engines.
- To learn how to develop games

Course Outcomes

After completion of the course, the students will be able to

CO1 - Discuss the concepts of Game design and development **(K2)**
CO2 - Design the processes, and use mechanics for game development. **(K3)**
CO3 - Describe the Core architectures of Game Programming. **(K2)**
CO4 - Use Game programming platforms, frame works and engines **(K3)**
CO5 - Create interactive Games. **(K5)**

UNIT I 3D GRAPHICS FOR GAME PROGRAMMING (9Hrs)

3D Transformations - 3D Modeling and Rendering - Ray Tracing - Shader Models - Lighting - Color - Texturing - Camera and Projections - Culling and Clipping, Character Animation, Scene Graphs.

UNIT II GAME ENGINE DESIGN (9Hrs)

Game engine architecture - Engine support systems - Resources and File systems - Human Interface devices - Collision and rigid body dynamics - Game profiling.

UNIT III GAME PROGRAMMING (9Hrs)

Game logic, Game views, managing memory, controlling the main loop, loading and caching game data, User Interface management, Game event management

UNIT IV GAMING PLATFORMS AND FRAMEWORKS (9Hrs)

Game development Platforms: Introduction to Flash – DirectX - Python gaming modules and packages, Game engines - Unity DX Studio.

UNIT -V GAME DEVELOPMENT (9Hrs)

Applications on interactive games: Interactive game developing using DirectX – Python - Developing Tile Based Games - Puzzle games.

Text Books

1. Mike McShaffrfy and David Graham, "Game Coding Complete", Cengage Learning, Fourth Edition, 2012.
2. Jason Gregory, "Game Engine Architecture", CRC Press, A K Peters, 2009.
3. David H. Eberly, "3D Game Engine Design, Second Edition: A Practical Approach to Real-Time Computer Graphics" 2nd Edition, Morgan Kaufmann, 2006.

Reference Books

1. Ernest Adams and Andrew Rollings, "Fundamentals of Game Design", Prentice Hall / New Riders, 2nd Edition, 2009.
2. Eric Lengyel, "Mathematics for 3D Game Programming and Computer Graphics", Course Technology PTR, 3rd Edition, 2011.
3. Jesse Schell, "The Art of Game Design: A book of lenses", CRC Press, 1st Edition, 2008.

Web References

1. https://swayam.gov.in/nd1_noc19_ge32/preview
2. https://www.coursera.org/specializations/game-development
3. www.unity3D.com

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CO-PO-PSO Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	-	-	2	-	-	-	-	-	-	2	2	2	3
2	3	2	1	1	2	-	-	-	-	-	-	2	2	2	3
3	2	2	-	-	2	-	-	-	-	-	-	2	2	2	3
4	3	2	1	1	2	-	-	-	-	-	-	2	2	2	3
5	3	2	2	1	2	-	-	-	-	-	-	2	2	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

	L	T	P	C	Hrs
U20ITCM10 **BUSINESS INTELLIGENCE** (Common to IT and CCE)	3	0	0	3	45

Course Objectives
- To learn the fundamentals of business intelligence
- To acquire knowledge in data integration
- To perform multi-dimensional data modelling
- To explore enterprise reporting

Course Outcomes
After completion of the course, the students will be able to

CO1 - Explain the need for Business Intelligence **(K2)**

CO2 - Understand the technology and processes associated with Business Intelligence framework **(K2)**

CO3 - Demonstrate the Data Warehouse implementation methodology and project life cycle **(K3)**

CO4 - Analyze and develop the metrics, indicators and achieve the business goal **(K3)**

CO5 - Design an enterprise dashboard that depicts the key performance indicators which helps in decision making **(K2)**

UNIT I INTRODUCTION TO BUSINESS INTELLIGENCE   (9 Hrs)
Why and What is Business Intelligence -The Information Asset-Exploiting Information-Actionable Knowledge-The Information Asset and Data Valuation-Return on Investment-Applications-OLTP and OLAP-Data warehousing in BI-BI Roles and Responsibilities-The Intelligence Dashboard

UNIT II BUSINESS INTELLIGENCE FRAMEWORK   (9 Hrs)
The Business Intelligence Process-System Infrastructure-Information Access, Delivery and Analysis Services-Information Processing and Information Flow-The Information Flow Model-Modelling Frameworks

UNIT III BASICS OF DATA INTEGRATION   (9 Hrs)
Data warehouses, OLAP and Metadata-Business Rules-Data Profiling-Data Quality and Information Compliance-Information Integration

UNIT IV MULTI-DIMENSIONAL DATA MODELING   (9 Hrs)
Introduction to data and dimension modelling-multidimensional data model-ER Modeling vs. multi-dimensional modelling-concepts of dimensions, facts, cubes, attribute, hierarchies, star and snowflake schema- Introduction to business metrics and KPI's- Creating cubes using SSAS.

UNIT V ENTERPRISE REPORTING   (9 Hrs)
Introduction to enterprise reporting - Concepts of dashboards, balanced scorecards - Introduction to SSRS Architecture - Enterprise reporting using SSRS.

Text Books
1. David Loshin, Business Intelligence, Morgan Kaufmann, 2nd Edition, 2012.
2. Mike Biere, Business intelligence for the enterprise, Prentice Hall Professional, 2003.

Reference Books
1. Larissa Terpeluk Moss, Shaku Atre, Business intelligence roadmap, Addison-Wesley Professional, 2003.
2. Brain Larson, Delivering business intelligence with Microsoft SQL server 2008, McGraw Hill Professional,2009
3. Cindi Howson, Successful Business Intelligence: Secrets to making Killer BI Applications, McGraw Hill Professional,2007
4. Stephen Few, Information dashboard design, O'Reilly, 2006
5. Lynn Langit, Foundations of SQL Server 2005 Business Intelligence, Apress, 2007

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Web References

1. www.wipro.com/documents/resource-center/library/bidw_bilogistics.pdf
2. https://www.coursera.org/courses?query=business%20intelligence
3. https://www.coursera.org/learn/business-intelligence-tools

COs/POs/PSOs Mapping

CO No.	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	2	-	2	-	-	-	-	1	-	1	2	2	3
2	2	1	2	-	-	-	-	-	-	1	-	1	2	2	3
3	3	2	2	-	-	-	-	-	-	1	-	1	2	2	3
4	3	2	2	-	2	-	-	-	-	1	-	1	2	2	3
5	2	1	2	-	2	-	-	-	-	1	-	1	2	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

	L	T	P	C	Hrs
U20ITE826 **CYBER SECURITY**	3	0	0	3	45

Course Objectives
- To learn the security issues network layer and transport layer
- To be exposed to security issues of the application layer
- To learn the fundamentals of computer forensics
- To be familiar with types of computer forensics technology
- To analyze and validate forensics data

Course Outcomes
After completion of the course, the students will be able to

CO1 - Understand the computation behind Cryptography and to discuss security issues at different network layers layer **(K2)**

CO2 - Understand the security concerns and vulnerabilities **(K2)**

CO3 - Gain knowledge to trace and investigate an incident in various ways **(K2)**

CO4 - Work on various software/Hardware forensics tools **(K3)**

CO5 - Analyze and validate the data collected from the investigation zone **(K3)**

UNIT I NETWORK LAYER SECURITY &TRANSPORT LAYER SECURITY   (9 Hrs)
IPSec Protocol - IP Authentication Header - IP ESP - Key Management Protocol for IPSec. Transport layer Security: SSL protocol, Cryptographic Computations - TLS Protocol.

UNIT II E-MAIL SECURITY & FIREWALLS   (9 Hrs)
PGP - S/MIME - Internet Firewalls for Trusted System: Roles of Firewalls – Firewall related terminology– Types of Firewalls - Firewall designs - SET for E-Commerce Transactions.

UNIT III FUNDAMENTALS TO COMPUTER FORENSICS   (9 Hrs)
Computer Forensics Fundamentals: Use of Computer Forensics in Law Enforcement - Computer Forensics Assistance to Human Recourses/Employment Proceedings - Computer Forensics Services - Benefits of professional Forensics Methodology - Steps taken by Computer Forensics Specialists.

UNIT IV TYPES OF COMPUTER FORENSICS TECHNOLOGY   (9 Hrs)
Types of Computer Forensics Technology: Types of Business Computer Forensic Technology - Types of Military Computer Forensic Technology - Types of Law Enforcement - Computer Forensic Technology - Types of Business Computer Forensic Technology.

UNIT V COMPUTER FORENSICS ANALYSIS AND VALIDATION   (9 Hrs)
Computer Forensics Evidence and capture: Data Recovery Defined-Data Back-up and Recovery - The Role of Back -up in Data Recovery - The Data-Recovery Solution.
Computer forensic analysis and validation: Determining what data to collect and analyse, validating forensic data, addressing data-hiding techniques, performing remote acquisitions

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Text Books
1. Computer Forensics, Computer Crime Investigation by John R,Vacca, Firewall Media, New Delhi. First Edition 2015.
2. Man Young Rhee, "Internet Security: Cryptographic Principles", "Algorithms and Protocols", Wiley Publications, 2003.

Reference Books
1. Nelson, Phillips, Enfinger, Steuart, "Computer Forensics and Investigations", Cengage Learning, India Edition, 2008.
2. Richard E.Smith, "Internet Cryptography", 3 rd Edition Pearson Education, 2008.
3. Marjie T.Britz, "Computer Forensics and Cyber Crime": An Introduction", 3rd Edition, Prentice Hall, 2013
4. Real Digital Forensics by Keith J.Jones, Richard Bejitlich,Curtis W.Rose ,Addison Wesley Pearson Education

Web References
1. http://forensiceducation.co.in/study.materials.html
2. http://cyberforensics.in/?AspxAutoDetectCookieSupport=1

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)			
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	-	-	-	-	-	-	-	-	-	-	-	2	3
2	2	2	-	-	2	-	-	-	-	-	-	-	-	2	3
3	2	2	-	-	2	-	-	-	-	-	-	-	-	2	3
4	2	3	-	-	2	-	-	-	-	-	-	-	-	2	3
5	2	3	-	-	-	-	-	-	-	-	-	-	-	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

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U20ITE827	COMPUTER ANIMATION: ALGORITHMS	L	T	P	C
	AND TECHNIQUES	3	0	0	3

Course Objectives

- Understand the basic animation techniques and concepts covered in the film and video technology.
- Knowledge on algorithms of camera specifications and its renderings motion.
- Emphasis is on creative content, experimentation and critical thinking on character and facial Animation

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the Computer animation basics **(K2)**
CO2 - Interpret the concept of Transformation and Orientation **(K2)**
CO3 - Understand the Kinematics and Motion Capture **(K2)**
CO4 - Illustrate Modeling and Animating Human Figures **(K4)**
CO5 - Describe the Models for Animation **(K2)**

UNIT I INTRODUCTION   (9 Hrs)

Introduction - A brief history of computer animation - Perception - The Heritage of Animation - Computer animation production

UNIT II TRANSFORMATION AND ORIENTATION   (9 Hrs)

Spaces and transformations - Display pipeline - Transformation matrix - Concatenating transformations - Extracting transformations from a matrix - Description of transformations in the display pipeline. Orientation representation: Fixed-angle representation - Angle and axis representation - Exponential map representation

UNIT III KINEMATICS AND MOTION CAPTURE   (9 Hrs)

Hierarchical Modelling - Forward kinematics - Inverse kinematics. Motion Capture: Motion capture technologies - Processing the images - Three-dimensional position reconstruction - Fitting to the skeleton - Output from motion capture systems - Manipulating motion capture data

UNIT IV MODELING AND ANIMATING HUMAN FIGURES   (9 Hrs)

Virtual human representation: Overview - Reaching and grasping - Walking – Coverings. Facial Animation: Facial models - Animating the face - Lip-sync animation

UNIT V BEHAVIORAL AND MODELS FOR ANIMATION   (9 Hrs)

Behavioral Animation: Primitive behaviors - Knowledge of the environment - Modelling intelligent behavior - Crowds. **Models for Animation:** Implicit surfaces - Plants - Subdivision surfaces

Text Books

1. Rick Parent, "Computer Animation: Algorithms & Techniques", Morgan Kaufmann, 3rd Edition, 2012.
2. Charles Solomon, "The History of Animation: Enchanted Drawings," Wings Books, New York, 1994.

Reference Books

1. Watt and Watt, "Advanced Animation and Rendering," Addison-Wesley, New York, 1992.
2. Ebert, Dave, "Design and Animation of Volume Density Functions," The Journal of Visualization and Computer Animation, Vol. 4, No. 4, 1993, pp. 213-232.
3. Korein, J., and Badler, N., "Temporal Anti-Aliasing in Computer Generated Animation," SIGGRAPH'83, pp. 377-388.

B.Tech. Information Technology

Web Resources

1. https://www.coursera.org/learn/interactive-computer-graphics
2. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-838-algorithms-for-computer-animation-fall-2002/

CO-PO-PSO Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	-	-	2	-	-	-	-	-	-	-	2	2	3
2	3	2	2	2	2	-	-	-	-	-	-	-	2	2	3
3	3	2	2	2	2	-	-	-	-	-	-	-	3	2	3
4	3	2	2	-	2	-	-	-	-	-	-	-	2	2	3
5	3	2	2	2	2	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

	C# AND .NET PROGRAMMING	L	T	P	C
U20CSCM02	**(Common to CSE and IT)**	**3**	**0**	**0**	**3**

Course Objectives

- To study and learn the MS.NET framework developed by Microsoft.
- To learn the fundamental concepts using C#.
- To understand the Programming Constructs using C#.
- To develop the Graphical User Interface using C#.
- To explore the Database Connectivity using ADO.NET.

Course Outcomes

After completion of the course, the students will be able to

CO1 – Learn about MS.NET framework developed by Microsoft. (K1)

CO2 – Learn the fundamental concepts using C#. (K3)

CO3 – Understand the Programming Constructs using C#. (K4)

CO4 – Develop the Graphical User Interface using C#. (K2)

CO5 – Explore the Database Connectivity using ADO.NET. (K4).

UNIT - I INTRODUCTION   (9 Hrs)

Common Language Runtime (CLR) – Common Type System (CTS) – Common language Specification (CLS) – Compilation process – Assemblies – Namespaces – Command line compiler.

UNIT – II C# FUNDAMENTALS   (9 Hrs)

C# class - object - string formatting - Types - Scope - Constants - C# iteration - Control flow - Operators - Array - String - Enumerations - Structures - Custom Namespaces.

UNIT - III PROGRAMMING CONSTRUCTS USING C#   (9 Hrs)

Programming constructs – value types and reference types – object oriented concepts – Encapsulation – Inheritance – polymorphism – Interfaces – collections – Multithreading.

UNIT - IV GRAPHICS & WINDOW FORMS IN C#   (9 Hrs)

Tool box controls – Container control – Menu – Tool bar – Tool Tip Controls During Design Time – Run Time – Graphics Programming GDI+.

UNIT - V DATABASE PROGRAMMING WITH C#   (9 Hrs)

Data Access with ADO.NET – Architecture – Data reader – Data Adapter – Command – Connection – Data Set – Data Binding – Data Grid Control – XML based Data sets.

Text Books

1. Keogh, "J2EE The Complete Reference", Tata McGraw-Hill, 2015.
2. Herbert Schildt, "C# 3.0 The Complete Reference", McGraw-Hill Professional, Third Edition, 2009.
3. David Chappell, "Understanding .NET – A Tutorial and Analysis", Addison Wesley, 2002.

Reference Books

1. Gabriel Baptista and Francesco Abbruzzese, "Hands-On Software Architecture with C# 8 and .NET Core 3:Architecting software solutions using microservices, DevOps, and design patterns for Azure Cloud", Packt Publications, 2019

2. Mark J. Price,"C# 8.0 and .NET Core 3.0 – Modern Cross-Platform Development", Packt Publications, 2019.

3. Joh Skeet, "C# in depth", Manning publications, Third Edition, 2014.

4. Adrew Stellman and Jennifer Greene, "Head First C#", Third Edition, O'Reilly, 2013.

5. Andrew Troelsen, "Pro C# 5.0 and the .NET 4.5 Framework", Sixth edition, A Press, 2012.

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Web Resources
1. https://www.c-sharpcorner.com/csharp-tutorials
2. https://www.guru99.com/c-sharp-tutorial.html
3. https://www.w3schools.com/cs/
4. https://www.javatpoint.com/c-sharp-tutorial
5. https://nptel.ac.in/courses/106/105/106105084/

COs/POs/PSOs Mapping

Correlation Level: 1-Low, 2-Medium, 3- High

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	3	2	2	1	1	-	2	1	1	1	3	3	3
2	2	2	2	3	2	1	1	-	-	1	1	1	2	2	2
3	3	2	3	2	2	2	1	-	-	2	1	2	3	3	3
4	2	2	2	2	2	1	1	-	2	1	1	1	2	2	3
5	3	2	1	2	2	2	1	-	3	2	1	2	2	3	2

B.Tech. Information Technology

U20ITE829	HIGH PERFORMANCE COMPUTING	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Understand the challenges in parallel and multi-threaded programming
- Acquire the knowledge about the various parallel programming paradigms, and solutions
- Acquaint the knowledge of Parallel Programming using OpenMP and Message Passing Interface (MPI)

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand parallel hardware and software. **(K2)**
CO2 - Execute Distributed Memory Programming with MPI **(K3)**
CO3 - Execute Shared Memory Programming with OPENMP **(K3)**
CO4 - Implement Parallel Program **(K3)**
CO5 - Implement for serial Data structures **(K3)**

UNIT I PARALLEL HARDWARE AND SOFTWARE   (9 Hrs)

Parallel Hardware: SIMD and MIMD systems - Interconnection networks - Cache coherence - Shared memory versus distributed memory.
Parallel Software: Caveats - Coordinating the processes/threads - Shared-memory - Distributed-memory- Programming hybrid systems.

UNIT II DISTRIBUTED MEMORY PROGRAMMING WITH MPI   (9 Hrs)

MPI program - Compilation and execution - Communicators - SPMD programs - MPI send and receive - Communication - Message matching - Semantics of MPI - Performance Evaluation of MPI Programs.

UNIT III SHARED MEMORY PROGRAMMING WITH OPENMP   (9 Hrs)

Compiling and running OpenMP programs - The Trapezoidal Rule - Scope of Variables - The Reduction Clause - The parallel for Directive - More About Loops in OpenMP: Sorting - Scheduling Loops.

UNIT IV PROGRAM DEVELOPMENT - n-Body Solvers   (9 Hrs)

Two n-Body Solvers: Two serial programs - Parallelizing the n-body solvers - Parallelizing the basic solver using OpenMP - Parallelizing the reduced solver using OpenMP - Evaluating the OpenMP codes- Parallelizing the solvers using pthreads .

UNIT V PROGRAM DEVELOPMENT - Tree Search   (9 Hrs)

Recursive depth-first search - Non recursive depth-first search - Data structures for the serial implementations - Performance of the serial implementations - Parallelizing tree search - A static parallelization of tree search using pthreads - Dynamic parallelization of tree search using pthreads.

Text Books

1. Peter S. Pacheco, "An Introduction to Parallel Programming", Morgan-Kauffman/Elsevier, 2011
2. Darryl Gove, "Multicore Application Programming for Windows, Linux, and Oracle Solaris", Pearson, 2011
3. Michael J Quinn, "Parallel programming in C with MPI and OpenMP", Tata McGraw Hill, 2003
4. Shameem Akhter and Jason Roberts, Multi-core Programming, Intel Press, 2006

Reference Books

1. Georg Hager, Gerhard Wellein, "Introduction to High Performance Computing for Scientists and Engineers", Chapman & Hall / CRC Computational Science series, 2011
2. Charles Severance, Kevin Dowd, High Performance Computing, O'Reilly Media, 2nd Edition, 1998
3. Kai Hwang, Faye Alaye Briggs, Computer Architecture and Parallel Processing, McGraw Hill, 1984

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Web References

1. https://www.udacity.com/course/high-performance-computing--ud281
2. https://hpc.llnl.gov/training/tutorials

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
2	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
5	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

B.Tech. Information Technology

U20ITE830	STREAMING ANALYTICS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Gain knowledge about the Streaming Data and Static Data used in a business environment.
- Impart knowledge on the Data flows, processing & storing streaming data.
- Understand the knowledge on streaming metrics.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the need for stream computing **(K2)**

CO2 - Comprehend the architecture of streaming analytics **(K2)**

CO3 - Explore the new initiatives for enhancing data flow management and processing **(K2)**

CO4 - Recognize the Storing technologies for streaming data **(K2)**

CO5 - Apply the knowledge of streaming metrics for Analysis and Visualization **(K3)**

UNIT I INTRODUCTION TO STREAM COMPUTING   (9 Hrs)

Streaming Data - Sources - Difference between Streaming Data and Static Data. Overview of Large Scale. Stream Processing Engines - Issues in Stream Processing

UNIT II STREAMING ANALYTICS ARCHITECTURE   (9 Hrs)

Designing Real-Time Streaming Architectures: Real-Time Architecture Components - Features of a Real-Time Architecture - Languages for Real-Time Programming. Service Configuration and Management: Maintaining Distributed State - Apache Zookeeper

UNIT III DATA FLOW & PROCESSING   (9 Hrs)

Distributed Data Flows - Apache Kafka - Apache Flume. Processing Streaming Data: Distributed Streaming Data Processing - Processing Data with STORM - Processing Data with SAMZA

UNIT IV STORING STREAMING DATA   (9 Hrs)

Consistent Hashing - "NoSQL" Storage Systems - Other Storage Technologies - Relational Databases - Warehousing

UNIT V ANALYSIS AND VISUALIZATION   (9 Hrs)

Delivering Streaming Metrics: Streaming Web Applications - Visualizing Data - Mobile Streaming Applications. Exact Aggregation and Delivery: Timed Counting and Summation - Stochastic Optimization. Statistical Approximation of Streaming Data: Random Number Generation - Sampling Procedures.

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Text Books

1. Byron Ellis, "Real-Time Analytics: Techniques to Analyze and Visualize Streaming Data", Wiley, 2014.
2. Andrew Psaltis, "Streaming Data: Understanding the real-time pipeline", Manning, 2017.
3. Bill Franks, Taming The Big Data Tidal Wave Finding Opportunities In Huge Data Streams With Advanced Analytics, Wiley, 2012.

Reference Books

1. Jure Leskovec, Anand Rajaraman, Jeffrey D. Ullman, "Mining of Massive Datasets", Cambridge University Press, 2014.
2. Paul C Zikopoulos, Chris Eaton, Paul Zikopoulos , Understanding Big Data: Analytics for Enterprise Class Hadoop and Streaming Data, McGraw-Hill, 2011.

Web References

1. https://www.classcentral.com/course/real-time-streaming-big-data-950
2. flume.apache.org
3. zookeeper.apache.org

CO-PO-PSO Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
2	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
5	2	1	-	-	2	-	-	-	-	-	-	-	-	2	3
Correlation Level: 1-Low, 2-Medium, 3- High															

B.Tech. Information Technology

OPEN ELECTIVES

ELECTRICAL SAFETY

(Common to ECE, ICE, MECH, CIVIL, Mechatronics,
BME, IT, CSE,CCE, FT)

U20EEO402

L	T	P	C	Hrs
3	0	0	3	45

Course Objectives

- To familiarize the Indian Electricity Rules and Act related with electrical safety.
- To provide a knowledge about electrical shocks and safety precautions.
- To create awareness of the electrical safety associated with installation of electrical equipment.
- To analyze different Hazardous areas for electrical safety.
- To expose knowledge about necessity of safety policy and safety management.

Course Outcomes

After completion of the course, the students will be able to
CO1 - Describe the Indian Electricity (IE) acts and various rules for electrical safety. **(K2)**
CO2 - Expose safety measures to prevent electrical shock in handling of domestic electrical appliances. **(K3)**
CO3 - Evaluate the safety aspects during installation of plant and equipment. **(K3)**
CO4 - Describe the various hazardous area and application of electrical safety in various places. **(K3)**
CO5 - Acquire knowledge about importance of electrical safety training to improve quality management in electrical
systems. **(K3)**

UNIT I CONCEPTS AND STATUTORY REQUIREMENTS   (9 Hrs)

Objective and scope of electrical safety - National electrical Safety code - Statutory requirements – Indian Electricity
acts related to electrical Safety - Safety electrical one line diagram - International standards on electrical safety safe
limits of current and voltage - Grounding of electrical equipment of low voltage and high voltage systems - Safety policy
- Electrical safety certificate requirement

UNIT II ELECTRICAL SHOCKS AND THEIR PREVENTION   (9 Hrs)

Primary and secondary electrical shocks - Possibilities of getting electrical shock and its severity - Effect of electrical
shock of human being - Shocks due to flash/ Spark over's - Firing shock - Multi storied building - Prevention of shocks
- Safety precautions - Safe guards for operators - Do's and Don'ts for safety in the use of domestic electrical appliances
- Case studies on electrical causes of fire and explosion

UNIT III SAFETY DURING INSTALLATION, TESTING AND COMMISSIONING, OPERATION AND
MAINTENANCE   (9 Hrs)

Need for inspection and maintenance - Preliminary preparations - Field quality and safety - Personal protective
equipment - Safe guards for operators - Safety equipment - Risks during installation of electrical plant and equipment
- Effect of lightning current on installation and buildings - Safety aspects during installation -Safety during installation
of electrical rotating machines - Importance of earthing in installation– Agricultural pump installation

UNIT IV HAZARDOUS ZONES   (9 Hrs)

Primary and secondary hazards - Hazardous area classification and of electrical equipments (IS, NFPA, API and
OSHA standards) - Explosive gas area classifications: Class I(Division 1) - Zone 0, Zone 1, zone 2 classified locations,
Design Philosophy for Equipment and installations-Classification of equipment enclosure for various hazardous gases
and vapors - flash hazard calculation and approach distances- calculating the required level of arc protection

UNIT V SAFETY MANAGEMENT OF ELECTRICAL SYSTEMS   (9 Hrs)

Principles of Safety Management - Occupational safety and health administration standards - Safety organization -
Safety auditing - Employee electrical safety teams - Electrical safety training to improve Quality management - Total
quality control and management – Importance of high load factor - Causes of low power factor - Disadvantages of low
power factor - Power factor improvement - Importance of P.F. improvement - Case studies of electrical workplace
safety practices.

Text books

1. John Cadick, Mary CapelliSchellpfeffer, Dennis Neitzel, Al Winfield, "Electrical Safety Handbook", McGraw-Hill Education, 4th Edition, 2012.
2. Madden, M. John, "Electrical Safety and the Law: A Guide to Compliance", Wiley publications, 4th Edition, 2002.
3. Mohamed A. El-Sharkawi, "Electric Safety: Practice and Standards", CRC Press; 1st Edition, 2013.

Reference books

1. Rob Zachariason, "Electrical Safety", Delmar Cengage Learning, 1st Edition, 2011.
2. Peter E. Sutherland, "Principles of Electrical Safety", Wiley-IEEE Press; 1st Edition, 2014.

Web References

1. https://www.apeasternpower.com/downloads/elecact2003.pdf
2. https://safetyculture.com/topics/electrical-hazards/
3. https://www.jove.com/science-education/10114/electrical-safety-precautions-and-basic-equipment
4. https://electrical-engineering-portal.com/21-safety-rules-for-working-with-electrical-equipment
5. https://www.electrical4u.com/safety-precautions-for-electrical-system/
6. https://www.constellation.com/energy-101/electrical-safety-tips.html

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	3	2	-	2	-	-	-	-	-	-	1	2	1
2	3	3	3	2	-	2	-	-	-	-	-	-	1	2	1
3	3	3	3	2	-	2	-	-	-	-	-	-	1	2	1
4	3	3	3	2	-	2	-	-	-	-	-	-	1	2	1
5	3	3	3	2	-	2	-	-	-	-	-	-	1	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

	CONSUMER ELECTRONICS	L	T	P	C	Hours
U20ECO402	(Common to EEE, ICE, CSE, MECH, IT, CIVIL, BME, Mechatronics,CCE,FT)	3	0	0	3	45

Course Objectives

- To enable the troubleshoot of different types of microphones and loudspeakers
- To make the students to analyze the working of digital console, digital FM tuner and troubleshoot audio systems
- To train to test the working of various colour TV
- To empower them to troubleshoot colour TV receivers
- To equip them to maintain various electronic home and office appliances

Course Outcomes

After completion of the course, the students will be able to

CO1- Describe the fundamental audio characteristics and measurements, operating principles of microphone and loudspeaker **(K1)**

CO2 - Explain the working of digital console, digital FM tuner and troubleshoot the audio systems **(K2)**

CO3 - Distinguish the salient features of colour TV and Monochrome and troubleshoot TV camera **(K2)**

CO4 - Demonstrate various interfaces in digital TV, the working of DTH receiver, CD/DVD players **(K3)**

CO5 - Explain the working of FAX, Microwave oven, Washing machine, Air conditioner, Refrigerators and camera **(K2)**

UNIT -1 AUDIO FUNDAMENTALS AND DEVICES   (9 Hrs)

Basic characteristics of sound signal, Microphone- working principle, sensitivity, nature of response. Types of Microphone, Loud speaker- working principle, Woofers and Tweeters, characteristics. Types of Loudspeaker. Sound recording

UNIT-II AUDIO SYSTEMS   (9 Hrs)

Introduction to audio system, Digital Console- Block diagram, working principle, applications, FM tuner- concepts of digital tuning, ICs used in FM tuner TD702IT, PA address system- Planning, speaker impedance matching, characteristics, Power amplifier specification

UNIT -III TELEVISION SYSTEMS   (9 Hrs)

Monochrome TV standards, Components of TV system, scanning process, aspect ratio, persistence of vision and flicker, interlace scanning, picture resolution. Composite video signal,Colour TV standards, colour theory, hue, brightness, saturation, luminance and chrominance. Different types of TV camera.

UNIT -IV TELEVISION RECEIVERS AND VIDEO STANDARDS   (9 Hrs)

Colour TV receiver- block diagram, Digital TVs- LCD, LED , PLASMA, HDTV, 3-D TV, projection TV, DTH receiver, Video interface: Composite, Component, Separate Video, Digital Video, SDI, HDMI, Digital Video Interface, CD and DVD player: working principles, interfaces

UNIT -V HOME AND OFFICE APPLIANCES   (9 Hrs)

Microwave Oven: Types, technical specifications. Washing Machine: hardware and software. Air conditioner and Refrigerators: Components features, applications, and technical specification. Digital camera and cam coder: - pick up devices, picture processing, picture storage

Text Books

1 Bali S.P. , 'Consumer Electronics', **copyright 2008**,Pearson Education India
2 Bali R and Bali S.P. 'Audio video systems : principle practices & troubleshooting', Khanna Book Publishing Co. (P) Ltd
3 Gulati R.R., 'Modern Television practices', 5th edition, 2015, New Age International Publication (P) Ltd

Reference Books

1 Gupta R.G., 'Audio video systems', 2nd edition,2017, Tata Mcgraw Hill, New Delhi, India
2 Whitaker Jerry & Benson Blair, 'Mastering Digital Television', McGraw-Hill Professional, 2006
3 Whitaker Jerry & Benson Blair, 'Standard handbook of Audio engineering', 2nd edition,2002, McGraw-Hill Professional
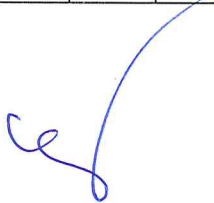
Web References

1   http://www.scientificamerican.com/article.cfm?id = experts.bluetooth-work
2   http://www.cosc.brocku.ca/Offerings/3P92/seminars/HDTV.ppt
3   http://www.circuitstoday.com/blu-ray-technology-working
4   http://www.freevideolectures.com

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	-	2	1	-	1	-	-	-	-	-	-	2	1	1
2	2	-	2	1	-	1	-	-	-	-	-	-	2	1	1
3	2	-	2	1	-	1	-	-	-	-	-	-	2	1	1
4	2	-	2	1	-	1	-	-	-	-	-	-	2	1	1
5	2	-	2	1	-	1	-	-	-	-	-	-	2	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

	SENSORS AND TRANSDUCERS	L	T	P	C	Hrs
U20ICO401	(Common to ECE, CSE, IT, MECH, CIVIL, CCE, AI&DS, FT)	3	0	0	3	45

Course Objectives
- Get to know the methods of measurement, classification of transducers and to analyze error.
- Get exposed to different types of resistive transducers and their application areas
- To acquire knowledge on capacitive and inductive transducers.
- To gain knowledge on variety of transducers
- To introduce about advancements in sensor technology.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the concepts of classification of Transducers. **(K2)**
CO2 - Familiar with the working of resistance Transducer. **(K3)**
CO3 - Familiar with the principle and working of various Inductive and Capacitive transducer **(K1)**
CO4 - Able to design signal conditioning circuit for various transducers **(K3)**
CO5 - Able to identify or choose a transducer for a specific measurement application **(K4)**

UNIT I CLASSIFICATION OF TRANSDUCERS (9 Hrs)
General concepts and terminology of measurement systems, transducer classification, general input-output configuration, static and dynamic characteristics of a measurement system, Statistical analysis of measurement data.

UNIT II RESISTANCE TRANSDUCERS (9 Hrs)
Resistive transducers: Potentiometers, metal and semiconductor strain gauges and signal conditioning circuits, strain gauge applications: Load and torque measurement, Digital displacement sensors.

UNIT III INDUCTIVE AND CAPACITIVE TRANSDUCERS (9 Hrs)
Transducers: – Principle of operation, construction details, characteristics and applications of LVDT, Induction potentiometer – Variable reluctance transducers – Synchros – Microsyn – Principle of operation, construction details, characteristics of capacitive transducers – Different types & Signal Conditioning – Applications:- Capacitor microphone, Capacitive pressure sensor, Proximity sensor.

UNIT IV OTHER TRANSDUCERS (9 Hrs)
Piezoelectric transducers and their signal conditioning, Seismic transducer and its dynamic response, photoelectric transducers, Hall effect sensors, Magnetostrictive transducers. Eddy current transducers. Hall effect transducers – Optical sensors, IC sensor for temperature – signal conditioning circuits, Introduction to Fiber optic sensors – Temperature, pressure, flow and level measurement using fiber optic sensors

UNIT V SMART TRANSDUCER (9 Hrs)
Introduction to semiconductor sensor, materials, scaling issues and basics of micro fabrication. Smart sensors,Intelligent sensor, Mems Sensor, Nano-sensors, SQUID Sensors,- Environmental Monitoring sensors

Text Books

1. Doebelin E.O. and Manik D.N., "Measurement Systems", 6th Edition, McGraw-Hill Education Pvt. Ltd.,2011.
2. Neubert H.K.P., Instrument Transducers – An Introduction to their Performance and Design, Oxford University Press, Cambridge,2003
3. Neubert H.K.P., Instrument Transducers – An Introduction to their Performance and Design Clarendon, Oxford2nd edition JacobFraden - 2010
4. DoeblinE..O. "Measurement System Applications and Design", TMH, 5th Edition, 2004

Reference Books

1. BelaG. Liptak, Instrument Engineers' Handbook, Process Measurement and Analysis, 4th Edition, Vol.1 ISA/CRC Press, 2003.
2. BelaG. Liptak, Instrument Engineers' Handbook, Process Measurement and Analysis, 4th edition, Vol.2 ASME PTC ,2018
3. D. Patranabis, Sensors and Transducers, 2nd edition, Prentice Hall of India, 2010. E.A.
4. John P. Bentley, Principles of Measurement Systems, III Edition, Pearson Education, 2000.

Web References

1. www.electrical4u.com
2. https://nptel.ac.in/courses/108108147/
3. https://www.youtube.com/watch?v=1uPTyjxZzyo

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	-	2	-	-	1	2	-	-	-	2	-	-	-	-
2	2	-	3	-	-	1	2	-	-	-	2	-	-	-	-
3	2	-	2	-	-	1	2	-	-	-	2	-	-	-	-
4	2	-	3	-	-	1	2	-	-	-	-	-	-	-	-
5	2	-	3	-	2	2	3	-	-	-	2	-	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ICO402	INDUSTRIAL SAFETY MANAGEMENT	L	T	P	C	Hrs
		3	0	0	3	45

(Common to CSE, IT, MECH, CCE, AI&DS)

Course Objectives

- To get adequate knowledge about Energy conversion.
- To get adequate knowledge about Energy management
- To understand the Air pollutants and global climate
- To get knowledge about the Safety measures
- To Know about the Safety preventions in Power Plants

Course Outcomes

Upon completion of the course, students shall have ability to

CO1- Understand the energy conversion and its management **(K1)**

CO2 - Understand the energy management and energy conservation in industries **(K2)**

CO3 - Understand about the pollutions and different types of pollutions **(K1)**

CO4 -Understand the safety measures and policies **(K1)**

CO5 - Understand the safety codes and standards **(K1)**

UNIT I ENERGY CONVERSION (9 Hrs)

Energy conversion – world fossil fuel reserves – world energy consumption – historical lives of fossil fuels – global energy and environmental management – environmental aspects of fossil, nuclear, hydro and biomass energy conversion – gaseous emissions – solid waste – liquid waste

UNIT II ENERGY MANAGEMENT (9 Hrs)

Energy management – need for energy conservation – energy auditing – conducting real time continuous energy audits – data collection – automated data acquisition – data analysis – role of energy manager – energy audit instruments – gas analyzer – energy conservation in industries: boilers, pumps, fans, compressed air systems, refrigeration and air conditioning systems, DG sets, electrical motors, variable speed motors

UNIT III AIR POLLUTANTS AND POLLUTION CONTROL (9 Hrs)

Air pollutants and global climate – air pollutant effects. Pollution control laws and regulation – national and international – role of environmental monitoring in environmental management systems – continuous emissions monitoring systems. Pollution control – review of pollution control methods in thermal power plants –industrial – nuclear – automobiles – disposal/treatment of solid and liquid wastes –alternate fuels.

UNIT IV SAFETY MEASURES (9 Hrs)

Safety and productivity – causes of accidents in industries – accidents reporting and investigation – measuring safety performance – workman compensation rules.

UNIT V SAFETY PREVENTIONS (9 Hrs)

Safety codes and standards – general safety considerations in power plants, pressure vessels and pressurized pipe lines – operation and inspection of extinguishers – preventing the spread of fire – emergency exit facilities

Text Books.

1. Blake Roland. P, "Industrial safety", Prentice Hall of India, 2014
2. Callaghan. P. O, "Energy Management", McGraw Hill Book Co., 2011

Reference Books

1. Culp. A. W, "Principles of Energy Conservation", McGraw Hill Book Co., 2012
2. Noel de Nervers, "Air Pollution Control Engineering", McGraw Hill Book Co.,2009

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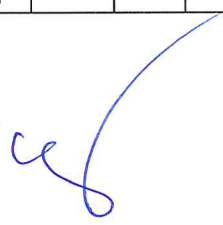
1. https://www.youtube.com/watch?v=9cLsR-78Nsk
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COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes(PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	-	1	-	-	1	1	-	-	-	-	-	-	-	1
2	3	-	1	-	-	1	1	-	-	-	-	-	-	-	1
3	3	-	1	-	-	1	1	-	-	-	-	-	-	-	1
4	2	-	1	-	-	1	1	-	-	-	-	-	-	-	1
5	3	-	1	-	-	1	1	-	-	-	-	-	-	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20CEO401	ENERGY AND ENVIRONMENT	L	T	P	C	Hrs
	(Common to EEE, ECE, MECH, BME, IT, Mechatronics, FT)	3	0	0	3	45

Course Objectives

- Explain the importance of energy, classifications of energy sources and energy demand scenario
- Analyze the impacts of energy on environment & sustainability energy options
- Outline the harness of hydropower and geothermal energy sources
- Discuss the aspects of solar and wind energy
- To study the importance of biomass energy and its applications

Course Outcomes

After completion of the course, the students will be able to

CO1 - Apply the knowledge of science & engineering to the contemporary issues of Energy for better humankind & environment **(K3)**

CO2 - Identify, review & analyze the complex problems of Energy crises in environment **(K4)**

CO3 - Designing solutions for the energy crises in the form of renewable energy systems to meet the needs by understanding the limitations **(K4)**

CO4 - Understanding the impact of energy on environment and providing solutions for sustainable development. **(K5)**

CO5 – Apply biomass energy under relevant technologies **(K3)**

UNIT I ENERGY   (9 Hrs)

Introduction, Importance of energy, role of energy consumption in economic and social transformation, Energy needs and crisis. Energy production and utilization. Types and classification of energy sources, Conventional & unconventional energy, Renewable sources & Nonrenewable sources of energy advantages, limitations, comparisons

UNIT II ENVIRONMENT   (9 Hrs)

Impact of energy on economy &environment. Regional impacts of temperature change - Global warming, Greenhouse effect, Acid rain, Ozone layer depletion. Indian environment degradation, Environmental laws - Water Act-1974 (Prevention & control of pollution), The environment protection act 1986, Air act.

UNIT III HYDROPOWER & GEOTHERMAL ENERGY   (9 Hrs)

Hydropower Energy – Introduction, Site selection, layout of hydro power plant, components & working, classifications, power station, structure and control. Geothermal Energy - Introduction, Site selection, layout of power plant, components & working, Advantages and disadvantages.

UNIT IV SOLAR & WIND ENERGY   (9 Hrs)

Sun as source of energy - Introduction, Site selection, layout of power plant components & working, classifications, Types of collectors, collection systems efficiency, Solar cells. Wind Energy - Introduction, advantages/limitations, Site selection, layout of power plant, components &working, classification.

UNIT V BIOMASS ENERGY   (9 Hrs)

Introduction, advantages/limitations, Photosynthesis, biomass fuel, biomass gasification, biogas from waste biomass, factors affecting biogas generation, types of biogas plant, Biomass programme in India,

Text Books

1. Trivedi R.R. and Jalka K.R, "Energy Management", Commonwealth Publication, 2017.
2. Diamant R.M.E., "Total Energy", Pergamon, OxfordPublishers, 2017.
3. N.G. AJJANNA " Energy auditing & demand side management" first edition, Gouthami Publications, Shimoga
4. Chakrabarti, M.L.Soni, P.V. Gupta,U.S. Bhatnagar " Power system Engineering" 2001, DhanpatRai&Co, New Delhi.
5. D.P.Kothari, K.C Singal, Rajesh Ranjan, "Renewable Energy sources and Emerging Technologies" second edition , PHI , India

Reference Books

1. Boyle G, Everett B and Ramett J, "Energy systems and sustainability", Oxford University Press, 2018
2. "Pollution Control Acts, Rules and Notifications", CPCB, Pollution Control series, PC/2/2014, Vol.I,2014
3. Peavy.H, Rowe.D, and Tchobanoglous, G., Environmental Engineering, Tata McGraw-Hill, 2013
4. S.Rao, Dr. BB Parulekar "Energy Technologies" Khanna Publications , New Delhi
5. David M Buchla, Thomas E Kissel, Thomas L Floyd "Renewable Energy systems" Pearson, India
6. Godfrey Boyle "Renewable Energy power for sustainable future" oxford Publications , New Delhi
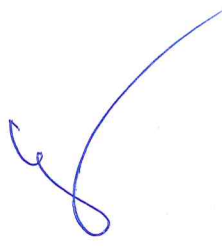
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6. http://engineering geology.gov.in/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	2	3	2	3	3	3	2	3	2	3	1	-	1
2	3	3	2	3	2	3	3	3	2	3	2	3	-	-	-
3	3	3	3	3	2	3	3	3	2	3	2	3	1	-	1
4	3	3	2	3	2	3	3	3	2	3	2	3	1	-	1
5	3	3	2	3	2	3	2	3	2	3	2	3	1	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20BMO401	MEDICAL ELECTRONICS (Common to EEE, ECE, CSE, IT, ICE, MECH, Mechatronics,CCE,AI&DS)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To gain knowledge about the various physiological parameters measurements
- To understand the various biochemical and nonelectrical sensors
- To study about the assist devices
- To gain knowledge on surgical equipments and telemetry in healthcare
- To understand the concepts of recent advancements in healthcare

Course Outcomes
After completion of the course, the students will be able to
CO1 - Explain the electro- physiological parameters and bio-potentials recording **(K2)**
CO2 - Measure the biochemical and non-electrical physiological parameters **(K2)**
CO3 - Interpret the various assist devices used in the hospitals **(K3)**
CO4 - Identify physical medicine methods and biotelemetry **(K3)**
CO5 - Analyse recent trends in medical instrumentation **(K3)**

UNIT I ELECTRO-PHYSIOLOGY AND BIO-POTENTIAL RECORDING (9 Hrs)
Sources of bio medical signals, Bio-potentials, Bio potential electrodes, biological amplifiers, ECG, EEG, EMG, PCG, typical waveforms and signal characteristics

UNIT II BIO-CHEMICAL AND NON ELECTRICAL PARAMETER MEASUREMENT (9 Hrs)
pH, PO2, PCO2, Colorimeter, Blood flow meter, Cardiac output, respiratory, blood pressure, temperature and pulse measurement, Blood Cell Counters.

UNIT III ASSIST DEVICES (9 Hrs)
Artificial kidney, Dialysis action, hemodialyser unit, membrane dialysis, portable dialyser monitoring and functional parameters, Heart-Lung Machine.

UNIT IV PHYSICAL MEDICINE AND BIOTELEMETRY (9 Hrs)
Diathermies - Shortwave, ultrasonic and microwave type and their applications, Surgical Diathermy, Biotelemetry - Single Channel and Multiple Channel.

UNIT V RECENT TRENDS IN MEDICAL INSTRUMENTATION (9 Hrs)
Telemedicine, Insulin Pumps, Radio pill, Endo-microscopy, Brain machine interface, Lab on a chip, Cryogenic Technique.

Text Books
1. Leslie Cromwell, "Biomedical Instrumentation and Measurement", Prentice Hall of India, New Delhi, 2011.
2. Khandpur, R.S., "Handbook of Biomedical Instrumentation", TATA McGraw-Hill, New Delhi, 2017.
3. John G.Webster, "Medical Instrumentation Application and Design", Third Edition, Wiley India , 2012.

Reference Books
1. Joseph J.Carr and John M.Brown, "Introduction to Biomedical Equipment Technology", John Wiley and Sons, New York, 2011.

2. R.Anandanatarajan, "Biomedical Instrumentation and Measurements", Second Edition, PHI Learning, 2016.
3. Mandeep singh, "Introduction to Biomedical Instrumentation", Second Edition, Prentice Hall of India, New Delhi,2014
4. Shakti Chatterjee, Aubert Miller, "Biomedical Instrumentation Systems", Cengage Learning, 2012
5. C.Raja Rao, Sujoy K.Guha, " Principles of Medical Electronics and Biomedical Instrumentation", Universities Press, 2010

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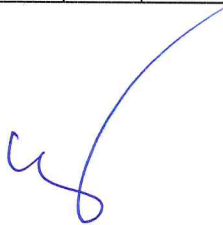
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2. https://www.embs.org/about-biomedical-engineering/our-areas-of-research/diagnostic-therapetic systems
3. https://nptel.ac.in/courses/127/106/127106136/
4. medicinenet.com/script/main/art.asp?articlekey=6414
5. https://www.verywellhealth.com/cardiopulmonary-bypass-machine-used-for-surgery-3157220

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	-	2	2	2	-	1	-	-	-	-	2	-	1
2	3	2	-	2	2	2	-	1	-	-	-	-	2	-	1
3	3	-	-	2	3	3	-	1	-	-	-	-	2	-	1
4	3	-	2	2	3	2	-	1	-	-	-	-	2	-	1
5	3	2	2	3	3	2	-	1	-	-	-	-	2	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20BMO402	**TELEMEDICINE**	L	T	P	C	Hrs
	(Common to EEE, ECE, CSE, IT, ICE,CCE,AI&DS)	3	0	0	3	45

Course Objectives:
- To understand the classification of telemetry.
- To gain knowledge about biotelemetry principles
- To know about the applications of telemetry in various fields
- To provide the idea about the value of telemedicine
- To know the various applications in telemedicine.

Course Outcomes:
After completion of the course, the students will be able to
CO1 - Categorize the telemetry systems **(K2)**
CO2 - Understand the principles of biotelemetry in transmission of biological signals **(K3)**
CO3 - Apply the various Biotelemetry applications for diagnostics **(K3)**
CO4 - Acquire clear idea about the fundamentals of telemedicine **(K2)**
CO5 - Know about various applications of telemedicine **(K3)**

UNIT I INTRODUCTION TO TELEMETRY (9 Hrs)
Basic system, Classification, Non electrical telemetry systems, Mechanical and Pneumatic type, Voltage and Current telemetry systems, Local transmitters and Converters, Frequency telemetry system, Power Line carrier communication (PLCC).

UNIT II BIOTELEMETRY (9 Hrs)
Radio Telemetry principles, FM, AM, PCM, Transmission of biological data through radio telemetry.

UNIT III APPLICATION OF BIOTELEMETRY (9 Hrs)
Wireless Telemetry - Single Channel and Multi-channel Telemetry systems, Multi Patient Telemetry, Implantable Telemetry Systems, Ambulatory patient monitoring.

UNIT IV FUNDAMENTALS OF TELEMEDICINE (9 Hrs)
History and advancements in telemedicine, Benefits of telemedicine, Functional Block of a telemedicine system, Use of computers in distance mode of healthcare delivery, Familiarizing with technology of telemedicine, scanner, electro stethoscope, data reception equipment, Scope for telemedicine, Limitations of telemedicine.

UNIT V APPLICATIONS OF TELEMEDICINE (9 Hrs)
Telemedicine in Neuroscience, Telecardiology, Telepathology, Telepediatrics, Telepharmacy, Telepsychiatry and mental health, Veterinary.

Text Books
1. Marilyn J. Field , "A Guide to Assessing Telecommunications in Health Care",   Fourth Edition, Academy Press,2011.
2. Bashshur , R. L. , Sanders, J. H and Shannon, G, "Telemedicine: Theory and Practice", Eight Edition, Springer,2014.
3. Olga (EDT), Ferre Roca, M. Sosa, "Handbook of Telemedicine", Third Edition, IOS press 2009.

Reference Books
1. Bemmel, J.H. van, Musen, M.A. (Eds.), "Handbook of Medical Informatics", Second Edition, Springer, 2010.
2. Simpson, W, "Video over IP. A practical guide to technology and applications'", Ninth Edition, Focal Press, Elsevier, 2009.
3. Ferrer-Roca, O., Sosa-Iudicissa, , "Handbook of Telemedicine", IOS Press, 2012

4. Norris, A.C, "Essentials of Telemedicine and Telecare", Eight Edition, Wiley, 2017
5. Wotton, R., Craig, J., Patterson, V. (Eds.), "Introduction to Telemedicine", Fifth Edition, Royal Society of Medicine Press Ltd., 2014.

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2. https://www.who.int/goe/publications/goe_telemedicine_2010.pdf
3. https://www.ncbi.nlm.nih.gov/pmc/articles/PMC5927731/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	-	-	-	2	1	-	1	-	2	-	-	-	-	-
2	3	2	-	-	2	1	-	1	-	2	-	-	-	-	-
3	3	2	3	2	2	1	-	1	-	2	-	-	-	-	-
4	3	2	-	2	2	1	-	1	-	2	-	-	-	-	-
5	3	2	3	2	2	1	-	1	-	2	-	-	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20CCO402   INTRODUCTION TO COMMUNICATION SYSTEMS

(Common to EEE, CSE, IT, MECH, CIVIL, ICE, Mechatronics)

L	T	P	C	Hrs
3	0	0	3	45

Course Objectives
- To provide basic knowledge of signals
- To study the various analog and digital modulation techniques
- To study the pulse modulation and multiplexing
- To infer Digital transmission techniques
- To provide knowledge about various multiple access technology and advanced communication techniques

Course Outcomes
After completion of the course, the students will be able to

CO1- Comprehend the basic Characteristics of the signals. (**K2**)
CO2- Comprehend needs of modulation and various analog modulation techniques (**K2**)
CO3- Illustrate pulse modulation and multiplexing (**K3**)
CO4- Explain Digital transmission techniques (**K2**)
CO5- Describe multiple access techniques and advanced communication systems. (**K2**)

UNIT I SIGNAL ANALYSIS   (9 Hrs)
Introduction to Signals- Representation and classification of Signals, Representation of signal in frequency domain, introduction to Spectrum of signal- Introduction to Fourier series and Fourier Transform

UNIT II ANALOG COMMUNICATION   (9 Hrs)
Need for Modulation— Block diagram of analog communication System- Amplitude Modulation – AM, DSBSC, SSBSC, modulators and demodulators – Angle modulation – PM and FM – modulators and demodulators – Superheterodyne receivers

UNIT III PULSE COMMUNICATION   (9 Hrs)
Low pass sampling theorem – Quantization – PAM – PCM, DPCM, DM, and ADPCM and ADM - Time Division Multiplexing, Frequency Division Multiplexing

UNIT IV DIGITAL COMMUNICATION   (9 Hrs)
Comparison of digital and analog communication system- Block diagram of digital communication system Phase shift keying – BPSK, DPSK, QPSK

UNIT V MULTIPLE ACCESS TECHNIQUES AND ADVANCED COMMUNICATION   (9 Hrs)
Multiple Access techniques- FDMA, TDMA, CDMA- Frequency reuse, Handoff- Block diagram of advanced communication systems – satellite communication – Cellular Mobile Communication – Fibre Optical Communication System.

Text Books
1. H Taub, D L Schilling, G Saha, "Principles of Communication Systems", 3rd edition, TMH 2007
2. S. Haykin, "Digital Communications", John Wiley, 2005
3. B.P.Lathi," Modern Digital and Analog Communication Systems", 3rd edition, Oxford University Press, 2007

Reference Books
1. H P Hsu, Schaum Outline Series, "Analog and Digital Communications", TMH 2006

2. B.Sklar," Digital Communications Fundamentals and Applications", 2nd edition Pearson Education 2007.
3. A.Bource Carson and Paul B.Crilly, "Communication Systems", 5th Edition, Mc Graw Hill, 2010
4. Torrieri, Don, "Principles of Spread Spectrum Communication Systems", Springer, 2015
5. Simon Haykin, "Communication Systems", 4th Edition, John Wiley and Sons, 2001.
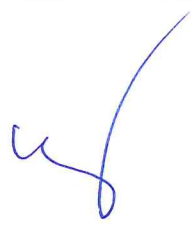
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3. http://www.electronics-tutorials.ws
4. www.tutorialspoint.com
5. https://nptel.ac.in/courses/108/104/108104091/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	1	1	-	1	-	-	-	-	-	1	1	-	1	-
2	3	1	1	-	1	-	-	-	-	-	1	1	-	1	-
3	3	3	1	-	1	-	-	-	-	-	1	1	-	1	-
4	3	1	1	-	1	-	-	-	-	-	1	1	-	1	-
5	3	1	1	-	1	-	-	-	-	-	1	1	-	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ADO401	KNOWLEDGE REPRESENTATION AND REASONING	L	T	P	C	Hrs
	(Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics)	3	0	0	3	45

Course Objectives
- To investigate the key concepts of knowledge representation (KR) techniques and different notations.
- To integrate the KR view as knowledge engineering approach to model organizational knowledge.
- To introduce the study of ontologies as a KR paradigm and applications of ontologies.
- To understand various processes based on its context techniques.
- To understand process, knowledge acquisition and sharing of ontology.

Course Outcomes
After completion of the course, the students will be able to

CO1 -Acquire the knowledge based systems intended for computer implementation. **(K2)**
CO2 -Acquire theoretical knowledge about principles for logic-based representation and reasoning. **(K2)**
CO3 - Ability to understand knowledge-engineering process. **(K2)**
CO4 - Ability to implement the process according to the context. **(K3)**
CO5 - Learn the process, knowledge acquisition and sharing of ontology. **(K2)**

UNIT I EVOLUTION OF KNOWLEDGE REPRESENTATION (9 Hrs)
The Key Concepts: Knowledge, Representation, Reasoning, Why knowledge representation and reasoning, Role of logic. Logic: Historical background, Representing knowledge in logic, Varieties of logic, Name, Type, Measures, Unity Amidst diversity

UNIT II ONTOLOGY AND ITS CLASSIFICATION (9 Hrs)
Ontology: Ontological categories, Philosophical background, Top-level categories, Describing physical entities, Defining abstractions, Sets, Collections, Types and Categories, Space and Time.

UNIT III KNOWLEDGE REPRESENTATION (9 Hrs)
Knowledge Representations: Knowledge Engineering, Representing structure in frames, Rules and data, Object-oriented systems, Natural language Semantics, Levels of representation.

UNIT IV PROCESSES, CONTEXTS AND AGENTS (9 Hrs)
Processes: Times, Events and Situations, Classification of processes, Procedures, Processes and Histories, Concurrent processes, Computation, Constraint satisfaction, Change Contexts: Syntax of contexts, Semantics of contexts, First-order reasoning in contexts, Modal reasoning in contexts, Encapsulating objects in contexts.

UNIT V KNOWLEDGE SOUP, ACQUISITION AND SHARING (9 Hrs)
Knowledge Soup: Vagueness, Uncertainty, Randomness and Ignorance, Limitations of logic, Fuzzy logic, Nonmonotonic Logic, Theories, Models and the world, Semiotics. Knowledge Acquisition and

Sharing: Sharing Ontologies, Conceptual schema, Accommodating multiple paradigms, Relating different knowledge representations, Language patterns, Tools for knowledge acquisition.

Text Books

1. John F. Sowa, Thomson Learning "Knowledge Representation logical, Philosophical, and Computational Foundations", Course Technology Inc. publication, 1999.
2. Ronald J. Brachman, Hector J. Levesque, "Knowledge Representation and Reasoning", Morgan Kaufmann; 1st edition, 2004.
3. Eileen Cornell Way "Knowledge Representation and Metaphor" Springer; 1st edition, 1991.

Reference Books

1. Trevor Bench-Capon, "Knowledge representation: an approach to artificial intelligence", Academic Press, 2014.
2. Yulia Kahl, Michael Gelfond "Knowledge Representation, Reasoning, and the Design of Intelligent Agents The Answer-Set Programming Approach", Cambridge University Press; 1st edition, 2014.
3. Arthur B. Markman, "Knowledge representation" Psychology Press; 1st edition, 1998.
4. Sanida Omerović, Grega Jakus, V. Milutinovic, Sašo Tomažič "Concepts, Ontologies, and Knowledge Representation" Springer; 2013.
5. Bernhard Nebel, Gerhard Lakemeyer "Foundations of Knowledge Representation and Reasoning" Springer, 1994.

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2. https://nptel.ac.in/courses/106/106/106106140/
3. https://www.youtube.com/watch?v=kXlr6ydiPAQ

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	2	2	1	2	-	-	-	-	-	-	-	1	-	-
2	2	2	2	2	2	-	-	-	-	-	-	-	1	-	-
3	1	2	1	2	2	-	-	-	-	-	-	-	-	-	-
4	1	2	1	2	1	-	-	-	-	-	-	-	-	-	-
5	2	1	2	1	2	-	-	2	-	-	-	-	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ADO402	**INTRODUCTION TO DATA SCIENCE** (Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics)	**L**	**T**	**P**	**C**	**Hrs**
		3	0	0	3	45

Course Objectives

- To learn the basics of data science
- To enable the students to understand the statistics and probability.
- To understand the tools in developing and visualizing data.
- To gain good knowledge in the application areas of data science.
- To inculcate the perceiving, ethics surrounding privacy and acting of data science applications.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explore the fundamental concepts of data science. **(K2)**

CO2 - To understand the Mathematical Knowledge for Data Science. **(K2)**

CO3 - Visualize and present the inference using various tools. **(K3)**

CO4 - To expose the different opportunities in Industries. **(K3)**

CO5 - Learn to think through the ethics surrounding privacy, data sharing and decision-making. **(K2)**

UNIT I INTRODUCTION TO DATA SCIENCE (9 Hrs)

Definition – Big Data and Data Science Hype – Why data science – Getting Past the Hype – The Current Landscape – Who is Data Scientist - Data Science Process Overview – Defining goals – Retrieving data – Data preparation – Data exploration – Data modeling – Presentation.

UNIT II MATHEMATICAL PRELIMINARIES (9 Hrs)

Probability: Probability vs. Statistics – Compound Events and Independence – Conditional Probability – Probability Distribution. Descriptive Statistics: Centrality Measures – Variability Measures - Interpreting Variance – Characterizing Distributions. Correlation Analysis: Correlation Coefficient – The Power and Significance – Detection Periodicities.

UNIT III DATA SCIENCE TOOLS (9 Hrs)

Introduction to Data Science Tool – Data Cleaning Tools – Data Munging and Modelling Tools – Data Visualization Tools – Tools for Data Science.

UNIT IV INDUSTRIALIZATION, OPPORTUNITIES AND APPLICATIONS (9 Hrs)

Data Economy and Industrialization – Introduction: Data Economy, Data Industry, Data Services – Data Science Application: Introduction, General Application Guidance - Different Domain – Advertising – Aerospace and Astronomy – Arts, Creative Design and Humanities – Bioinformatics – Consulting Services – Ecology and Environment – Ecommerce and Retail - Education – Engineering – Finance and Economy – Gaming.

UNIT V ETHICS AND RECENT TRENDS (9 Hrs)

Data Science Ethics – Doing good data science – Owners of the data - Valuing different aspects of privacy - Getting informed consent - The Five Cs – Diversity – Inclusion – Future Trends.

Text Books

1. Davy Cielen, Arno D. B. Meysman, Mohamed Ali, "Introducing Data Science", Manning Publications Co., 1st edition, 2016.
2. Chirag Shah, "A Hands on Introduction to Data Science", Cambridge University Press, 2020.
3. SinanOzdemir, "Principles of Data Science", Packt Publication, 2016.
4. D J Patil, Hilary Mason, Mike Loukides, "Ethics and Data Science", O' Reilly, 1st edition, 2018.

Reference Books

1. Hector Guerrero, "Excel Data Analysis: Modeling and Simulation", Springer International Publishing, 2nd Edition, 2019.
2. Paul Curzon, Peter W. Mc Owan, "The Power of Computational Thinking", World Scientific Publishing, 2017.
3. Steven S. Skiena, "Data Science Design Manual", Spring International Publication, 2017.
4. Rajendra Akerkar, Priti Srinivas Sajja, "Intelligence Techniques for Data Science", Spring International Publication, 2016.
5. Longbing Cao "Data Science Thinking: The Next Scientific, Technological and Economic Revolution", Spring International Publication, 2018.

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1. https://www.youtube.com/watch?v=-ETQ97mXXF0&ab_channel=edureka%21
2. https://www.javatpoint.com/data-science
3. https://www.coursera.org/browse/data-science /

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	2	2	2	2	-	-	-	-	-	-	-	-	-	-
2	2	2	2	1	1	-	-	-	-	-	-	-	-	-	-
3	2	1	2	2	1	-	-	-	-	-	-	-	-	1	-
4	1	2	2	1	1	-	-	-	-	-	-	-	-	-	-
5	2	1	1	2	1	-	-	1	-	-	-	-	-	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ECO503	ELECTRONIC PRODUCT DESIGN AND PACKAGING	L	T	P	C	Hrs
		3	0	0	3	45

(Common to EEE,CSE, IT,ICE,MECH,CCE,BME, Mechatronics)

Course Objectives

- To provide basic knowledge about Electronic Product and Packaging
- To introduce and discuss various issues related to the system packaging
- To get clear idea about design of packages which can withstand higher temperature, vibrations and shock
- To Design of PCBs which minimize the EMI and operate at higher frequency
- To acquire depth knowledge about the concepts of Testing and testing methods

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the basics of Electronic Product and Packaging. **(K2)**

CO2 - Infer various issues related to the system packaging. **(K2)**

CO3 - Summarize the clear idea about design of packages which can withstand higher temperature, vibrationsand shock **(K2)**

CO4 - Describe the design of PCBs which minimize the EMI and operate at higher frequency **(K2)**

CO5 - Explain the various testing methods **(K2)**

UNIT I OVERVIEW OF ELECT RONIC SYSTEMS PACKAGING   (9 Hrs)

Definition of a system and history of semiconductors, Products and levels of packaging, Packaging aspects of handheld products, Definition of PWB, Basics of Semiconductor and Process flowchart, Wafer fabrication, inspection and testing, Wafer packaging; Packaging evolution; Chip connection choices, Wire bonding, TAB and flip chip.

UNIT II SEMICONDUCTOR PACKAGES   (9 Hrs)

Single chip packages or modules (SCM), Commonly used packages and advanced packages; Materials in packages; Thermal mismatch in packages; Multichip modules (MCM)-types; System-in-package (SIP); Packaging roadmaps; Hybrid circuits

UNIT III ELECTRICAL ISSUES IN PACKAGING   (9 Hrs)

Electrical Issues of Systems Packaging, Signal Distribution, Power Distribution, Electromagnetic Interference, Transmission Lines, Clock Distribution, Noise Sources, Digital and RF Issues. Design Process Electrical Design: Interconnect Capacitance, Resistance and Inductance fundamentals; Packaging roadmaps – Hybrid circuits – Resistive, Capacitive and Inductive parasitics

UNIT IV CHIP PACKAGES   (9 Hrs)

IC Assembly – Purpose, Requirements, Technologies, Wire bonding, Tape Automated Bonding, Flip Chip, Wafer Level Packaging, reliability, wafer level burn – in and test. Single chip packaging: functions, types, materials processes, properties, characteristics, trends. Multi chip packaging: types, design, comparison, trends. System – in – package (SIP); Passives: discrete, integrated, and embedded

UNIT V TESTING   (9 Hrs)

Testing Reliability, Basic concepts, Environmental interactions. Thermal mismatch and fatigue – failures - thermo mechanically induced -electrically induced – chemically induced. Electrical Testing: System level electrical testing, Interconnection tests, Active Circuit Testing, Design for Testability

Text Books

1. Tummala, Rao R., Fundamentals of Microsystems Packaging, McGraw Hill, 2001
2. R.G. Kaduskar and V.B.Baru, Electronic Product design, Wiley India, 2011
3. Tummala, Rao R, Microelectronics packaging handbook, McGraw Hill, 2008.

Reference Books

1. Blackwell (Ed), "The electronic packaging handbook", CRC Press, 2000.
2. R.S.Khandpur, "Printed Circuit Board", Tata McGraw Hill, 2005
3. R. K. Ulrich, "Recent literature in Electronic Packaging", 2005
4. Michael L. Bushnell and Vishwani D. Agrawal, "Essentials of Electronic Testing for Digital, Memory andMixed signal VLSI Circuits", Kluwer Academic Publishers.2000.
5. M. Abramovici, M. A. Breuer, and A.D. Friedman, "Digital System Testing and Testable Design", ComputerScience Press,

Web References

1. http://www.logopeople.in/blog/awesome-packaging-design-of-electronic-products-for-inspiration/
2. https://www.pinterest.com/PackagingTPI/electronic-packaging/
3. https://www.einfochips.com/blog/semiconductor-and-electronic-design-networks-and-profiles-to-follow-in-2018/
4. https://en.wikipedia.org/wiki/Electronic_packaging
5. https://nptel.ac.in/courses/108/108/108108031/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	1	1	-	-	-	-	-	-	1	-	-	-	-	-
2	3	1	1	-	-	-	-	-	-	1	-	-	-	-	-
3	3	1	1	-	-	-	-	-	-	1	-	-	-	-	-
4	3	1	1	-	-	-	-	-	-	1	-	-	-	-	-
5	3	1	1	-	-	-	-	-	-	1	-	-	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ICCM01	FUZZY LOGIC AND NEURAL NETWORKS	L	T	P	C	Hrs
	(Common to EEE, ECE, CCE, CSE, IT, CIVIL, BME, AI&DS)	3	0	0	3	45

Course Objectives
- To acquaint the students with the basics of fuzzy logic.
- To impart knowledge about fuzzy logic control system.
- To familiarize the basics of neural networks
- To inculcate knowledge on neural network based computation.
- To make the students understand the concept of hybrid Neuro-fuzzy logic controller schemes.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Illustrate the fuzzy sets and the properties of fuzzy logic **(K2)**
CO2 - Comprehend fuzzy logic controllers and its applications. **(K2)**
CO3 - Familiarize in the neural network architecture. **(K2)**
CO4 - Impart knowledge on various training algorithm of neural network and its application. **(K3)**
CO5 - Recognize the hybrid Neuro-fuzzy logic controllers. **(K2)**

UNIT I   INTRODUCTION TO FUZZY LOGIC   (9 Hrs)
Classical sets - Fuzzy sets – properties of fuzzy sets – operations on fuzzy sets, Cartesian Product, Fuzzy relations linguistic variables – Linguistic approximation. Fuzzy statements: Assignments, Conditional and Unconditional statements.

UNIT II   FUZZY LOGIC CONTROL SYSTEM   (9 Hrs)
Introduction to Fuzzy logic controller: Architecture – Fuzzification, Membership functions: Triangular, Trapezoidal, Gaussian. Inference Mechanism, knowledge base, fuzzy rule base, Inference method: Mamdani, Sugeno and TSK models, Defuzzification - Applications of Fuzzy logic controller.

UNIT III INTRODUCTION TO NEURAL NETWORK   (9 Hrs)
Introduction to neural networks – Biological neural networks, Artificial Neural network: Single and Multi layer feed forward network- Activation function, types (step and sigmoid function), threshold function – Classification of learning: Supervised, Unsupervised and Reinforced. McCulloh Pitts neuron:architecture, algorithm and applications.

UNIT IV NEURAL NETWORKS CONTROL   (9 Hrs)
Back propagation neural net: standard architecture, algorithm -Hopfield net: architecture and algorithm – Kohonnen's Self Organizing map- Adaptive Resonance Theory ART 1: Architecture and operation – Neural networks for control: Schemes of neuro control - Applications of neuro controller.

UNIT V   HYBRID CONTROL SCHEMES   (9 Hrs)
Adaptive Neuro-Fuzzy Inference Systems (ANFIS), Hybrid system: Types of Hybrid Systems: Neuro-Fuzzy Hybrid systems, Neuro Genetic Hybrid systems, Fuzzy Genetic Hybrid systems- Applications of fuzzy logic and neural network.

Text Books
1. Timothy J. Ross, "Fuzzy Logic with Engineering Applications", McGraw-Hill International Editions,2010
2. Laurene Fausett, "Fundamentals of Neural Networks", Pearson Education, 2008
3. George J. Klir and Bo Yuan, "Fuzzy sets and Fuzzy Logic", Prentice Hall, USA .2015

Reference Books

1. David E. Goldberg, "Genetic Algorithms in Search, Optimization and Machine Learning", Addison Wesley, 2019
2. Rajasekaran. S, Pai. G.A.V. "Neural Networks, Fuzzy Logic and Genetic Algorithms", Prentice-Hall of India, 2003
3. Jang J.S.R., Sun C.T. and Mizutani E, "Neuro-Fuzzy and soft computing", Pearson Education 2007
4. W.T.Miller, R.S.Sutton and P.J.Webrose, Neural Networks for Control, MIT Press, 2001.
5. S. N. Sivanandam, S. Sumathi, S. N. Deepa, "Introduction to Neural Networks using MATLAB 6.0", Tata McGraw Hill Education, 1st Edition, 2017.

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1. https://lecturenotes.in/subject/922.
2. https://www.ifi.uzh.ch/dam/jcr:00000000-2826-155d-0000-00005e4763e3/fuzzylogicscript.pdf.
3. https://nptel.ac.in/courses/106/105/106105173/.

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	-	-	-	2	-	-	-	2	-	1	3	2	1
2	3	3	-	3	3	2	-	-	-	2	-	2	2	2	1
3	3	3	2	3	3	2	-	-	-	2	-	2	2	2	1
4	3	3	3	3	3	2	-	-	-	2	-	2	2	2	1
5	3	3	3	2	2	2	-	-	-	2	-	2	2	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20CEO503	DISASTER MANAGEMENT (Common to EEE, ECE, CSE, IT, ICE, MECH, BME, CCE, AI&DS,FT)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To provide basic conceptual understanding of disasters
- To understand approaches of Disaster Management
- To build skills to respond to disaster
- To understand the safety precaution
- To know the basic planning and policy act of the disaster

Course Outcomes
After completion of the course, the students will be able to
CO1 - Infer Disasters, man-made Hazards and Vulnerabilities **(K2)**
CO2 - Summarize the disaster management studies **(K2)**
CO3 - Identify disaster mitigation and management mechanism **(K1)**
CO4 - Estimate the disaster safety precaution **(K2)**
CO5 - Determine the disaster plan and act **(K3)**

UNIT I DEFINITION AND TYPES   (9 Hrs)

Hazards and Disasters, Risk and Vulnerability in Disasters, Natural and Man-made disasters, earthquakes, floods drought, landside, land subsidence, cyclones, volcanoes, tsunami, avalanches, global climate extremes. Man-made disasters: Terrorism, gas and radiations leaks, toxic waste disposal, oil spills, forest fires.

UNIT II STUDY OF IMPORTANT DISASTERS   (9 Hrs)

Earthquakes and its types, magnitude and intensity, seismic zones of India, major fault systems of Indian plate, flood types and its management, drought types and its management, landslide and its managements case studies of disasters in Sikkim (e.g) Earthquakes, Landslide). Social Economics and Environmental impact of disasters.

UNIT III MITIGATION AND MANAGEMENT   (9 Hrs)

Concepts of risk management and crisis management - Disaster management cycle - Response and Recovery - Development, Prevention, Mitigation and Preparedness- Planning for relief.

UNIT IV SAFETY PROCESS   (9 Hrs)

Coping with Disaster: Coping Strategies; alternative adjustment processes - Changing Concepts of disaster management - Industrial Safety Plan; Safety norms and survival kits - Mass media and disaster management

UNIT V PLANNING AND ACT   (9 Hrs)

Planning for disaster management: Strategies for disaster management planning - Steps for formulating a disaster risk reduction plan - Disaster management Act and Policy in India - Organizational structure for disaster management in India - Preparation of state and district disaster management plans

Text Books

1. Dr. Mrinalini Pandey, Disaster Management, Wiley India Pvt. Ltd, 2014
2. Tushar Bhattacharya, Disaster Science and Management, McGraw Hill Education (India) Pvt. Ltd, 2017
3. Jagbir Singh, Disaster Management : Future Challenges and Opportunities, K W Publishers Pvt. Ltd, 2013
4. J. P. Singhal, Disaster Management, Laxmi Publications, 2019
5. C. K. Rajan, NavalePandharinath, Earth and Atmospheric Disaster Management : Nature and Manmade, B S Publication, 2009

Reference Books

1. M.M. Sulphey, Disaster Management, PHI Learning Private Limited, 2016.
2. Disaster Science and Management by T. Bhattacharya, McGraw Hill Education (India) Pvt Ltd Wiley 2015
3. Earth and Atmospheric Disasters Management, N. Pandharinath, CK Rajan, BS Publications 2009.
4. National Disaster Management Plan, Ministry of Home affairs, Government of India
5. Manual on Disaster Management, National Disaster Management, Agency Govt of India.

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1. http://www.ndma.gov.in/images/policyplan/dmplan/draftndmp.pdf
2. http://nidm.gov.in/pdf/guidelines/new/sdmp.pdf
3. http://sdmassam.nic.in/pdf/publication/undp/disaster_management_in_india.pdf

COs/POs/PSOs Mapping

	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	3	2	3	3	2	-	2	2	2	3	1	3	3
CO2	3	2	3	2	3	3	2	-	2	2	2	3	1	3	3
CO3	3	2	3	2	3	3	2	-	2	2	2	3	1	3	3
CO4	3	2	3	2	3	3	2	-	2	2	2	3	1	3	3
CO5	3	2	3	2	3	3	2	-	2	2	2	3	1	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

	AIR POLLUTION AND SOLID WASTE MANAGEMENT	L	T	P	C	Hrs
U20CEO504	(Common to EEE, ECE, CSE, IT, ICE, MECH, BME, CCE, AI&DS, FT)	3	0	0	3	45

Course Objectives
- Provide general understanding of air pollution, air pollutants, their sources and their effects.
- Provide knowledge about Meteorological parameters, air sampling and measurement of pollutants.
- Provide knowledge of air pollution controlling technologies, air pollution due to automobiles and general Idea of noise pollution.
- Study the importance of solid waste management by processing, treatment, disposal and reuse of solid waste.
- Study about the equipment used for waste collection and transportation of solids waste.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Understand the type, sources & effect of air pollutants **(K2)**

CO2 - Know the meteorological aspects and various methods of measurement and estimation of pollutants **(K4)**

CO3 - Gain knowledge about air pollution control equipment's and basics of Noise pollution **(K3)**

CO4 - Understand about the concept of solid waste management **(K2)**

CO5 - Gain knowledge about the Equipments used to collection and transportation methods **(K3)**

UNIT I INTRODUCTION TO AIR POLLUTION (8 Hrs)
Introduction to air pollution: Air pollution episodes, Atmosphere and its zones, classification and sources of air pollutants, effects of air pollutants on man, plants animal & materials

UNIT II METEOROLOGICAL ASPECTS (8 Hrs)
Meteorological Aspects: Atmospheric stability, plume behavior, Ambient air sampling and stack sampling, collection of particulates and gaseous pollutants, methods of estimation.

UNIT III AIR POLLUTION CONTROL METHODS (9 Hrs)
Air pollution control methods and equipment: Principle of control methods for particulates and gaseous pollutants, gravity settlers, electrostatic precipitators, bag filters cyclones, wet scrubbers, automobile exhaust: Pollution due to diesel and petrol engines, exhaust treatment and abatement, noise Pollution: Sources, ill effects, control measures.

UNIT IV SOLID WASTE MANAGEMENT (8 Hrs)
Introduction to solid waste management, sources, quantification and characterization, classification and components, sampling and analysis, Method of collection

UNIT V EQUIPMENT (12 Hrs)
Equipment used for collection and transportation, transfer stations, solid waste processing and management. Treatment and disposal methods: composting, sanitary landfills, Incineration – concept, components and applications, leachate management.

Text Books
1. M.N. Rao & H.V.N. Rao, 1988, Air Pollution, Tata McGraw Hill Publishing Co. Ltd.
2. C.S. RAO, 2007, Environmental Pollution Control Engineering, New Age International, Wiley Estern Ltd. New Delhi.

3. Stern A. C., 1973, Air pollution, Academic Press.
4. A.D. Bhide & Sunderesan B.B., 1983, Solid Waste Management in Developing countries, INSDOC, New Delhi.
5. Tohobanoglous, 1993, Intgrated Solid Waste Management Engineering Principle and Management Issues, McGraw-Hill publication Ltd.

Reference books

1. P. Aarne Vesilind, William Worrell & Debra Reinhart, 2002, Solid Waste Engineering, Cengage Learning India pvt. Ltd.
2. Dr. Y Anjaneyulu, 2002, Air Pollution and Control Technologies, Allied Publisher pvt. Ltd.
3. Waste Management: A Reference Handbook. Contributors: Jacqueline Vaughn - Author. Publisher: ABC-Clio
4. K. V. S. G. Murlikrishna, 1995, Air Pollution, Kaushal& Company.

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2. http://cpheeo.gov.in/upload/uploadfiles/files/Part1
3. https://nptel.ac.in/content/storage2/courses/104103022

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	3	2	3	2	3	3	3	3	3	2	3	3	2	3
CO2	3	3	2	3	3	3	3	2	3	2	2	3	3	3	3
CO3	3	3	3	2	2	2	3	3	3	3	2	3	3	3	2
CO4	2	3	2	3	2	3	2	3	3	2	2	3	3	3	3
CO5	3	3	3	2	3	3	3	3	3	2	3	3	3	3	3

Correlation Level: 1- Low, 2 - Medium, 3 – High

	BIOMETRIC SYSTEMS	L	T	P	C	Hrs
U20BMO503	(Common to EEE, ECE,CSE, IT,ICE,CCE, MECH, MECHATRONICS)	3	0	0	3	45

Course Objectives:

- To understand the basics of Biometric systems
- To gain knowledge in different fingerprint technologies
- To understand the classification of face recognition methods.
- To understand multimodal Biometrics and its performance evaluation.
- To know personal privacy and security implications of biometrics systems.

Course Outcomes:

After completion of the course, the students will be able to

CO1 - Explain the fundamentals of biometric systems **(K2)**
CO2 - Describe the various fingerprint technologies **(K3)**
CO3 - Distinguish different face recognition and hand geometry pattern **(K3)**
CO4 - Analyse the multimodal biometrics and performance evaluation of biometrics **(K4)**
CO5 – Recognize various Biometric authentication methods **(K3)**

UNIT I INTRODUCTION TO BIOMETRICS (9 Hrs)

Introduction– biometric technologies – passive biometrics – active biometrics - Biometric systems – Enrolment – templates – algorithm – verification – Authentication technologies –Need for strong authentication - Protecting privacy and biometrics policy – Biometric applications – biometric characteristics.

UNIT II FINGERPRINT TECHNOLOGY (9 Hrs)

History of fingerprint pattern recognition - General description of fingerprints - Finger print feature processing techniques - fingerprint sensors using RF imaging techniques – fingerprint quality assessment – computer enhancement and modelling of fingerprint images – fingerprint enhancement – Feature extraction – fingerprint classification – fingerprint matching

UNIT III FACE RECOGNITION AND HAND GEOMETRY (9 Hrs)

Introduction to face recognition - face recognition from correspondence maps - Hand geometry- scanning - feature extraction - Adaptive Classifiers - Visual Based feature extraction and Pattern Classification - types of algorithm - Biometric fusion.

UNIT IV MULTIMODAL BIOMETRICS AND PERFORMANCE EVALUATION (9 Hrs)

Voice scan - Physiological biometrics –Behavioural biometrics - Introduction to multimodal biometric system- Integration strategies - Architecture -level of fusion - combination strategy – training and adaptability - examples of multimodal biometric systems - Performance evaluation - Statistical Measures of Biometrics- FAR - FRR - FTE - EER -Memory requirement and allocation.

UNIT V BIOMETRIC AUTHENTICATION (9 Hrs)

Introduction - Biometric Authentication Methods - Biometric authentication by fingerprint - Biometric Authentication by Face Recognition. Expectation-Maximization theory - Support Vector Machines- Biometric authentication by hand geometry- Securing and trusting a biometric transaction – matching location – local host - authentication server – match on card (MOC) – Multibiometrics and Two-Factor Authentication.

Text Books

1. Anil K. Jain, Arun Ross, and Karthik Nandakumar " Introduction to Biometrics", Springer ,2011
2. Richard O. Duda, David G.Stork,Peter E. Hart, "Pattern Classification,", Wiley 2007

3. S.Y.Kung, S.H. Lin, M.W.Mak, "Biometric Authentication: A Machine Learning Approach", Prentice Hall,2005

Reference Books

1. Anil K. Jain, Patrick Flynn, and Arun A. Ross, "Handbook of Biometrics", Springer, 2008
2. John Chirillo, Scott Blaul, "Implementing Biometric Security", John Wiley, 2003.
3. John R. Vacca, "Biometric Technologies and Verification Systems", Elsevier Inc, 2007
4. James Wayman, Anil Jain, Davide Maltoni, Dario Maio, "Biometric Systems, Technology Design and Performance Evaluation",Springer,2005
5. Nikolaos V. Boulgouris,Konstantinos N. Plataniotis ,Evangelia Micheli-Tzanakou,"Biometrics: Theory, Methods, and Applications" , Wiley 2009

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2. http://www.biometrics.gov/Documents/privacy.pdf
3. http://zing.ncsl.nist.gov/biousa/docs/Usability_and_Biometrics_final2.pdf
4. User Interface, System Design
5. http://www.cesg.gov.uk/site/ast/biometrics/media/BEM_10.pdf

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	-	-	-	1	-	-	-	-	-	1	1	1	-
2	3	2	2	1	1	2	-	-	-	-	-	1	1	1	-
3	3	2	2	1	2	2	-	-	-	-	-	1	1	1	-
4	3	1	1	1	1	1	-	-	-	-	-	1	1	1	-
5	3	1	2	1	2	2	-	-	-	-	-	1	1	1	-

Correlation Level: 1- Low, 2 - Medium, 3 - High

		L	T	P	C	Hrs
MEDICAL ROBOTICS						

MEDICAL ROBOTICS

U20BMO504 (Common to EEE, ECE,CSE, IT,ICE,CCE, MECH,CIVIL, MECHATRONICS)

L	T	P	C	Hrs
3	0	0	3	45

Course Objectives:

- To understand the basics of Robotics
- To gain knowledge in Kinematics
- To know about the robot vision
- To describe various motion planning solutions
- To explain various applications of Robots in Medicine

Course Outcomes:
After completion of the course, the students will be able to
CO1 - Understand the basics of robotic systems. **(K2)**
CO2 - Explore workspace and related motion of the Robots **(K3)**
CO3 - Analyse and extract information from the image using Robots **(K3)**
CO4 - Design of task planning and simulating the task. **(K4)**
CO5 – Construct Robots for Medical applications **(K4)**.

UNIT I INTRODUCTION   (9 Hrs)
Introduction- Automation and Robots – Classification - Applications- Specifications – Direct Kinematics Dot and cross products – Coordinate frames – Rotations – Homogeneous coordinates Link coordination arm equation – Four-axis robot -Five-axis robot - Six-axis robot.

UNIT II KINEMATICS   (9 Hrs)
Inverse Kinematics – General properties of solutions tool configuration – Workspace analysis and trajectory planning work envelope - examples- workspace fixtures – Pick and place operations – Continuous path motion – Interpolated motion – Straight-line motion.

UNIT III ROBOT VISION   (9 Hrs)
Robot Vision- Image representation – Template matching – Polyhedral objects – Shane analysis – Segmentation – Thresholding – region labelling – Shrink operators – Swell operators – Euler numbers – Perspective transformation – Structured illumination – Camera calibration.

UNIT IV PLANNING   (9 Hrs)
Task Planning – Task level programming – Uncertainty – Configuration – Space, Gross motion – Planning – Grasp Planning – Fine-motion planning – Simulation of planar motion – Source and Goal scenes – Task Planner simulation.

UNIT V BIOMETRIC AUTHENTICATION   (9 Hrs)
Applications in Biomedical Engineering – Biologically Inspired Robots – Application in Rehabilitation – Interactive Therapy – Bionic Arm – Clinical and Surgical – Gynaecology – Orthopaedics – Neurosurgery.

Text Books
1. Robert Schilling, "Fundamentals of Robotics-Analysis and control", Prentice Hall, 2003.
2. Paula Gomes, "Biomedical Instrument and Robotic Surgery System: Design and Development for Biomedical Applications", Woodhead Publishing, 2012
3. Klafter, Chmielewski and Negin, "Robotic Engineering - An Integrated approach",, PHI, *first edition,* 2009

Reference Books
1. J.J.Craig, "Introduction to Robotics", Pearson Education, 2005.
2. Fu, Lee and Gonzalez., "Robotics, control vision and intelligence", McGraw Hill International, 2nd

edition, 2007

3 John J. Craig, "Introduction to Robotics", Addison Wesley Publishing, 3rd edition, 2010.

4. Saeed B. Niku, "Introduction to Robotics: Analysis, Systems, Applications", Prentice Hall, 2001.

5. K. S. Fu, R. C. Gonzales and C. S. G. Lee, "Robotics", McGraw Hill, 2008.

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3. https://www.intechopen.com/books/medical_robotics/robotic_applications_in_neurosurgery

4. https://www.intechopen.com/books/medical_robotics/medical_robotics_in_cardiac_surgery

5. https://www.worldscientific.com/worldscinet/jmrr

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	-	-	-	1	-	-	-	-	-	1	-	1	-
2	3	2	-	1	1	1	-	-	-	-	-	1	-	1	-
3	3	2	-	1	1	1	-	-	-	-	-	1	-	1	-
4	3	1	1	1	1	1	-	-	-	-	-	1	-	1	-
5	3	1	1	-	1	1	-	-	-	-	-	1	-	1	-

Correlation Level: 1- Low, 2 - Medium, 3 - High

	PRINCIPLE OF ARTIFICIAL INTELLIGENCE	L	T	P	C	Hrs
U20ADO503	**AND MACHINE LEARNING**	**3**	**0**	**0**	**3**	**45**
	(Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE)					

Course Objectives

- To understand basic principles of Artificial Intelligence
- To learn and design Knowledge representation
- To understand the concept of reasoning
- To master the fundamentals of machine learning, mathematical framework and learning algorithms
- To understand the reinforcement and statistical learning.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand foundational principles of artificial intelligence. **(K2)**

CO2 - Understand formal methods of knowledge representation. **(K2)**

CO3 - Understand the fundamental issues and challenges of Reasoning. **(K2)**

CO4 - Analyze the underlying mathematical relationships with Machine Learning algorithms. **(K3)**

CO5 - Apply various models for Artificial Intelligence programming techniques. **(K4)**

UNIT I INTRODUCTION   (9 Hrs)

Introduction to Artificial Intelligence - Artificial Intelligence Problems -Timelines of Artificial Intelligence - Production Systems - State Space Representation - Branches of Artificial Intelligence - Application of Artificial Intelligence.

UNIT II KNOWLEDGE REPRESENTATION   (9 Hrs)

Knowledge Management - Types of Knowledge - Knowledge representation - Approaches to Knowledge representation - Issues in Knowledge representation - Knowledge base. First order Logic – Frames — Conceptual Dependency.

UNIT III REASONING   (9 Hrs)

Types of reasoning - reasoning with Fuzzy Logic - Rule based Reasoning - Diagnosis Reasoning.

UNIT IV LEARNING   (9 Hrs)

Types of Learning - Machine Learning - Intelligent agents - Association Learning: Apriori Algorithm - Case Study: Customer Sequence and SCADA Application — k-Means Clustering - Fuzzy Clustering - Cluster Similarity

UNIT V REINFORCEMENT AND STATISTICAL LEARNING   (9 Hrs)

Markov Decision Problem - Hidden Markov Model - Linear Classifier - decision Trees: Random forest - Bayesian Network – ANN - ANN Learning process - Types of Network – Perceptron - RBF Network - Case studies: Character recognition.

Text Books

1. Anand Hareendran S., Anand Hareendran, And Vinod Chandra S.S. "Artificial Intelligence and Machine Learning" PHI Publication, 2014.
2. Tom M. Mitchell, "Machine Learning", McGraw-Hill Science, 1997.
3. Peter Harrington, "Machine Learning in action", Manning Publication, 2012.

Reference Books

1. Charu C. Aggarwal "Data Classification Algorithms and Applications", Chapman & Hall/CRC Data Mining and Knowledge Discovery Series.
2. Andreas C. Mueller and Sarah Guido, "Introduction to Machine Learning with Python", O'Reilly Media, Inc. First Edition, 2016.
3. Eremy Watt, Reza Borhani, and Aggelos K. Katsaggelos "Machine Learning Refined Foundations, Algorithms, and Applications", Cambridge University Press, 2016.
4. Shai Shalev-Shwartz and Shai Ben-David, "Understanding Machine Learning: From Theory to Algorithms", Cambridge University Press, 2014.

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1. https://www.coursera.org/learn/machine-learning
2. https://ml-cheatsheet.readthedocs.io/en/latest/regression_algos.html
3. https://machinelearningmastery.com/a-tour-of-machine-learning-algorithms

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	2	–	1	-	-	-	-	-	-	-	2	2	2
2	1	2	2	–	–	-	-	-	-	-	-	-	1	1	-
3	2	2	1	2	–	-	-	-	-	-	-	-	-	1	1
4	3	2	2	2	1	-	-	-	-	-	-	-	1	-	1
5	2	2	2	2	1	-	-	-	-	-	-	-	1	1	2

Correlation Level: 1- Low, 2 - Medium, 3 - High

	DATA SCIENCE APPLICATION OF VISION	L	T	P	C	Hrs
U20ADO504	(Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics)	3	0	0	3	45

Course Objectives

- To understand the capability of a machine to get and analyse visual information and make decisions
- To learn methods and algorithms for Vision
- To learn how to use deep learning for Vision tasks
- To understand the neural network concepts
- To study the real world applications using computer vision

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the methods and algorithms for image processing. **(K2)**

CO2 - Apply object detection and segmentation concepts for image processing. **(K4)**

CO3 - Apply scalable algorithms for large datasets in vision. **(K4)**

CO4 - Analyze deep learning and neural network architectures for image and video processing. **(K3)**

CO5 - Apply vision-based solutions for specific real-world applications. **(K4)**

UNIT I IMAGE FUNDAMENTALS (9 Hrs)

Pixels - The Building Blocks of Images - The Image Coordinate System - RGB and BGR Ordering - Scaling and Aspect Ratios. Image filters - Gaussian blur - Median filter - Dilation and erosion - Custom filters - Image thresholding - Edge detection - Sobel edge detector - Canny edge detector.

UNIT II OBJECT DETECTION AND SEGMENTATION (9 Hrs)

Image Features - Harris corner detection - Local Binary Patterns - Image stitching - Segmentation: Contour detection - The Watershed algorithm - Super pixels - Normalized graph cut.

UNIT III MACHINE LEARNING WITH COMPUTER VISION (9 Hrs)

Data pre-processing - Image translation through random cropping - Image rotation and scaling - Applications of machine learning for computer vision - Logistic regression - Support vector machines - K-means clustering.

UNIT IV IMAGE CLASSIFICATION USING NEURAL NETWORKS (9 Hrs)

Image Classification Basics Types of Learning - The Deep Learning Classification Pipeline - Introduction to Neural Networks - The Perceptron Algorithm - Backpropagation and Multi-layer Networks - The Four Ingredients in a Neural Network Recipe - Weight Initialization - Constant Initialization - Uniform and Normal Distributions - LeCun Uniform and Normal - Understanding Convolutions - CNN Building Blocks - Common Architectures and Training Patterns.

UNIT V COMPUTER VISION AS A SERVICE (9 Hrs)

Computer vision as a service – architecture - Developing a server-client model - Computer vision engine.

Text Books

1. Rafael C. Gonzalez, Richard E. Woods, "Digital Image Processing", Third Edition, Pearson Education, 2009.
2. Milan Sonka, Vaclav Hlavac, Roger Boyle, "Image Processing, Analysis and Machine Vision", Third Edition, Cengage Learning, 2007.
3. Gary Bradski, "Learning OpenCV", First Edition, 2008.

Reference Books

1. Alok Kumar Singh Kushwaha, Rajeev Srivastava, "Recognition of Humans and Their Activitiesfor Video Surveillance", IGI Global, 2014.
2. Ying-li Tian, Arun Hampapur, Lisa Brown, Rogerio Feris, Max Lu, Andrew Senior, "EventDetection, Query, and Retrieval for Video Surveillance", IGI Global, 2009.
3. Matthew Turk, Gang Hua, "Vision-based Interaction", First Edition, Morgan Claypool, 2013.
4. Ian Goodfellow, Yoshuo Bengio, Aaron Courville, "Deep Learning (Adaptive Computation and Machine Learning series)", MIT Press, 2017.
5. Fan Jiang, "Anomalous Event Detection from Surveillance Video", ProQuest, 2012.

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1. https://www.kaggle.com/learn/computer-vision
2. https://machinelearningmastery.com/what-is-computer-vision/
3. https://www.udemy.com/course/pythoncv/
4. https://www.analyticsvidhya.com/blog/2019/03/opencv-functions-computer-vision-python/
5. https://www.youtube.com/watch?v=N81PCpADwKQ&ab_channel=ProgrammingKnowledge

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	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	2	2	1	-	-	-	-	-	-	-	2	2	-
2	2	1	1	2	–	-	-	-	-	-	-	-	1	1	1
3	2	2	2	1	–	-	-	-	-	-	-	-	-	-	1
4	1	2	2	2	1	-	-	-	-	-	-	-	1	2	-
5	2	1	2	2	1	-	-	-	-	-	-	-	1	1	1

Correlation Level: 1- Low, 2 - Medium, 3 - High

U20HSO601	PRODUCT DEVELOPMENT AND DESIGN	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To provide the basic concepts of product design, product features and its architecture.
- To have a basic knowledge in the common features a product has and how to incorporate them suitably in product.
- To enhance team working skills.
- To design some products for the given set of applications.
- To compete with a set of tools and methods for product design and development.

Course Outcomes
After completion of the course, the students will be able to
CO1 - Apply the concept for new product development. **(K3)**
CO2 - Validate knowledge on the concepts of product specification. **(K5)**
CO3 - Describe the principles of industrial design and prototyping. **(K2)**
CO4 - Apply knowledge on product architecture. **(K3)**
CO5 - Review the concept of product development and customer needs. **(K5)**

UNIT I: INTRODUCTION TO PRODUCT DEVELOPMENT (9 Hrs)
Product development versus design, product development process, product cost analysis, cost models, reverse engineering and redesign product development process, new product development, tear down method.

UNIT II: PRODUCT SPECIFICATIONS (9 Hrs)
Establishing the product specifications– Target specifications – Refining specifications, concept generation-Clarify the problem – Search internally – Search externally – Explore systematically - Reflect on the Results and the Process.

UNIT III: PRODUCT CONCEPTS (9 Hrs)
A: Concept generation, product configuration, concept evaluation and selection, product embodiments.
B: Quality function deployment, product design specification, physical prototypes-types and technique, dimensional analysis, design of experiments.

UNIT IV: PRODUCT ARCHITECTURE (9 Hrs)
Concept selection- Screening – scoring, Product architecture – Implication of architecture - Establishing the architecture – Related system level design issues.

UNIT V: PROTOTYPING (9 Hrs)
Reliability, failure identification techniques, Poka-Yoke, Design for the environment, design for maintainability, product safety, liability and design, design for packaging.

Text Books
1. Kari T.Ulrich and Steven D.Eppinger,"Product Design and Development", McGraw-Hill International Edns.
2. Stephen Rosenthal, "Effective Product Design and Development", Business One Orwin, Homewood,
3. Otto, K. N. Product design: techniques in reverse engineering and new product development.

Reference Books

1. Ashby, M. F., & Johnson, K... Materials and design: the art and science of material selection in product design. Butterworth-Heinemann.
2. Kevin Otto and Kristin Wood, "Techniques in Reverse Engineering and New Product Development", Pearson Education, Chennai, Edition III.
3. Chitale A.V. and Gupta R.C., "Product Design and Manufacturing", 6th Edition, PHI.
4. Taurt Pugh,"Tool Design – Integrated Methods for Successful Product Engineering", Addison Wesley Publishing, New york, NY
5. Kumar, A., Jain, P. K., & Pathak, P. M.   Reverse engineering in product manufacturing: an overview. DAAAM international scientific book,

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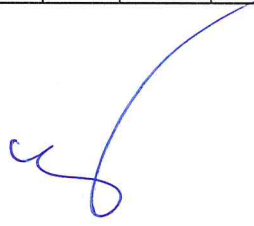
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2. https://www.pdfdrive.com/product-design-and-development-e38289913.html
3. https://www.smashingmagazine.com/2018/01/comprehensive-guide-product-design/
4. https://www.smashingmagazine.com/2018/01/comprehensive-guide-product-design/
5. https://ocw.mit.edu/courses/sloan-school-of-management/15-783j-product-design-and-development-spring-2006/lecture-notes/clas1_int_crse_6.pdf
6. https://swayam.gov.in/nd1_noc20_de05/preview

COs/POs/PSOs Mapping

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	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	-	3	-	3	-	-	-	-	-	-	2	-	-	-
2	1	-	2	-	3	-	-	-	-	-	-	3	-	-	-
3	1	-	3	-	2	-	-	-	-	-	-	2	-	-	-
4	3	-	1	-	3	-	-	-	-	-	-	1	-	-	-
5	1	-	3	-	3	-	-	-	-	-	-	2	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

		L	T	P	C	Hrs
U20HSO602	INTELLECTUAL PROPERTY RIGHTS	3	0	0	3	45

Course Objectives

- To introduce fundamental aspects of Intellectual Property Rights to students who are going to play a major role in development and management of innovative projects in industries.
- To disseminate knowledge on patents, patent regime in India and abroad and registration aspects
- To disseminate knowledge on copyrights and its related rights and registration aspects
- To disseminate knowledge on trademarks and registration aspects
- Awareness about current trends in IPR and Government steps in fostering IPR

Course Outcomes

After completion of the course, the students will be able to

CO1: Complete their academic projects, shall get an adequate knowledge on patent and copyright for their innovative research works **(K2)**

CO2: Presenting useful insight on novelty of their idea from state-of-the art search during their project work period. **(K3)**

CO3: Posting Intellectual Property as a career option like R&D IP Counsel, Government Jobs – Patent Examiner, Private Jobs, Patent agent and/or Trademark agent and Entrepreneur **(K5)**

CO4: To disseminate knowledge on Design, Geographical Indication, Plant Variety and Layout Design Protection and their registration aspects **(K1)**

CO5: Organizing their idea or innovations and analyse ethical and professional issues which arise in the intellectual property law context. **(K4)**

UNIT I OVERVIEW OF INTELLECTUAL PROPERTY (9 Hrs)

Introduction and the need for intellectual property right (IPR) - Kinds of Intellectual Property Rights: Patent, Copyright, Trade Mark, Design, Geographical Indication, Plant Varieties and Layout Design – Genetic Resources and Traditional Knowledge – Trade Secret - IPR in India : Genesis and development
– IPR in abroad - Major International Instruments concerning Intellectual Property Rights: Paris Convention, 1883, the Berne Convention, 1886, the Universal Copyright Convention, 1952, the WIPO Convention, 1967,the Patent Co-operation Treaty, 1970, the TRIPS Agreement, 1994

UNIT II PATENTS (9 Hrs)

Patents - Elements of Patentability: Novelty, Non Obviousness (Inventive Steps), Industrial Application - Non - Patentable Subject Matter - Registration Procedure, Rights and Duties of Patentee, Assignment and licence, Restoration of lapsed Patents, Surrender and Revocation of Patents, Infringement, Remedies & Penalties - Patent office and Appellate Board

UNIT III COPYRIGHTS (9 Hrs)

Nature of Copyright - Subject matter of copyright: original literary, dramatic, musical, artistic works; cinematograph films and sound recordings - Registration Procedure, Term of protection, Ownership of copyright, Assignment and licence of copyright - Infringement, Remedies & Penalties – Related Rights - Distinction between related rights and copyrights

UNIT IV TRADEMARKS (9 Hrs)

Concept of Trademarks - Different kinds of marks (brand names, logos, signatures, symbols, well known marks, certification marks and service marks) - Non Registrable Trademarks - Registration of Trademarks - Rights of holder and assignment and licensing of marks - Infringement, Remedies & Penalties - Trademarks registry and appellate board

UNIT V OTHER FORMS OF IP (9 Hrs)

Design: meaning and concept of novel and original - Procedure for registration, effect of registration and term of protection Geographical Indication (GI) Geographical indication: meaning, and difference between GI and trademarks - Procedure for registration, effect of registration and term of protection.

Text Books

1. Nithyananda, K V. Intellectual Property Rights: Protection and Management. India, IN: Cengage Learning India Private Limited, 2019
2. Neeraj, P., & Khusdeep, D. Intellectual Property Rights. India, IN: PHI learning Private Limited. 2014

Reference Books

1. Ahuja, V K. Law relating to Intellectual Property Rights. India, IN: Lexis Nexis, 2017.

2. Deborah E. Bouchoux, Intellectual Property: The Law of Trademarks, Copyrights, Patents and Trade Secrets, Cengage Learning, Third Edition, 2012.

3. Edited by Derek Bosworth and Elizabeth Webster, The Management of Intellectual Property, Edward Elgar Publishing Ltd., 2013.

4. Prabuddha Ganguli, Intellectual Property Rights: Unleashing the Knowledge Economy, McGraw Hill Education, 2011.

5. S.V. Satakar, Intellectual Property Rights and Copy Rights, Ess Ess Publications, New Delhi, 2002.

6. V. Scople Vinod, Managing Intellectual Property, Prentice Hall of India pvt Ltd, 2012.

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2. https://www.wipo.int/edocs/pubdocs/en/intproperty/489/wipo_pub _489.pdf
3. http://cipam.gov.in/
4. https://www.wipo.int/about-ip/en/
5. http://www.ipindia.nic.in/

COs/POs/PSOs Mapping

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	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	1	-	3	-	2	-	1	2	-	-	-	2	-	-	-
2	1	-	3	-	2	-	2	2	-	-	-	2	-	-	-
3	-	-	2	-	1	-	3	3	-	-	-	2	-	-	-
4	2	-	3	-	2	-	2	2	-	-	-	2	-	-	-
5	1	-	1	-	2	-	1	2	-	-	-	2	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20HSO603	MARKETING MANAGEMENT AND RESEARCH	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To facilitate understanding of the conceptual framework of marketing in engineering.
- To understand the concepts of product and market segmentation for engineering services and technological products.
- Analyzing the various pricing concepts and promotional strategies for engineering and technology markets.
- Learn to focus on a research problem using scientific methods in engineering and technological enterprises.
- To be able to design and execute a basic survey research reports in in engineering and technological enterprises

Course Outcomes

After completion of the course, the students will be able to

CO1 - Analyze the fundamental principles involved in managing engineering and technological markets **(K3)**

CO2 - Understand and develop product, and Market Segmentation for engineering services and technological Products **(K4)**

CO3 - Develop pricing and promotional strategies for engineering and technology markets **(K6)**

CO4 - Analyze market problems and be capable of applying relevant models to generate appropriate solutions to meet challenges in engineering and technological enterprises **(K3)**

CO5 - Identify the interrelationships between market trends, innovation, sustainability and communication in engineering and technological enterprises **(K5)**

UNIT I MARKETING – AN OVERVIEW   (9 Hrs)

Definition, Marketing Process, Dynamics, Needs, Wants and Demands, Marketing Concepts, Environment, Mix, Types, Philosophies, Selling vs Marketing, Consumer Goods, Industrial Goods.

UNIT II PRODUCT AND MARKET SEGMENTATION   (9 Hrs)

Product, Classifications of product, Product Life Cycle, New product development, Branding, Segmentation factors, Demographic, Psycho graphic and Geographic Segmentation, Process, Patterns. Services marketing and Industrial marketing.

UNIT III PRICING AND PROMOTIONAL STRATEGIES   (9 Hrs)

Price: Objectives, Pricing Decisions and Pricing Methods, Pricing Management. Advertising-Characteristics, Impact, Goals, Types, Sales Promotion – Point of purchase, Unique Selling Propositions, Characteristics, Wholesaling, Retailing, Channel Design, Logistics.

UNIT IV RESEARCH AND ITS FUNDAMENTALS   (9 Hrs)

Research: Meaning, Objectives of Research, Types of Research, Significance of Research - Methods Vs Methodology - Research Process – Components of Research Problem, Literature Survey – Primary Data and Secondary Data, Questionnaire design, Measurement and Scaling Techniques.

UNIT V BASIC STATISTICAL ANALYSIS AND REPORT WRITING   *(9 Hrs)*

Fundamentals of Statistical Analysis and Inference- Measures of Central Tendency -Measures of Dispersion -Measures of Asymmetry - Report Writing: Types of research reports, Techniques of Interpretation, Precautions in Interpretation, Significance of Report Writing, Different Steps in Report Writing, Layout of Research Report, Mechanics of Writing Research Report, Ethics in Research

Text Books
1. Philip Kolter & Keller, "Marketing Management", Prentice Hall of India, 14th edition, 2012.
2. Lilien, Gary I., and Arvind Rangaswamy. "Marketing managers make ongoing decisions about product features, prices, distribution options", The Handbook of Marketing Research: Uses, Misuses, and Future Advances (2006).

Reference Books
1. Chandrasekar. K.S., "Marketing Management Text and Cases", 1st Edition, Tata McGraw Hill - Vijaynicole, 2010.
2. Kothari, C. "Research Methodology Methods and Techniques", New Age International (P) Ltd., 2017
3. RajanSexena. Marketing Management: Text cases in Indian Context.(3rd edition) New Delhi, Tata McGraw hill, 2006
4. Moisander J, Valtonen A, "Qualitative marketing research: A cultural approach", Sage Publisher, 2006.
5. Malhotra NK, Satyabhushan Dash, "Marketing Research: An Applied Orientation", 7th ed, Pearson Education, 2019

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1. https://swayam.gov.in/nd1_noc20_mg26/preview
2. https://swayam.gov.in/nd1_noc20_mg26/preview
3. https://www.entrepreneur.com/encyclopedia/market-research

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1	-	-	1	-	-	-	2	-	-	1	-	1	-	-	-
2	-	1	2	-	1	-	3	-	-	2	-	1	-	-	-
3	-	-	1	-	1	-	-	-	2	1	-	1	-	-	-
4	-	3	2	2	-	1	-	1	1	2	-	1	-	-	-
5	-	2	2	1	2	2	-	2	2	2	-	1	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20HSO604	PROJECT MANAGEMENT FOR ENGINEERS	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives
- To understand the various concepts and steps in project management.
- To familiarize the students with the project feasibility studies and project life cycle
- To enable the students to prepare a project schedule
- To understand the risk management and project Control process.
- To learn about the closure of a project and strategies to be an effective project manager.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Interpret the different concepts and the various steps in defining a project. **(K2)**
CO2 - Examining the feasibility of a project. **(K3)**
CO3 - Build a schedule for a Project. **(K6)**
CO4 - Predict the risk associated with a project and demonstrate the project audit. **(K2)**
CO5 - Analyse the project team and outline the Project closure. **(K4)**

UNIT I PROJECT MANAGEMENT CONCEPTS   (9 Hrs)
Project: Meaning, Attributes of a project, Project Life cycle, Project Stakeholders, Classification, Importance of project management, Project Portfolio Management System, Different Project Management Structure, Steps in Defining the Project, Project Rollup – Process breakdown structure – Responsibility Matrices – External causes of delay and internal constraints

UNIT II PROJECT FEASIBILITY ANALYSIS   (9 Hrs)
Opportunity Studies, Pre-Feasibility studies, and Feasibility Study: Market Feasibility, Technical Feasibility, Financial Feasibility and Economic Feasibility. Financial and Economic Appraisal of a project, Social Cost Benefit Analysis in India and Project Life Cycle.

UNIT III PROJECT SCHEDULING & NETWORK TECHNIQUES   (9 Hrs)
Scheduling Resources and reducing Project duration: Types of project constraints, classification of scheduling problem, Resources allocation methods, Splitting, Multitasking, Benefits of scheduling resources, Rationale for reducing project duration, Options for accelerating Project completion
Developing and Constructing the Project Network (Problems), PERT, CPM; Crashing of Project Network,

UNIT IV PROJECT RISK MANAGEMENT AND PROJECT CONTROL   (9 Hrs)
Project Risk management; Risk concept, Risk identification, Risk assessment, Risk response development, Contingency planning, Contingency funding and time buffers, Risk response control, and Change control management
Budgeting and Project Control Process, Control issues, Tendering and Contract Administration. Steps in Project Appraisal Process and Project Audits

UNIT V PROJECT CLOSURE AND MANAGING PROJECT   (9 Hrs)
Project Closure: Team, Team Member and Project Manager Evaluations. Managing versus Leading a Project: Qualities of an Effective Project Manager, Managing Project Stakeholders, Managing Project Teams: Five Stage Team Development Model, Situational factors affecting team development and project team pitfalls.

Text Books
1. Erik Larson and Clifford Gray. "Project Management: The Managerial Process". 6th Edn. McGraw Hill Education; 2017.

2. Harold Kerzner. "Project Management: A systems approach to Planning, Scheduling and Controlling. 12th Edn. John Wiley & Sons; 2017

Reference Books

1. Meredith, J.R. & Mantel, S. J. "Project Management- A Managerial Approach". John Wiley.:2017
2. Prasanna Chandra. "Projects: Planning, Analysis, Selection, Financing, Implementation, and Review". 9th Edn. McGraw Hill Education; 2019.
3. B C Punmia by K K Khandelwal. "Project Planning and Control with PERT and CPM". 4th Edn. Laxmi Publications Private Limited; 2016.
4. Hira N Ahuja, S.P.Dozzi, S.M.Abourizk. "Project Management". 2nd Edn. Wiley India Pvt Ltd; 2013.
5. "A guide to Project Management Body of Knowledge". 6th Edn. Project Management Institute; 2017

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4. https://nptel.ac.in/courses/110/107/110107081/
5. https://nptel.ac.in/courses/110/104/110104073/

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1	2	-	1	-	-	-	-	-	2	-	2	2	-	-	-
2	-	2	1	-	-	1	-	-	1	1	1	1	-	-	-
3	-	1	3	-	-	-	-	-	-	-	1	-	-	-	-
4	3	1	1	-	-	1	1	-	-	1	1	3	-	-	-
5	3	-	3	-	-	-	-	3	3	2	3	2	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

		L	T	P	C
U20HSO605	**FINANCE FOR ENGINEERS**	3	0	0	3

Course Objectives

- To develop a deeper understanding of the fundamentals of Accounting and Finance
- To learn how to apply mathematical principles in Finance and the concepts of Risk and Return
- To understand the need and procedure for conducting Financial Analysis for better decision-making
- To be familiar with the modes of generating funds for business and their implications
- To understand the scientific ways to determine deployment of funds in business

Course Outcomes
After completion of the course, the students will be able to
CO1: Understand basic concepts in accounting and finance and their importance for engineers **(K2)**
CO2: Demonstrate knowledge and understanding of the applications of mathematics in finance **(K3)**
CO3: Conduct Financial Analysis and use the outcome in making informed decisions in investing **(K4)**
CO4: Identify and Appreciate various sources of procurement of funds in business and their critical evaluation **(K2)**
CO5: Know how to scientifically determine the investing in long-term and short-term assets in business **(K3)**

UNIT I   UNDERSTANDING THE FUNDAMENTALS   (9 Hrs)
Assets – Need and Functions of Assets – Types of Assets – Factors determining Investments in Assets. Liabilities – Meaning and Functions of Liabilities – Types of Liabilities – Capital as a Liability: Why and How — Concept and Meaning of Finance – Distinction between Accounting and Finance – Significance of Accounting and Finance for Engineers.

UNIT II   MATHEMATICS OF FINANCE   (9 hrs)
Time Value of Money – Computation of Present Value and Future Value – Implications of TVM in Financial Decisions – Concept of Risk and Return – Measuring Risk and Return – Concept of Required Rate of Return and its significance in Investment Decisions.
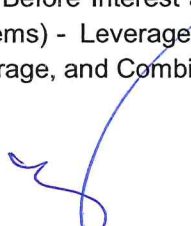
UNIT III   FINANCIAL ANALYSIS   (9 hrs)
Meaning and Objectives of Financial Analysis – Annual Report As an Input for Analysis – Basic Understanding of Annual Reports - Tools of Financial Analysis – Horizontal Analysis – Vertical Analysis – Trend Analysis – Accounting Ratios – Significance of Ratio Analysis in Decision-making – Snap-shot of the Past to predict the Future – Computation of Key Ratios – Liquidity Ratios – Profitability Ratios – Performance Ratios – Ratios that are helpful for Potential Investors.

UNIT IV   FUNDS PROCUREMENT   (9 hrs)
Meaning of Funds – Sources of Funds – Long-Term Sources – Short-Term Sources – Financing Decisions in Business – Capital Structure – Need and Importance of Capital Structure – Determining Optimum Capital Structure – Concept and Computation of Earnings Before Interest and Tax (EBIT), Earnings Before Tax (EBT), and Earnings After Tax (EAT)(Simple Problems) - Leverage in Finance – Types and Computation of Leverages – Operating Leverage, Financial Leverage, and Combined Leverage.

UNIT V   FUNDS DEPLOYMENT   (9 hrs)

Investment Decisions – Types of Investment Decisions: Long-Term Investment Decisions. Significance – Methods: Pay-Back Period Method, Net Present Value Method and Benefit-Cost Ratio Method. Short- Term Investment Decisions – Concept of Working Capital – Need and Importance of Working Capital in Business – Determinants of Working Capital in a Business. Components of Working Capital. Dividends: Concept and Meaning – Implications of Dividend Decisions on Liquidity Management.

Text Books

1. R. Narayanaswamy, Financial Accounting – A managerial perspective, PHI Learning, New Delhi. (2015 or later edition)
2. C. Paramasivan and T. Subramanian. Financial Management. New Age International, New Delhi. (2015 or later edition)

Reference Books

1. S.N. Maheswari, Sharad K. Maheswari & Suneel K. Maheswari. Accounting For Management. Vikas Publishing (2017 or later edition)
2. Varun Dawar & Narendar L. Ahuja. Financial Accounting and Analysis. Taxmann Publications. (2018 or later edition)
3. Athma. P. Financial Accounting and Analysis. Himalaya Publishing House. (2017 or later edtion)
4. Prasanna Chandra. Financial Management. Tata-McGraw Hill Publishers, New Delhi. (2019 or later edition)
5. S.C. Kuchhal. Financial Management. Chaitanya Publishing House, Allahabad. (2014 or later edition)

Web References

1. http://www.annualreports.com/
2. http://www.mmachennai.org/
3. https://finance.yahoo.com/
4. https://icmai.in/icmai/
5. https://nptel.ac.in/courses/110/107/110107144/
6. https://web.utk.edu/~jwachowi/wacho_world.html
7. https://www.icai.org/indexbkp.html
8. https://www.icsi.edu/home/
9. https://www.investopedia.com/
10. https://www.moneycontrol.com/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	-	-	1	-	-	-	2	-	-	1	2	1	-	-	-
2	-	1	2	-	1	-	3	-	-	2	2	1	-	-	-
3	-	-	1	-	1	-	-	-	2	1	2	1	-	-	-
4	-	3	2	2	-	1	-	1	1	2	2	1	-	-	-
5	-	2	2	1	2	2	-	2	2	2	2	1	-	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ECO705	**IOT AND ITS APPLICATIONS** (Common to EEE, ICE, CSE, MECH, IT, CIVIL, CCE, FT)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- To impart necessary and practical knowledge of components of Internet of Things.
- To attain the knowledge about different types of architecture and their elements of IoT.
- To understand the concepts of integration of devices and data's.
- To acquire the knowledge about remotely monitor data and control devices.
- To develop skills required to build real-time IoT based projects.

Course Outcomes

After completion of the course, students will be able to

CO1-Understand internet of Things and its hardware and software components.(K2)

CO2-Demonstrate the Interfacing of I/O devices, sensors & communication modules.(K3)

CO3-Understand the concepts of remotely monitor data and control devices.(K2)

CO4-Build and deploy an various architecture with their elements.(K3)

CO5-Can develop real time IoT based projects.(K3)

UNIT – I INTRODUCTION TO INTERNET OF THINGS (9 Hrs)

The technology of the internet of things, making the internet of things, Elements of an IoT ecosystem, design principles for connected devices, Web thinking for connected devices.

UNIT -II ARCHITECTURE OF IoT (9 Hrs)

Architectural Overview, Design principles and needed capabilities, IoT Applications, Sensing, Actuation, Basics of Networking, M2M and IoT Technology Fundamentals- Devices and gateways, Data management, Business processes in IoT, Everything as a Service(XaaS), Role of Cloud in IoT, Security aspects in IoT.

UNIT - III ELEMENTS OF IoT (9 Hrs)

Hardware Components- Computing (Arduino, Raspberry Pi), Communication, Sensing, Actuation, I/O interfaces.

Software Components- Programming API's (using Python/Node.js/Arduino) for Communication Protocols- MQTT, ZigBee, Bluetooth, CoAP, UDP, TCP.

UNIT - IV IoT APPLICATION DEVELOPMENT (9 Hrs)

Solution framework for IoT applications- Implementation of Device integration, Data acquisition and integration, Device data storage- Unstructured data storage on cloud/local server, Authentication, authorization of devices

UNIT -V IoT APPLICATIONS (9 Hrs)

IoT applications for industry: Future Factory Concepts, Brownfield IoT, Smart Objects, Smart Applications, Four Aspects in Business to Master IoT, IoT for Retailing Industry, IoT For Oil and Gas Industry, Opinions on IoT Application and Value for Industry, Home Management, eHealth.

Text Books

1. Vijay Madisetti, Arshdeep Bahga, "Internet of Things, A Hands on Approach", University Press ,3rd/e ,Aug 2018.
2. Raj Kamal, "Internet of Things: Architecture and Design", McGraw Hill ISBN: 9789352605224, 9789352605224,2nd edition, May 2017
3. Dr. SRN Reddy, RachitThukral and Manasi Mishra, "Introduction to Internet of Things: A practical Approach", ETI Labs 2014

Reference Books

1. Jeeva Jose, "Internet of Things", Khanna Publishing House, Delhi, 2012
2. Adrian McEwen, "Designing the Internet of Things", Wiley, 2007
3. Francis daCosta, "Rethinking the Internet of Things: A Scalable Approach to Connecting Everything", 1 st Edition, Apress Publications, 2013
4. CunoPfister, "Getting Started with the Internet of Things", O Reilly Media, 2015
5. Pethuru Raj and Anupama C. Raman, "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", CRC Press

Web Resources

1. https://www.i-scoop.eu/internet-of-things-guide/
2. https://www.theinternetofthings.eu/
3. https://www.udemy.com/course/complete-guide-to-build-iot-things-from-scratch-to-market/
4. https://www.coursera.org/learn/iot
5. https://onlinecourses.nptel.ac.in/noc21_ee85/preview

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	3	2	-	-	-	-	-	-	-	-			
2	3	-	3	2	-	-	-	-	-	-	-	-			
3	2	3	2	-	-	-	-	-	-	-	-	-			
4	2	2	2	-	-	-	-	-	-	-	3	-			
5	2	3	2	-	3	-	-	-	-	-	3	-			

Correlation Level: 1-Low, 2-Medium, 3-High

		L	T	P	C	Hrs
U20ECO706	**SENSORS FOR INDUSTRIAL APPLICATIONS**	3	0	0	3	45

(Common to EEE, ICE, CSE, MECH, IT, CIVIL, CCE, BME, Mechatronics)

Course Objectives

- To study principles of sensor and calibration
- To understand different types of motion sensors
- To demonstrate force, magnetic and heading sensors with its application to the learners
- To enhance students to understand the concept of optical, pressure and temperature sensor
- To select suitable sensor for industrial application

Course Outcomes
After completion of the course, students will be able to

CO1 - Explain principles of sensor and illustrate the calibration (K2)
CO2 - Demonstrate different types of range and sensors (K3)
CO3 - Determine the principles of Force, magnetic and heading sensors (K3)
CO4 - Describe different optical and thermal sensors (K2)
CO5 - Select suitable sensor for real time applications (K3)

UNIT I INTRODUCTION   (9 Hrs)
Principles of Physical and Chemical Sensors: Sensor classification, Sensing mechanism of Mechanical,Electrical, Thermal, Magnetic, Optical, Chemical and Biological Sensors.

Sensor Characterization and Calibration: Study of Static and Dynamic Characteristics, Sensor reliability,aging test, failure mechanisms and their evaluation and stability study.

UNIT II MOTION, PROXIMITY AND RANGING SENSORS   (9 Hrs)
Motion Sensors – Potentiometers, Resolver, Encoders – Optical, Magnetic, Inductive, Capacitive, LVDT – RVDT – Synchro – Microsyn, Accelerometer– GPS, Bluetooth, Range Sensors – RF beacons, Ultrasonic Ranging, Reflective beacons, Laser Range Sensor (LIDAR).

UNIT III FORCE, MAGNETIC AND HEADING SENSORS   (9 Hrs)
Strain Gage, Load Cell and Magnetic Sensors –types, principle, requirement and advantages: Magneto resistive – Hall Effect – Current sensor Heading Sensors – Compass, Gyroscope, Inclinometers.

UNIT IV OPTICAL, PRESSURE AND TEMPERATURE SENSORS   (9 Hrs)
Photo conductive cell, photo voltaic, Photo resistive, LDR – Fiber optic sensors – Pressure – Diaphragm, Bellows, Piezoelectric – Tactile sensors, Temperature – IC, Thermistor, RTD, Thermocouple. Acoustic Sensors – flow and level measurement. Radiation Sensors - Smart Sensors - Film sensor, MEMS & Nano Sensors, LASER sensors.

UNITV APPLICATIONS OF SENSORS   (9 Hrs)
Applications of Sensors for Industry Automation - Design of smart Industry using Temperature, Humidity and Pressure sensors - Applications of Flow sensors in Industries-Applications of Gyro sensor. Applications of Position sensors.

Text Books

1. Patranabis D.," Sensor and Actuators", Prentice Hall of India (Pvt) Ltd., second edition 2005(revised).
2. Renganathan S.," Transducer Engineering", Allied Publishers (P) Ltd., 2005(revised).
3. Ernest O. Doebelin, "Measurement systems Application and Design", International Student Edition, VIEdition, Tata McGraw-Hill Book Company, 2012.

Reference Books

1. Kr.Iniewski, "Smart Sensors for Industrial Applications" ,CRC Press ,2017
2. Bolton W, "Mechatronics", Thomson Press, third edition, 2004.
3. Ian R Sinclair, —Sensors and Transducersll, Third Edition, Newnes publishers, 2001.
4. Robert B. Northrop, "Introduction to Instrumentation and Measurement", 3rd Edition", CRC – Press –Taylor and Francis Group, 2005
5. Curtis D. Johnson, "Process Control Instrumentation Technology", Prentice Hall International Edition,2015.

Web References

1. https://www.first-sensor.com/en/applications/industrial/
2. https://www.finoit.com/blog/top-15-sensor-types-used-iot/
3. https://www.iaasiaonline.com/smart-sensors-for-industrial-applications-2/
4. https://www.plantautomation-technology.com/articles/types-of-sensors-used-in-industrial-automation
5. https://www.thomasnet.com/articles/instruments-controls/sensors/

COs /POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	1	1	-	-	-	-	-	-	-	-	1			
2	3	-	3	-	-	-	-	-	-	-	-	1			
3	2	2	3	-	-	-	1	-	-	-	-	-			
4	2	2	3	-	-	-	1	-	-	-	-	1			
5	2	2	3	-	-	-	1	-	-	-	-	1			

Correlation Level: 1-Low, 2-Medium, 3-High

	INDUSTRIAL AUTOMATION	L	T	P	C	Hrs
U20ICO705	(Common to EEE,ECE,CSE,MECH,IT, CIVIL,CCE, BME, Mechatronics)	3	0	0	3	45

Course Objectives
- To know about the design of a system using PLC.
- To study about PLC Programming
- To study knowledge on application of PLC
- To have an exposure SCADA architecture
- To know about the fundamentals of DCS.

Course Outcomes
After completion of the course, the students will be able to

CO1- Know the fundamentals of data networks and Understand working of PLC,I/O modules of PLC, automation and applications in industry. (K1)

CO2- Know about the design of systems using PLC and PLC programming. (K1, K2, K3)

CO3- Acquire knowledge on application of PLC (K1, K3)

CO4- Know about the SCADA architecture, communication in SCADA, develop any application based on SCADA along with GUI using SCADA software. (K1, K2, K3)

CO5- Know the fundamentals of DCS. (K1)

UNIT I   PLC ARCHITECTURE   (9 Hrs)
Introduction and overview of Industrial automation – Block diagram of PLC – different types of PLC – Type of input and output – Introduction to relay logic- Application of PLC.

UNIT II   PLC PROGRAMMING   (9 Hrs)
Introduction to Ladder logic programming – Basic instructions – Timer and Counter instruction Arithmetic and logical instruction – MCR, PID controller and other essential instruction sets - Case studies and examples for each instruction set.

UNIT III APPLICATION OF PLC   (9 Hrs)
Introduction to high level PLC language – Programming of PLC using simulation software – Real time interface and control of process rig/switches using PLC.

UNIT IV INTRODUCTION OF SCADA   (9 Hrs)
Introduction to DCS and SCADA - Block diagram – function of each component – Security objective – Operation and engineering station interface – Communication requirements.

UNIT V DISTRIBUTED CONTROL SYSTEM   (9 Hrs)
Development of different control block using DCS simulation software – Real time control of test rigs using DCS. Introduction to HART, Field bus and PROFIBUS – Application and case studies of large scale process control using DCS.

Text Books

1. John W. Webb and Ronald A Reis, Programmable Logic Controllers - Principles and Applications, Prentice Hall Inc., New Jersey, 5th Edition, 2002.

2. Lukcas M.P, Distributed Control Systems, Van Nostrand Reinhold Co., New York, 1986.

3. Frank D. Petruzella, Programmable Logic Controllers, McGraw Hill, New York, 4th Edition, 2010.

Reference Books

1. Deshpande P.B and Ash R.H, Elements of Process Control Applications, ISA Press, New York, 1995.

2. Curtis D. Johnson, Process Control Instrumentation Technology, Prentice Hall, New Delhi, 8th Edition, 2005.

3. Krishna Kant, Computer-based Industrial Control, Prentice Hall, New Delhi, 2 nd Edition, 2011.

Web Resources

1. https://nptel.ac.in/courses/108105063/
2. https://www.google.com/amp/s/controlstation.com/what-is-a-distributed-control-system/amp/
3. https://nptel.ac.in/courses/108/105/108105088/
4. https://onlinecourses.nptel.ac.in/noc20_me39/preview
5. https://nptel.ac.in/content/syllabus_pdf/108105088.pdf.

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes(PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	1	-	-	1	-	-	-	1	1	2	-	1	2
2	3	3	1	-	-	1	-	-	-	1	1	2	-	1	2
3	3	2	1	-	-	1	-	-	-	1	1	2	-	1	2
4	2	3	1	-	-	1	-	-	-	1	1	2	-	1	2
5	3	2	1	-	-	1	-	-	-	1	1	3	-	1	2

Correlation Level: 1-Low, 2-Medium, 3- High

U20CEO706	GLOBAL WARMING AND CLIMATE CHANGE (Common to EEE,ECE,CSE,ICE,MECH,IT, CIVIL,CCE,BME,FT, AI&DS)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Understand the basics and importance of global warming.
- Gain adequate knowledge about the characteristic of atmosphere components.
- Gain knowledge about impart of climate change.
- Gain knowledge about the Changes in Climate and Environment
- Impart knowledge about the mitigation measures

Course Outcomes

After completion of the course, the students will be able to

CO 1 - Understand the concept and effects of global warming **(K2)**
CO 2 - Understand Climate system, earth's atmosphere and its components.**(K2)**
CO 3 - Analyze the Impacts of Climate Change on various sectors **(K4)**
CO 4 - Assess the concept about carbon credit and clean development mechanism.**(K3)**
CO 5 - Understand climate changes, its impact and mitigation activities.**(K2)**

UNIT I EARTH'S CLIMATE SYSTEM   (9 Hrs)

Ozone layer-Role of ozone in environment-ozone depleting -Green House gases- Effects of Greenhouse Gases- Global Warming -Hydrological Cycle – Radiative Effects and Carbon Cycle.

UNIT II ATMOSPHERE AND ITS COMPONENTS   (9 Hrs)

Importance of Atmosphere-Physical Chemical Characteristics of Atmosphere- Vertical structure of the atmosphere-Composition of the atmosphere-Atmospheric stability-Temperature profile of the atmosphere- Lapse rates-Temperature inversion-effects of inversion on pollution dispersion.

UNIT III IMPACTS OF CLIMATE CHANGE   (9 Hrs)

Causes of Climate change : Change of Temperature in the environment-Melting of ice Pole-sea level rise-Impacts of Climate Change on various sectors – Agriculture, Forestry and Ecosystem – Water Resources – Human Health – Industry, Settlement and Society – Methods and Scenarios – Projected Impacts for Different Regions– Uncertainties in the Projected Impacts of Climate Change – Risk of Irreversible Changes.

UNIT IV OBSERVED CHANGES AND ITS CAUSES   (9 Hrs)

Climate change and Carbon credits- Initiatives in India-Kyoto Protocol-Intergovernmental Panel on Climate change- Climate Sensitivity and Feedbacks –The Montreal Protocol – UNFCCC – IPCC –Evidences of Changes in Climate and Environment – on a Global Scale and in India .

UNIT V CLIMATE CHANGE AND MITIGATION MEASURES   (9 Hrs)

Clean Development Mechanism –Carbon Trading- examples of future Clean Technology – Biodiesel – Natural Compost – Eco- Friendly Plastic – Alternate Energy – Hydrogen – Bio-fuels ——Mitigation Efforts in India and Adaptation funding. Key Mitigation Technologies and Practices–Carbon sequestration – Carbon capture and storage (CCS) – International and Regional cooperation- Remedial measures.

Text Books

1. Joan Fitzgerald "Greenovation: Urban Leadership on Climate Change, Oxford University Press 2020.
2. J. David Neelin" Climate change and climate modelling" Cambridge University press (2011).
3. Robin Moilveen "Fundamentals of weather and climate" Oxford University Press (2nd Edition) (2010),
4. Andrew Dessler and Edward A. Parson "**The Science and Politics of Global Climate Change**" 2009
5. Dash Sushil Kumar, "Climate Change – An Indian Perspective", Cambridge University Press India Pvt. Ltd, 2007.

Reference Books

1. Bill McKibben(2012), The Global Warming Reader: A Century of Writing About Climate Change, Penguin.
2. JasonSmerdon(2009) Climate Change: The Science of Global Warming and Our Energy Future, Columbia University
3. Adaptation (2006) and mitigation of climate change-Scientific Technical Analysis. Cambridge University Press, Cambridge.
4. J.M. Wallace and P.V. Hobbs (2006) Atmospheric Science, Elsevier / Academic Press.
5. Jan C. van Dam,(2003) Impacts of "Climate Change and Climate Variability on Hydrological Regimes", Cambridge University Press,.

Web References

1. https://nptel.ac.in/courses/105102089/
2. https://www.warmheartworldwide
3. https://nptel.ac.in/content/storage

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	3	3	3	3	3	3	3	3	3	3	-	-	1
CO2	3	3	2	3	3	3	3	3	3	2	3	3	-	1	1
CO3	3	3	3	3	3	3	3	3	3	3	3	3	-	-	1
CO4	2	3	3	2	3	3	3	3	3	3	3	3	-	1	1
CO5	3	3	3	3	3	3	3	3	3	3	3	3	-	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20ADO705	DATA SCIENCE APPLICATION OF NLP	L	T	P	C	Hrs
	(Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME, Mechatronics)	3	0	0	3	45

Course Objectives

- To introduce the fundamental concepts and techniques of Natural language Processing(NLP)
- To analyzing words based on Text processing.
- To analyzing words based on Morphology.
- To examine the syntax and language modeling
- To get acquainted with syntax and semantics

Course Outcomes
After completion of the course, the students will be able to
CO1 - Understand the principles and process the Human Languages such as English using computers. **(K2)**
CO2 - Creating CORPUS linguistics based on digestive approach (Text Corpus method). **(K2)**
CO3 - Demonstrate the techniques for text-based Processing of NLP with respect to morphology. **(K4)**
CO4 - Perform POS tagging for a given natural language. **(K3)**
CO5 - Check the syntactic and semantic correctness of sentences using grammars and labelling. **(K3)**

UNIT I INTRODUCTION TO NLP   (9 Hrs)
Introduction to various levels of natural language processing, Ambiguities and computational challenges in processing various natural languages. Introduction to Real life applications of NLP such as spell and grammar checkers, information extraction, and machine translation.

UNIT II TEXT PROCESSING   (9 Hrs)
Character Encoding, Word Segmentation, Sentence Segmentation, Introduction to Corpora, Corpora Analysis.

UNIT III MORPHOLOGY   (9 Hrs)
Inflectional and Derivation Morphology, Morphological Analysis and Generation using finite state transducers.

UNIT IV LEXICAL SYNTAX AND LANGUAGE MODELING   (9 Hrs)
Introduction to word types, POS Tagging, Maximum Entropy Models for POS tagging, Multi-word Expressions - The role of language models. Simple N-gram models. Estimating parameters and smoothing. Evaluating language models.

UNIT V SYNTAX AND SEMANTICS   (9 Hrs)
Introduction to phrases, clauses and sentence structure, Shallow Parsing and Chunking, Shallow Parsing with Conditional Random Fields (CRF), Lexical Semantics, Word Sense. Disambiguation, WordNet, Thematic Roles, Semantic Role Labelling with CRFs. Applications of NLP.

Text Books
1. Dan Jurafsky, James H. Martin, "Speech and Language Processing", Third Edition, Prentice Hall, 2018.
2. Emily Bender, "Linguistics Fundamentals for NLP", Morgan Claypool Publishers, 2013.
3. Jacob Eisenstein, "Introduction to Natural Language Processing", MIT Press, 2019.

Reference Books

1. Chris Manning, Hinrich Schuetze, "Foundations of Statistical Natural Language Processing", MIT Press, 1999.
2. Cole Howard, Hobson Lane, Hannes Hapke, "Natural Language Processing in Action" Manning Publication 2019.
3. Li Deng, Yang Liu "Deep Learning in Natural Language Processing" Springer, 2018.
4. Tom Hoobyar, Tom Dotz, Susan Sanders, "NLP The Essential Guide to Neuro-Linguistic Programming", William Morrow Paperbacks, 2013.
5. Kate Burton, "Coaching With NLP For Dummies", Wiley, 2011.

Web Resources

1. https://machinelearningmastery.com/natural-language-processing/
2. https://towardsdatascience.com/your-guide-to-natural-language-processing-nlp-48ea2511f6e1
3. https://www.nlp.com/what-is-nlp/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	2	–	1	-	-	-	-	-	-	-	2	1	-
2	2	2	1	–	–	-	-	-	-		-	-	1	1	1
3	2	2	1	2	–	-	-	-	-	-	-	-	-	1	1
4	1	2	2	2	1	-	-	-	-	-	-	-	1	-	2
5	2	1	2	2	1	-	-	-	-	-	-	-	1	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

ARTIFICIAL INTELLIGENCE APPLICATIONS	L	T	P	C	Hrs
U20ADO705 (Common to EEE, ECE, CSE, IT, ICE, MECH, CIVIL, CCE, BME)	3	0	0	3	45

Course Objectives
- To study the basic design concept of AI.
- To understand the Machine learning concepts.
- To learn the concept of Deep learning and its applications
- To learn the concept of RPA.
- To acquire the skill to design a chatbot using NLP.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Apply the concept of data science. **(K3)**
CO2 - Understand the concept of Machine learning. **(K2)**
CO3 - Understand the concept of Deep Learning. **(K2)**
CO4 - Apply the design ideas in RPA. **(K3)**
CO5 - Make use of NLP concepts to create chatbot. **(K3)**

UNIT I INTRODUCTION (9 Hrs)
Introduction – Alan Turing and Turing test - The rise and fall of expert system - technological drivers of modern AI -Structure of AI - Data: types of Data - Big Data - Database and other tools - Data Process - Ethics and Governance - Data terms.

UNIT II MACHINE LEARNING (9 Hrs)
Machine learning - Standard deviation - the normal distribution - Naive Bayes Classifier - K-Nearest Neighbor - Linear regression - K-Means Clustering.

UNIT III DEEP LEARNING (9 Hrs)
Deep Learning - Difference between Deep Learning and Machine learning – ANN – Backpropagation – RNN – CNN – GAN - Deep Learning Applications - Use Case: detecting Alzheimer's Disease - Deep Learning Hardware - When to use Deep Leaning? - Drawbacks of deep learning.

UNIT IV ROBOTIC PROCESS AUTOMATION (9 Hrs)
RPA - pros and cons of RPA - Determine the right function to automate - assess the processes - RAP and AI - RPA in the real world.

UNIT V NATURAL LANGUAGE PROCESSING (9 Hrs)
Challenges of NLP - Understanding How AI translated Language - NLP in real World - Voice Commerce - Virtual assistants – Chatbot - Future of NLP - The Future of AI.

Text Books

1. Daniel Jurafsky, James H. Martin, "Speech and Language Processing" Third Edition. 2000.
2. S. Kanimozhi Suguna, M. Dhivya, Sara Paiva, "Artificial Intelligence (AI) Recent Trends and Applications" CRC Press, 2021.
3. Navin Sabharwal; Amit Agrawal, "Cognitive Virtual Assistants Using Google Dialogflow" Apress, 2020.

Reference Books Durkin, J., "Expert systems Design and Development", Macmillan, 1994.

1. Peter Jackson, "Introduction to Expert Systems", Addison Wesley Longman, 1999.
2. Amir Shevat," Designing Bots: Creating Conversational Experiences" O'Reilly, 2017.
3. Anik Das and Rashid Khan,"Build Better Chatbots: A Complete Guide to Getting Started with Chatbots" Apress,2017.
4. Akhil Mittal "Getting Started with Chatbots: Learn and create your own chatbot with deep understanding of Artificial Intelligence and Machine Learning" BPB Publications,2019

Web Resources

1. https://www.javatpoint.com/application-of-ai
2. https://pytorch.org/tutorials/beginner/chatbot_tutorial.html
3. https://www.mygreatlearning.com/blog/basics-of-building-an-artificial-intelligence-chatbot/
4. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-034-artificial-intelligence-fall-2010/lecture-videos/lecture-3-reasoning-goal-trees-and-rule-based-expert-systems/
5. http://www.umsl.edu/~joshik/msis480/chapt11.htm

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	2	1	1	-	-	-	-	-	-	-	-	1	2
2	2	1	1	1	2	-	-	-	-	-	-	-	1	1	1
3	2	2	1	2	2	-	-	-	-	-	-	-	-	1	1
4	1	2	2	2	1	-	-	-	-	-	-	-	2	-	1
5	2	2	2	2	1	-	-	-	-	-	-	-	1	1	-

Correlation Level: 1-Low, 2-Medium, 3- High

LIST OF OPEN ELECTIVES
(OFFERED TO OTHER DEPARTMENTS)

U20ITO401	DATABASE SYSTEM: DESIGN & DEVELOPMENT (Common to EEE, ECE, ICE, CCE, BME)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- Understand the various data models, conceptualize E-R diagram and depict using relational model
- Gain knowledge about database languages and frame query using Relational Algebra and SQL
- Understand and design an efficient database schema using the various normal forms
- Impart knowledge on data storage and transaction processing, concurrency control techniques and recovery procedures
- Explore knowledge on tools and practice case studies

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain the concepts of Database Management System and develop Entity Relationship model and Relational Models for a given application. **(K2)**

CO2 - Manipulate and build database queries using Structured Query Language and relational algebra. **(K2)**

CO3 - Apply data normalization principles to develop a normalized database for a given application. **(K3)**

CO4 - Explain various storage & indexing techniques, transactions and recovery techniques. **(K2)**

CO5 - Apply tools like NoSQL, MongoDB, Cassandra on real time applications. **(K3)**

UNIT I INTRODUCTION (9 Hrs)

Database Systems– Data Models - Database System Architecture - Entity-Relationship Model - ER Diagram Extended ER Model - ER into Relational Model - Relational Model: Structure of Relational Databases, Database Schema, Keys, Tables

UNIT II DATABASE LANGUAGES (9 Hrs)

Relational Algebra - Extended-Relational Algebra Operations - SQL: Introduction - DDL - DML - Integrity Constraints - Set Operations - Joins - Nested Queries - View - Trigger - Stored Procedures

UNIT III RELATIONAL - DATA BASE DESIGN (9 Hrs)

Introduction to Schema Refinement - Decomposition - Lossless Decomposition - Functional Dependencies - Normal Forms - First Normal Form, Second Normal Form, Third Normal Form, Boyce-Codd Normal Form, Fourth Normal Form.

UNIT IV DATA STORAGE (9 Hrs)

RAID - File Organization - Indexing, Ordered Index, Index files, Hashing - Static and dynamic hashing. Transactions: Transaction concepts and states - Concurrent Execution-Serializability-Concurrency Control: Lock based Protocol - Timestamp based Protocol - Recovery System: Log-Based Recovery - Shadow Paging

UNIT V CASE STUDY (9 Hrs)

NoSQL - Document Database: MongoDB - Multi-dimensional: Cassandra

Text Books

1. Silberschatz, Korth, Sudarshan, Database System Concepts, 7thEdition – McGraw-Hill Higher Education, International Edition, 2019.
2. Ramez Elmasri and Shamkant B. Navathe, Fundamentals of Database Systems (7th edition), Publisher: Pearson, 2016

Reference Books

1. Raghu Ramakrishnan, —Database Management Systems, Fourth Edition, McGraw-Hill College Publications, 2015.
2. Date C J, Kannan A and Swamynathan S, —An Introduction to Database Systemsǁ, 8th Edition, Pearson Education, New Delhi, 2006.
3. Alan Beaulieu, Mastering SQL Fundamentals, Second Edition, O'Reilly,2009
4. Kristina Chodorow; Shannon Bradshaw MongoDB: The Definitive Guide, 3rd Edition, O'Reilly Media, Inc., 2018.
5. Pramod J. Sadalage (Author), Martin Fowler, NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence 1st Edition, Kindle Edition

Web References

1. http://www.database.com/
2. http://cassandra.apache.org/
3. https://www.mongodb.com/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
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2	2	1	-	-	-	-	-	-	-	-	-	-	-	-	1
3	3	2	1	1	-	-	-	-	-	-	-	-	-	-	1
4	2	1	-	-	-	-	-	-	-	-	-	-	-	-	1
5	3	2	1	1	-	-	-	-	-	-	-	-	-	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

	R PROGRAMMING	L	T	P	C	Hrs
U20ITO402	(Common to EEE, ECE, ICE, CCE, BME, MECH, Mechatronics)	3	0	0	3	45

Course Objectives

- To understand the basics in R programming in terms of constructs, control statements, string functions
- To learn to apply R programming for Text processing
- To understand the use of data frames and tables
- To able to appreciate and apply the R programming from a statistical perspective
- To understand the interface model

Course Outcomes

After completion of the course, the students will be able to

CO1 - Create artful graphs to visualize complex data sets and functions. **(K3)**
CO2 - Write more efficient code using parallel R and vectorization. **(K3)**
CO3 - Create data frames and working with tables. **(K3)**
CO4 - Interface R with C/C++ and Python for increased speed or functionality. **(K2)**
CO5 - Find new packages for text analysis, image manipulation &perform statistical analysis. **(K3)**

UNIT I INTRODUCTION   (9 Hrs)

Introducing to R - R Data Structures - Help functions in R - Vectors - Scalars - Declarations - recycling - Common Vector operations - Using all and any - Vectorized operations - NA and NULL values - Filtering - Vectorised if-then else - Vector Equality - Vector Element names

UNIT II MATRICES AND ARRAYS   (9 Hrs)

Matrices, Arrays and Lists Creating matrices - Matrix operations - Applying Functions to Matrix Rows and Columns - Adding and deleting rows and columns - Vector/Matrix Distinction - Avoiding Dimension Reduction - Higher Dimensional arrays - lists - Creating lists - General list operations - Accessing list components and values - applying functions to lists - recursive lists.

UNIT III DATA FRAMES   (9 Hrs)

Data Frames Creating Data Frames - Matrix-like operations in frames - Merging Data Frames - Applying functions to Data frames - Factors and Tables - factors and levels - Common functions used with factors - Working with tables - Other factors and table related functions

UNIT IV FUNCTIONS AND ARGUMENTS   (9 Hrs)

Control statements - Arithmetic and Boolean operators and values - Default values for arguments - Returning Boolean values - functions are objects - Environment and Scope issues - Writing Upstairs - Recursion - Replacement functions - Tools for composing function code - Math and Simulations in R Creating Graphs - Customizing Graphs - Saving graphs to files - Creating three-dimensional plots

UNIT V INTERFACING   (9 Hrs)

Interfacing R to other languages - Parallel R - Basic Statistics - Linear Model - Generalized Linear models - Non-linear models - Time Series and Auto-correlation - Clustering.

Text Books

1. Norman Matloff,"The Art of R Programming: A Tour of Statistical Software Design",No Starch Press, 2011
2. Jared P. Lander, "R for Everyone: Advanced Analytics and Graphics", Addison-Wesley Data & Analytics Series, 2013.

Reference Books

1. Mark Gardener, "Beginning R – The Statistical Programming Language", Wiley, 2013
2. Robert Knell, "Introductory R: A Beginner's Guide to Data Visualisation, Statistical Analysis and   Programming in R", Amazon Digital South Asia Services Inc, 2013.

Web References

1. https://www.coursera.org/learn/r-programming
2. https://www.r-project.org/

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	1	1	-	-	-	-	-	-	-	-	2	-	1
2	3	2	1	1	-	-	-	-	-	-	-	-	2	-	1
3	3	2	1	1	-	-	-	-	-	-	-	-	2	-	1
4	2	1	-	-	-	-	-	-	-	-	-	-	2	-	1
5	3	2	1	1	-	-	-	-	-	-	-	-	2	-	1

Correlation Level: 1-Low, 2-Medium, 3- High

	ESSENTIALS OF DATA SCIENCE	L	T	P	C	Hrs
U20ITO603	(Common to EEE, ECE, ICE, MECH, CIVIL, BME)	3	0	0	3	45

Course Objectives
- To gain knowledge about the concepts involved in data analytics.
- To discover insights in data using R programming.
- To summarize the operations involved in Hadoop Map Reduce.
- To make use of algorithms related to regression and classification.
- To examine data using time series analysis and text analysis

Course Outcomes
After completion of the course, the students will be able to
CO1 - Experiment with data analytics using R language. **(K3)**
CO2 - Demonstrate clustering algorithms and association rules. **(K3)**
CO3 - Use algorithms related to regression and classification. **(K3)**
CO4 - Explore data using time series analysis and text analysis. **(K2)**
CO5 - Summarize Hadoop platform to solve map reduce problems. **(K2)**

UNIT I DATA ANALYTICS USING R (9 Hrs)
Big Data Overview - Examples of Big Data Analytics - Data Analytics Lifecycle overview - Phases in the lifecycle - GINA Case Study - Introduction to R programming - Exploratory Data Analysis - Statistical Methods for Evaluation.

UNIT II CLUSTERING AND ASSOCIATION RULES (9 Hrs)
Overview of clustering - Scope of Clustering Techniques - K Means clustering - Additional Algorithms -Clustering in practice: Fake news identification - Overview of Association rules - Apriori Algorithm - Evaluation of Candidate Rules - Applications of Association Rules - An Example: Transactions in a grocery store - Validation and Testing - Diagnosis

UNIT III REGRESSION AND CLASSIFICATION (9 Hrs)
Scope of Regression Techniques - Linear Regression - Logistic Regression - Additional Regression models - Scope of Classification Techniques - Decision Trees - Naïve Bayes-Diagnostics of Classifiers - Additional Classification Methods - Applications: Prediction of crop yield

UNIT IV TIME SERIES ANALYSIS AND TEXT ANALYSIS (9 Hrs)
Overview of Time Series Analysis - ARIMA Model - Additional Methods - Text Analysis Steps - A Text Analysis Example - Collecting Raw Text-Representing Texts - TFIDF - Categorizing documents by topics -Determining Sentiments - Gaining Insights

UNIT V HADOOP MAP REDUCE AND DATA ANALYTICS (9 Hrs)
Installing and Understanding Hadoop - HDFS and Map Reduce Architecture - Hadoop Map Reduce Example - Hadoop Map Reduce in R - Data Analytics Problems: Exploring web pages categorization - Computing the frequency of stock market change - Real Time Recommender model using Apache Spark.

Text Books

1. David Dietrich, Barry Heller and Beibei Yang, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", EMC Education Services, Reprint 2015, Wiley, ISBN: 9788126556533.
2. Vignesh Prajapathi, "Big Data Analytics with R and Hadoop", Packt Publishing, 2013, Birmingham, Mumbai.
3. Bill Franks, "Taming the Big Data Tidal Wave: Finding opportunities in Huge Data Streams with Advanced Analytics", John Wiley & sons, 2012.

Reference Books

1. Roger D. Peng, "R Programming for Data Science", Lean Pub, 2015.
2. Bart Baesens, "Analytics in a Big Data World: The Essential Guide to Data Science and its Applications", Wiley Publishers, 2014.

Web References

1. www.ibm.com/Data Analytics/
2. https://www.ijser.org/researchpaper/Importance-of-Clustering-in-Data-Mining.pdf
3. https://datafloq.com/read/7-innovative-uses-of-clustering-algorithms/6224
4. https://publications.waset.org/10011058/improving-fake-news-detection-using-k-means-and-support-vectormachine-approaches
5. https://statisticsbyjim.com/regression/when-use-regression-analysis/

COs/POs/PSOs Mapping

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1	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
2	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
3	3	2	1	1	2	-	-	-	-	-	-	-	-	1	1
4	2	1	-	-	2	-	-	-	-	-	-	-	-	1	1
5	2	1	-	-	2	-	-	-	-	-	-	-	-	1	1

Correlation Level: 1-Low, 2-Medium, 3- High

MOBILE APP DEVELOPMENT	L	T	P	C	Hrs
U20ITO604 (Common to EEE, ECE, ICE, MECH, CIVIL, BME, Mechatronics, AI&DS)	3	0	0	3	45

Course Objectives
- To understand the basic concepts of mobile computing
- To be familiar with the network protocol stack
- To learn the basics of mobile telecommunication system
- To be exposed to Ad-Hoc networks
- To gain knowledge about different mobile platforms and application development

Course Outcomes
After completion of the course, the students will be able to
CO1 - Explain the basics of mobile telecommunication system **(K2)**
CO2 - Articulate the required functionality at each layer for given application **(K2)**
CO3 - Identify solution for all functionality at each layer. **(K2)**
CO4 - Use simulator tools and design Ad hoc networks **(K3)**
CO5 - Develop a mobile application **(K3)**

UNIT I INTRODUCTION (9 Hrs)
Mobile Computing - Mobile Computing Vs wireless Networking - Mobile Computing Applications - Characteristics of Mobile computing - Structure of Mobile Computing Application. MAC Protocols - Wireless MAC Issues - Fixed Assignment Schemes - Random Assignment Schemes - Reservation Based Schemes

UNIT II MOBILE INTERNET PROTOCOL AND TRANSPORT LAYER (9 Hrs)
Overview of Mobile IP - Features of Mobile IP - Key Mechanism in Mobile IP - route Optimization. Overview of TCP/IP - Architecture of TCP/IP - Adaptation of TCP Window - Improvement in TCP Performance.

UNIT III MOBILE TELECOMMUNICATION SYSTEM (9 Hrs)
Global System for Mobile Communication (GSM) - General Packet Radio Service (GPRS) - Universal Mobile Telecommunication System (UMTS).

UNIT IV MOBILE AD-HOC NETWORKS (9 Hrs)
Ad-Hoc Basic Concepts - Characteristics - Applications - Design Issues - Routing - Essential of Traditional - Routing Protocols - Popular Routing Protocols - Vehicular Ad Hoc networks (VANET) - MANET Vs VANET - Security.

UNIT V MOBILE PLATFORMS AND APPLICATIONS (9 Hrs)
Mobile Device Operating Systems - Special Constrains & Requirements - Commercial Mobile Operating Systems - Software Development Kit: iOS, Android, BlackBerry, Windows Phone - M- Commerce - Structure - Pros & Cons - Mobile Payment System - Security Issues.

Text Books
1. Prasant Kumar Pattnaik, Rajib Mall, "Fundamentals of Mobile Computing", PHI Learning Pvt. Ltd, New Delhi,2012.
2. Jochen H. Schller, "Mobile Communications", Pearson Education, New Delhi, 2nd Edition, 2007
3. C.K.Toh, "AdHoc Mobile Wireless Networks", Pearson Education, 1st Edition, 2002.

Reference Books

1. Dharma Prakash Agarval, Qing and An Zeng, "Introduction to Wireless and Mobile systems", Thomson   Asia Pvt Ltd, 2005.
2. William.C.Y.Lee,"Mobile Cellular Telecommunications-Analog and Digital Systems", Second Edition, Tata McGraw Hill Edition ,2006.
3. UweHansmann, LotharMerk, Martin S. Nicklons and Thomas Stober, "Principles of Mobile Computing", Springer, 2003.

Web References

1. Developers : http://developer.android.com/index.html
2. Apple Developer : https://developer.apple.com/
3. http://developer.windowsphone.com
4. BlackBerry Developer : http://developer.blackberry.com

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	1	-	-	-	-	-	-	-	-	-	-	-	-	2
2	2	1	-	-	-	-	-	-	-	-	-	-	-	-	2
3	2	1	-	-	1	-	-	-	-	-	-	-	-	-	2
4	3	2	1	1	-	1	-	-	-	-	-	-	-	-	2
5	3	2	1	1	2	1	-	-	-	-	-	-	-	-	2

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITCM08	**AUTOMATION TECHNIQUES & TOOLS – DEVOPS** (EEE, ECE, ICE, IT, CSE, MECH, CIVIL, CCE, BME, Mechatronics, AI&DS,CSBS)	L	T	P	C	Hrs
		3	0	0	3	45

Course Objectives

- The Background and mindset of Devops
- To enable students appreciate the agile led development environment.
- To give the students a perspective to grasp the need for Minimum viable product led development using Sprints.
- To enable students acquire fundamental knowledge of CI/CD and CAMS.
- To enable learners realize various aspects of DevOps Ecosystem.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Explain traditional software development methodologies like waterfall. **(K2)**
CO2 - Apply the Agile Methodology and comparing various other software development models with agile. **(K3)**
CO3 - Explain implementing Continuous Integration and Continuous Delivery. **(K2)**
CO4 - Create quick MVP prototypes for modules and functionalities. **(K3)**
CO5 - Explain CAMS for DevOps (Culture, Automation, Measurement and Sharing). **(K2)**

UNIT I TRADITIONAL SOFTWARE DEVELOPMENT (9 Hrs)

The Advent of Software Engineering - Software Process, Perspective and Specialized Process Models – Software Project Management: Estimation - Developers vs IT Operations conflict.

UNIT II RISE OF AGILE METHODOLOGIES (9 Hrs)

Agile movement in 2000 - Agile Vs Waterfall Method - Iterative Agile Software Development - Individual and team interactions over processes and tools - Working software over comprehensive documentation - Customer collaboration over contract negotiation - Responding to change over following a plan

UNIT III INTRODUCTION DEVOPS (9 Hrs)

Introduction to DevOps - Version control - Automated testing - Continuous integration - Continuous delivery – Deployment pipeline - Infrastructure management – Databases

UNIT IV PURPOSE OF DEVOPS (9 Hrs)

Minimum Viable Product- Application Deployment- Continuous Integration- Continuous Delivery

UNIT V CAMS (CULTURE, AUTOMATION, MEASUREMENT AND SHARING) (9 Hrs)

CAMS – Culture, CAMS – Automation, CAMS – Measurement, CAMS – Sharing, Test-Driven Development, Configuration Management-Infrastructure Automation- Root Cause Analysis- Blamelessness- Organizational Learning

Text Books

1. GrigGheorghiu, Alfredo Deza, Kennedy Behrman, Noah Gift, "Python for DevOps", 2019.
2. Len Bass, Ingo Weber, Liming Zhu, "DevOps - A Software Architect's Perspective", Pearson Education, 2015.

Reference Books

1. Deepak Gaikwad, Viral Thakkar, DevOps Tools: from practioner's point of view, Wiley, 1st Edition, 2019.
2. Gene Kim, Jez Humble, Patrick Debois, and Willis," The DevOps Handbook", IT Revolution Press, 2016.
3. JoakimVerona, "Practical DevOps", O'Reilly, 2016.

Web References

1. https://azure.microsoft.com/en-in/overview/devops-tutorial/
2. https://www.javatpoint.com/devops

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2	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3
3	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
4	2	1	-	-	2	-	-	-	-	-	-	-	3	2	3
5	3	2	1	1	2	-	-	-	-	-	-	-	3	2	3

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITO706	**AUGMENTED AND VIRTUAL REALITY** (Common to EEE, ICE, MECH, CIVIL, CCE, BME, AI&DS)	L 3	T 0	P 0	C 3	Hrs 45

Course Objectives

- To learn basics of VR and AR systems
- To know about basic Augment reality functions
- To know about basic Virtual reality functions
- To know about Virtual reality environment and steps to work on it
- To learn various application on AR and VR

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand the concepts of VR **(K2)**

CO2 - Summarize different VR modelling Process **(K2)**

CO3 - Identify applications of virtual reality environment **(K2)**

CO4 - Explore and work on Augmented Reality environment **(K2)**

CO5 - Illustrate applications related to VR and AR **(K3)**

UNIT I VIRTUAL REALITY AND 3D COMPUTER GRAPHICS   (9 Hrs)

Introduction - Benefits of virtual reality - The Virtual world space – Positioning the virtual observer – Stereo perspective projection – 3D clipping – Color Theory – Simple 3D modelling – Illumination models – Reflection models – Shading algorithms

UNIT II VR MODELLING PROCESS   (9 Hrs)

Geometric modelling – kinematics modelling- physical modelling – behaviour modelling – model Management.

UNIT III CONTENT CREATION CONSIDERATIONS FOR VR   (9 Hrs)

Methodology and terminology - user performance studies - VR health and safety issues – Usability of virtual reality system - cyber sickness - side effects of exposures to virtual reality environment

UNIT IV AUGMENTED REALITY (AR)   (9 Hrs)

Introduction – Benefits of AR – Key players of AR technology - Understanding Augmented reality - Working with AR and System structure

UNIT V APPLICATIONS ON VR   (9 Hrs)

Medical applications - robotics applications- Advanced Real time Tracking-other applications- games, movies, simulations

Text Books

1. Kelly S. Hale, Kay M. Stanney, "Handbook of Virtual Environments: Design, Implementation, and Applications", Human Factors and Ergonomics, 2nd Edition, 2014.
2. C. Burdea and Philippe Coiffet, "Virtual Reality Technology", Gregory, John Wiley and Sons, Inc., 2nd Edition, 2008.
3. Jason Jerald, "The VR Book: Human-Centred Design for Virtual Reality", Association for Computing Machinery and Morgan and Claypool, 2015.

Reference Books

1. Dieter Schmalstieg and Tobias Hollerer, "Augmented Reality: Principles and Practice (Usability)", Pearson Education, 2016.

2. Steve Aukstakalnis, "Practical Augmented Reality: A Guide to the Technologies, Applications, and Human Factors for AR and VR (Usability)", Addison-Wesley Professional, 1st Edition, 2016.

3. Tony Parisi, "Learning Virtual Reality: Developing Immersive Experiences and Applications for Desktop, Web, and Mobile", OReilly Media, 1st Edition, 2015.

4. Tony Parisi, "Programming 3D Applications with HTML5 and WebGL: 3D Animation and Visualization for Web Pages", OReilly Media, 1st Edition, 2014.

Web References

1. https://www.coursera.org/courses?query=augmented%20reality
2. https://nptel.ac.in/courses/106/106/106106138/
3. http://www.vrmedia.it/en/xvr.html
4. http://www.hitl.washington.edu/artoolkit/

COs/POs/PSOs Mapping

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2	2	1	-	-	2	-	-	-	-	2	-	2	-	2	1
3	2	1	-	-	2	-	-	-	-	2	-	2	-	2	1
4	2	1	-	-	2	-	-	-	-	2	-	2	-	2	1
5	2	1	-	-	2	-	-	-	-	2	-	2	-	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

CERTIFICATION COURSES

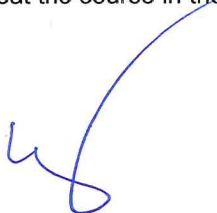|		L	T	P	C	Hrs
U20ITC1XX	**CERTIFICATION COURSE-I**	0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.
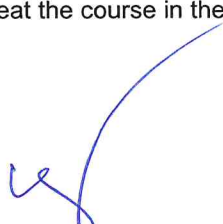
B.Tech. Information Technology

		L	T	P	C	Hrs
U20ITC2XX	**CERTIFICATION COURSE-II**	0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ITC3XX	**CERTIFICATION COURSE-III**	0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.

B.Tech. Information Technology

					L	T	P	C	Hrs
U20ITC4XX		**CERTIFICATION COURSE-IV**			0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.

B.Tech. Information Technology

		L	T	P	C	Hrs
U20ITC5XX	**CERTIFICATION COURSE-V**	0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.

		L	T	P	C	Hrs
U20ITC6XX	**CERTIFICATION COURSE-VI**	0	0	4	-	50

Students shall choose an International certification course offered by the reputed organizations like Google, Microsoft, IBM, Texas Instruments, Bentley, Autodesk, Eplan and CISCO, etc. The duration of the course is 40-50 hours specified in the curriculum, which will be offered through Centre of Excellence.

Pass /Fail will be determined on the basis of participation, attendance, performance and completion of the course. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree.

B.Tech. Information Technology

SKILL DEVELOPMENT COURSES

U20ITS201	SKILL DEVELOPMENT COURSE 1: DEMONSTRATION OF WORKSHOP PRACTICES (Common to ECE, CSE, IT, ICE, BME, CCE)	L	T	P	C	Hrs
		0	0	2	0	30

Course Objectives

- To have practical exposure to various welding and joining processes.
- To impart skill in fabricating simple components using sheet metal
- To train the students in metal joining processes like soldering in PCB.
- To gain a good basic working knowledge required for the production of various engineering products.
- To cultivate safety aspects in handling of tools and equipment

Course Outcomes

After completion of the course, the students will be able to

CO1 - Identify different prototypes in the carpentry trade such as lap joint, Butt joint. **(K1)**

CO2 - Classify the fabrication of simple sheet metal parts. **(K2)**

CO3 - Interpret the casting preparation. **(K2)**

CO4 - Identify the electrical components as per specific dimension. **(K1)**

CO5 - Describe the skills, and modern engineering tools necessary for engineering practice. **(K1)**

DEMONSTRATION OF EXPERIMENTS

1. Welding Exercises
    a. Introduction to BI Standards and reading of welding drawings.
    b. Butt Joint
    c. Lap Joint
    d. Arc Welding
    e. Gas Welding
2. Sheet Metal Exercises
    a. Making of Cube
    b. Making of Cone using development of surface
3. Casting
    a. Green Sand Moulding preparation
4. Troubleshooting of electrical appliances
5. Bosch Tools Demonstration
    a. Demonstration of all Bosch tools

Reference Books

1. K.C. John, "Mechanical Workshop Practice", PHI Learning Private Limited, 2010
2. KA Navas, "Electronics Lab Manual", Fifth edition, PHI Learning Private Limited, 2015
3. Workshop Technology I, II, III by S K Hajra, Choudhary and A K Chaoudhary. Media Promoters and Publishers Pvt. Ltd., Bombay
4. Basic Workshop Practice Manual by T Jeyapoovan; Vikas Publishing House (P) Ltd.,New Delhi
5. Manual on Workshop Practice by K Venkata Reddy, KL Narayana et al; MacMillan India Ltd.

Web References

1. https://www.weld.com/
2. https://welding.com/
3. https://sciencing.com/soldering-desoldering-techniques-8288017.html
4. https://www.instructables.com/id/The-Ultimate-Guide-to-Desoldering/
5. https://electronicsclub.info/soldering.htm

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO 1	PSO 2	PSO 3
1	3	1	-	-	3	-	-	-	3	-	-	3	2	2	1
2	3	1	-	-	3	-	-	-	3	-	-	3	2	2	1
3	3	1	-	-	3	-	-	-	3	-	-	3	2	2	1
4	3	1	-	-	3	-	-	-	3	-	-	3	2	2	1
5	3	1	-	-	3	-	-	-	3	-	-	3	2	2	1

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITS302	SKILL DEVELOPMENT COURSE 2: HARDWARE AND TROUBLESHOOTING	L	T	P	C	Hrs
		0	0	2	0	30

Course Objectives
- Learn and identification of standard indicators and connectors
- To understand the components on the motherboard and system components
- To understand the Installation process of Disk drives
- To understand the Installation of Softwares
- To develop the ability to troubleshoot the Laptop related problems

Course Outcomes
After completion of the course, the students are able to
CO1 - Infer the fundamental of standard indicators and connectors **(K2)**
CO2 - Understand the motherboard and system components **(K4)**
CO3 - Configure the computer disk drivers **(K3)**
CO4 - Interpret the installation of software. **(K3)**
CO5 - Identify and troubleshoot various issues in Laptop **(K4)**

List of Experiments

1. Front panel indicators & switches and Front side & rear side Connectors.
2. Familiarize the computer system Layout: Marking positions of SMPS, Motherboard, FDD, HDD, CD, DVD and add on cards.
3. Configure BIOS setup program and troubleshoot the typical problems using BIOS utility.
4. Install Hard Disk and configure to the Pc's
5. Install and Configure a DVD Writer and a Blu-ray Disc writer and recording DVD and Blu-ray disk.
6. Printer Installation and Servicing and troubleshoot
7. Install and configure Scanner, Web cam, Cell phone and bio-metric device with system and troubleshoot the problems
8. Assemble a system with add on cards and check the working condition of the system and install OS.
9. Install and Configure Dual OS Installation
10. Assembling and Disassembling of Laptop to identify the parts and to install OS and configure it.

Reference Books
1. Craig Zacker& John Rourke, "The complete Reference:PC hardware", Tata McGrawHill, New Delhi, 2001
2. Mike Meyers, "Introduction to PC Hardware and Troubleshooting", Tata McGrawHill, New Delhi, 2003.
3. B.Govindarajulu, "IBM PC and Clones hardware trouble shooting and maintenance", Tata McGraw-Hill, New Delhi, 2002
4. B. Govindarajalu, PC AND CLONES Hardware, Troubleshooting and Maintenance, Tata Mc-graw-Hill Publication
5. Stephen J. Bigelow, PC Troubleshooting and Repair Dream tech Press, New Delhi

Web References
1. https://nptel.ac.in/courses/117101055/
2. https://www.hongkiat.com/blog/pc-hardware-problems-solutions/
3. https://edu.gcfglobal.org/en/computerbasics/basic-troubleshooting-techniques/1/
4. https://www.imperial.ac.uk/school-public-health/infectious-disease-epidemiology/it-support/basic-troubleshooting-guide/
5. https://www.computerhope.com/basic.html

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO 1	PSO 2	PSO 3
1	3	2	2	1	3	-	-	-	3	3	3	-	2	3	3
2	3	2	2	1	3	-	-	-	3	3	3	-	2	3	3
3	3	2	2	1	3	-	-	-	3	3	3	-	2	3	3
4	3	2	2	1	3	-	-	-	3	3	3	-	2	3	3
5	3	2	2	1	3	-	-	-	3	3	3	-	2	3	3

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITS302	SKILL DEVELOPMENT COURSE 2: ELECTRONIC DEVICES AND CIRCUITS	L	T	P	C	Hrs
		0	0	2	0	30

Course Objectives
• To provide the basic operation and applications of electronic devices.
• To provide working knowledge of the working of analogue electronic circuits.
• To provide the basic knowledge of design and implementation of amplifier.
• To provide the basic knowledge of design and implementation of diodes and transistors.
• To provide experience in design and implementation of analogue circuits using discrete electronic components.

Course Outcomes
After completion of the course, the students will be able to

CO1 - Student should be able to understand the working of analog circuits like rectifiers, clippers, clampers etc.**(K3)**

CO2 - Student should be able to design and implement circuits like RC coupled amplifier, tuned amplifier, Schmitt trigger etc.**(K3)**

CO3 - Student should be able to design and demonstrate the functioning of regulators, oscillators and power amplifiers.**(K3)**

CO4 - Students should be able to analyze and interpret the characteristics of diodes and transistors.**(K3)**

CO5 - Students should be able to function effectively as an individual and in a team to accomplish the given task.**(K3)**

List of Exercises
1. VI characteristics of rectifier and Zener diodes
2. RC integrating and differentiating circuits (Transient analysis with different inputs and frequency response)
3. Clipping and clamping circuits (Transients and transfer characteristics)
4. Full-wave rectifiers - with and without filter - ripple factor and regulation
5. Simple Zener voltage regulator (load and line regulation)
6. Characteristics of BJT in CE configuration and evaluation of parameters
7. Characteristics of MOSFET in CS configuration and evaluation of parameters
8. RC Coupled CE amplifier - frequency response characteristics.
9. MOSFET amplifier (CS) - frequency response characteristics.
10. Cascade amplifier – gain and frequency response
11. Cascade amplifier – frequency response
12. Feedback amplifiers (current series, voltage series) - gain and frequency response
13. Low frequency oscillators – RC phase shift, Wien bridge
14. High frequency oscillators – Colpitt"s and Hartley
15. Power amplifiers (transformer less), Class B and Class AB.
16. Transistor series voltage regulator (load and line regulation)
17. Tuned amplifier – frequency response
18. Bootstrap sweep circuit
19. Multi vibrators – astable, monostable, bistable
20. Schmitt trigger

Reference Books
1. Robert L. Boylestad and Louis Nashelsky, "Electronic Devices and Circuit Theory", Pearson Education Eleventh Edition, 2015.
2. M. Morris Mano, "Digital Design", Pearson Education, 6th Edition, 2017.
3. David A Bell, "Fundamentals of Electronic Devices and Circuits", Fifth edition Oxford Press, 2009
4. Thomas L. Floyd, "Digital Fundamentals", Tenth Edition, Pearson Education, NewDelhi, 2009.
5. Varsha Agrawal Anil K. Maini,"Electronic Devices and Circuits", Wiley, 1st edition, 2019.

Web Resources

1. http://www.electronics-tutorials.ws
2. https://www.geeksforgeeks.org/digital-electronics-logic-design-tutorials/
3. https://nptel.ac.in/courses/117106114/
4. https://nptel.ac.in/courses/117106086/
5. https://www.vlab.co.in/broad-area-electronics-and-communications

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO 1	PSO 2	PSO 3
1	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
2	3	2	1	1	-	-	-	-	-	-	-	-	-	-	-
3	-	-	1	1	-	-	-	-	-	-	-	-	1	-	-
4	3	2	1	1	3	-	-	-	-	-	-	-	1	-	-
5	3	2	1	1	-	-	-	-	-	-	-	-	1	-	-

Correlation Level: 1-Low, 2-Medium, 3- High

U20ITS302	SKILL DEVELOPMENT COURSE 2: GENERAL APTITUDE- I	L	T	P	C	Hrs
		0	0	2	0	30

Course Contents

- **Pre-placement Talks**
- **Aptitude Tests**
- **Analytical and Logical Reasoning**
  - Number System
  - Speed and Distance
  - Ratio Proportion Variation
  - Averages Mixtures and Alligation
  - Time and Work
  - Percentages
  - Profit and Loss
  - Simple and Compound Interest
  - Fractions
  - Boats and Streams
  - Partnership
  - Progression
  - Permutation and Combination
  - Probability
  - Geometry and Mensuration
  - Simplification
  - Surds and Indices
  - LCM and HCF
  - Pipes and Cistern
  - Height and Distance
  - Logarithm
  - Sets and Union

- Verbal Activity
  - Grammar Concepts
  - Antonyms
  - Fill in the blanks
  - Error Correction
  - Synonyms
  - Comprehension
  - Idioms and Phrases

U20ITS403	SKILL DEVELOPMENT COURSE 3 GRAPHIC DESIGN	L	T	P	C	Hrs
		0	0	2	0	30

Course Outcome:

After completion of the course, the students will be able to

CO1: Apply the learned skills to independently conceive, plan, and execute 3D design projects using Blender. **(K3)**

CO2: Employ lighting techniques and camera settings to create visually appealing and well-lit 3D scenes. **(K3)**

CO3: Produce high-quality still images and animated sequences using Blender's rendering capabilities. **(K6)**

CO4: Create basic animations, including key framing and timeline manipulation. **(K6)**

CO5: Demonstrate the ability to create 3D objects, manipulate their properties, and apply basic transformations. **(K3)**

Course Content:

1. Introduction to Blender Interface
2. Working with viewports
3. Creating & Editing objects
4. Materials & Textures
5. Setting up a world
6. Lighting & Cameras
7. Rendering Movies & Images
8. Ray-Tracing
9. Animation Basics
10. Adding 3D Texts

COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	2	2	3	-	-	-	2	-	-	2	2	-	1
2	2	2	2	2	3	-	-	-	2	-		2	2	-	1
3	2	2	2	2	3	-	-	-	2	-	-	2	2	-	1
4	2	2	2	2	3	-	-	-	2	-	-	2	2	-	1
5	2	2	2	2	3	-	-	-	2	-	-	2	2	-	1

Correlation Level: 1 - Low, 2 - Medium, 3 - High

U20ITS403	SKILL DEVELOPMENT COURSE 3 NETWORKING	L	T	P	C	Hrs
		0	0	2	0	30

Course Outcome
After completion of the course, the students will be able to
CO1: Understand the basic concepts of networking **(K1)**
CO2: Gain knowledge on the advancements in Ethernet. **(K2)**
CO3: Infer the knowledge on Wireless LANs. **(K2)**
CO4: Identify the error occurring in the networks during transmission **(K2)**
CO5: Learn the concepts related to Data transmission. **(K2)**

Course Content
An Overview of Networks
- Layers
- Data Rate
- Throughput and Bandwidth
- Datagram Forwarding
- Topology
- Routing Loops
- Congestion - Packets
- LANs and Ethernet
- Internet Protocol
- DNS
- Transport
- Some Useful Utilities
- IETF and OSI
- Berkeley UNIX

Ethernet Basics
- 10-Mbps Classic -Mbps (Fast) Ethernet
- Gigabit Ethernet
- Ethernet Switches

Advanced Ethernet
- Spanning Tree Algorithm and Redundancy
- Virtual LAN (VLAN)
- TRILL and SPB
- Software-Defined Networking
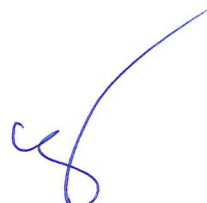
Wireless LANs
- Adventures in Radioland
- Wi-Fi - WiMAX and LTE - Fixed

Other LANs
- Virtual Private Networks
- Carrier Ethernet
- Token Ring
- Virtual Circuits
- Asynchronous Transfer Mode: ATM

Links
- Encoding and Framing
- Time-Division Multiplexing

Packet Delay
- Packet Delay Variability
- Packet Size
- Error Detection
- Epilog

Abstract Sliding Windows
- Building Reliable Transport: Stop-and-Wait
- Sliding Windows
- Linear Bottlenecks

.COs/POs/PSOs Mapping

COs	Program Outcomes (POs)												Program Specific Outcomes (PSOs)		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	2	2	2	2	3	-	-	-	-	-	-	2	2	-	1
2	2	2	2	2	3	-	-	-	-	-	-	2	2	-	1
3	2	2	2	2	3	-	-	-	-	-	-	2	2	-	1
4	2	2	2	2	3	-	-	-	-	-	-	2	2	-	1
5	2	2	2	2	3	-	-	-	-	-	-	2	2	-	1

Correlation Level: 1 - Low, 2 - Medium, 3 - High

U20ITS403	SKILL DEVELOPMENT COURSE 3	L	T	P	C	Hrs
	GENERAL APTITUDE- II	0	0	2	0	30

Couse Contents
Data Interpretation and Data Sufficient
- Logical Reasoning
- Cubes and Dices
- Day Sequence
- Blood Relation
- Coding and Decoding
- Clocks Calender and Age
- Puzzles
- Direction and Senses
- Series
- Statement and Assumptions
- Statements and Conclusions
- Input and Output
- Cause and Effect
- Statements and Arguments
- Decision Making
- Data Sufficiency
- Analogies
- Symbols and Notations
- Logical Problems
- Logical Deductions
- Course of Action
- Inferences
- Syllogism

Data Interpretation
- Venn Diagram
- Bar Graph
- Line Graph
- Pie Charts
- Tabular Data
- Net Diagrams
- Mock Interview
- HR Interview

U20ITS504	SKILL DEVELOPMENT COURSE 4: Foreign Language/ IELTS – I/ Career and Professional Skill Development Program - I	L	T	P	C	Hrs
		0	0	2	0	30

Couse Contents

1. **BASIC APTITUDE & MATHEMATICAL SKILLS**

   - Number System – Basics
   - Number System – Advanced
   - Surds & Indices
   - Ratio & Proportion
   - Problem On Ages & Partnership

2. **APPLIED APTITUDE & MATHEMATICAL SKILLS**

   - Average
   - Alligations & Mixtures
   - Profit & Loss, Discounts
   - Percentage
   - Time, Speed & Distance
   - Problem On Trains
   - Boats & Streams
   - Time & Work
   - Chain Rule
   - Pipes & Cisterns
   - Calendars

3. **ENGINEERING APTITUDE SKILLS:**

   - Simple & Compound Interest
   - Probability
   - Permutation & Combination
   - Mensuration
   - Data Interpretation

		L	T	P	C	Hrs
U20ITS505	**SKILL DEVELOPMENT COURSE 5**	0	0	2	0	30
	(Presentation Skills using ICT)					

The methodology used is "learning by doing", a hands-on approach, enabling the students to follow their own pace. The teacher, after explaining the project, became a tutor, answering questions and helping students on their learning experience.
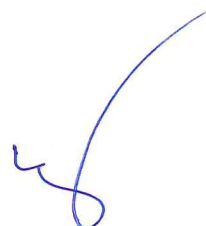
ICT skills

- Understand ICT workflow in cloud computing.
- Manage multitasking.
- Deal with main issues using technology in class.
- Record, edit and deliver audio and video.
- Automate assessments and results.

Teaching tools

- Different ways to create audiovisual activities.
- Handle audiovisual editors.
- Collaborative working.
- Individualize learning experience.
- Get instant feedback from students.

Each one of the students will be assigned an ICT Topic and the student has to conduct a detailed study and have to prepare a report, running to 15 or 20 pages for which a demo to be performed followed by a brief question and answer session. The demo will be evaluated by the internal assessment committee for a total of 100 marks. The marks attained for this course is not considered for CGPA calculation.

U20ITS606	SKILL DEVELOPMENT COURSE 6: Foreign Language/ IELTS – II/ Career and Professional Skill Development Program - II	L	T	P	C	Hrs
		0	0	2	0	30

Course Contents

1. **LOGICAL REASONING:**
   - Syllogism
   - Coding Inequalities
   - Coding & Decoding
   - Blood Relationship
   - Direction Sense
   - Number Series
   - Odd Man Out
   - Ranking Test
   - Logical Analogy

2. **ANALYTICAL REASONING & CRITICAL REASONING:**
   - Analytical Thinking
   - Seating Arrangement
   - Selection Decision Table – Eligibility Test
   - Numerical Puzzles
   - Data Sufficiency
   - Critical Reasoning

3. **NON VERBAL REASONING:**
   - Cubes & Dices
   - Sequence Oriented, Analogy Oriented, Coding Oriented
   - Figure & Factual Analysis
   - Water & Mirror Image
   - Paper Cutting Problems
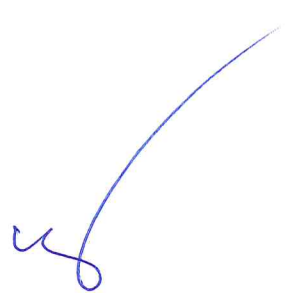
4. **FUNCTIONAL GRAMMAR:**
   - Naming &Substituting Words   - (Noun &Pronoun)
   - Qualifying Words   - (Adverb)
   - Describing Words   - (Adjectives)
   - Action Words   - (Verb)
   - Positioning Words   - (Preposition)
   - Connecting / Linking Words   - (Conjunction)
   - Articles
   - Tenses

5. **VERBAL APTITUDE – I:**
   - Error Correction & Spotting Errors
   - Error Detection
   - Sentence Correction & Improvement
   - Phrases & Idioms
   - Sentence Completion
   - Cloze Test
   - One Word Sunstitute

6. **VERBAL APTITUDE – II:**
   - Reading Comprehension
   - Para Jumbled Sentences
   - Vocabulary Development
   - Essay Writing

U20ITS607	SKILL DEVELOPMENT COURSE 7	L	T	P	C	Hrs
	(Technical Seminar)	0	0	2	0	30

Course Objectives

- To encourage the students to study advanced engineering developments
- To prepare and present technical reports.
- To encourage the students to use various teaching aids such as overhead projectors, power pointpresentation and demonstrative models.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Review, prepare and present technological developments.

CO2 - Face the placement interviews.

Method of Evaluation:

During the seminar session each student is expected to prepare and present a topic on engineering/ technology, for duration of about 20 minutes.
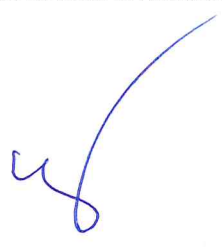
In a session of three periods per week, 8 to 10 students are expected to present the seminar.

Each student is expected to present atleast twice during the semester and the student is evaluatedbased on that.

At the end of the semester, he / she can submit a report on his / her topic of seminar and marks aregiven based on the report.

A Faculty guide is to be allotted and he / she will guide and monitor the progress of the student and maintain attendance also.

Evaluation is 100% internal. The marks attained for this course is not considered for CGPA calculation.
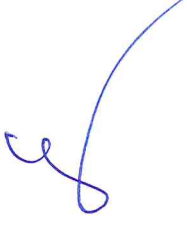
U20ITS608	SKILL DEVELOPMENT COURSE 8 (NPTEL / MOOC - I)	L	T	P	C	Hrs
		0	0	2	0	30

Student should register online courses like MOOC / SWAYAM / NPTEL etc. approved by the Department committee comprising of HoD, Programme Academic Coordinator, Class advisor and Subject Experts. Students have to complete the relevant online courses successfully. The list of online courses is to be approved by Academic Council on the recommendation of HoD at the beginning of the semester if necessary, subject to ratification in the next Academic council meeting. The Committee will monitor the progress of the student and recommend the grade (100% Continuous Assessment pattern) based on the completion of course / marks secured in online examinations. The marks attained for this course is not considered for CGPA calculation

U20ITS809	SKILL DEVELOPMENT COURSE 9	L	T	P	C	Hrs
	(NPTEL / MOOC - II)	0	0	2	0	30

Student should register online courses like MOOC / SWAYAM / NPTEL etc. approved by the Department committee comprising of HoD, Programme Academic Coordinator, Class advisor and Subject Experts. Students have to complete the relevant online courses successfully. The list of online courses is to be approved by Academic Council on the recommendation of HoD at the beginning of the semester if necessary, subject to ratification in the next Academic council meeting. The Committee will monitor the progress of the student and recommend the grade (100% Continuous Assessment pattern) based on the completion of course / marks secured in online examinations. The marks attained for this course is not considered for CGPA calculation

MANDATORY COURSES

U20ITM101　　　　　　　　**INDUCTION PROGRAM**

Induction program for students to be offered right at the start of the first year

Duration of the Program	3 Weeks
Induction program	- Physical Activity - Creative Arts and Culture - Mentoring and Universal Human Values - Familiarization with College, Dept./Branch - Literary Activity - Proficiency Modules - Lectures and Workshops by Eminent People - Visits in Local Area - Extra-Curricular Activities in College

1. **Physical Activity**

This would involve a daily routine of physical activity with games and sports. There would be games in the evening or at other suitable times according to the local climate. These would help develop team work besides health. Each student could pick one game and learn it for the duration of the induction program and hopefully, continue with it later.

2. **Creative Arts**

Every student would chose one skill related to the arts whether visual arts or performing arts. Examples are painting, music, dance, pottery, sculpture etc. The student would pursue it every day for the duration of the program. These would allow for creative expression. It would develop a sense of aesthetics and also enhance creativity which would, hopefully, flow into engineering design later.

3. **Mentoring and Universal Human Values**

Mentoring and connecting the students with faculty members is the most important part of student induction. Mentoring takes place in the context and setting of Universal Human Values. It gets the student to explore oneself and experience the joy of learning, prepares one to stand up to peer pressure and take decisions with courage, be aware of relationships and be sensitive to others, understand the role of money in life and experience the feeling of prosperity. Need for character building has been underlined by many thinkers, universal human values provide the base. Methodology of teaching this content is extremely important. It must not be through do's and dont's, but by getting the students to explore and think by engaging them in a dialogue. It is best taught through group discussions and real life activities rather than lecturing. The role of group discussions, however, with clarity of thought of the teachers cannot be over emphasized. It is essential for giving exposure, guiding thoughts, and realizing values. The teachers must come from all the departments rather than only one department like HSS or from outside of the Institute. Experiments in this direction at IIT(BHU) are noteworthy and one can learn from them. Discussions would be conducted in small groups of about 20 students with a faculty mentor each. It is to open thinking towards the self. Universal Human Values discussions could even continue for rest of the semester as a normal course, and not stop with the induction program. Besides drawing the attention of the student to larger issues of life, it would build relationships between teachers and students which last for their entire 4-year stay and possibly beyond.

4. **Other Activity**

Activities that are not there on a daily basis, but are conducted for 3-4 days (typically in the afternoons) and change thereafter.

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4.1. Familiarization with College, Department/Branch

The incoming students should be told about the credit and grading system, and about the examinations. They should be informed about how study in college differs from study in school. They should also be taken on a tour of the college and shown important points such as library, canteen, and other facilities. They should be shown their department, and told what it means to get into the branch or department. Describe what role the technology related to their department plays in society and after graduation what role the student would play in society as an engineer in that branch. A lecture by an alumnus of the Dept. would be very helpful in this regard. They should also be shown the laboratories, workshops and other facilities. The above should be done right in the first two days, and then over the afternoons thereafter, as appropriate.

4.2. Literary Activity

Literary activity would encompass reading a book, writing a summary, debating, enacting a play etc.

4.3. Proficiency Modules

The induction program period can be used to overcome some critical lacunas that students might have, for example, English, computer familiarity etc. These should run like crash courses, so that when normal courses start after the induction program, the student has overcome the lacunas substantially. We hope that problems arising due to lack of English skills, wherein students start lagging behind or failing in several subjects, for no fault of theirs, would, hopefully, become a thing of the past.

4.4. Lectures and Workshops by Eminent People

Lectures by eminent people should be organized, say, once a week. It would give the students exposure to people who are eminent, in industry or engineering, in social service, or in public life. Alumni could be invited as well. Motivational lectures about life, meditation, etc. by Ramakrishna Mission, Art of Living, Vivekanand Kendras, S-VYASA, etc. may be organized. Workshops which rejuvenate or bring relief to students would also be welcome, such as, Art of Living workshops (3 sessions, 9 hours).

4.5. Visits in Local Area

A couple of visits to the local landmarks including historical monuments should be organized. This would familiarize the students with the area together with bonding with each other, like in a picnic. Visits should also be organized to a hospital, orphanage or a village. These would expose them to people in suffering or to different lifestyles. This might also sensitize them to engineering needs in these areas.

4.6. Extra-Curricular Activities in College

The new students should be introduced to the extra-curricular activities at the college/university. They should be shown the facilities and informed about activities related to different clubs etc. This is when selected senior students involved in or leading these activities can give presentations, under faculty supervision.

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	L	T	P	C	Hrs
U20ITM202 **ENVIRONMENTAL SCIENCE**	2	0	0	0	30

We as human being are not an entity separate from the environment around us rather we are a constituent seamlessly integrated and co-exist with the environment around us. We are not an entity so separate from the environment that we can think of mastering and controlling it rather we must understand that each and every action of ours reflects on the environment and vice versa. Ancient wisdom drawn from Vedas about environment and its sustenance reflects these ethos. There is a direct application of this wisdom even in modern times. Idea of an activity based course on environment protection is to sensitize the students on the above issues through following two type of activities.

(a) Awareness Activities:
    i. Small group meetings about water management, promotion of recycle use, generation of less waste, avoiding electricity waste
    ii. Slogan making event
    iii. Poster making event
    iv. Cycle rally
    v. Lectures from experts
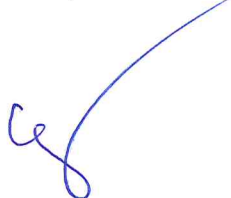
(b) Actual Activities:
    i) Plantation
    ii) Gifting a tree to see its full growth
    iii) Cleanliness drive
    iv) Drive for segregation of waste
    v) To live some big environmentalist for a week or so to understand his work
    vi) To work in kitchen garden for mess
    vii) To know about the different varieties of plants
    viii) Shutting down the fans and ACs of the campus for an hour or so

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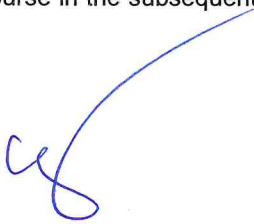|		**L**	**T**	**P**	**C**	**Hrs**
U20ITM303	**PHYSICAL EDUCATION**	0	0	2	-	30

Physical Education is compulsory for all the Undergraduate students and Pass in this course is mandatory for the award of degree. Physical Education activities will include games and sports/extension lectures. The student participation shall be for minimum period of 30 hours. Physical Education activities will be monitored by the Director of Physical Education. Pass/Fail will be determined on the basis of participation, attendance, performance and conduct. If a candidate fails, he/she has to repeat the course in the subsequent years.

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U20ITM404   **NSS**

NSS training is compulsory for all the Undergraduate students

1. The above activities will include Practical/field activities/Extension lectures.
2. The above activities shall be carried out outside class hours.
3. In the above activities, the student participation shall be for a minimum period of 30 hours.
4. The above activities will be monitored by the respective faculty in-charge.
5. Pass /Fail will be determined on the basis of participation, attendance, performance and behavior. If a candidate Fails, he/she has to repeat the course in the subsequent years. Pass in this course is mandatory for the award of degree
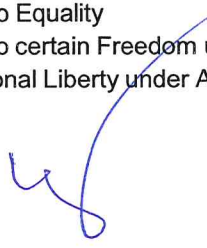
	L	T	P	C	Hrs
U20ITM505　　　　**INDIAN CONSTITUTION**	2	0	0	-	30

The Constitution of India is the supreme law of India. Parliament of India cannot make any law which violates the Fundamental Rights enumerated under the Part III of the Constitution. The Parliament of India has been empowered to amend the Constitution under Article 368, however, it cannot use this power to change the "basic structure" of the constitution, which has been ruled and explained by the Supreme Court of India in its historical judgments. The Constitution of India reflects the idea of "Constitutionalism" – a modern and progressive concept historically developed by the thinkers of "liberalism" – an ideology which has been recognized as one of the most popular political ideology and result of historical struggles against arbitrary use of sovereign power by state. The historic revolutions in France, England, America and particularly European Renaissance and Reformation movement have resulted into progressive legal reforms in the form of "constitutionalism" in many countries. The Constitution of India was made by borrowing models and principles from many countries including United Kingdom and America. The Constitution of India is not only a legal document but it also reflects social, political and economic perspectives of the Indian Society. It reflects India's legacy of "diversity". It has been said that Indian constitution reflects ideals of its freedom movement, however, few critics have argued that it does not truly incorporate our own ancient legal heritage and cultural values. No law can be "static" and therefore the Constitution of India has also been amended more than one hundred times. These amendments reflect political, social and economic developments since the year 1950.

Course content

1. Meaning of the constitution law and constitutionalism
2. Historical perspective of the Constitution of India
3. Salient features and characteristics of the Constitution of India
4. Scheme of the fundamental rights
5. The scheme of the Fundamental Duties and its legal status
6. The Directive Principles of State Policy – Its importance and implementation
7. Federal structure and distribution of legislative and financial powers between the Union and the States
8. Parliamentary Form of Government in India – The constitution powers and status of the President of India
9. Amendment of the Constitutional Powers and Procedure
10. The historical perspectives of the constitutional amendments in India
11. Emergency Provisions : National Emergency, President Rule, Financial Emergency
12. Local Self Government – Constitutional Scheme in India
13. Scheme of the Fundamental Right to Equality
14. Scheme of the Fundamental Right to certain Freedom under Article 19
15. Scope of the Right to Life and Personal Liberty under Article 21.

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U19ITM606	ESSENCE OF INDIAN TRADITIONAL KNOWLEDGE	L	T	P	C	Hrs
		2	0	0	-	30

Course Objectives
- To get a knowledge in Indian Culture
- To Know Indian Languages and Literature and the fine arts in India
- To explore the Science and Scientists of Medieval and Modern India

Course Outcomes

After completion of the course, the students will be able to

CO1 - Understand philosophy of Indian culture.
CO2 - Distinguish the Indian languages and literature.
CO3 - Learn the philosophy of ancient, medieval and modern India.
CO4 - Acquire the information about the fine arts in India.
CO5 - Know the contribution of scientists of different eras.

UNIT - I Introduction to Culture:

Culture, civilization, culture and heritage, general characteristics of culture, importance of culture in human literature, Indian Culture, Ancient India, Medieval India, Modern India

UNIT - II Indian Languages, Culture and Literature:

Indian Languages and Literature-I: the role of Sanskrit, significance of scriptures to current society, Indian philosophies, other Sanskrit literature, literature of south India Indian Languages and Literature-II: Northern Indian languages & literature

UNIT - III Religion and Philosophy:

Religion and Philosophy in ancient India, Religion and Philosophy in Medieval India, Religious Reform Movements in Modern India (selected movements only)

UNIT – IV Fine Arts in India (Art, Technology& Engineering):

Indian Painting, Indian handicrafts, Music, divisions of Indian classic music, modern Indian music, Dance and Drama, Indian Architecture (ancient, medieval and modern), Science and Technology in India, development of science in ancient, medieval and modern India

UNIT – V Education System in India:

Education in ancient, medieval and modern India, aims of education, subjects, languages, Science and Scientists of Ancient India, Science and Scientists of Medieval India, Scientists of Modern India

Reference Books
1. Kapil Kapoor, "Text and Interpretation: The India Tradition",ISBN: 81246033375, 2005
2. "Science in Samskrit", Samskrita Bharti Publisher, ISBN 13: 978-8187276333, 2007
3. NCERT, "Position paper on Arts, Music, Dance and Theatre", ISBN 81-7450 494-X, 200
4. S. Narain, "Examinations in ancient India", Arya Book Depot, 1993
5. Satya Prakash, "Founders of Sciences in Ancient India", Vijay Kumar Publisher, 1989
6. M. Hiriyanna, "Essentials of Indian Philosophy", Motilal BanarsidassPublishers, ISBN 13: 978-8120810990,2014.

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	L	T	P	C	Hrs
U20ITM707 **PROFESSIONAL ETHICS**	2	0	0	-	30

Course Objectives

- To enable the students to create an awareness on Engineering Ethics and Human Values, to instill Moraland Social Values and Loyalty and to appreciate the rights of others.

Course Outcomes

After completion of the course, the students will be able to

CO1 - Apply ethics in society, discuss the ethical issues related to engineering and realize the responsibilities andrights in the society

UNIT I HUMAN VALUES   (6 Hrs)

Morals, values and Ethics – Integrity – Work ethic – Service learning – Civic virtue – Respect for others – Livingpeacefully – Caring – Sharing – Honesty – Courage – Valuing time – Cooperation – Commitment – Empathy – Self-confidence – Character – Spirituality – Introduction to Yoga and meditation for professional excellence andstress management.

UNIT II ENGINEERING ETHICS   (6 Hrs)

Senses of „Engineering Ethics" – Variety of moral issues – Types of inquiry – Moral dilemmas – Moral Autonomy – Kohlberg"s theory – Gilligan"s theory – Consensus and Controversy – Models of professional roles
- Theories about right action – Self-interest – Customs and Religion – Uses of Ethical Theories

UNIT III ENGINEERING AS SOCIAL EXPERIMENTATION   (6 Hrs)

Engineering as Experimentation – Engineers as responsible Experimenters – Codes of Ethics – A BalancedOutlook on Law.

UNIT IV SAFETY, RESPONSIBILITIES AND RIGHTS Safety   (6 Hrs)

and Risk – Assessment of Safety and Risk – Risk Benefit Analysis and Reducing Risk – Respect for Authority – Collective Bargaining – Confidentiality – Conflicts of Interest – Occupational Crime – Professional Rights –Employee Rights – Intellectual Property Rights (IPR) – Discrimination

UNIT V GLOBAL ISSUES   (6 Hrs)

Multinational Corporations – Environmental Ethics – Computer Ethics – Weapons Development– Engineers as Managers – Consulting Engineers – Engineers as Expert Witnesses and Advisors – Moral Leadership –Code of Conduct – Corporate Social Responsibility

Reference Books

1. Mike W. Martin and Roland Schinzinger, "Ethics in Engineering", Tata McGraw Hill, New Delhi, 2003.
2. Govindarajan M, Natarajan S, Senthil Kumar V. S, "Engineering Ethics", Prentice Hall of India, New Delhi,2004.
3. Charles B. Fleddermann, "Engineering Ethics", Pearson Prentice Hall, New Jersey, 2004.
4. Charles E. Harris, Michael S. Pritchard and Michael J. Rabins, "Engineering Ethics –Concepts and Cases",Cengage Learning, 2009
5. John R Boatright, "Ethics and the Conduct of Business", Pearson Education, New Delhi, 2003

Web References

1. www.onlineethics.org
2. www.nspe.org
3. www.globalethics.org
4. www.ethics.org

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